VOXIES

APRIL 2024
IN REVIEW

Always Geeky Games

Voxies April 2024 Announcements and Events

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Project Metrics (April 2024)

Voxies NFT Owners: 1,305
Voxie Tactics Items: 218,483
No. of Holders: 9,383
X/Twitter Followers: 71,172
Discord Members: 12,421

VOXEL Token Last 3 Months Trend (VOXEL/USD)

Apr. Average: **$0.29**

Apr. Average: **$6.96M**

February — March — **April**

Voxies Marketplace

Marketplace	Total Sales Volume: 58,876.6 VOXEL Sale Listings Sold: 789
Renting	Free Market Rentals: 11,369 Reserved Rentals: 913 — **Go to NFT Rental Price Average**

Arcanist's Forge (No. of Forges)

Random	Recipe						
	Rare	Epic	Leg.	Identify	Infuse	E. Swap	L. Swap
13	182	41	2	255	3	0	20

Go to Market Trends

NFT Floor (in OpenSea, ETH, April 30, 2024)

OpenSea April 2024 Total Volume

Voxies NFT 13.2 ETH
Sales: 86

Voxie Tactics Items: 0 ETH
Sales: 0

Voxies NFT
For sale: 89 Voxies

Go to OpenSea Floor Breakdown

Common	Uncommon	Rare	Epic	Legendary	Godly	Special
0.18	0.23	0.24	0.70	2.99	—	—

Voxie Tactics Item NFT
For sale: 278 Items

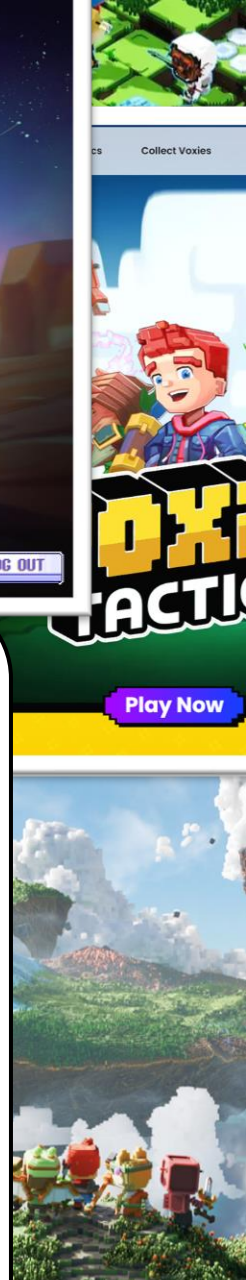| Rare	Epic	Legendary	Godly	Special
0.0006	0.01	—	—	0.025

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VOXIE TACTICS IS NOW LIVE ON

Unity

PC DIGITAL DOWNLOAD **Download Now**

Voxie Tactics: Unity Engine Launch

Voxie Tactics has finally launched on the Unity Engine on Monday April 29th, 2024!

Since its start as one of the first Web3 games to launch on Polygon and through the Binance Launchpad, Voxie Tactics has strived to embody the ethos of blockchain gaming, offering it's community true ownership of game assets and ensuring that players aren't just participants but stakeholders in the game's ecosystem.

The move to Unity marks a significant milestone for Voxie Tactics, elevating the game's visuals and gameplay to new heights; offering players a more immersive and solidified gaming experience. On a technical level, it's a great leap forward, and is the culmination of tireless effort and commitment by the AlwaysGeeky Games team to deliver a premium game to its community.

Steven Ball
AlwaysGeeky Games Founder and CEO
From Voxie Tactics' Unity Press Release

"The Unity launch will establish the Voxies ecosystem as one of the cornerstones of Web3 gaming. I'm more than confident that this will provide a rock solid foundation for the game, vastly improving features ranging from gameplay to security and safety. This will streamline future expansions and game development while backing up our already solid game economy powered by the VOXEL token."

HOW TO START PLAYING VOXIE TACTICS ON THE UNITY ENGINE

1. Login and Re-link your Wallet at voxies.io

- Your account (*aka username and password*) from the legacy version remains unchanged
  - Why Re-link? Due to the move to a new system, it's crucial to link your wallet again for a seamless transition from Voxie Tactics on the Legacy Engine to Voxie Tactics on the Unity Engine
  - When re-linking your wallet, **use the same wallet address** as your legacy account to ensure that potions are correctly linked to your account during the migration in the coming weeks

2. Download Voxie Tactics

- After you have Logged in and re-linked your wallet, head over to voxies.io/game-download to download the game
  - Once the game is downloaded, unzip, login, and dive into battle!

What's New With Voxie Tactics Remastered?

Equipment & Battle Combat
- Armor and weapons can now have multiple elemental resistances
- Wind element proc status effect has changed from "Knockback" to "Confuse"
- Revamped RNG calculations for hit chances
- More robust multiplayer architecture to avoid player desync
- Hawknights can now equip accessories
- Straightforward rules for status effects and abilities that affect turn order
- Knight ability "Bravado" no longer provides a self-buff; instead debuffs enemy Voxies
- All Undead races now have the passive "Not Quite Dead" ability

Voxie Tactics: Unity Engine Launch (Continued)

Visuals & Graphics
- Better water shader
- Improved lighting
- Improved the under tiles rendering on all maps for better uniformity
- Updated all map visuals and decorations
- Added a modern animation pipeline to help introduce fun new animations more easily
- Streamlined the targeting system so it's easier to cast abilities and spells on targeted characters
- Effects & Animations
- New visual effects for all spells and abilities
- New animations for all player actions (Standing Idle, Attacking with Weapons, Hit Reactions)
- New splash screen and background graphics for the main menu
- New "Knock-Out" and "Resurrect" animations so players see characters come back to life

