

AIDE MEMOIRE

GCS SCORE



EYES

4 (Patients eyes open spontaneously

Score

- 3 (Eyes open to verbal commands and speech
- 2 (Eyes open to painful stimuli
- 1 (Eyes do not open

VOICE

- 5 Orientated
- 4 Confused
- 3 (Inappropriate words
- 2 (Incomprehensible sounds
- No verbal response

MOTOR

- 6 (Obeys commands
- 5 (Localises pain
- 4 (Withdraws from pain
- Flexion to pain
- 2 (Extension to pain
- No motor response

ATMIST HANDOVER



AGE	NCIDENT DATE / TIME
MECHANISM	M OF INJURY/ILLNESS
INJURIES F	OUND / SUSPECTED
SIGNS	& SYMPTOMS
TREA	TMENT GIVEN



SCENE ASSESSMENT

- SAFETY: perform a dynamic risk assessment (DRA) are there any dangers now or that may become apparent. Continually reassess.
- CAUSE: Including mechanism of injury (MOI) establish events leading up to the incident. Is this consistent with what you're seeing?
- ENVIRONMENT: are there any environmental factors that need to be taken into consideration? This could include things like weather, access & egress.
- NUMBER OF PATIENTS: establish how many patients there are.
- EXTRA RESOURCES NEEDED: could include other emergency services, specialist teams and additional ambulances.

Capacity & Consent



- Consent MUST be voluntary & can be verbal, written or implied
- ALWAYS assume capacity unless you can demonstate a lack of
- An unwise decsion is **NOT** evidence of lack of capacity
- You <u>MUST</u> always give as much information and support possible to assist an individual to make an informed decision
- Decisions MUST be in the patients best interests
- You <u>MUST</u> consider the least restrictive option

2 Part Capacity Assessment

Is there an impairment of, or disturbance in the person's mind or brain? (permanent or temporary) (This covers a range of problems, including but not limited to psychiatric illness, emotional distress, learning disability, dementia, brain damage, neurological conditions, the effects of hypoxia, pain or acute behavioural disturbance).

YES - Move To Part 2

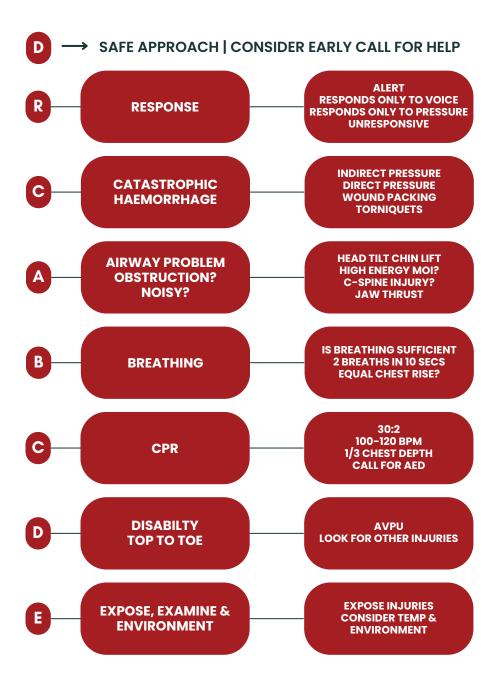
NO - Patient Has Capacity

- An individual is unable to make a decision for themselves if they are unable to meet **any one** of the following criteria:
 - Understand the information relevant to the decision.
 (Adjustments should be used as appropriate to assist in understanding)
 - Retain that information
 - Use or weigh that information as part of the decision-making process
 - Communicate their decision (through any communicative means).

Remember to document and evidence any assessment of capacity

DRS C ABCDE





CAT HEAM



F FIND & FEEL

Expose the wound site, look for the best place to apply a torniquet.

A APPLY TIGHT

Apply the torniquet tightly approx 2- 4 fingers above the wound.

S START TWISTING

Twist the windlass until severe bleeding has stopped. Lock & Check.

