



# ZODIAC

THE AMORE COMMUNITY MAGAZINE FFXIV EVENTS | GPOSE | COMMUNITY | RAIDING

AMORE-RMOR.CARRD.CO



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# Zodiac

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# The Amore Community

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# Magazine

Our Editorial Team



Editor In Chief

**Artanis  
R'Mor**

Art Directors

**Kami Wulfrun  
Nahvi'li Felraiazo**

Gposer Directors

**Artemis Luan  
Circe Fair**

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## FOREWORD



Welcome to the first issue of Zodiac, the newest addition to our Amore community!

This past year has been amazing, with events like Hrothmarket, Valentione's Day, and the Crescent Moon Art Party bringing us closer together. This edition highlights the incredible individuals who've made a difference, turning gatherings into unforgettable experiences.

As you read through, you'll discover the stories of those who've shaped our community with passion and resilience. But this is just the start! The future holds even more exciting adventures, and we want you to be part of it. Whether you're a seasoned veteran or new to the crowd, your voice matters here.

Got a story, an idea, or art to share? Let's make Zodiac a true extension of our community, where every contribution shines like stars in a constellation.

I'm looking forward to many more editions and warmly welcome everyone to contribute and take part in this incredible journey.

Here's to the memories we've made and the ones yet to come. Thank you for making the Amore community what it is—a home filled with laughter and endless possibilities.

With gratitude and excitement,

**Editor-in-Chief, Artanis R'Mor**

## DIRECTION

### Art Directors

#### Kami / Navhi

Hey there! I'm Kami, magic user in FFXIV, I usually am found healing or magic dpsing! I run the art challenges in the Community, and chest provider extraordinaire!

Hi hi, It's Nahvi! Better known as Godwars, I'm a main healer sprout with a burning and growing desire to start doing high-end content. More gposer than artist, you'll see me around most creative fields in the community!

### Gpose Directors

#### Artemis / Circe

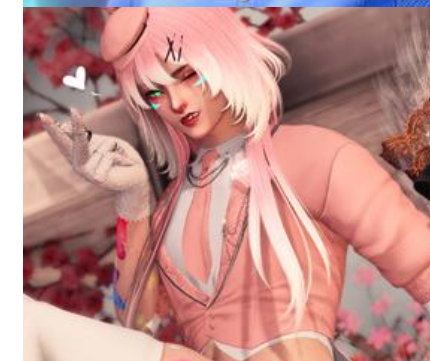
Hello, Artemis here, the one with the god complex. I enjoy every aspect FFXIV has to offer. In the lovely R'mor Community you can participate in the g-pose challenges host or take a look of where I am playing with my band or just enjoying a venue ^>^

Hello, Circe's mun here. I'm very new to this community and the game but I've instantly grown attached to gposing as a creative outlet. As an artist struggling with a severe artblock and slump, gposing has helped me insanely with my creative process and I'm more than excited to share it with everyone and give small tips and tricks I've found out to help me improve my silly little pictures.

### Guest Contributor

#### Just Juice

Hello, my name is Just Juice! I'm from Materia/OCE and the director of JJammin', a community on Materia DC focused on music, theatre, entertainment, community events, and niche content.





# Community Recap

## Events Recap

Hrothmarket

- New Years Rising 2025

Valentine's Day 2025

Crescent Moon Art Party

## Interviewing our Community

BunbyDoll / Anhke Valormoon

Hotaru Roanclash





**Harik  
Belgrisch**  
Jan 1

**Zoey  
Dragonbane**  
Jan 07





# Events Recap: Hrothmarket 2025

BY ARTANIS R'MOR

GPOSE PROVIDED BY THE HROTHMARKET COMMUNITY

When I first dipped my toes into the world of Hrothmarket, it was already buzzing with life. Freddy (@gregparser.bsky.social) had hosted two successful events, and Hotaru had already experienced one. The concept was magnetic—a wholesome farmers market vibe, but for the FFXIV community. It was fresh, exciting, and had everyone talking. Before I knew it, I was asking Hotaru if we could team up to create an EU counterpart. And just like that, the seed was planted.

Fast forward to January, and the Hrothmarket was nothing short of magical. Watching the community grow and thrive has been an emotional journey. From its humble beginnings to becoming a cherished event for all races, it's been incredible to witness. Hotaru Roanclash summed it up beautifully: "I feel so grateful to have been part of this journey since its early days—watching this small event flourish into a beloved celebration for all races to enjoy. My hope is that it will continue to thrive and grow."

The changes to DC travel posed challenges for folks attending the NA market, but it also opened a door. We saw an opportunity to make the event more accessible, and my community didn't hesitate to dive in.

For Harik Belgrisch, the journey was equally transformative: "When I joined the FFXIV community, I had never expected to join something like this. I had experience with events on WoW RP servers but knew nothing of what XIV had for an RP Scene, and had been burnt out for a bit. But when I took that chance to join Hrothmarket as an attendee—even as a wallflower—I fell in love and wanted more."



And now here I am, assisting my FC Daddy leader Nowan, with NA-E. And honestly? I'm only just getting my feet wet."

Looking ahead, the next Hrothmarket on June 21st promises to be something special. With a focus on Pride, it's a chance for our queer-dominant community to stand together in solidarity during challenging times. It's more than an event—it's a celebration of resilience, identity, and love.

Hrothmarket News Rising: January 26th Edition

The New Year's Hrothmarket on January 26th was an unforgettable celebration, as four markets spanning the globe came together to embrace the spirit of the season. Each region infused its own flair, creating a tapestry of themes and experiences that delighted adventurers far and wide.

EU's Hrothmarket dazzled attendees with its "Twelve Gods" theme, drawing inspiration from XIV's lore to weave a divine atmosphere across the marketplace. From themed stalls to mythical storytelling, it was a true homage to the deities of Eorzea. Meanwhile, NA-West embraced the elegant charm of a Hingashi Market, capturing the intricate beauty of Kugane's cultural aesthetics.

NA-East, stepping into the Hrothmarket world for the first time, kept things simple yet majestic with a nod to Ishgard's Empyreum feel—a fitting debut for the snowy region. Down in OCE, the market honored Australia Day with a laid-back vibe, encouraging attendees to sport breezy Shorts, Vests, and Sandals as they soaked up the fun in a quintessentially Aussie style.

Each Hrothmarket delivered its own set of unique experiences. EU's lineup included a charming maid café and an engaging Hrothgar museum that celebrated the history and legacy of the lion-hearted race. NA markets thrilled visitors with everything from bustling night markets to lively stalls, while OCE kept things relaxed yet inviting, proving that simplicity can be just as captivating.

One of the hallmarks of Hrothmarket is its ability to trend across FFXIV for a full 24 hours. With markets timed to span different time zones, the event ensures that everyone has an opportunity to take part in the celebration—regardless of where they are in the world. It's this sense of inclusivity that keeps market-goers coming back for more, fostering connection and camaraderie among players.

For those who crave a challenge, the Hrothmarket Savage competition offered a thrilling way to engage with the markets. Participants ventured across three different markets—one EU, one OCE, and one NA—snapping creative Gposes with market leaders along the way. The rewards were well worth the effort, including exclusive mascot emotes, server-crafted artwork, and more. Previous winners, such as Arkos Dragonblade (Summer Edition 2024), Darrall Abombo (All Hallow's Even 2024), and Vals Izuna (New Year's Rising 2025), have already left their mark on Hrothmarket lore, inspiring a new wave of challengers.

Hrothmarket wouldn't exist without the dedication and creativity of its vibrant community. From stewards ensuring attendees have an effortless experience, to artisans managing unique stalls



GPOSE BY ARTANIS R'MOR



GPOSE BY NOWAN FOX



GPOSE BY MEWTZ WHITEPAW



GPOSE BY HELFIREDRAGON

and creating stunning artwork that trends on platforms like bsky, every individual brings something special to the table. This shared passion transforms the market into more than an event—it becomes a lively, cherished celebration for everyone who attends.





GPOSE BY RAOUL VIDARWOLF



GPOSE BY HESPER ZVESZDASCH



GPOSE BY ACHORAWL



GPOSE BY LUCRETIA SLAPTAIL



GPOSE BY SASI ZIRA





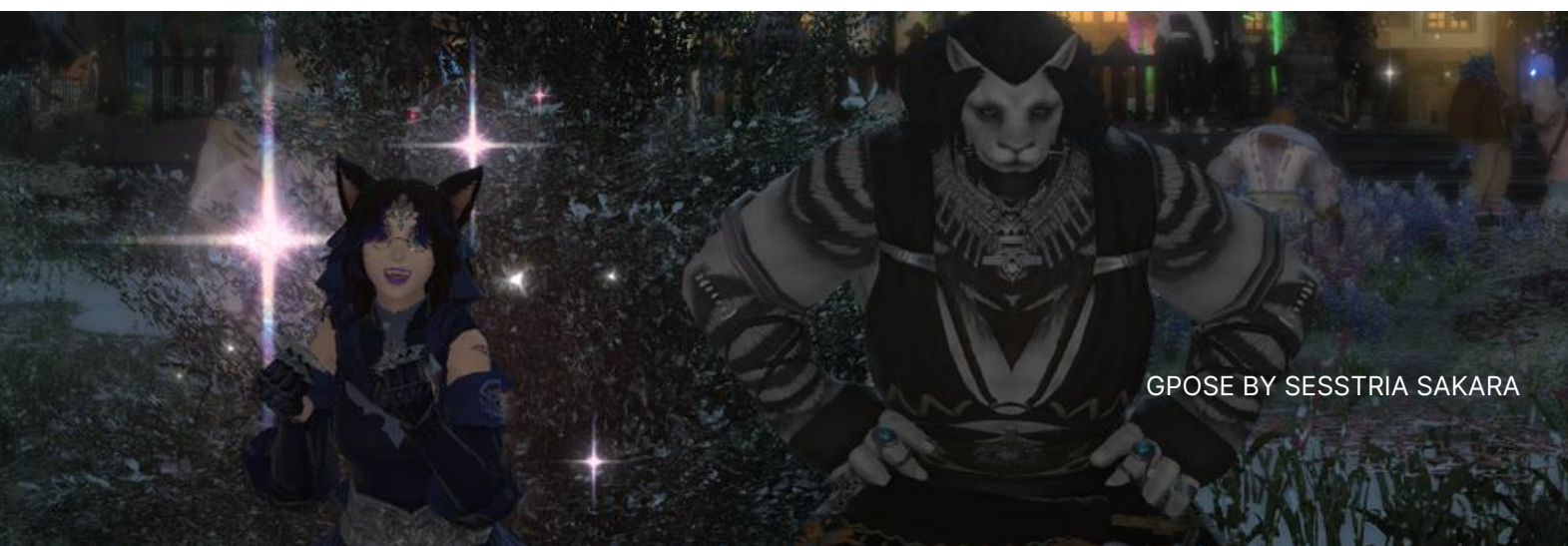
GPOSE BY CIRCE FAIR



GPOSE BY ONYX RAINE



GPOSE BY ARTANIS R'MOR



GPOSE BY SESSTRIA SAKARA



GPOSE BY NAVHI'LI FELRAIAZO



# Events Recap: Valentine Ball

BY JUST JUICE

GPOSES PROVIDED BY JJAMMIN' AND AMORE COMMUNITIES



Hello, my name is Just Juice! I'm from Materia/OCE and the director of JJammin', a community on Materia DC focused on music, theatre, entertainment, community events, and niche content. You may know me from projects like the FFXIV Hairspray musical production, the Halloween Special revue, GLAMBOSS (a seasonal glamour competition I co-host with Edeon Vails, creator of Eorzea Collection), the Materia Awards, PRISM Podcast and Magazine, and most recently, the Valentione Ball.