User Interface (UI)
- Revamped battle UI with new action buttons
- Added "Resistance" information to character stats view
- Removed weapon and armor proficiency UI star display
- Improved "HP" and "MP" overhead display in battle
- Added a quit confirmation popup when leaving matches early

Party Roster
- New "Tavern" party roster background for better immersion
- Dynamic lighting and improved graphics to see your Voxie in greater detail
- Added ability for players to see each character in Party roster
- Added ability for players to see consumable items and their details in Party roster

Economy & VOXEL
- Voxie Bounties allow defeated players to earn VOXEL based on how many enemy characters they defeat in battle
- The winning player is rewarded based on performance (i.e., if Voxies don't "die")
- New rank rewards system means higher ranks lead to better and more rewards

Game Security & Accessibility
- Increased incentives for players to complete matches for Voxie Bounty rewards
- New measures to prevent bots and exploits from harming player experience
- New measures to prevent exploits of consumables and items
- Support for lower PC specifications
- Support for a larger range of monitor resolutions

Patches in the Pipeline!
The move to Unity streamlines future developments, including new content, game modes, updates and collaborations that will continue to enrich the Voxie Tactics universe. Here's what the team is currently working on for a future release!
- Improvements to Player Profile Interface
- Improvements to the "Ghost" visual effect
- New "Frozen" status visual effect
- Additional special effects and animations
- Voxie Tactics game launcher
- Mac & Mobile support

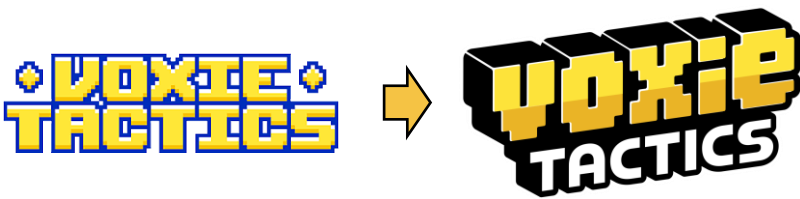# Voxie Tactics: Unity Engine Launch (Continued)

New Website and Branding

The Voxies website was also updated a few days before the Unity Version release, revealing the new logos and illustrations of the project and a redesigned homepage consisting of the Voxie Tactics Trailer, featured Voxie Classes, link to the Marketplace with featured items, and the latest News section.
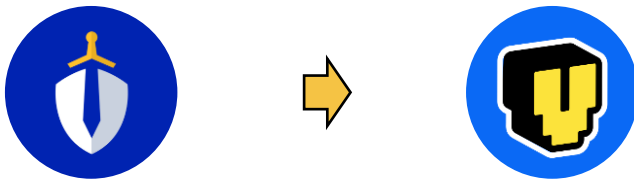
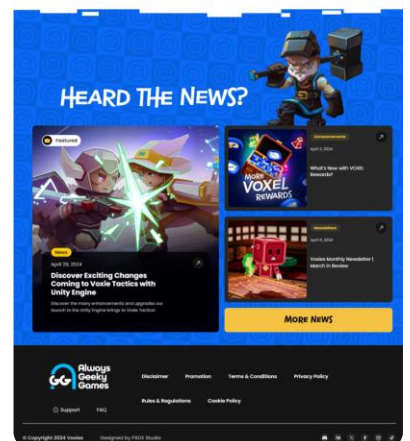### New Logos
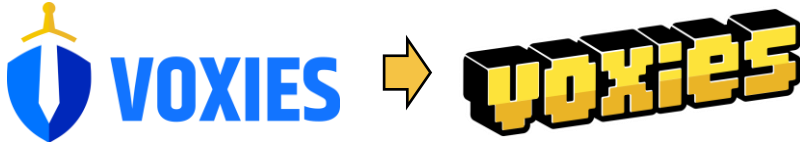
Voxies Logo

Voxie Tactics Logo

Voxel Token Logo

New 2D Illustrations

Go to voxies.io

Marketplace System Upgrade

The Voxies Marketplace also had updates along with the Voxie Tactics Unity release. The upgrade work started on April 26th, with some upgrades/activities still ongoing as of this newsletter's release.

- The **Tavern** and the **Arcanist's Forge** are temporarily closed for the Unity update. Players won't be able to buy new potions or use the forge until these services are back up.

- **Potion Migration:**
  - Migration of potions is set to start after the Unity launch. The team anticipates this will take place up to 4 weeks post Unity. After launch, the team is focusing on overall system stability to ensure everything is working at an optimal level and will begin the migration of potions from the old to the new Voxie Tactics system only when it is best to do so.
  - The same wallet address as the player's legacy account should be used on re-linking on the website for Unity to ensure that potions are correctly linked to the account during the migration in the coming weeks.
  - There will be no risk for the players' items during the scheduled migration. When the migration is complete, the player's previous potion balance and newly purchased potion balance will be combined. The player will not lose access to any unused potions.

- **Rental Rewards Stats:**
  - With a new and upgraded API/Database, stats for rentals started prior to the Unity launch on Monday, April 29th will no longer be available.
  - There are no risks for rentals made before Unity launch and they will still earn as usual. However the earnings and rewards stats on the rental page will not be visible anymore for these specific rentals.
  - For Time-Based Rentals, no action is required. All future rentals will have viewable stats on the stats page.
  - For Unlimited Rentals, if you want access to rental stats, you can simply cancel your current rental and relist.

- **VOXEL Claims:**
  - The team announced that VOXEL earnings should be claimed before Monday, April 29th 0:00 UTC, along with multiple reminders before the Unity launch. Any VOXEL left unclaimed past Monday, April 29th 0:00 UTC was forfeited as it was not migrated to the new Voxie Tactics reward system.
  - VOXEL Claims on Unity will continue to follow the regular (twice in a week) schedule.

