



PETER MOYES
ANGLICAN COMMUNITY SCHOOL

SUBJECT SELECTION INFORMATION YEAR 9 2027 ELECTIVES



I Belong - Everyone Matters - Together We Achieve



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YEAR 9 ELECTIVE OFFERINGS

The Year 9 academic programme is designed to provide a balanced education to offer opportunities for students to experience subjects that they may be considering studying in Year 10. It contributes to course selection by ensuring that students acquire the appropriate background knowledge of content and skills for success in specific subjects in Year 11.

The suite of Elective offerings allows for selection of subjects which add breadth to a student's education, not only subjects of interest but also those subjects that students may not intend to study beyond Year 9. All students must select six semester-long Electives, with two reserves.

The Year 9 Elective course on offer is listed below along with information about each. Students may choose any combination of subjects in each semester except for Indonesian, which is a year-long course. There is provision for a student to select a variety of courses across a wide range of subject areas to experience and to follow their passion within a particular area by selecting a course in Semester 2 which builds on a comparable course from Semester 1, with study of two different contexts offered in that subject.

Semester 1	Semester 2
Drama: Unit 1	Drama: Unit 2
Drama: Behind the Scenes Unit 1	Drama: Behind the Scenes Unit 2
Dance	Dance Performance
Music: Unit 1	Music: Unit 2
Visual Arts: 2D Art (Draw, paint and print)	Visual Arts: 3D Art (Creative modelling and construction)
Visual Arts: Wearable Art and Fashion	Visual Arts: Photography
Innovation and Enterprise: Unit 1	Innovation and Enterprise: Unit 2
Law and Disorder: Unit 1	Law and Disorder: Unit 2
Indonesian A*	Indonesian B*
Outdoor Education: Water-based	Outdoor Education: Land-based
Sports Leadership and Coaching	Human Movement
STEM Projects	
Children, Family and the Community	Textiles and Fashion
Food and Nutrition: Cafe Style Foods	Food and Nutrition: Celebration Foods
Digital Media	Mechatronics
Woodwork	Metalwork

* Indonesian is a year long course selected as a pair of units

NB. The availability of courses listed is subject to change and is dependent on sufficient student interest and enrolments. Peter Moyes reserves the right to modify or cancel courses based on enrolments.



DANCE

This course supports students with a range of dance experience, from beginners to those looking to further develop their skills. Students build their performance skills and techniques through styles such as Contemporary and Jazz, developing coordination, control, flexibility and performance quality while expanding their movement vocabulary. They deepen their understanding of the Elements of Dance to shape movement, communicate ideas and reflect on their own work and the work of others.

The course provides in-depth technical training to help students grow as confident performers and prepare them for the Semester 2 Dance Performance course, where they will further explore choreography, performance and production elements. Alongside their dance training, students develop valuable transferable life skills including collaboration, resilience, discipline, creativity, communication and confidence.

DANCE PERFORMANCE

This course builds on the skills developed in the Semester 1 Dance course, further strengthening students' technical ability, performance quality and confidence. Students explore styles including Contemporary, Jazz and Hip Hop, expanding their movement vocabulary and deepening their understanding of the Elements of Dance to shape performances and reflect on their own work and the work of others.

Students will work with a professional choreographer, learning professional repertoire and creating their own choreography. They will also explore dance on film through music video projects and investigate production elements such as lighting and costume design. Students will perform at the Dance Performance Evening, presenting both their own choreography and the work of a professional choreographer. The course also helps prepare students for Year 10 and Upper Secondary Dance, while developing valuable transferable skills including collaboration, resilience, discipline, creativity, communication and confidence.



DRAMA

Drama: Unit 1

Students will develop their dramatic performance skills through the exploration of a range of drama forms and styles (including melodrama and stage combat). They will use the Elements of Drama to create meaning in performance and begin to reflect on their own work and the work of others. Students will work collaboratively to rehearse and perform scripted material, gaining an understanding of the rehearsal process and character development. Through this course, students build confidence and develop transferable skills including creativity, collaboration and effective communication.