The idea for the Valentione Ball actually came from a certain wizarding franchise we did a marathon with friends. When we reached The 4th instalment, I was inspired by the Yule Ball and immediately started designing a venue in FFXIV to match its aesthetic. Once I was happy with it, I reached out to my community to see if anyone would be interested in performing. Since JJammin' is full of music lovers and singers, the response was incredible. We ended up with a lineup of talented performers, each bringing something special to the event.

The ball featured a variety of activities: a glamour competition, love tarot readings, a kissing booth with free gifts, trivia, a kiss cam, and of course, the main activity—the waltz dances. Leading up to the event, players could learn the dance routines for each waltz song via short demonstration videos on the JJammin' website.

During the ball, we tracked the dancers, and those who performed all the routines correctly were entered into a raffle for the title of Diamond of the Season. The winning pair was randomly selected and got a special solo dance moment, surrounded by flowers, gold, and confetti. They also won their choice of the King of Leonis or Queen of Hournie attire and an art commission by Nook Nook. One of the winners summed it up perfectly: "I felt like a fucking princess."

A major highlight was a surprise message from Husky by the Geek, who wished everyone a happy Valentione's Day and gave attendees an exclusive early premiere of his Moebius Goes Metal (Alexander A12 Phase 1) cover before its public release.

The Valentione Ball was one of the best events I've ever hosted. The feedback and appreciation I've received have been overwhelming, and I can't wait for the next one in 2026. But in the meantime—stay tuned! My next similar event, PRISMATICA, is coming in late June, and it's going to be just as magical!









# Event Review: Crescent Moon Art Party

BY ARTANIS R'MOR, CIRCE FAIR

The Crescent Moon Art Party (AP) was created as a way to bring players in the FFXIV community together, particularly those who are Trans and Non-binary, in a safe and welcoming space. The idea came about after Circe Fair shared how hard it can be to find spaces where people like them feel comfortable and truly included. Hearing their experiences, I knew I wanted to help. Together, we set out to create an event that was fun, inclusive, and meaningful.

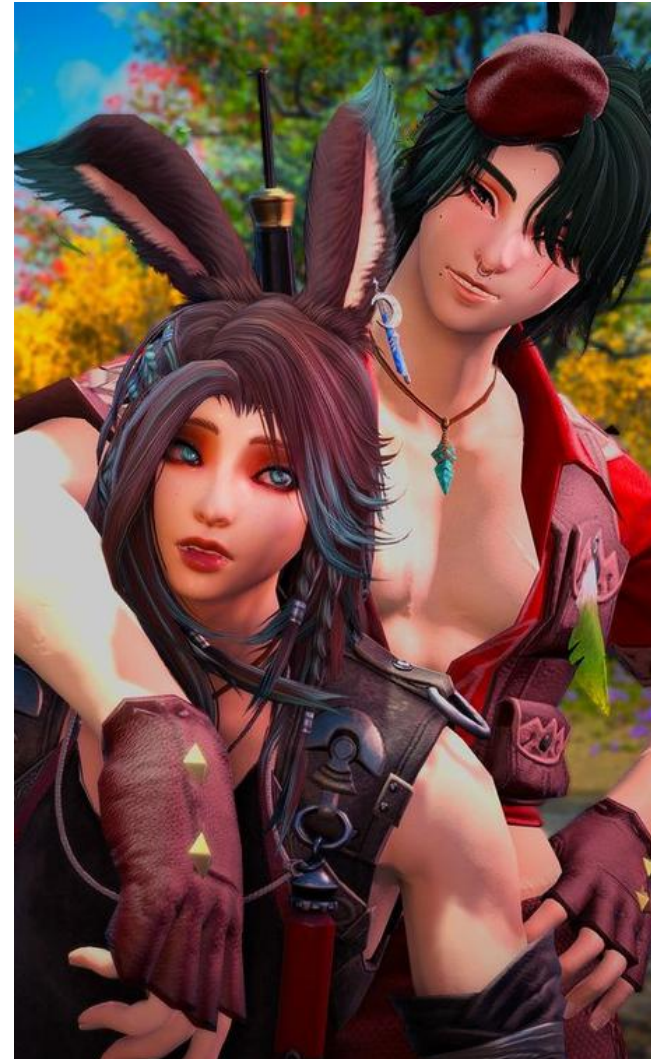
For me, organizing events is second nature, but for Circe, it was a new experience.

I loved being able to guide them and help them shape the AP into something special. Watching their passion and creativity shine through was incredibly fulfilling. We worked together to create an environment where everyone could come as they were, connect with others, and simply enjoy themselves without any judgment or pressure.

The event turned out to be a hit, and the feedback we received was nothing short of heartwarming. Vals Izunia described the atmosphere as freeing, saying, "It was really nice to see so many people that are part of the trans community, a reminder that we're not alone, no matter how isolating it feels sometimes. The music played by Deirdre Darkk was just banger after banger—she nailed the vibes."



GPOSE BY ARTANIS R'MOR



GPOSE BY CIRCE FAIR AT THE CRESCENTMOONAP FOR @MASAFFXIV/BSKY.SOCIAL

Cyril Ripley shared how the AP fulfilled something they'd been hoping for, saying, "This was a very lovely moment. I've wanted a gathering like this for so long, with how cis-centric things tend to be. This art party made me incredibly happy, and I'm highly looking forward to the next one!"

Neroli Ravioli also appreciated the space to just exist and relax, sharing, "It was amazing to have an event with fellow trans and enby people and to just be. It felt natural and welcoming."

Valiant Dragonbane reflected on the sense of community the AP fostered, saying, "As soon as Circe shared the idea, I knew I wanted to help. Watching everyone interact, seeing the art and gposes, and hearing the messages of gratitude really showed how much this event mattered."

For me, the Crescent Moon AP was more than just an art party. It was a reminder of how important it is to have spaces where people can feel safe, celebrated, and understood. The gposes, artwork, and heartfelt thank-you messages that came out of it showed just how much the event resonated with the community.

Seeing everyone come together and create such a positive atmosphere made all the effort worthwhile. The Crescent Moon AP wasn't just about having a good time—it was about building connections, celebrating identities, and creating a space where everyone felt like they belonged. I'm already excited about the next one and can't wait to make it even better.

A'myrrhis Venko reflected on the cozy atmosphere and thoughtful details. "The venue was super lovely—from the gorgeous shrine inside the house to the fun outside area, you could tell so much love and heart was put into it. The DJ played one banger after another, and it really felt like a safe little haven for us for a few hours. Just good vibes all around. Huge thanks to Circe and their helpers!"

Events like this are important, and I'm so glad we could bring this vision to life. It's proof of how much we can accomplish when we come together to support one another.



GPOSE BY CIRCE FAIR





GPOSE BY CIRCE FAIR, ARTANIS R'MOR  
A'MYRRHIS VENKO & LUCRETIA SLAPTAIL





# Hotaru Roanclash: Master of Markets

BY ARTANIS R'MOR  
GPOSES BY ARTANIS & HOTARU

I met Hotaru over a year ago, and I messaged him about Hrothmarket on impulse that was rooted in EU needing an event to be excited about, especially for Hrothgars. Since then we've become close friends that would make most blood relatives jealous.

Through and through, I've always found Hotaru to be humble and almost embarrassed by the riches he has despite him not seeing that. He has an abundance of friends and family that he has chosen that reflect his honest, good willed and kind character, especially given the life he has lead. Enjoy this interview

Artanis



## Give us the short story about you and what you want the XIV community to know about you

Well, basically, I'm a furry who joined during Shadowbringers because I loved the look of the Hrothgar. I've been in the furry fandom for roughly 20 years, mainly enjoying the artwork and doing some colouring of line art myself over the years. Around 5 or 6 years ago, I met some good friends, and over time we formed the FC Fang. To this day, we still do things together.

What I want the community to know about me is that I'm extremely extroverted—I'll always talk to you and say hello. I also enjoy taking gposes in my spare time. I'm mainly known as the scuba-diving Hrothgar and the host of the Hrothmarket NA-W division too.

Outside the game, I love cooking and currently work in the medical field as a forensic specialist, helping people in recovery get their lives back on track by ensuring they follow their program protocols and meet their class requirements. I also love jazz and R&B music and sometimes find myself listening to the same songs on repeat. Overall, that's pretty much me in a nutshell!

## You've become a well-known and beloved personality in the XIV community. What's that been like for you?

I always get flustered when people recognise me for my art or for being the host of the Hrothmarket. It brings me so much joy to know I've made an impact on someone. The most important thing for me is when I'm in-game and I get tells from people saying they enjoyed the Hrothmarket.

It puts a huge smile on my face, and I always end up talking to them about what they liked about the event—and even what they didn't like so I can improve it for the community.

One of my favourite stories was during the event, when I saw a Viera standing alone by a wall. I reached out to check if she was okay, and she explained that it was her first time at such a crowded event. I offered her some assistance, and she replied, "Talking to you was enough. I can enjoy the event now. Honestly, the host did such a great job, I need to thank him." I told her, "You're welcome," and that's when she realised I was the host! She was shocked that I'd taken the time to talk to her despite being so busy.