- **NFT Rewards Minting:**
  - The team is finalizing testing for the NFT minter and expects it to go live soon.
  - Players can continue earning items until the NFT minter goes live. Once it's live, all earned items will be safely sent to the wallets.

- **Voxies Library:**
  - The Voxies Library is now expanded! In addition to Items, players can now check all 10,000 Voxies, the Voxie Classes and Races, and Pets in the Library.
  - More items now have unique descriptions. For example, Ghost Head's description was simply 'A rare 'head' that's pretty light'. Now it's 'Haunting Visage, a spectral form from beyond the veil'!

Rank Rewards and Voxie Bounties

Rank Rewards

New Rank Rewards are based on the performance ranking of a player's game account. The better you play, the higher you are ranked. The higher you are ranked, the more VOXEL rewards are available to you!
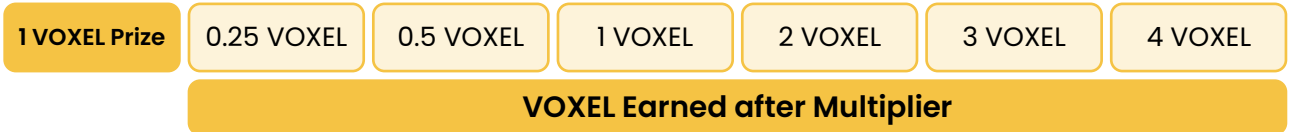
There are 6 ranking tiers in total for each Multiplayer Game Mode, ranging from Trainee Rank (6) all the way up to Tactician Rank (1). Each player starts their Voxie Tactics adventure at Competitor Rank (4) and the first five matches played will determine a current ranking. Rank rewards will start right away and your ranking can move up or down depending on performance. These new Rank Rewards also consider team compositions (i.e. Voxies rarity), plus any other bonuses associated with the game account (i.e. Pets and/or Equipment bonuses).

Note for the examples below: VOXEL rewards are examples only, actual earned may vary

Draft Arena (All Starter Voxies) – Battle Won

DRAFT ARENA

Rank Tiers	Trainee	Novice	Competitor ←Start Here→	Veteran	Master	Tactician
Reward Multiplier	.25x	.5x	1x	2x	3x	4x

1 VOXEL Prize	0.25 VOXEL	0.5 VOXEL	1 VOXEL	2 VOXEL	3 VOXEL	4 VOXEL
	VOXEL Earned after Multiplier					

Extreme Arena (Starter Voxies or Voxies NFT, must have at least 1 Rented or Owned Voxies NFT to enter) – Battle Won

EXTREME ARENA

Rank Tiers	Trainee	Novice	Competitor ←Start Here→	Veteran	Master	Tactician
Reward Multiplier	8.7x	9.3x	10x	13.5x	15x	23x

5 VOXEL Prize	43.5 VOXEL	46.5 VOXEL	50 VOXEL	67.5 VOXEL	75 VOXEL	115 VOXEL
	VOXEL Earned after Multiplier					
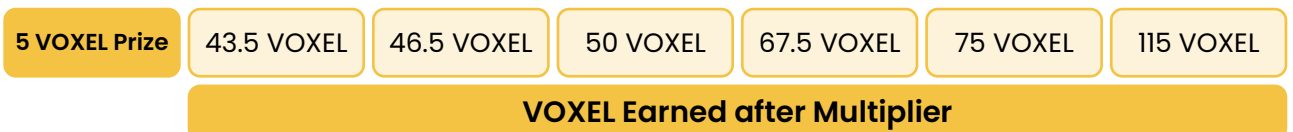
Voxie Bounties

Voxie Bounties are rewards based on the Voxies protected/remaining alive or defeated during a Draft or Extreme PvP Battle! These new Bounties are calculated in combination with the Ranking of the game accounts of each opposing player.

With Voxie Bounties, players can now be rewarded more VOXEL based on their performance in the match! This new Bounty creates a fun game within a game. Not only can players earn rewards by winning a match, now player ranking matchups, team composition and Voxies protected or defeated during each battle have the potential to add even more VOXEL rewards! **This also means that you can earn VOXEL even if you lose a match, as long as you have defeated 1 or 2 Voxies of the winner.**

To calculate Voxie Bounties, we need to take the ranking tier difference between the 2 opposing players in any given match to assign a Bounty percentage. In this percentage calculation, the higher the rank difference between players, the bigger the bounty percentage available. Bounty VOXEL is then computed by multiplying the ratio of the winner's defeated Voxies (e.g., 2 / 3 Voxies defeated), the VOXEL prize of the player, and the Voxie Bounty %. Bounty affects both the winner and loser, with the winner getting negative bounty for the winner's defeated Voxies and the loser getting positive bounty for defeating the winner's Voxies.

Rank Difference	+5	+4	+3	+2	+1	0 or less
Voxie Bounty %	50%	45%	40%	35%	30%	25%

Note for the example below: VOXEL rewards are examples only, actual earned may vary

Bounty Earnings Example (3 cases of Number of Voxies defeated by Match Loser):

- **Match winner** is ranked Tactician (1) and the **Match loser** is ranked Competitor (4), for a difference of +3

- The <u>Voxie Bounty %</u> for a <u>+3 rank</u> difference is <u>40%</u> (see chart above)

- VOXEL prizes: **Match winner = 10 VOXEL**, **Match loser = 5 VOXEL**

No. of Voxies Defeated by Match Loser	2 / 3 Voxies	1 / 3 Voxies	0 / 3 Voxies
Match Loser Bounty = Total Rewards	(2 / 3 Voxies) x (5 VOXEL) x (40% Bounty) = **1.33 VOXEL**	(1 / 3 Voxies) x (5 VOXEL) x (40% Bounty) = **0.67 VOXEL**	(0 / 3 Voxies) x (5 VOXEL) x (40% Bounty) = **0 VOXEL**
Match Winner Bounty	-(2 / 3 Voxies) x (10 VOXEL) x (40% Bounty) = **-2.67 VOXEL**	-(1 / 3 Voxies) x (10 VOXEL) x (40% Bounty) = **-1.33 VOXEL**	-(0 / 3 Voxies) x (10 VOXEL) x (40% Bounty) = **0 VOXEL**
Match Winner Total Rewards (Bounty + VOXEL prize)	**7.33 VOXEL**	**8.67 VOXEL**	**10 VOXEL**

As seen in the example above, the Match Loser still earns VOXEL as Bounty when 1 or 2 of the winner's Voxies are defeated. On the other hand, the Match Winner gets less total reward VOXEL as more of the winner's Voxies are defeated due to the Bounty mechanic.