T TIME APPLIED

•

P PRESSURE

INDIRECT

DIRECT

PREPARE

Prepare your heamostatic agent while applying pressure to the wound.

P PACK

Pack the wound tightly ensuring all bleeding surfaces are in contact with agent. Fill the wound + A bit more.

P PRESS

DIRECT



P

PROTECT

BANDAGE

PRESSURE

MANAGEMENT OF CHEST INJURIES

Positioning

Reassurance

Occlusive / non occlusive dressings

Prepare for rapid deterioration



FEEL

LOOK

AUSCULTATE

PERCUSS

S SEARCH









SIGNS & SYMPTOMS OF FRACTURES

Loss of Power or Unnatural Movement

Deformity or Irregularity

Pain & Tenderness

Swelling & Or Bruising



DISLOCATIONS

Dislocations require hospital treatment

DO NOT ATTEMPT TO PUT JOINT BACK INTO PLACE

CHECK PULSES ON AFFECTED LIMBS

REASSURANCE





Head Injury



Concussion VS Compression

CONCUSSION

- Unconsciousness for a short period, followed by an increase in levels of response and recovery.
- Short term memory loss (particularly of the incident) irritability and confusion.
- · Mild general headache.
- · Pale clammy skin.
- Shallow / normal breathing.
- Rapid weak pulse (blood is diverted away from extremities).
- Normal pupils, reacting to light.
- · Possible nausea / vomiting on recovery.

COMPRESSION

- Could have a history of recent head injury with apparent recovery, but then deteriorates.
- · Levels of response become worse as condition deteriorates.
- Intense headache.
- Flushed dry skin.
- Deep noisy slow breathing (pressure build up on respiratory centre in the brain).
- Slow strong pulse (caused by rise in blood pressure).
- · One or both pupils dilate as pressure builds on the brain.
- · Condition becomes worse, fits may occur, no recovery.



Heat Exhaustion vs Heat Stroke

HEAT EXHAUSTION

Pale, sweaty skin
Nausea, loss of appetite, vomiting
Fast, weak pulse and breathing
Cramps in arms, legs, abdomen
"I feel cold", but hot to touch

HEAT STROKE

High body temperature (>40°C)
Confusion, agitation, disorientation
Throbbing headache
Possibility of seizures
Lowered levels of
response/unconsciousness
Nausea, vomiting
Flushed, hot, dry skin (no sweating)

BURN TREATMENT





HYDRATE FOR A MINIMUM OF 20 MINS

GENTLE APPLICATION USING TEPID WATER. WATER TO BE AS CLEAN AS POSSIBLE.



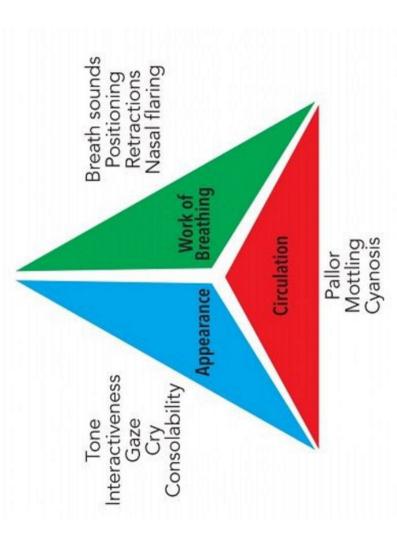
MAINTAIN BODY TEMPERATURE

TAKE ALL STEPS POSSIBLE TO MAINTAIN BODY TEMPERATURE.