I love being approachable because I see myself in others. We all need that human connection. So if you see me on the street or just AFKing in the game, come say hi—I don't mind at all. I also want to thank the Fang FC for always making me smile and reminding me it's okay to be myself every day. I wouldn't change that for the world.







**You were big in the furry community before your time in XIV. Can you tell us more about that side of you and what it's like?**

In the furry community, I always loved expressing myself, and one thing I've always wanted was for my OC to have a niche that isn't often seen. For me, that's a character who loves scuba diving. It's honestly a breath of fresh air because it feels unique to me.

I love inviting others to join me in the theme because it's about sharing an experience.

When I was in my 20s, I went scuba diving—it was such an incredible experience to see the sights underwater. Sadly, I can't do it anymore due to an injury, but I'd love to get back into the water because I adore it. One of my biggest influences was a fellow furry named Underwater Tiger, or U/T for short. He was my mentor and taught me so much about diving until he passed away. I actually own some of his gear, and I'll always treasure it.

My husband, Sayzel, brought my fursona Hotaru to life, and I love him for that. Hotaru is me: friendly, open, and always wanting to express himself. Seeing my friends' OCs interact with my adorkable boy makes me smile, and when people create art of him, I'm always so grateful that they've taken the time to do that for me.

**You seem very down-to-earth, in contrast to how some people perceive you as a "big scary personality." Why do you think you're like this?**

It's thanks to the people I've met who taught me to always treat others with kindness. Sometimes, all it takes is one good thing to brighten someone's life, even when everything else feels overwhelming.

There's someone very special to me who told me to always stay true to myself, no matter what. They reminded me that in a world full of anger, hate, and suffering, we need kind souls to balance things out. Because of them, I've become the man I am today—someone who doesn't need to put on a mask to please others.

When people see me as "big and scary," I try to understand where that perception comes from. Usually, it's because I'm a known personality or the host of a large event, which creates that image. But I always strive to break that mould because, at the end of the day, I'm just like everyone else. The joy I get from meeting people who admire me and showing them that I'm down-to-earth is incomparable.

**Do you have any passions outside of XIV and the furry community?**

One of my biggest passions is rogue-lite games. I love the challenge of adapting to whatever the game throws at me. Hopefully, one day I'll start streaming rogue-like games on Twitch!

I often play with my friends—especially games like Gunfire Reborn on R9, which is the hardest level. Coming up with strategies to defeat bosses and laughing over bad RNG with builds are some of my favourite gaming moments.

Another passion of mine is writing. I've always loved sci-fi, mecha, and fantasy elements. As a kid, I had a vivid imagination for these things, and during my downtime, I started writing stories. For me, it was both a passion and an escape during difficult times. It was through this passion that I met my husband, Sayzel.

Sayzel and I used to write together, giving each other feedback and enjoying the process. Sadly, he passed away a year ago, but the memories of creating stories with him will always stay with me. Now, when I write, I keep his memory alive, knowing he's still watching over me.



**Lastly, if you could share one piece of advice that's helped you, what would it be?**

The best advice I can give is: "Never think you've failed when you've done the best you can." Sometimes, things are outside our control, but knowing you gave your all is more than enough. Never sell yourself short because of it.

To this day, this is my mantra. People strive for perfection, but it's our imperfections that help us grow. If we reached perfection, how could we continue to improve?

Also, if you can do one thing each day that makes you happy, that's a success. I know that when I've messed up multiple times in a day, it's easy to feel worthless. But then I think, "Hey, I did something good today," and the bad things fade away.

Finally, never think your idea is dumb or won't succeed. Good things take time. If you believe in your idea, pursue it, refine it, and share it with others. You never know when that one opportunity will come along.

You can find Hotaru on Bsky:

<https://bsky.app/profile/yutarihrothgar.bsky.social>





Moroaki  
Tsurugi  
Jan 9



# Bunby Doll: The Glamour of Raiding & Art

BY ARTANIS R'MOR

GPOSES BY AHNKE VALORMOON/BUNBY DOLL & ARTANIS R'MOR

I'll preface this by saying that Bunby first encountered me by looking at my adventure plate in Gridania on Spriggan, and just happened to catch me on stream. Since then we have been in each others stream and gaming spheres for over a year and it has always been a pleasure to be in the presence of this glamour bun.

Artanis

**Give us the short story about you and what you want the XIV community to know about you.**

Hmm, well, I'm Bunby—or Ahnke Valormoon in-game! I'm an artist, streamer, and hopeless game addict~ I've been playing FFXIV for over seven years now! My journey into the game was a bit unusual—I wasn't drawn in by the story, nor by friends or streamers

I was simply curious and had a passion for social games. I started completely solo, going in blind with no friends, no guidance, and no "new player" video guides. Now, here I am, clearing raids on patch and attempting Ultimates!

**You're an up-and-coming streamer—tell us about your experience from when you started to now.** Streaming is something I always wanted to do more of. I dabbled in it occasionally, but I never took it too seriously. That changed thanks to XIV raiding, oddly enough! Originally, I only streamed to track raid progression, just so we'd have clips to study. Over time, it became a fantastic opportunity to build something fun, showcase my artwork, and experiment with new ideas!



I started creating PNGTubers, learning and rigging live2D models, animating, and crafting interactive Twitch redeems. What began as a practical tool has evolved into a creative space where I've made wonderful friends and found new ways to express myself. I couldn't be happier with how it's grown.

**You're clearly a raider—tell us about your experiences as one.**

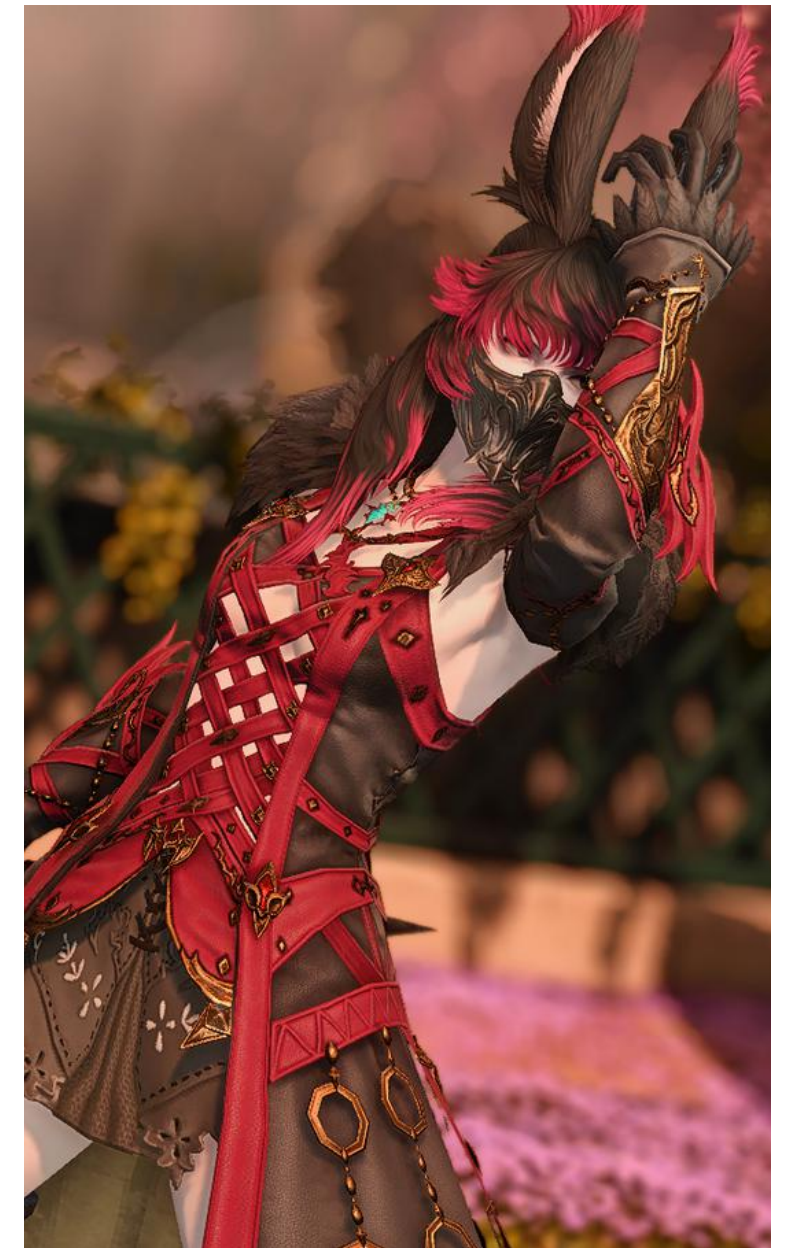
Raiding has been an unexpected journey! I didn't have any interest in it at first. By the time I caught up with the game around patch 5.3, I knew about Savage and Ultimate content, but I assumed it was far beyond my skillset.

One night, my FC invited me to do Ruby Weapon EX, and I was surprised at how fun it was! After that, I joined every Extreme night they hosted. Later, when whispers of Savage came up, my FC considered building a static.

We started with Omega Savage unsynced, so we still had to learn mechanics, but it wasn't as punishing. From there, we tackled Eden, which is why it remains my favourite raid series—E4S is still my absolute favourite fight.

Post-Eden, my static disbanded, and I bounced around groups in Endwalker. Towards the end of Endwalker, an old FC friend asked me to heal for their Dragonsong Reprise Ultimate static. I nearly refused—I thought DSR was far beyond my capabilities! But they convinced me by saying, "If it doesn't work out, we'll find someone else! Or you might surprise yourself."

So, I went for it! Now, I'm still raiding with that group. We've cleared three Ultimates (working on our fourth!), tackled a Savage tier during release week, and it's been some of the most fun I've had in XIV.







**What would you say to someone looking to play this game for the first time?**

Take your time and don't rush through the content! On the flip side, don't be afraid to take breaks when you need to. There are plenty of fantastic games out there, and sometimes stepping away helps you avoid burnout.

Too often, I've seen players feel obligated to keep up—whether it's because they're paying a subscription, or they're trying to stay current with their FC or raid group. But games are meant to be fun! If it starts feeling like a chore, you risk spoiling the whole experience for yourself. XIV will always be there waiting for you, ready to pick up where you left off.

**Do you have any other passions you pursue outside of XIV?**

Outside of XIV, I'm passionate about my art and other games! Right now, I'm anxiously counting down the timer for Monster Hunter Wilds. I've been invested in the series since the PSP days, way before I started XIV. Every mainline release gets me excited, and I know Wilds will take up a lot of my time.