Voxie Tactics—Version 1.0.2

Released on April 29th

Experience the exhilarating evolution of Voxie Tactics as it embraces the Unity Engine! Plunge into a realm of elevated gameplay mechanics, where battles reach new levels of intensity with dynamic status effects. Delight in the visual splendor of improved graphics, including stunning animations and immersive lighting effects. Navigate the battlefield with ease through a revamped UI, while enjoying the convenience of a streamlined Party Roster. Elevate your gaming experience with increased rewards and fortified game security measures. Stay tuned for forthcoming updates, promising even more excitement. Join the adventure today and immerse yourself in the ultimate tactical experience!

GAME CLIENT

General

Unity brings many visual and graphics upgrades

- Improved lighting.
- Improved the under tiles rendering on all maps for better uniformity.
- Updated all map visuals and decorations.

Effects & Animations

- New visual effects for all spells and abilities.
- New animations for all player actions (Standing Idle, Attacking with Weapons, Hit Reactions).
- New splash screen and background graphics for the main menu.
- New "Knock-Out" and "Resurrect" animations so players see characters come back to life.

New Features

The Party Roster has been totally revamped with new visuals and dynamic effects

- New "Tavern" party roster background for better immersion.
- Dynamic lighting and improved graphics to see your Voxie in greater detail.
- Added ability for players to see each character in Party roster.
- Added ability for players to see consumable items and their details in Party Roster.

UX / UI

Navigating Voxie Tactics has never been smoother, thanks to a completely revamped battle UI

- Revamped battle UI with new action buttons.
- Added "Resistance" information to character stats view.
- Removed weapon and armor proficiency UI star display.
- Improved "HP" and "MP" overhead display in battle.
- Added a quit confirmation popup when leaving matches early.

GAME SERVICES

General

Voxie Tactics' commitment to game security and integrity for the player base is reflected in the following measures

- Increased incentives for players to complete matches with Voxie Bounty rewards.
- New measures to prevent bots and exploits from harming player experience.
- New measures to prevent exploits of consumables and items.
- Support for lower PC specifications.
- Support for a larger range of monitor resolutions.

Reward System

The rewards model for earning VOXEL and items during battle have been completely revamped

- Voxie Bounties allow defeated players to earn VOXEL based on how many enemy characters they defeat in battle.
- The winning player is rewarded based on performance (i.e., if none of their Voxies are defeated).
- New rank rewards system means higher ranks lead to better and more rewards.

GAMEPLAY

General

Get ready for vast improvements in gameplay mechanics

- Armor and weapons now accurately display multiple elemental resistances.
- Wind element proc status effect has changed from "Knockback" to "Confuse".
- Revamped RNG calculations for hit chances.
- More robust multiplayer architecture to avoid player desync.
- Straightforward rules for status effects and abilities that affect turn order.

CHARACTERS

Classes

Hawknight

Hawknights gained their permanent wings and **can now equip accessories**!

Knight

Bravado - Bravado now applies **Stats Down** to all surrounding enemies instead of Stats Up on the Knight.

Races

Skeleton

Now has the same **Not Quite Dead** passive ability as its Undead counterparts.

End of The Search For The Snow Crystal Event

The Search For The Snow Crystal event, which featured the limited-supply The Snow Crystal accessory, ended on April 3rd 11AM ET.

A total of 10 out of the 21 Snow Crystal accessories were minted during the event:

- 9 Snow Crystals were minted during the event using the Snow Crystal Unification recipe. 2 distinct wallets have used this recipe, with one wallet having used the recipe 3 times, and the other wallet 6 times.

- 1 Snow Crystal was the prize of the Search for the Snow Crystal Giveaway campaign. The winner was drawn during the Valentine's Day Twitch Stream.

The Gem Sparkler recipe, which creates the 3 legendary Gems needed for making the Snow Crystal, was used 44 times by 7 distinct wallets. It yielded:

- 9 Gem of Harmony

- 19 Gem of Power

- 16 Gem of Purity

Player Ambassador Content for April 2024: Zueljin Gaming

Check out Voxies Player Ambassador **Zueljin Gaming's** YouTube videos for April 2024!

The Ultimate Guide To Voxie Tactics - Market Place & Arcanist Forge (Part 5)
April 20th

The 5th video in Zueljin's Ultimate Guide to Voxie Tactics features the Voxies Marketplace and the Arcanist's Forge. Zueljin guides the user on how to use the Library, buying and making offers in the Shop, renting in Rentals and the difference between upfront fee and % share, and using the recipes of the Forge.