Drama: Unit 2

Students will continue to refine their performance skills through the exploration of drama forms and styles, with a deeper focus on character development and performance quality. They will apply the Elements of Drama to create more sustained and purposeful performances and use drama terminology to reflect on and evaluate their work. Students will collaboratively rehearse and perform a scripted production, experiencing the full process from rehearsal to performance. Where possible, the final performance may be presented in the Black Box Theatre to a selected audience. This course further develops creativity, critical thinking, collaboration and confident communication.

Drama: Behind the Scenes Unit 1

Students will gain insight and knowledge into the world of set and costume design for theatre. In this interactive and practical course, students will have the opportunity to develop the skills to carry out both the role of the costume and set designer in creative and inspiring ways. They will have the opportunity to design and create the costume, hair and makeup, or set, and learn how to work collaboratively in a team for a production. Through this course, students will also develop future-focused and transferable skills such as creativity, problem solving, critical thinking, innovation, collaboration, and project planning.

Drama: Behind the Scenes Unit 2

Building on the skills and knowledge developed in Semester 1, students will extend their understanding of theatre design through a more applied and practical approach. Students will have the opportunity to design and create either costume, hair and makeup, or set for a production, exploring how design choices communicate character, mood and meaning on stage. They will develop their skills in planning, visualising and presenting design ideas, while working collaboratively as part of a production team. Through this course, students will strengthen transferable skills including creativity, problem solving, critical thinking, collaboration and project planning, as they bring their ideas to life in a practical context.



MUSIC

Music: Unit 1

This programme lasts for one semester and consists of two sessions per week. It focuses on developing skills in the following areas:

- Guitar: Chord progressions, lead guitar techniques, and bass guitar, including reading tablature.
- Percussion: Drumkit patterns, fills, and reading percussion notation.
- Keyboard: Learning musical pieces and developing sight-reading skills on both treble and bass staves.
- Music Technology: Using dynamic and condenser microphones, amplifiers, speakers and electric instruments safely.
- Music Elements: Continue to develop a practical understanding of the elements of music as stated in the SCSA Year 9 Music Curriculum and relate these to analysis, aural, composition and performance.

After gaining a foundational understanding, students can choose an area to focus on and develop further, such as solo or band performance, or creativity, including music technology.

Music: Unit 2

This program runs for one semester with two sessions per week and is designed for both new students and those who have completed Unit 1.

For returning students: Continue to develop your chosen area of focus (solo or band performance, or music technology and creativity).

For new students: Focus on building practical skills in the following areas:

- Guitar: Mastering chords, lead guitar techniques, and bass guitar, including tablature reading.
- Percussion: Understanding drumkit patterns, fills, and reading percussion notation.
- Keyboard: Learning musical pieces and developing sight reading skills on both treble and bass staves.
- Music Technology 1: Using dynamic and condenser microphones, amplifiers, speakers and electric instruments safely.

New students will then choose an area to focus on and develop further, such as solo or band performance, or creativity, including technology.

For all students, there will also be a focus on:

- Music Elements: Continue to develop a practical understanding of the elements of music as stated in the SCSA Year 9 Music Curriculum and relate these to analysis, aural, composition and performance.
- Music Technology 2: Understanding acoustics, using graphic equalisation, and working with a Digital Audio Workstation (DAW).



VISUAL ARTS

Visual Arts: 2D (Draw, paint and print)

This course focuses on making art projects that use two-dimensional techniques such as drawing, painting and printmaking. There will be the opportunity to try modern materials to transfer art designs to three-dimensional objects and surfaces. Students will have access to spray paints, paint pens and contemporary equipment to produce their drawings, paintings and prints in exciting and interesting ways. This course appeals to students who already enjoy drawing and painting or who would like to learn easy ways to create artworks and images and improve their 2D art skills.

Visual Arts: 3D Art (Creative modelling and construction)

Students focus on making 3D projects using materials such as clay to make ceramic artworks and objects. 3D art includes many other media such as fabrics/textiles to make sculptural helmets, metals and plastics to make jewellery, and wood can be carved and shaped into different forms. Students will be introduced to a range of skills and materials to make 3D artworks and functional objects. This course is very practical and suits students who enjoy working with materials and would like to develop their creative ideas using hands-on processes and techniques such as modelling, constructing, and building.