After that, I'm hoping to jump into a new art project. I'd love to explore 3D skills and see how I can use them for streaming and character ideas. It's all about finding new ways to be creative!

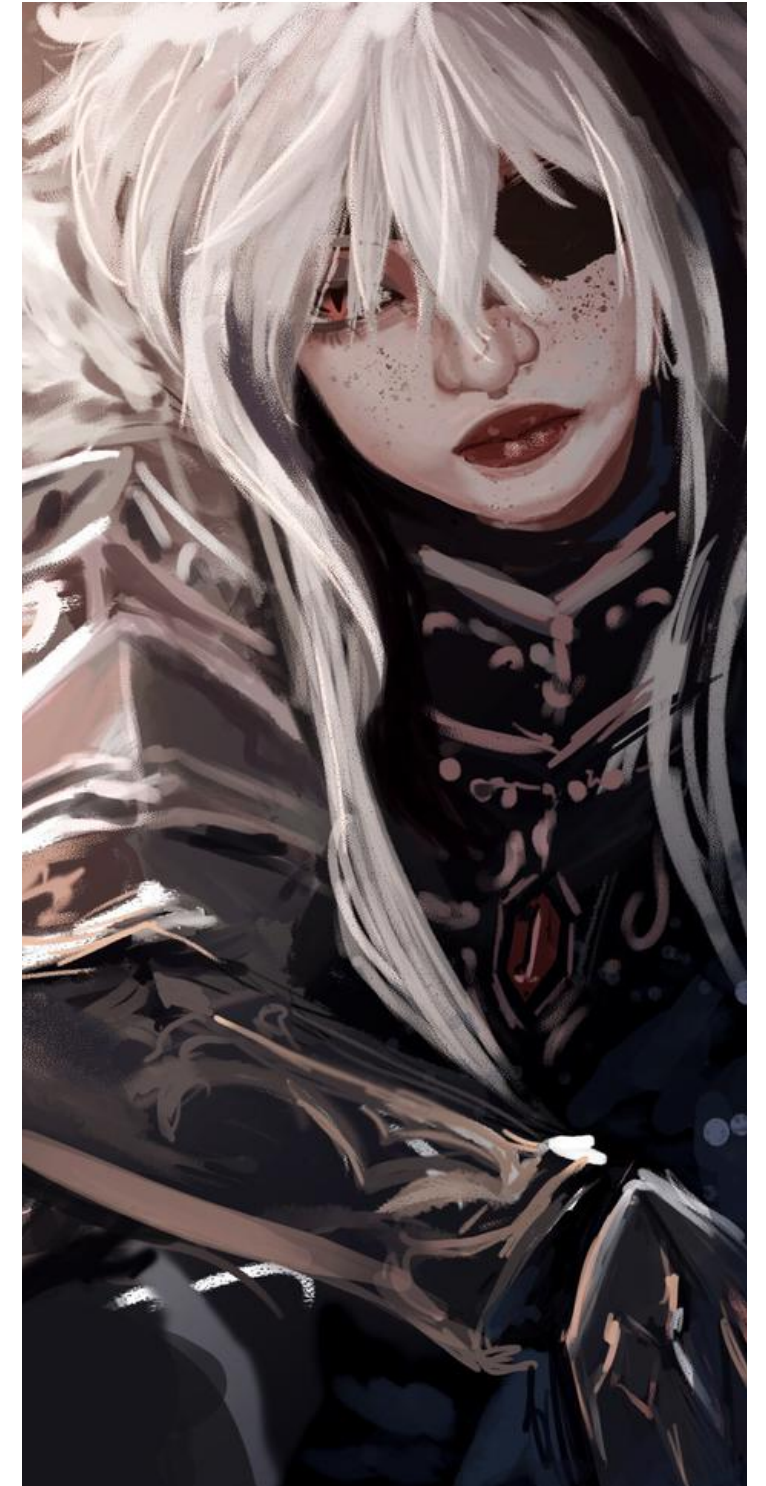
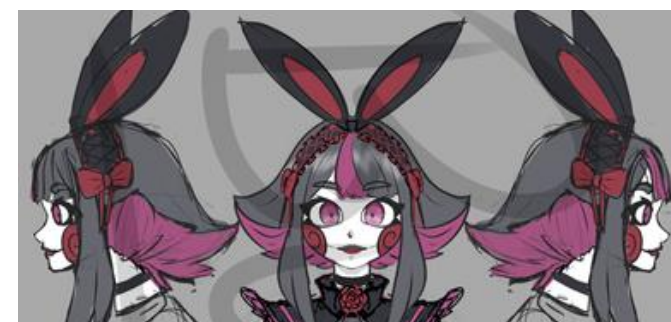
**If there's one piece of advice that's helped you, what would it be and how did it help?**

Don't play out of obligation—play for fun. When you're only playing because you feel you "have" to, it takes away from the joy of the game. It's okay to take breaks and explore other games. XIV isn't going anywhere—you can always come back and pick up where you left off!



**As an artist, what makes you tick and produce the stunning work you make?**

As an artist, it's been tough, when I was younger I did do a lot of drawing for myself, but I never got too attached to my art. I didn't ever make OCs or stories that stuck with me, and over time I lost a lot of the drive to do art for myself. I ended up thriving a lot more doing art for other people! I was much more inspired by bringing other people's amazing thoughts and concepts to life than my own weaker ideas. More recently though, that spark for my own art has been making a return.



Doing art for people has lead to me meeting a whole bunch of cool friends, especially in the streaming community. Seeing their great ideas and passion for art really does give me some inspiration for myself which is what got me learning things like Live2D and PngTuber+, and I'm glad to have people like that that can bring that creative spark out of me that I was scared I lost a while ago.