First Look- Voxie Tactics Unity Edition!
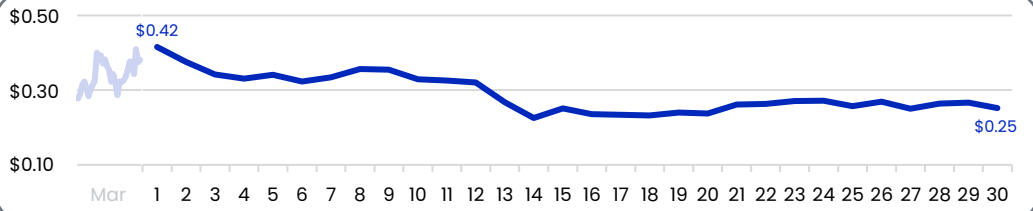April 25th

Zueljin talks about the Voxie Tactics Unity version that will be released in a few days, showing gameplay footage featured in the recent Twitch stream, major changes, and future milestones in the 2024 Roadmap.

Voxies Market Trends for April 2024

VOXEL/USD

Mar 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

$0.42 ... $0.25

OpenSea Sales (ETH)

Legend: Voxies, Items

Values: 0.7, 0.1, 0.1, 0.3, 0.2, 0.3, 0.8, 0.1, 1.0, 0.2, 0.5, 0.1, 0.2, 0.3, 0.2, 0.4, 0.5, 7.0, 0.3
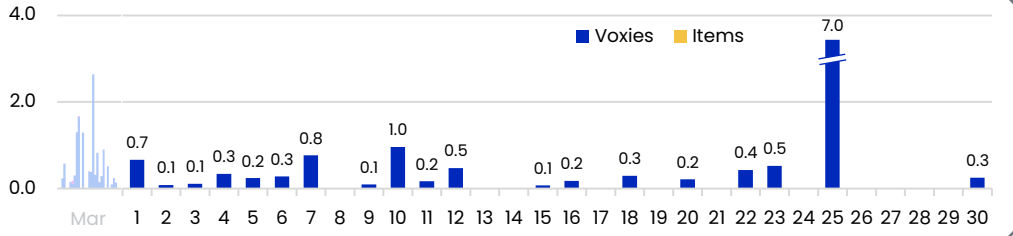
OpenSea Voxies NFT (No. of Sales)

Values: 1, 1, 1, 2, 2, 2, 5, 1, 8, 1, 2, 1, 1, 1, 3, 3, 2, 48, 1
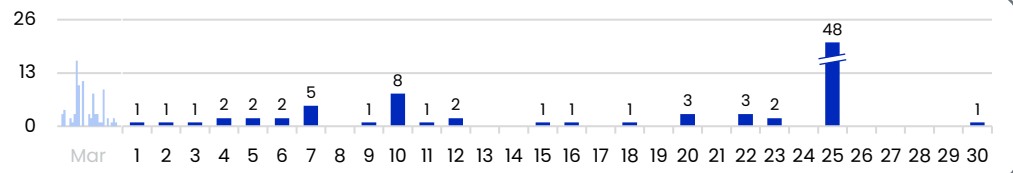
OpenSea Items NFT (No. of Sales)

No OpenSea Item sales in April
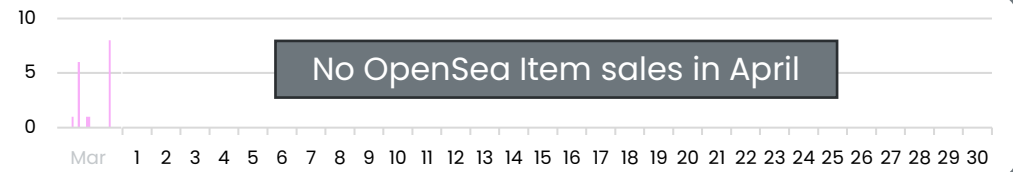
Voxies Marketplace Sales (VOXEL)

Legend: 1-9 Items, More than 10 items, Voxies Only

Values: 4K, 2K, 4K, 406, 4K, 2K, 1K, 4K, 2K, 2K, 193, 1K, 1K, 1K, 1K, 1K, 1K, 3K, 3K, 1K, 1K, 9K, 2K, 5K, 1K, 2K, 2K, 1K, 495, 1K
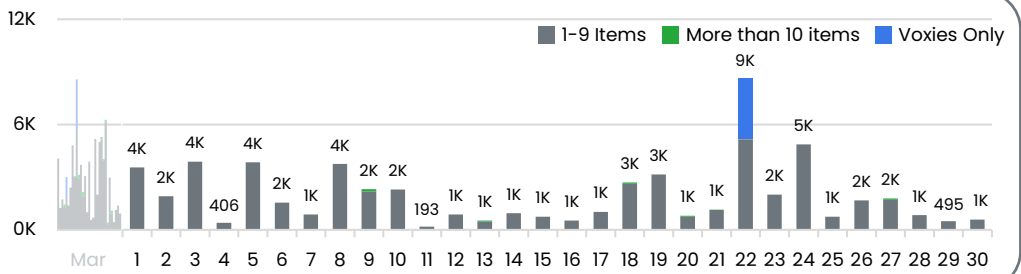
Voxies Marketplace (No. of Sales)

Values: 24, 58, 28, 11, 54, 29, 8, 26, 47, 44, 18, 24, 43, 25, 27, 22, 15, 64, 43, 25, 6, 8, 34, 12, 24, 22, 11, 17, 12, 8

Rented NFTs (No. of Loans)