Visual Arts: Wearable Art and Fashion

Delve into the world of Artwear or "art to wear." This course focuses on creating art pieces in the form of wearable art and body adornment. Discover how couture fashion designers draw inspiration from history, culture, and their surroundings to create original designs and then construct your own wearable forms using found and repurposed objects and materials. This course offers a fun introduction to learning about dyeing, stitching and constructing creative 3D artworks for the body. These are just some of the techniques and materials that can be used to create 'wearable' jewellery, headpieces, masks and amour. This course would appeal to students who are interested in gaining skills useful to further study in visual arts, and creative industries such as costume and fashion.

Visual Arts: Photography

Visual Arts Photography course develops art skills using cameras and related art tools and equipment to create and manipulate images. Students are introduced to ways that photography can be used to create artworks, explore the basics of composition and gain an understanding of the some of the simpler manual processes and techniques used to create a photographic image.

Projects encourage students to use photographic materials such as light sensitive papers and cameras in creative ways to produce a variety of artworks. Where possible, projects may be extended to allow students to apply their photographic images to develop other artworks such as prints, textiles and ceramics. This course will suit students who already have an interest in photography or would like to learn how they can use photography in their art works.



INNOVATION AND ENTERPRISE

Innovation and Enterprise Unit 1

The 21st century is witnessing the decline of the fossil fuel-driven industrial economy and is changing to a knowledge-based economy. Innovative entrepreneurs have already begun to develop tech 'start-ups' and 'pop-up' businesses to take advantage of the transition. This elective is designed to provide students with the requisite skills to match and shape the economic needs of the future.

Unit 1 will run during Semester One and is designed to teach students how to recognise emerging market needs, consumer preferences, and technological advancements that can be leveraged to create innovative business ventures. Students will participate in a number of practical activities that are designed to cultivate traits such as creativity, resilience, adaptability, and risk-taking, which are essential for entrepreneurial success in dynamic environments.

In this unit, students will participate in the 'Shark Tank eSchool' programme which is an endorsed programme that helps students earn WACE credits. The 'Shark Tank eSchool' programme also offers students who successfully complete MIE Lab capstone assessment a Shark Tank Success! certificate and one conditional undergraduate course credit upon enrolment at the University of Western Australia.

This is a foundational elective for the Business Management and Enterprise course in Year 10. Both programmes are an excellent pathway into ATAR Economics, ATAR Geography and Business Management in Year 11 and Year 12.

Innovation and Enterprise Unit 2

Innovation and Enterprise Unit 2 is designed to apply the business skills learnt in Unit 1. Whilst each unit is designed to be completed independently, theoretical knowledge and skills learnt in Semester One supports student learning in Unit 2.

In this Unit, students will participate in the '\$20 Boss' which will challenge students' creativity, critical thinking, collaboration, inter-personal skills, project management, critical thinking, and marketing acumen. The programme challenges students to take the \$20 seed money they are provided with in order to develop a business to sell a product or service to the school community. '\$20 Boss' uses design thinking activities and provides a tangible framework to support students as they learn, identify, and talk about the skills they are building. To encourage social responsibility, any profits made by the businesses are donated to a charity of the students' choice.



LAW AND DISORDER

Law and Disorder Unit 1

Law and Disorder Unit 1 offers an engaging elective aiming to introduce students to Australia's legal system's fundamental principles and their corresponding rights and responsibilities. Through dynamic classroom sessions, students delve into various aspects of legislation, judiciary functions, and legal landscapes, gaining a comprehensive understanding of how the law operates in their society.

Through their participation in the course students will engage in meaningful interactions with legal practitioners and local law enforcement, offering invaluable insights into real-world legal processes and fostering networking opportunities. Through this blend of theoretical knowledge and practical engagement, the course equips students with essential legal literacy and a deeper appreciation for the role of law in society.

This is a foundational elective designed to prepare students for the Mock Trial Competition in Year 10 and an excellent pathway into ATAR Politics and Law.