You can find Bunby on bsky:  
<https://bsky.app/profile/bunbydoll.bsky.social>



ZODIAC | AMORE COMMUNITY

# R'MOR AMORE

FIRST ANNIVERSARY GALA

26TH APRIL 2025

9PM GMT /10AM CET/ 3PM EST

THE SKYHOLD - SHIROGANE | W10-P60

EXCLUSIVE TO

AMORE-R'MOR COMMUNITY MEMBERS

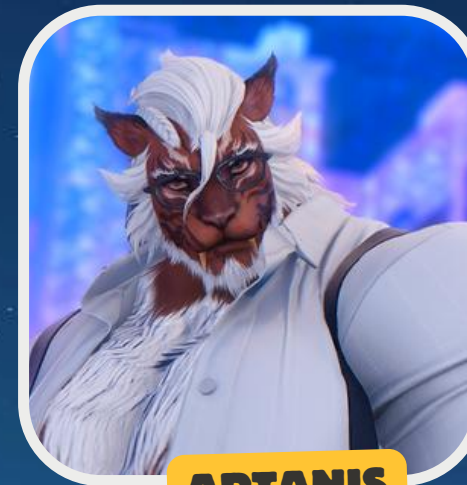
IN COLLABORATION WITH



CELEBRATING 1 YEAR WITH THE COMMUNITY

DJ | ART | GPOSING | AWARDS CEREMONY | PARTY

DRESS CODE: GLAMOUROUS RED CARPET



**ARTANIS**  
MASTER OF  
CEREMONIES



**RANSETSU**  
DJ



**ZE MUSES, JEANNE OAKHEART AND RURU**



**BARD**  
PERFORMANCES

**VOTE HERE**

VOTING ENDS APRIL 20TH 6PM GMT



# #art-fulness

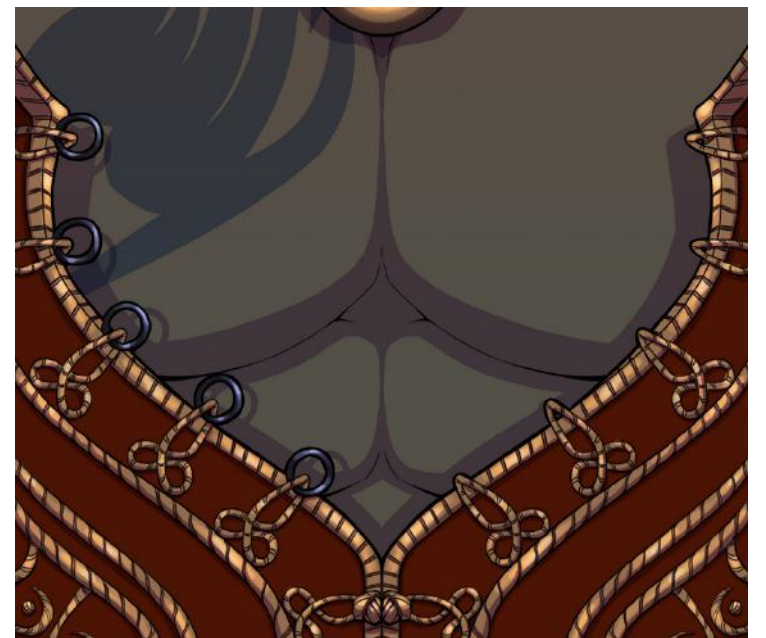
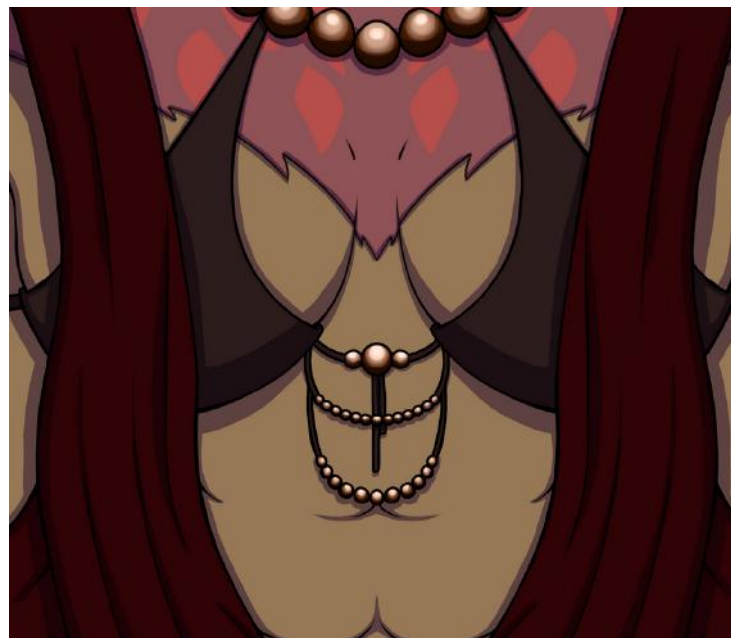
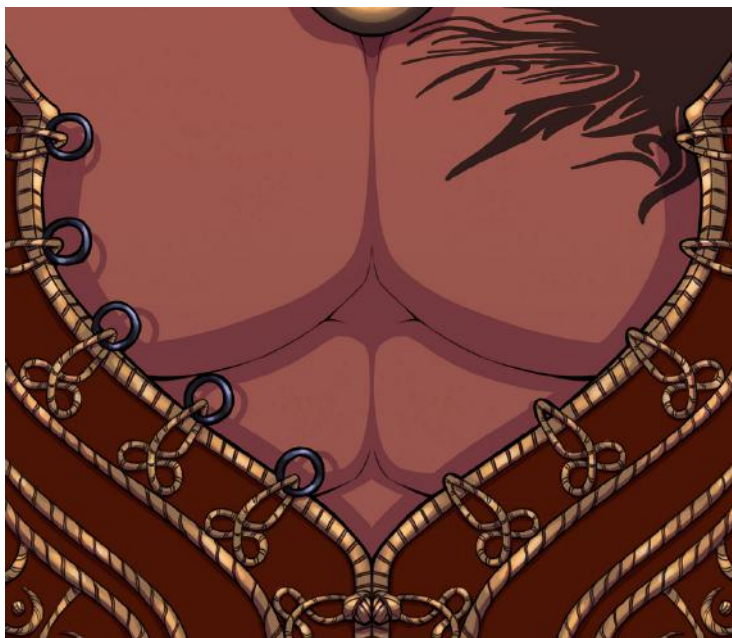
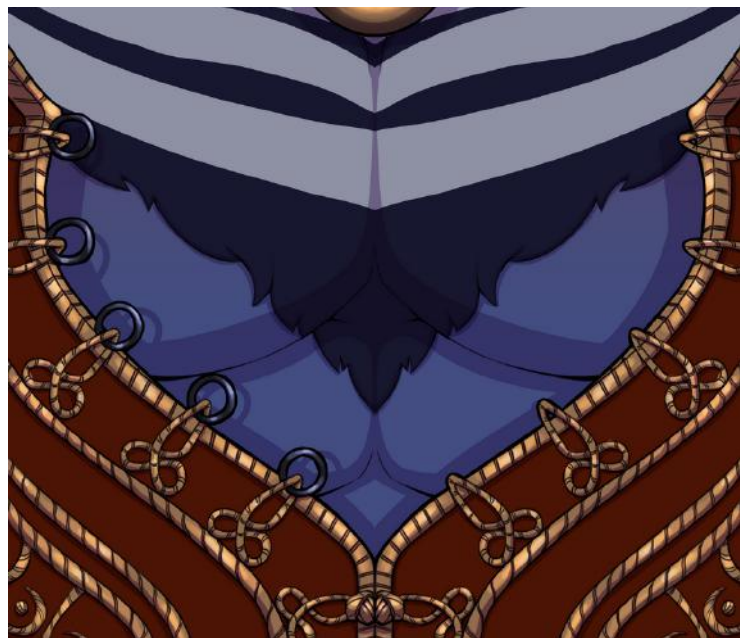
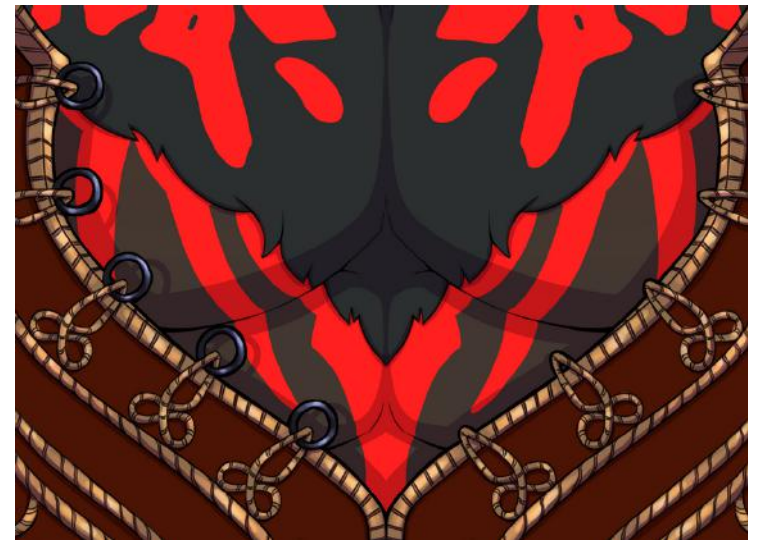
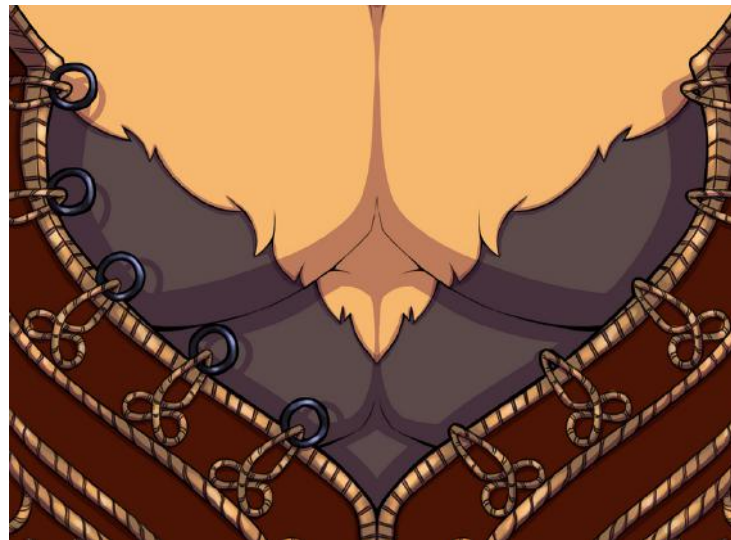
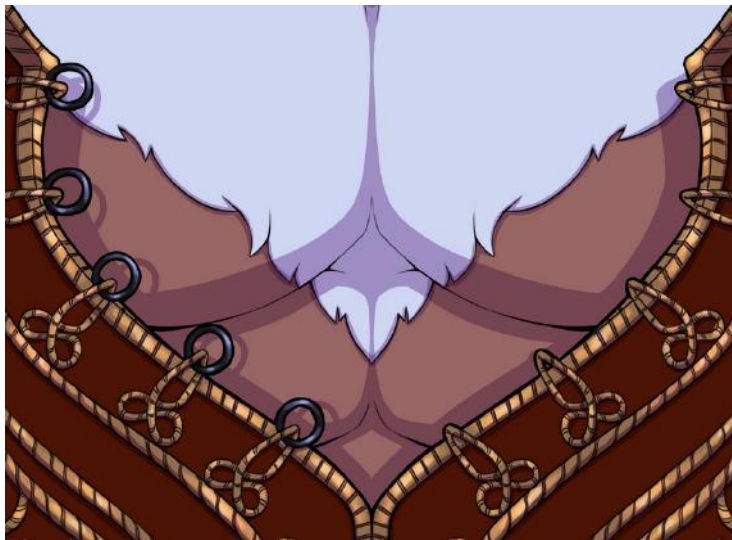
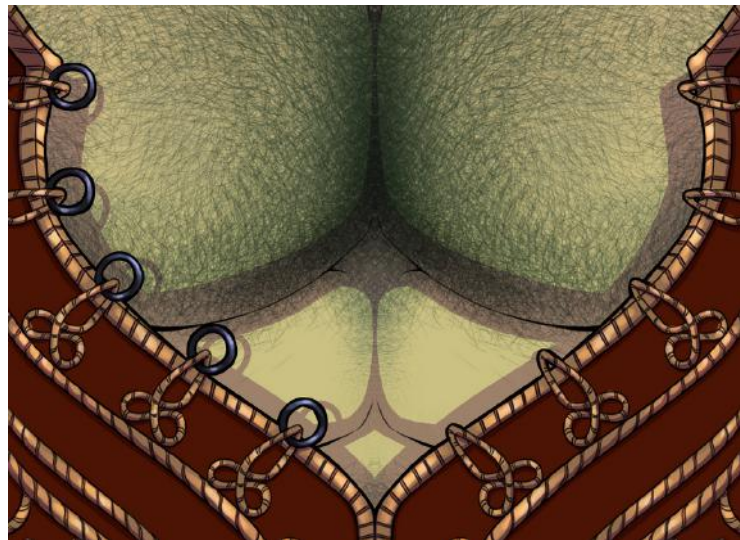
## Artistry from Amore

A look back at 2024  
March-April Challenge

[AMORE-RMOR.CARRD.CO](https://AMORE-RMOR.CARRD.CO)









Garresk Tepui

Ageron

Jan 27





# #Art-fulness

## A look back at 2024

BY KAMI WULFRUN & NAVHI'LI FELRAIAZO



BUCK // DARIUS I @DEWBUCK.BSKY.SOCIAL

In 2024 we opened up a brand new channel in the community discord and since then we have been blessed with many awesome entries! In Artfulness we accept any and all skill levels from beginner to professional with no judgement within those halls of creativity!

In a time when we need as many creative people as possible, it's been great to see many new artists take part in sharing their creations, and we hope that we have even more in 2025!

As part of the brand new creative space within the discord we have also now opened a place that artists can get advice, tips and resources that can be shared between each other, so please feel free to send a message in there if you need that little bit of a boost!