Legend: Item/s Only, 1 Voxie, 2 Voxies, 3 or more Voxies

Values: 321, 864, 479, 325, 587, 364, 294, 286, 684, 553, 341, 577, 355, 322, 296, 670, 479, 351, 584, 312, 352, 330, 631, 392, 307, 338, 248, 166, 34, 440
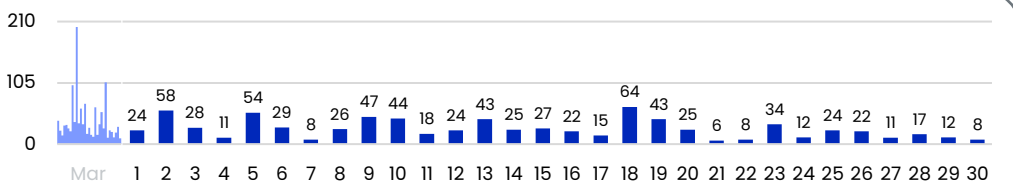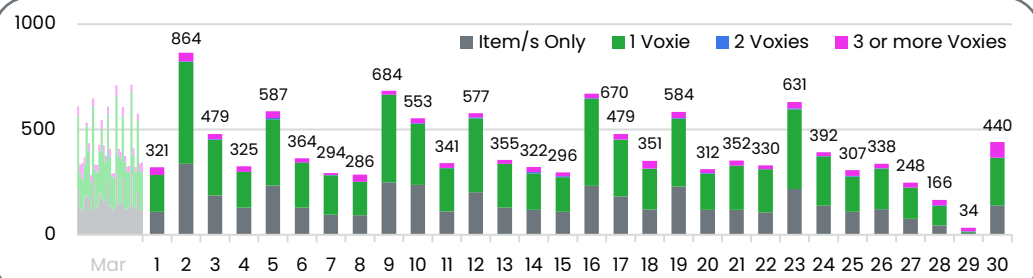
Arcanist's Forge (Total VOXEL spent)

Apr. Total: 21,923 VOXEL

Values: 1K, 2K, 165, 25, 1K, 1K, 25, 20, 265, 1K, 180, 3K, 2K, 1K, 180, 375, 425, 2K, 350, 2K, 43, 120, 2K, 175, 135, 2K

Closed for Unity Update

Arcanist's Forge (No. of Forges)

Burned Items				
Rarity	Rare	Epic	Leggy	❓	Total
Count	1,952	444	31	255	2,682

Legend: Random, Rare, Epic, Legendary, Identify, Infusion, Epic Swap, Leggy Swap, R. Crystal Fusion, Gem Sparkler, E. Crystal Fusion

Values: 7, 28, 9, 1, 25, 18, 1, 2, 18, 30, 12, 121, 36, 44, 9, 21, 17, 15, 22, 14, 3, 6, 36, 7, 9, 15

Closed for Unity Update

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Voxies/Item Upfront Rental Fee Average – April

Voxies Average Rental Price (VOXEL/day)

Parameters: 1 Voxie per listing, no items, Upfront fee > 0 VOXEL, % share = 0%, Daily price = Upfront fee/Duration, NFT to Renter

Rarity	Common			Uncommon			Rare			Epic			Legendary			Godly		
Movement Stat	3	4	5	3	4	5	3	4	5	3	4	5	3	4	5	3	4	5
Squire	3.54	3.62	4.16	4.94	5.03	5.38	7.49	7.58	7.72	12.93	14.06	12.83	26.25	22.69	23.33			
Undead	5.09	4.90	6.36	5.77	6.69	7.69	9.34	9.71	10.83	14.79	15.17	15.36	22.20	27.11				
Robo	3.57	3.75	3.92	4.86	5.12	5.48	7.32	7.65	7.99	12.97	13.29	13.78	15.00	26.67	28.57			
White Mage	3.99	4.64	4.90	5.73	5.82	5.61	8.03	8.54	9.04	12.93	14.17	14.29	26.79					
Priest	3.46	3.36	3.73	4.75	4.82	5.16	7.10	7.23	7.51	13.33	13.40	14.29		25.14				
Black Mage	4.73	5.61	6.96	6.47	7.10	8.93	9.57	9.96	11.33	14.74	16.43		28.57	31.45				
Warrior	4.05	4.55	4.69	5.35	5.81	6.38	8.25	8.50	8.79	13.23								
Necromancer	5.21	5.55	5.82	6.32	7.28	8.47	9.51	10.22	11.14	14.71	15.21	15.71	25.24					
Ranger	4.25	4.48	4.89	5.99	6.10	6.67	8.23	8.83	9.29	13.93	14.51		28.57					
Knight	3.94	4.37	4.88	5.31	5.26	6.04	7.68	7.96	9.72	13.74	15.37		23.57	24.82				
Ninja	3.89	4.39	5.38	5.57	5.80	6.56	8.01	8.27	7.86	13.60	12.81		27.14	22.00				
Bard	4.07	4.68	5.59	5.63	6.30	5.97	8.48	8.13	9.86	13.37	14.94		25.24	26.60				
Druid	4.16	4.12	4.16	5.28	5.71	5.08	7.13	8.09	8.38	13.26	13.76	14.86	25.00	27.64				
Monk	4.56	4.62	4.99	5.86	6.07	6.81	8.37	9.23	8.46	13.38	15.06		28.57	25.00				
Thief	3.83	4.10	5.71	5.16	5.10	5.95	7.76	8.39	8.57	13.45	14.26							
Hawknight	3.43	4.86	5.71	5.01	5.33		8.01	8.73		13.57	13.28		26.06	27.14	29.39			
Drako	4.65	4.76	3.93	6.02	6.50		9.01	9.39		14.67	16.14							83.33
Time Mage	4.21	4.11	4.25	5.03	5.73		8.26	8.93		13.61	13.61							
Chemist	4.40	5.02	5.69	5.94	5.86		8.64		13.33	12.86			12.86					
Samurai	4.11	4.29		5.71	6.73		9.31	10.05	8.30	13.33	14.95							
Pirate	4.56	5.19		5.51	7.62		8.37	9.20		14.64	15.14				28.57			

Item Average Rental Price (VOXEL/day)

Parameters: 1 Item per listing, Upfront fee > 0 VOXEL, % share = 0%, Daily price = Upfront fee/Duration, NFT to Renter