Law and Disorder Unit 2

Law and Disorder Unit 2 is a comprehensive course that immerses students in the intricate world of court personnel, processes, and procedures. Through engaging classroom instruction, students gain a deep understanding of the roles and responsibilities of various court professionals, as well as the mechanisms governing legal proceedings in Australia. Complementing theoretical learning, students embark on enriching excursions to esteemed legal institutions like the Joondalup Family Law Courts and the Central Law Courts. These immersive experiences provide firsthand exposure to courtroom proceedings, enhancing students' understanding of legal practices.

A significant highlight of the course is its emphasis on preparing students for participation in the Mock Trial Competition in Year 10. As part of this statewide programme, students assume the roles of different court personnel and compete against other schools to showcase their advocacy skills and legal acumen. Please note participation in the competition requires commitment beyond regular school hours, as teams engage in rigorous preparation and competitive rounds. This immersive experience not only enhances students' understanding of legal practices but also fosters valuable skills in critical thinking, public speaking, and teamwork. Through "Law and Disorder," students emerge equipped with both theoretical knowledge and practical experience, ready to excel in the complex world of law and advocacy.



INDONESIAN

Indonesian is recommended for students wishing to continue their language studies and is recommended for those students attaining a B Grade or higher. The course introduces students to the Indonesian language and culture from a personal perspective, enabling them to share information related to personal identity, aspects of everyday life, and popular culture. Students are asked to explore modern popular teenage culture, music and film.

Students who attain excellent achievement (predominantly A Grades) will be offered the ATAR Accelerated Pathway Indonesian in Year 10 and Year 11. The Accelerated Indonesian course is designed to prepare students who have proven proficiency with Indonesian and an interest in completing either the 2 year Accelerated Indonesian course or the 3-year ATAR Indonesian course.

Students will develop their Indonesian abilities in and be assessed on their skills in listening, viewing, reading, responding, speaking and written communication. Students are assessed on a regular basis. There are approximately three in-class assessments each semester.

Indonesian is a full year course and must be selected as a pair of units (Unit A and Unit B).



OUTDOOR EDUCATION

Outdoor Education - Water Based

Through interaction with the natural world, Outdoor Education aims to develop student understanding of our relationships with the environment, others, and ourselves.

This course is an introduction to Outdoor Education with a focus on beach awareness and water-based activities including surf rescue & kayaking. Students will develop fundamental skills, knowledge and understandings that will support their pursuit of personal interests and prepare them for Senior Secondary Outdoor Education Courses. The course is largely practical with a theoretical element incorporated into lessons each week. Please be aware, overnight camps are not within this course.

All students must successfully complete the swimming competency test. This includes a 200m open water swim in under six minutes and five minutes of treading water. Students must pass this test in order to study this course.

Outdoor Education - Land Based

Through interaction with the natural world, Outdoor Education aims to develop student understanding of our relationships with the environment, others, and ourselves.

This course has a focus on land-based outdoor activities including Mountain Biking, Long Boarding, Orienteering and Archery. The aim is for students to develop fundamental skills, knowledge and understandings. This will support their pursuit of personal interests and prepare them for senior secondary Outdoor Education Courses.

The course is largely practical with a theoretical element incorporated into lessons each week. Please be aware, overnight camps are not offered in Year 9 Outdoor Education.



SPORTS LEADERSHIP & COACHING

This course introduces students to the fundamentals of sports coaching, leadership, and team performance. Students explore how people learn and improve movement skills through the principles of motor learning, while developing an understanding of how effective coaching and leadership can positively influence individual and team outcomes.

A strong focus is placed on working as a cohesive team in sporting contexts, recognising the roles, communication, and collaboration required for successful performance. Students learn how coaching strategies can be adapted to suit different learners and how leadership can support athletes in achieving their goals.

Throughout the semester, students plan and structure effective coaching sessions, develop clear communication skills, and apply their knowledge in practical settings through team sport participation and coaching activities.