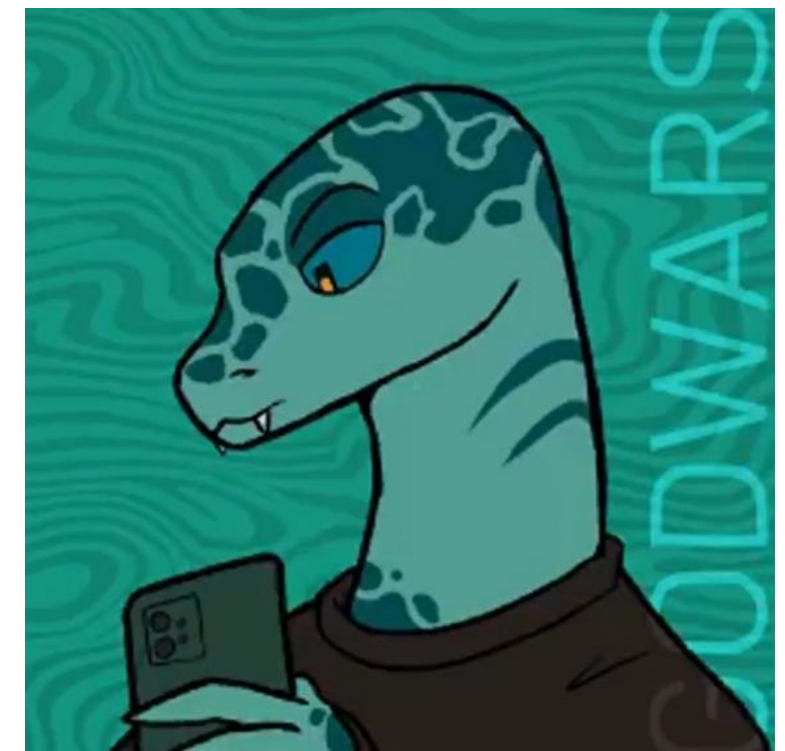
Now in 2025, the Art-fulness channel has been expanding with brand new artists joining and sharing their wonderful work!



KAMI WULFRUN I @UCHUOKAMI.BSKY.SOCIAL



AMIKO HINEKO



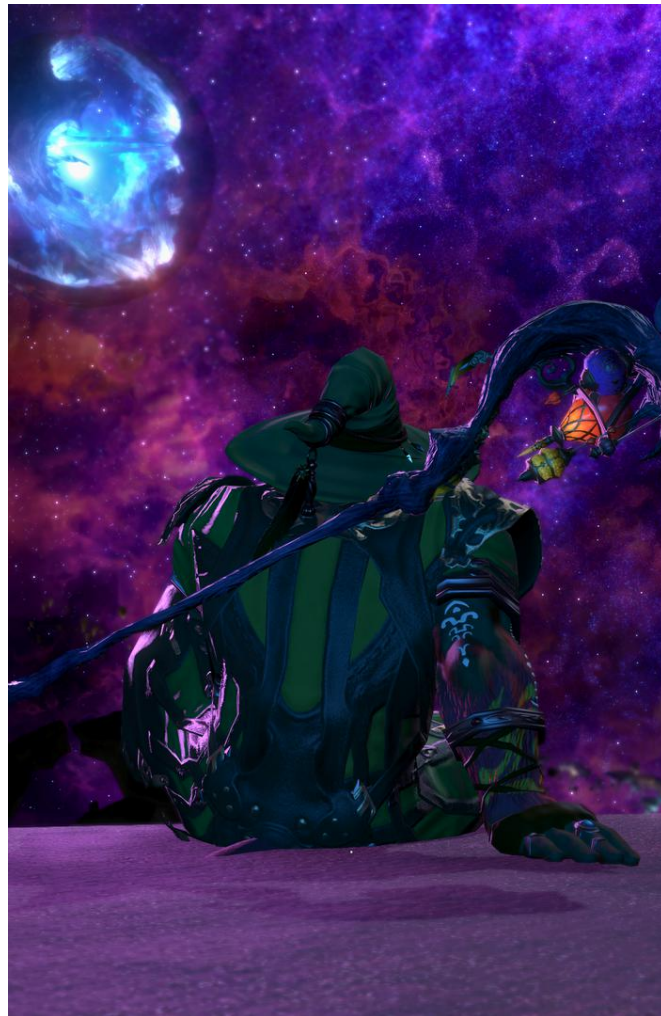
GODWARS I @GODWARS.BSKY.SOCIAL



# #Art-fulness

## March-April Artist Challenge

BY KAMI WULFRUN



The very first Artist Challenge began this month! The theme is “**The Cosmos**” It’s open to any skill level and it’s running for two months and those entries will make their way into the next month issue!

When tasked with choosing a theme for the challenge and thinking on what could be a great and inspiring challenge for the community, I came up with the idea of why not the Cosmos! With the upcoming space exploration, I thought this would be an awesome starting point, and gives a fair bit of wiggle room, it could be within the cosmos, gazing upon it, so on!

The things to keep in mind:

- This Challenge runs for two months from March 1st (gives you guys with busy schedules and other pieces to work around with)
- This doesn't necessarily have to be FFXIV themed
- Any and all skill levels are welcome just have a go and there are no judgements here in these creative halls

Submissions go to The Artist Challenge Thread in the Amore R'Mor Community Discord





# GPose

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## Gposing from our community

Heavensturn 2025

Valentine's Day 2025

### Tips and Tricks:

Using vanilla emotes as your base

[AMORE-RMOR.CARRD.CO](https://amore-rmor.carrd.co)





Mewtz  
Whitepaw  
Jan 18



# GPose Challenge: January 2025 The Rising

BY ARTEMIS LUAN, CIRCE FAIR AND ARTANIS R'MOR

The January Gpose challenge was inspired by the Chinese New Year and the year of the Snake.

The Year of the Snake in 2025 runs from January 29, 2025, to February 16, 2026, according to the Chinese lunar calendar. The Snake is the sixth animal in the Chinese zodiac cycle, following the Dragon. People born during this time are believed to embody the characteristics of the Snake, which include:

## KEY TRAITS OF THE SNAKE:

- **Wisdom:** Snakes are often considered intelligent, insightful, and perceptive. They are deep thinkers, making well-informed decisions.
- **Mystery:** Snakes are often associated with mystery and secrecy. They tend to be reserved, preferring to keep their thoughts to themselves.
- **Charm:** Individuals born under the Snake are often considered elegant, attractive, and charismatic. They have a magnetic personality.
- **Cautious and Strategic:** People born in the Year of the Snake are thought to be careful and strategic, not prone to taking risks without careful consideration.
- **Determined:** Snakes can be determined and ambitious, working hard to achieve their goals.



GPOSE BY VALS IZUNIA

## ELEMENT:

Each Snake year is also associated with one of the five Chinese elements (Wood, Fire, Earth, Metal, Water). The 2025 Snake year will be the Wood Snake, which brings additional qualities of growth, flexibility, and creativity.

Of course everyone displayed all the qualities in their dazzling glams and showcasing the celebration in different ways.

Heavensturn in Final Fantasy XIV ushers in the new year with festive cheer, cultural homage, and exciting seasonal activities. This annual event draws inspiration from the East, featuring traditions and motifs that reflect the zodiac animal of the year—2025 celebrates the Year of the Snake.



GPOSE BY VALIANT DRAGONBANE



GPOSE BY ARTEMIS LUAN

Adventurers in Eorzea are greeted with vibrant decorations and NPCs clad in elegant Eastern attire, embodying the festive spirit. The event offers themed quests that often blend humor with heartfelt storytelling, allowing players to connect with unique characters while learning about the significance of the zodiac animal.

This year, adventurers undertake a quest to honor the Snake, a symbol of wisdom and transformation. With tasks ranging from gathering materials to assisting festival preparations, players immerse themselves in the cultural essence of Heavensturn. Unique rewards, such as glamorous snake-themed outfits and decorations, are highly sought after by participants eager to commemorate the occasion.

Beyond the festivities, Heavensturn reflects the bonds within the FFXIV community. It's a time for players to unite, share seasonal cheer, and celebrate new beginnings. As adventurers step into 2025, the event reminds them that even amidst grand adventures, there is always time to honor tradition and embrace the joy of togetherness.





Artanis  
R'Mor  
Jan 14



Rodan  
Mildasch  
Jan 06



# G-Pose Challenge: February 2025 Valentione's Day

BY ARTEMIS LUAN, CIRCE FAIR AND ARTANIS R'MOR

February G-pose challenge is inspired by love in the month of St. Valentines day.

Valentine's Day has evolved into a day celebrating love, but its origins are rooted in both ancient history and Christian tradition.

There are many stories of how 14th of February became the day to celebrate love, but lets follow it chronologically of how it evolved from story to a worldwide celebration:

**St. Valentine's Story:** The most widely accepted connection to Valentine's Day, comes from the story of St. Valentine, a Christian martyr who lived in the 3rd century. According to one legend, Emperor Claudius II of Rome had outlawed marriage for young men, believing that single men made better soldiers. Valentine, a priest, defied the emperor's orders and continued to perform marriages in secret.

When Valentine was eventually discovered, he was arrested and executed on February 14th. Some say that before his death, he sent a note to the jailer's daughter, whom he had befriended, signing it "From your Valentine"—a phrase that has lived on to this day.



GPOSE BY FORD WOLFD OG



GPOSE BY MEWTZ WHITEPAW

Today, Valentine's Day is a day to celebrate not just romantic love, but also love between friends and family, as well as acts of kindness and affection toward others. The celebration has grown beyond its origins to become a global tradition, but its central theme remains love and connection.

With all of that knowledge, our lovely stars in the community spread the love and positivity the month carries and you can enjoy their creations as well.