Rarity	Rare	Epic	Legendary	Godly	Special
Item Type					
One H. Sword	0.14	0.50	1.22		1.48
Dagger	0.14	1.16	3.98		
Axe		0.50	1.90		1.78
Mace		0.37	1.29		
Katana		0.75	1.93		
Spear		0.67	2.13		
Two H. Sword	0.14	1.13	1.97	9.29	0.66
Monk Fists	1.00	0.94	2.08		
Crossbow		0.49	0.67		
Two H. Bow		0.74	1.93		
Gun		0.58	1.86		
Instrument		0.63	1.88		
Wand		0.57	1.15		
Staff		0.41	1.21		
Mag. Artifact	0.21	0.53	1.04		
Shield		0.30	0.77		
Accessory	0.71	0.98	2.57		2.49
Armor Type — Light					
Head		0.36	1.35		
Chest		0.28	1.12		
Gloves		0.25	1.42		
Legs		0.32	1.31		
Armor Type — Medium					
Head	0.59	0.99	2.06		
Chest		0.29	1.37	8.29	
Gloves		0.45	2.86		
Legs		0.38	1.61		
Armor Type — Heavy					
Head	0.43	0.47	1.34		
Chest		0.36	1.15		
Gloves		0.51	1.06		
Legs		0.31	1.19		
Armor Type — All					
Head					0.24
Legs					6.48

Pets | Giraffe: 0.21 | Reindeer: 1.08 | D. Goat: 2.35 | Bone D.: 0.80 | V. Bat: 0.23 | Pumpkin: 0.99

OpenSea Voxies/Item NFT Floor – April

Category	Common	Uncommon	Rare	Epic	Legendary	Godly	Special
Voxies NFT Floor	**0.18**	**0.23**	**0.24**	**0.70**	**2.99**		
Classes							
Squire	0.21		0.25				
Undead			0.32	0.79			
Robo	0.22	0.39	0.45	1.29	2.99		
White Mage		0.65	0.24	1.39			
Priest	0.21	0.49					
Black Mage		0.24	0.59				
Warrior	0.21	0.23					
Necromancer	0.22	0.25		1.00			
Ranger	0.22			1.59			
Knight	0.18	0.27	0.56				
Ninja	0.21		0.35	0.79			
Bard		0.38	0.49				
Druid		0.32			3.99		
Monk	1.88	0.30					
Thief		0.24		0.70			
Hawknight		0.45	0.55				
Drako	0.79		2.80	1.29			
Time Mage	0.22	0.25					
Chemist							
Samurai	0.80			3.33			
Pirate							
Voxie Tactics Item Floor			**0.0006**	**0.01**			**0.025**
Item Type							
One Handed Sword			6 USDC				
Dagger			3 USDC	0.05			
Axe			5.5 USDC				
Mace			0.002				
Katana			5.5 USDC	0.01			
Spear			0.0049				
Two Handed Sword			7 USDC	0.01			
Monk Fists			0.002				
Crossbow			0.0018				
Two Handed Bow			6 USDC	0.01			
Gun			6.9 USDC				
Instrument			5.4 USDC				
Wand			5.7 USDC				
Staff			0.0025				
Magical Artifact			0.0025	0.01			
Shield			5.7 USDC				
Accessory							
Armor Type — Light							
Head			5.4 USDC	0.02			
Chest			5.5 USDC	0.02			
Gloves			0.0015	0.01			
Legs			0.0006	0.01			
Armor Type — Medium							
Head			0.0025				
Chest			5.5 USDC	0.01			
Gloves			0.0015				
Legs			5.4 USDC	0.01			
Armor Type — Heavy							
Head			0.0025				
Chest			5.5 USDC				
Gloves			6.9 USDC	0.01			
Legs			5.5 USDC	0.01			
Armor Type — All							
Head							0.025
Legs							
Other							
Crystal			0.0009				

Pet: Giraffe: 0.08 | Reindeer: 0.2 | D. Goat: — | Bone D.: 2.0 | V. Bat: — | Pumpkin: —

Essences: Ember: 5.4 U. | Aqua: 8.9 U. | Frozen: — | Dust: — | Energy: — | Howling: — | Toxic: 5.5 U. | Light: — | Shadow: —

Others: Unidentified: 0.003

Newly Minted NFT Items for April 2024

LEGEND:

Click the image to open the item Library page
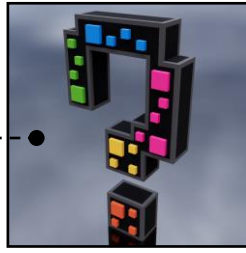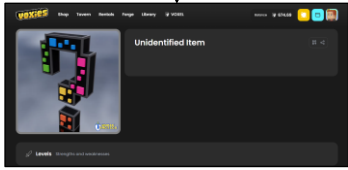
Item Name

Rarity | Item Type   Element (Resistance)