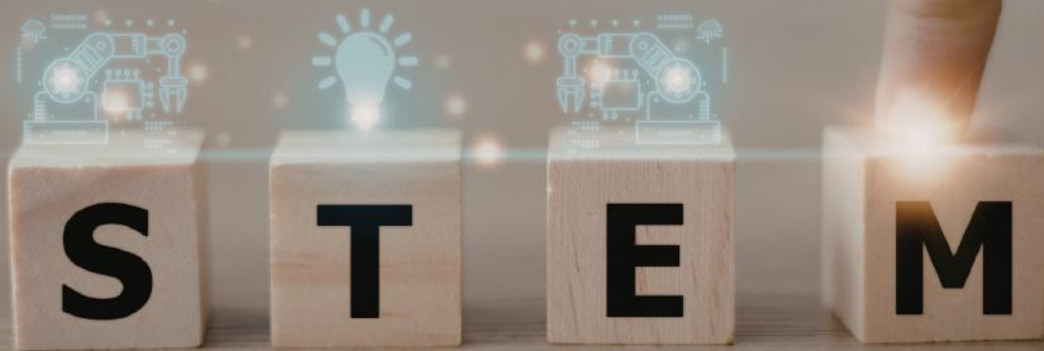
By the end of the course, students will have developed confidence in leading others, an understanding of how skills are learned and refined, and insight into the many factors that contribute to effective sports performance.

HUMAN MOVEMENT

This course focuses on understanding how the body moves and responds to exercise through the study of functional anatomy and exercise physiology. Students explore the roles of muscles, joints, and body systems in producing movement and supporting physical performance.

Students are introduced to a variety of training methods and learn how different types of training can be used to improve sports performance. Emphasis is placed on applying correct exercise techniques and understanding how the body adapts to different training stimuli to develop strength, fitness, and overall wellbeing.

Throughout the course, students gain hands-on experience with different types of training using the school's state-of-the-art gym facility and outdoor equipment. Students will also have opportunities to work with specialist coaches, further developing their understanding of effective training practices.



STEM PROJECTS

The aim of the STEM Projects elective is to generate students' interest, enjoyment, and engagement with STEM (Science, Technology, Engineering and Mathematics) and to encourage their ongoing participation in STEM both at school and in subsequent careers. Students must be highly competent in both Mathematics and Science to access the challenging calibre of course content.

A quality STEM education will develop the knowledge and intellectual skills to drive the innovation required to address global economic, social, and environmental challenges. STEM capability is key to navigating the employment landscape changed by globalisation and digital disruption. Routine manual and cognitive jobs are in decline whilst non-routine cognitive jobs are growing strongly in Australia. Seventy-five per cent of the jobs in the emerging economy will require critical and creative thinking and problem-solving, supported by skills of collaboration, teamwork and literacy in mathematics, science, and technology. This is what we call STEM capability. The vision is to respond to the challenges of today and tomorrow by preparing students for a world that requires multidisciplinary STEM thinking and capability. STEM capabilities are developed when students are challenged to solve open-ended, real-world problems that engage students in the processes of the STEM disciplines.

To access the academic rigour of STEM Projects, students selecting this Elective must achieve a high pass in Year 8 Mathematics and Science.



CHILDREN, FAMILY AND THE COMMUNITY

This course provides students with knowledge about children, families and communities. It is an excellent subject for any student looking to enter a career where knowledge of these topics is an advantage, such as teaching, childcare, social work, police, psychology or the medical field. Students will study foetal development and developmental milestones. They will plan a first birthday party and investigate the benefits of baby led weaning. Students will learn about sustainability and the Triple Bottom Line theory, as well as create a resource for expecting parents. Students are continually assessed on guidelines that focus on investigation, production and response.

TEXTILES AND FASHION

With a focus on the development of basic sewing skills and techniques, students will have the opportunity to produce several textile projects whilst learning how to effectively use a range of tools and equipment including a sewing machine. Students will also develop hand sewing skills.

The emphasis of the course will be the creation of a variety of textile projects that incorporate embellishments and detailing. Theory work and research tasks will develop knowledge of different fabrics and relevant health and safety regulations and sustainability.