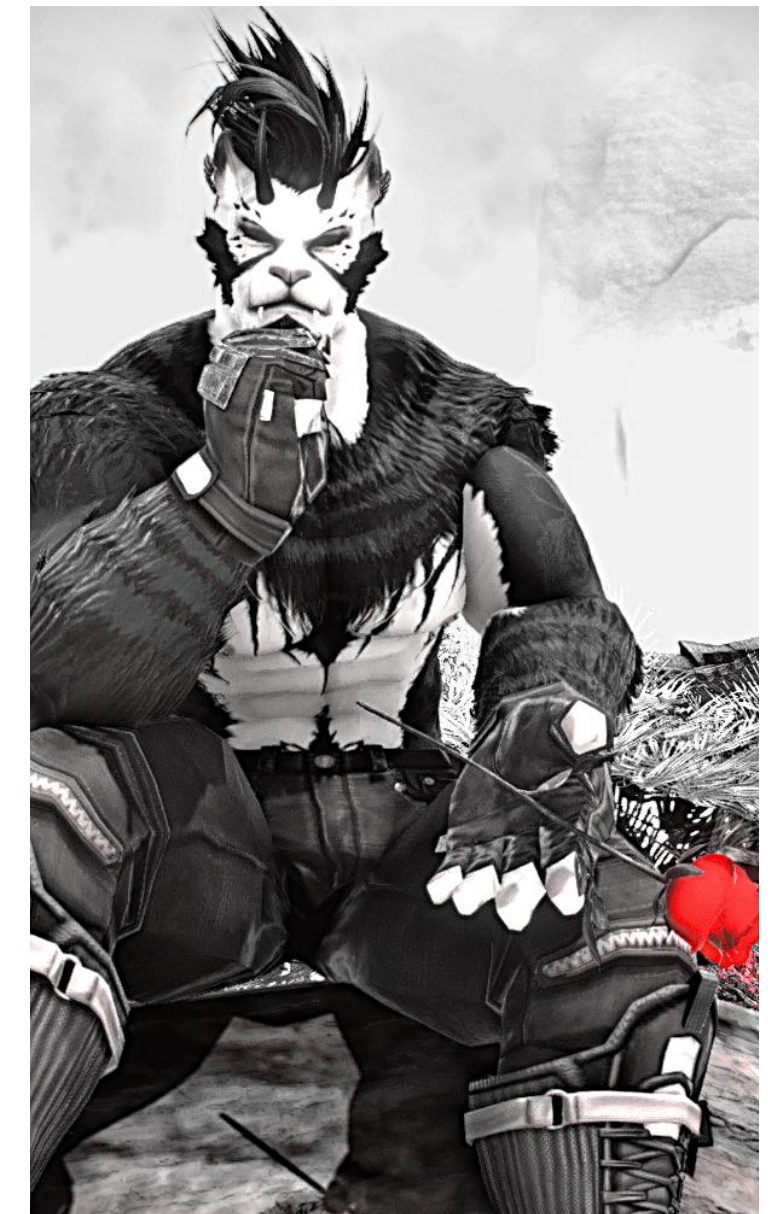
Valentione's Day in Final Fantasy XIV celebrates love, bonds, and kindness, drawing inspiration from the noble Countess Arabelle de Valentione of Ishgard. Known for her acts of compassion, she inspired the festival's creation, emphasizing love's power to transcend social barriers.

Players immerse themselves in themed quests, community-driven activities, and heart-warming tales, embodying the event's spirit. Exclusive items, costumes, and emotes highlight the joy of connection.

At its heart, Valentione's Day encourages players to cherish the relationships that enhance their adventures. Amid trials and challenges, it's a beautiful reminder of the value of kindness and connection in Hydaelyn's vibrant world.

**Middle Ages and Romantic Love:** By the time of the Middle Ages, February 14th had become associated with the celebration of romantic love, largely due to the writings of poets like Geoffrey Chaucer. His poem Parliament of Foules, written in 1382, links the day to the idea of birds choosing their mates. This helped solidify the association between the day and romantic love in Europe.

**Commercialization in Modern Times:** By the 18th and 19th centuries, Valentine's Day became more commercialized, with the exchange of love letters, poetry, and gifts. In the 20th century, the tradition of giving cards, flowers (especially roses), chocolates, and other gifts became widespread, thanks in part to companies like Hallmark, which popularized the custom of sending Valentine's Day cards.



GPOSE BY GRIGOR ARJAHLA





Eliwynn  
Klindar  
Feb 03



Navhiti  
Felraiazo  
Feb 06



Hesper  
Zvezdasch  
Feb 13



Alucardia  
Helsing  
Feb 13



# Gpose Tips n Tricks: Using vanilla emotes as your base

BY CIRCE FAIR

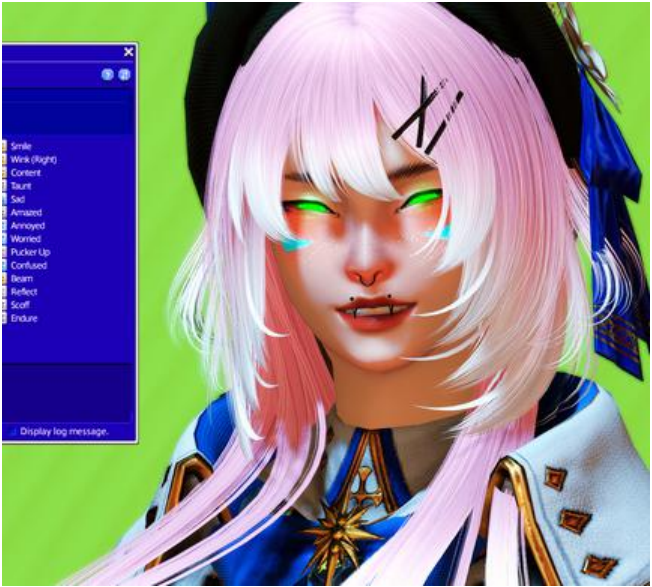
While some players rely on pre-made poses and packs created by others, you don't need to go that route to create beautiful and dynamic Gposes. In fact, you can craft your own unique and stunning poses directly using the vanilla emotes and expressions available in the game!

By simply using the vanilla emotes available, you can craft truly unique and fun poses that showcase your character's personality or capture epic moments.



## 01. Find the perfect frame!

Sometimes, an emote that might seem unrelated to the intended emotion behind your pose can provide the perfect frame for your shot. A popular example of this is the 'Air Quotes' emote, which, when paused at just the right moment, can be used to create a playful selfie with your character flashing a peace sign toward the camera. By pausing the animation, adjusting the camera angle, and fine-tuning your character's limb positions, you can craft a dynamic, personalized shot. Vanilla emotes serve as a versatile foundation, offering endless possibilities for creating unique and engaging poses.



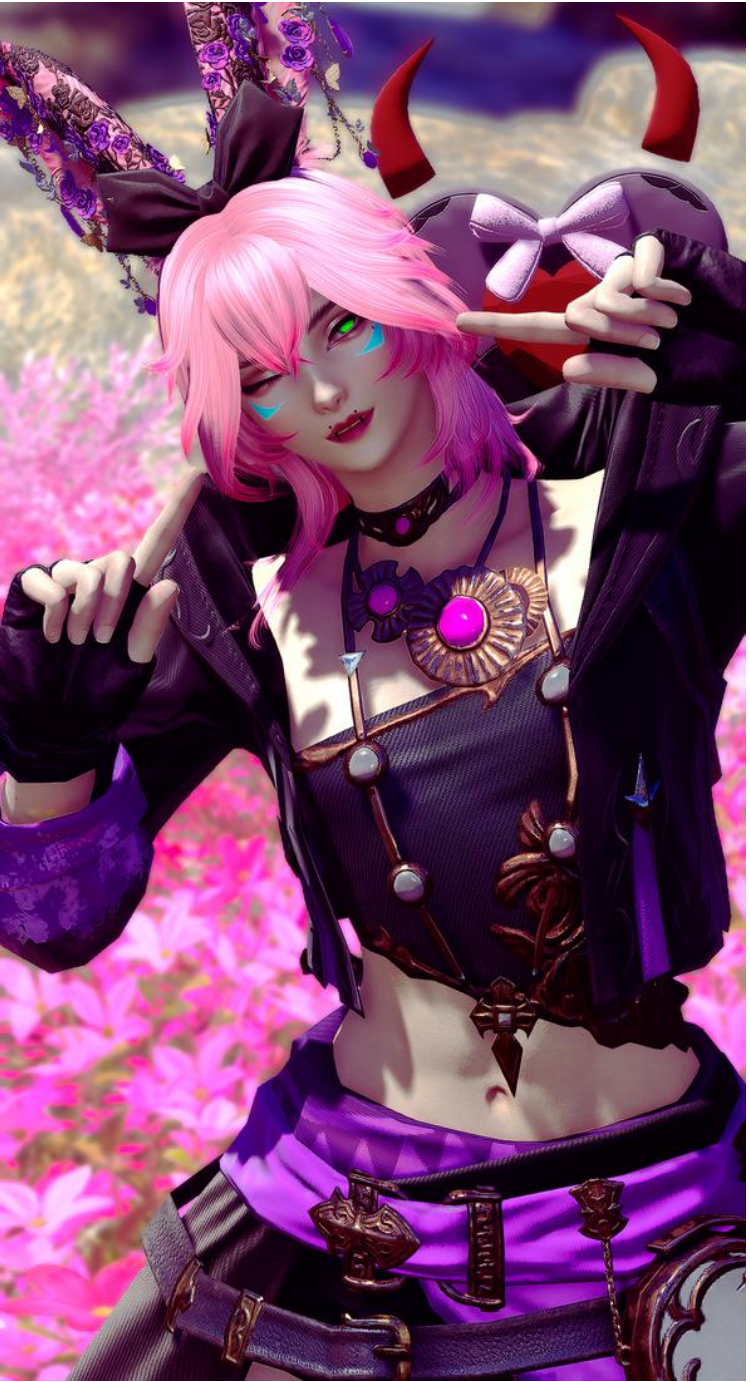
## 02. Use in game expressions!

If you find it challenging to create your own expressions or simply need a base to start with, these built-in expressions can be incredibly helpful. They offer a quick way to convey a wide range of emotions, from joy to sorrow, and can bring a significant amount of life to your screenshots.

Starting with a pre-set one can be a great way to get the ball rolling. You can then adjust the camera, refine your character's pose, and experiment with other elements to create the perfect shot. Alternatively, you can leave the expression as is and use it as the defining feature of your pose, making it the focal point of your image.



I highly recommend using the frame animations that the game offers. With Brio alone, you can create a variety of battle poses, idle stances, and actions—it's truly remarkable how often these features are overlooked. If you're looking for a starting point or some tips on how to begin creating your own poses, I encourage you to give it a try. You'll be pleasantly surprised by how much you can achieve just by selecting an animation, freezing it at the perfect frame, and then applying an expression. A simple tweak of the arm or a tilt of the head can add a dynamic quality to your shot, and even subtly parting the lips on an existing expression can enhance the overall impact.







**Onyx  
Raine**  
Feb 19



**Valiant  
Dragonbane**  
Feb 27



**Chibi  
Starlit**  
Feb 18



**Circe**  
**Fair**  
Feb 15



**Arkaius**  
**Redthorne**  
**aka Queen**  
**Sphene**  
Feb 14





# We Are Amore

## We are Amore

Our raiding  
community shares all

## Upcoming Events

Amore Gala  
JJAirlines  
Night Market  
Hrothmarket: Pride Power

[AMORE-RMOR.CARRD.CO](http://AMORE-RMOR.CARRD.CO)



# We Are Amore, And We Raid

BY ARTANIS R'MOR

When I started this community, I had the intention of raiding. However the beast of building a community has lead me to peer from the sides as raiders rose within the ranks, to craft the makings of a wonderful raiding culture that really wanted the clear without compromising their health. Let's speak to some of the people in our community and get the real scoop from them. - Artanis

Raiding within the community has been a surprisingly pleasant experience so far. While I haven't been able to participate much due to timing and real-life commitments, I've always enjoyed the raiding aspect of Final Fantasy. Generally, I'm pretty pessimistic when it comes to party finder groups and doing content with people who aren't friends—because, let's be honest, we've all encountered the shenanigans that can happen in these situations. Still, I try to keep an open mind.