➕ Health   💪 Strength   🖐 Dexterity   🛡 Armor   ⚔ Damage High

✴ Magic   🧠 Intelligence   🎲 Luck   👣 Movement   ⚔ Damage Low
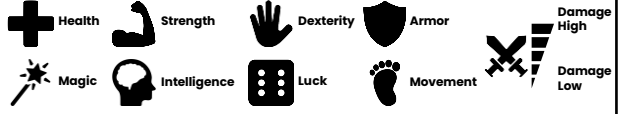
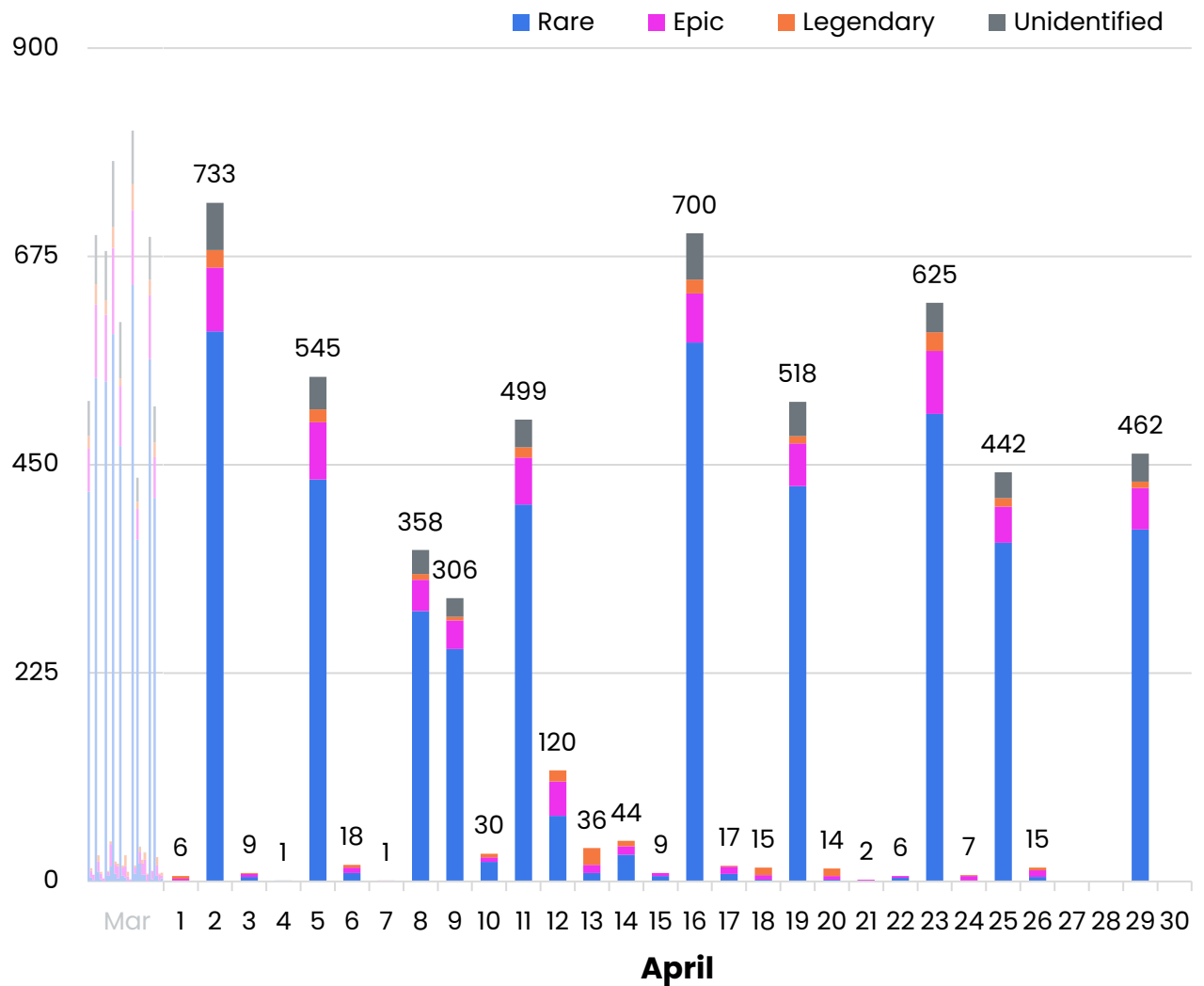Color code: 🟦 Rare   🟪 Epic   🟧 Legendary   🟩 Special   🟨 Godly

Recurve Bow of Darkness
Epic | Two Handed Bow   🟫 Dark

➕ 10   💪 11   🖐 24   🛡   ⚔ 52 / 25

Voxie Tactics Items – April Mint Trend

All Voxie Tactics Items Minted in April 2024
Twice per week Mint of NFT Battle Rewards + Arcanist's Forge Rewards + Other sources

Legend: 🟦 Rare   🟪 Epic   🟧 Legendary   ⬛ Unidentified

Rare	Epic	Legendary	Unidentified
4,413	605	181	339

Unity Twitch Streams

Missed the Unity Gameplay Leak and Launch Twitch streams? Or can't play the Unity version yet because you're on Mac or Mobile? (Don't worry, Mac and Mobile versions are planned for this year). You can watch the Unity gameplay now on the Voxies YouTube channel!

Voxie Tactics – Unity Gameplay Twitch Leak (Full Video)

Hosted by ChainBrainX, Brad and Zueljin, the April 17th Twitch stream featured the first look at the Unity Gameplay, commentaries on the new rewards system and roadmap, the new game Party Roster, and a surprise draw for the stream attendees for a chance to win a Voxie.


Voxie Tactics - Unity Launch Event! (Full Video)

Hosted by ChainBrainX, Brad and JP, the April 29th Unity Launch Twitch stream featured the new changes that the transition to Unity brings: new website, branding, gameplay and party roster, and reward system! The winner of the previous stream's Voxie giveaway was also drawn at the end of the stream.

About The Author

Moonscaper here! I'm a Voxies and Voxie Tactics Items NFT holder and I've been a part of the Voxies community since June 2021. By the way, if you're bored, check out the new item descriptions in the Voxies Library. The Moonscraper axe currently has the 2nd longest description at 118 characters (not including pets and boxes). First place goes to the godly Frost Forged Protector at 120 characters.
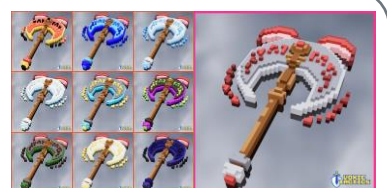
"A whimsical yet formidable axe adorned with adorable bunny ears, delivering devastating strikes with a touch of charm"