The course will incorporate the use of a range of tools and equipment including a sewing machine to create various projects such as pin cushion; tote bag; boxer shorts. Students will research care labels; natural and synthetic fibres, sustainability; recycling as well as develop an understanding of occupational health and safety regulations.

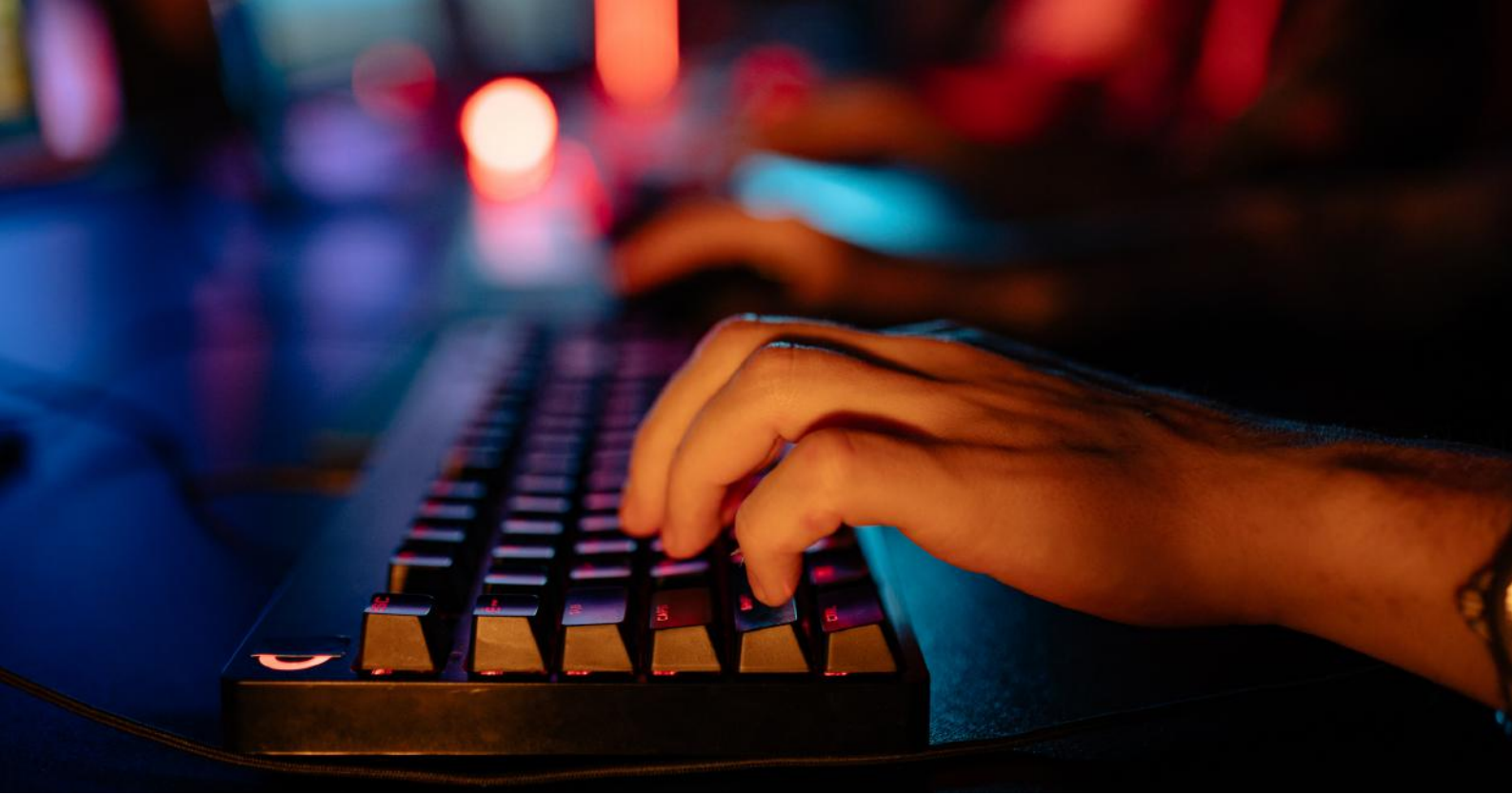


FOOD AND NUTRITION: CAFE STYLE FOODS

Café Style Foods offers students opportunities to prepare dishes based around café trends and to research dishes from different café cultures. The course develops student understanding of the importance of personal and kitchen hygiene while working within a team environment. Students will be given the opportunity to develop their skills and display their creative flair, learning the importance of food presentation through preparing dishes associated with café style trends as well as menu planning and design. They will learn 'paddock to plate' within the food industry and the importance of plating and presentation of food. Students will study the history of food, food trends, and food safety with a focus on kitchen and personal hygiene.