Recently, I was asked to help with some DT EX1 farming and assist with an M4S clear. I was incredibly skeptical about the M4S group, to be honest, as it was just eight strangers who decided to team up. Most of us were playing roles we weren't entirely familiar with, so I didn't have high expectations. But wow, was I wrong! In just two hours, we managed to get as close as 0.5% to a clear. I was completely gobsmacked. I'm confident we would have cleared it if we had more time. The experience was truly refreshing.

I'm really looking forward to helping—or being helped by—people in the R'mor community. I hope I can carve out more time for this in the future.

Artemis Luan



GPOSE BY ELIWYNN KLINDAR



GPOSE BY VOLOS RATYASCH

The members of the Amore community have been incredibly responsive and eager to tackle or clear the harder content in the game. I've been clearing M1-M3 Savage solo ever since my previous static disbanded. Recently, I created a new character, Chibi Starlit, that I wanted to take through the content as well. However, with the new patch on the horizon, it's been challenging to find groups to help clear it.

The Amore community seized this opportunity to rally a group together and invited me along, knowing I had cleared the fights before. Some of the members were also recent clears or more experienced veterans, which made for a great balance. Everyone was patient and willing to give it another go if we failed. Although we didn't have much time to run more attempts, we did manage to clear at least once as a team, which had everyone feeling excited. If anyone made a mistake, we just laughed, reset, and tried again. - Starlit Escape

One of the biggest standouts of raiding with groups in Amore is the level of implicit trust that simply doesn't exist in party finder (PF). When I screw up and cause a wipe in PF, I get incredibly self-conscious and defeatist, which only snowballs into more mistakes. With Amore, however, if I—or anyone, really—make a mistake, there's no judgment or blame. Sometimes, there's a quick clarification of the mechanics before moving on or some playful banter, but you're always in on the joke.

I think the clearest sign of this is in voice chat. It took me a long time to feel comfortable even joining a VC, let alone speaking in one (like any self-respecting trans person, I've totally neglected voice training). I eventually broke this initial barrier before joining any Amore raids, but there was still a "warm-up" period in most VCs. However, the first time I joined a chat with the Amore community, I immediately felt comfortable. I can't exactly explain why—maybe it was just a good day, or maybe the vibes were just right.

It's worth noting that my interaction was as a "chaperone" in an EX3 blind party. I was invited by a member of my own FC. This is significant because my FC specifically caters to awkward and/or shy individuals. And yet, every one of these shy, awkward people has always felt comfortable reaching out to others for help—whether in Discord or in-game. - Mae Dae



GPOSE BY MAE DAE





GPOSE BY VALIANT DRAGONBANE

Raiding with this community is absolutely incredible. It's often chaotic and almost always unhinged, but that just makes it so much fun! I can't quite remember what my first raid was, but I do recall tagging along for a DT EX2 farm—even though I had never set foot into that raid before.

Everyone was super chill and encouraging, and they didn't mind when I occasionally wiped the party. Or when—true to form—I accidentally yeeted myself off the platform instead of at the boss (a classic dragoon move). That happened during DT EX3, and I think it took everyone a solid five minutes to stop laughing.

I'm also part of one of the statics in the community where we focus on ultimates. We started out with UCoB (Unending Coil of Bahamut), but we switched to UWU (Ultima Weapon Ultimate). In just two sessions, we've already made it to Titan, the third phase of the fight! I think that speaks volumes—not just about us as a static, but about the community as a whole. The vibes are absolutely immaculate. - Neroli Ravioli

After spending much of my raiding experience with groups fixated on chasing big numbers before even securing a clear (which certainly influenced my own playstyle and behavior), it was incredibly refreshing to raid with people who weren't overly concerned about losing some effectiveness for the sake of achieving the clear. The raiding culture here has a pretty casual approach, but being casual has never been a bad thing, after all. - Volos Ratyasch



GPOSE BY ELIWYNN KLINDAR

My first experience with the community was through a member of my FC who I hadn't interacted with much before—Eliwynn Kilndar. I mostly knew her through my partner.

She asked if I wanted to join an EX2 farm in FC chat—or maybe she was asking if anyone wanted to join and I volunteered. The exact specifics are a bit blurry. What I do remember is that I first joined as a MCH (which isn't exactly my strong suit). I was invited to the party, to the server, and joined voice chat. Somewhere along the way, I learned it was a streamer's party that was being broadcast. So, you know—no pressure!

Anyway, the raid turned out to be an absolute blast. I died a lot (often in hilariously stupid ways), but the vibes throughout were amazing. And to top it all off, the wings dropped—and I got them. That moment sealed the deal for me: my future farming plans were suddenly upended, and I realized I liked this community enough to stick around. Since then, I've been joining whatever I can, whenever I can. It absolutely kills me that I keep missing M4S farm parties because I haven't cleared M3S yet.

Now, I'm part of an Ultimate propping static, and I look forward to our sessions every week. We started with UCOB (Unending Coil of Bahamut), but after growing frustrations with the lack of consistency during the first phase, we decided to switch to UWU (Ultima Weapon Ultimate). Everyone agrees this has been a much better propping experience—especially for those in our static who are new to Ultimates. We've been making it to Phase 2 fairly consistently and even got to witness the transition to Phase 3!

I'd rank this community high among raiding communities—not that there's much competition, given my reclusive nature. Other raiding groups often feel off-putting with their intense focus on hardcore raiding and parsing. Amore, by contrast, emphasizes vibes and fun. For me, high morale always beats funny numbers when tackling high-end content. - Cin Doe



GPOSE BY BLANKIT MEMEZAN



This community brought me back into raiding. After burning myself out in Endwalker—mainly due to playing a job I didn't enjoy anymore—I never thought I could have this much fun raiding again! I started doing Savage content in Party Finder a bit late, but I was lucky enough to clear the first three raids fairly quickly. As for the last raid, I think it's safe to say that Lionheart made it possible.

I struggled with that fight at first, but he helped me through it—even though we were just strangers at the time. And it wasn't just him—others stepped in to help me outside of Savage, too! Lionheart, along with Yogan and Valiant, were there for my first EX3 clear.

Now, I'm feeling confident enough that I've joined a group for an Ultimate raid—something I'd always thought was beyond my reach. Because this community has helped me so much, I've been inspired to give back and help others in return. The best thing about this community is that you don't have to be a "sweaty," hardcore gamer to clear content. A good mindset and playing alongside people you enjoy are the true keys to success. I'm so glad I've found that here. - Blankit Memezan

Before I joined the community, my raiding experience was mostly limited to my static group or being dragged into raids by a few friends for fun. However, since joining, I've made many friends who share a similar mindset to mine—raiding for the sheer enjoyment of it in a chilled and laid-back environment.

It's been such a joy to help others get their first clears of Savage or EX trials, supporting them as they learn and grow. Equally, it's been heartwarming to have people rally around me when I've asked for help in achieving a clear. The patience and perseverance of everyone involved have been amazing. Thanks to this community, I've even started dipping my toes into Ultimates—something I never thought I'd be doing!

I'm looking forward to future content and am even more excited to experience it with the wonderful people in this community. - Valiant Dragonbane



GPOSE BY ARTANIS R'MOR



GPOSE BY BLANKIT MEMZAN

My experience with the community has been, and continues to be, absolutely wonderful. It all began with helping members clear various extremes from Dawntrail or joining weekly Savage clear groups. At first, I was hesitant—I worried I wouldn't be up to the task or that I might develop "a big head" by thinking of myself as a helper. But I couldn't have been more wrong. I've rarely encountered so many kind and caring people, and for that, I'm endlessly grateful!

One day, Lionheart posted an announcement looking to form a roster for the Unending Coil of Bahamut (UCoB) Ultimate within the community. Initially, I didn't dare contact him. I had very little Ultimate experience and no interest in UCoB before, so it was completely uncharted territory for me. Time passed, and I saw that there was only one tank spot left. I reflected on my past experiences with the community and thought, why not give it a go?

So, I reached out to Lionheart. We had a chat, and he eased all my concerns—whether it was about my inexperience with UCoB or the fact that it would be my first Ultimate as a tank. Once again, I was overwhelmed by the kindness I encountered, both from Lionheart and the roster members. They were all so supportive and respectful, and I couldn't ask for a better group.

Since then, we've been raiding every Thursday. While we've since transitioned to The Weapon Refrain (UWU), I look forward to every session and can't wait for the next one!

I can sum up my experience in just two words: caring and helping. That's exactly what I look for in a community, and I've found it here. - Yogan Athora



# Upcoming Events



## EVENTS LISTING



**EVENT:** NIGHT MARKET

**STRAP LINE:** ENJOY THE BOUNTIES OF THE NOCTURNAL BAZAAR

**DATE AND TIME:** APRIL 19TH 3PM - 9PM MDT

**LOCATION:** PRIMAL - HYPERION | MIST W27 P32-33



**EVENT:** AMORE R'MOR GALA

**DESCRIPTION:** CELEBRATING 1 YEAR WITH THE COMMUNITY!

**DATE AND TIME:** APRIL 26TH 2025 AT 9PM GMT/10PM CET/3PM EST

**LOCATION:** CHAOS - PHANTOM | SHIROGANE W10 P60



**EVENT:** HROTHMARKET: PRIDE POWER

**STRAP LINE:** A WHOLESOME FARMERS MARKET EXPERIENCE RUN BY HROTHGARS FOR EVERYONE

**DATE AND TIME:** JUNE 21ST 2025

**LOCATION:** DETAILS AT [HTTPS://HROTHMARKET.CARRD.CO](https://hrothmarket.carrd.co)





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ESTD



SEVENTH  
ASTRAL ERA

HROTHMARKET

— ETHEIRYS —

*Celebrating  
1 year*

PRIDE  
POWER

COMING JUNE 2025  
[HROTHMARKET.CARRD.CO](https://hrothmarket.carrd.co)







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THE AMORE COMMUNITY MAGAZINE FFXIV EVENTS | GPOSE | COMMUNITY | RAIDING

MARCH 2025

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