FOOD AND NUTRITION: CELEBRATION FOODS

In the Celebration Foods course, students will prepare dishes based on their research of celebratory dishes from different cultures. The course develops student understanding of the importance of personal and kitchen hygiene while working within a team environment. Students will be given the opportunity to develop their skills and display creative flair whilst learning the importance of food presentation through preparing dishes associated with different cultural needs, as well as menu planning and design. They will learn 'paddock to plate' within the food industry and the importance of plating and presentation of food. Students will study the history of food, the role of food in the celebration of different cultures as well as food safety, kitchen and personal hygiene



DIGITAL MEDIA

This course will allow students to access online tutorials to aid their understanding of design and programming concepts involved within a range of software applications. They will expand upon the skills they have previously learnt and demonstrate their knowledge through the appropriate use of technology. Students will broaden their skills by using digital software packages, design games, and create digital solutions to solve problems. A range of skills-based activities are activated and include Digital Image Manipulation, Scratch Programming, Video Game Authoring, Sprite Creation and creating Digital Solutions.

MECHATRONICS

Mechatronics expands upon student knowledge of electronics gained in Year 7 and 8 by completing projects in the form of a kit based electronic circuits. Students build and test their own electronic projects and are introduced to basic electronic theory and are given the opportunity to design, construct and test their own projects based upon the principles learnt from previous construction activities. The engineering component of the course brings together the disciplines of Science, Technology, Engineering and Mathematics as students design and develop projects and incorporate knowledge learned from different contexts that are relevant to the respective projects. Introducing concepts of Two-Dimensional (2D) Computer Aided Drawing software will allow students to create dimensioned working drawings and 2D images. They will use a variety of Modelling Tools and Processes to become proficient in using associated computer equipment and drafting terminology. The range of skills-based activities include component identification, soldering, electronic theory, circuit testing through creating individual projects. Basic fabrication skills, computer based 2D modelling methods and graphic presentation techniques will be learnt.



WOODWORK

This course is a continuation of the Year 8 Technology subject in Woodwork. Students will create original designs, within given parameters, to produce several projects. Development of production procedures of their design will be required in addition to a list of materials. Emphasis will also be placed on the further refinement of construction skills to produce a quality product. Students will be introduced to the concept of Two-Dimensional (2D) Computer Aided Drawing software which allow students to create dimensioned working drawings and 2D images. They will be required to use a variety of Modelling Tools and Processes to become proficient in the use of the associated computer equipment and drafting terminology. The use of a range of power tools and equipment will also be encouraged to further enhance their skills.

The course will include the design and manufacture of a range of wooden projects and will include workshop safety and occupational health and safety regulations. Students will learn to use of a range of tools, power tools and equipment in creating wood finishes.

METALWORK

This course is a continuation of the Year 8 Technology subject in metalwork. Students will create original designs, within given parameters, to produce several projects. Development of production procedures of their design will be required in addition to a list of materials. Emphasis will also be placed on the further refinement of construction skills to produce a quality product. Students will be introduced to the concept of Two-Dimensional (2D) Computer Aided Drawing software which allows students to create dimensioned working drawings and 2D images. They will be required to use a variety of modelling tools and processes to become proficient in the use of the associated computer equipment and drafting terminology. The use of a range of equipment will further enhance students' skills base. The course will include the design and manufacture of a range of metal-based projects and further develop an understanding of workshop safety and occupational health and safety regulations. Students will use of a range of tools, power tools and equipment to produce metal finishes.



FURTHER INFORMATION

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