DRESS USING CLING FILM OR BURNS DRESSING

NEVER WRAP. APPLY IN SHEETS TO ALLOW FOR SWELLING



Paediatric RR By Age



$$<1yr = 30 - 40$$

$$1 - 2yr = 26 - 34$$

$$2 - 5yr = 24 - 30$$

$$5 - 12yr = 20 - 24$$

$$> 12yr = 12 - 20$$



Paediatric HR By Age



$$<1yr = 110 - 160$$

$$1 - 2yr = 100 - 150$$

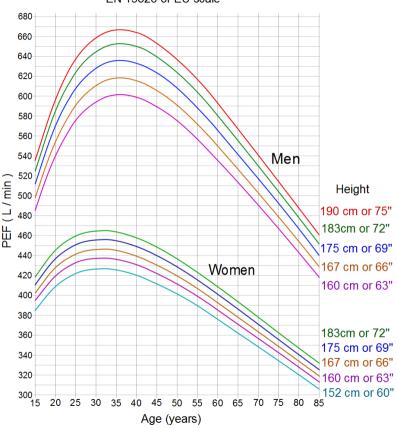
$$2 - 5yr = 95 - 140$$

$$5 - 12yr = 80 - 120$$

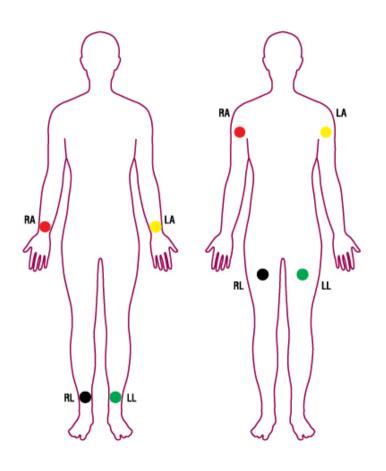
$$> 12yr = 60 - 100$$



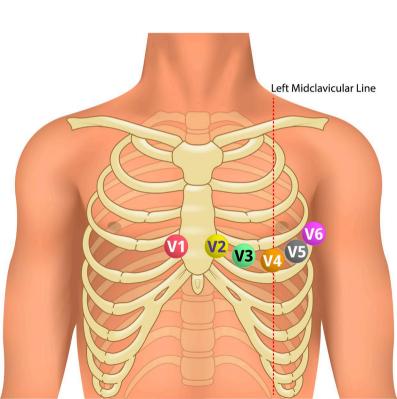
Normal values for peak expiratory flow (PEF) EN 13826 or FU scale

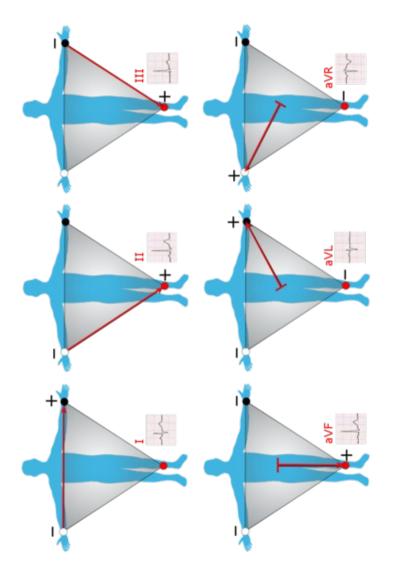


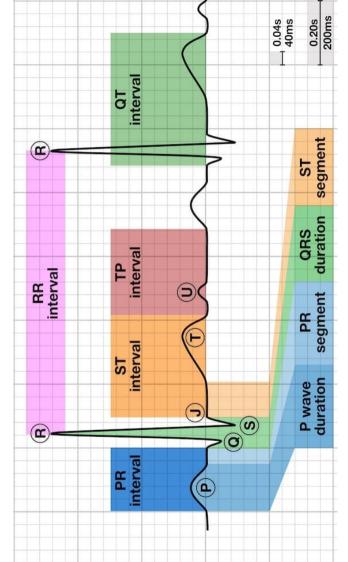
Limb Lead Placement



Chest Lead Placement

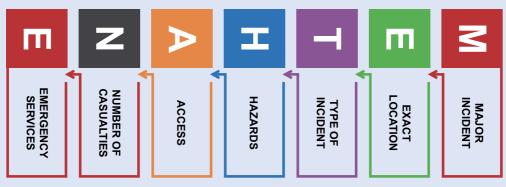


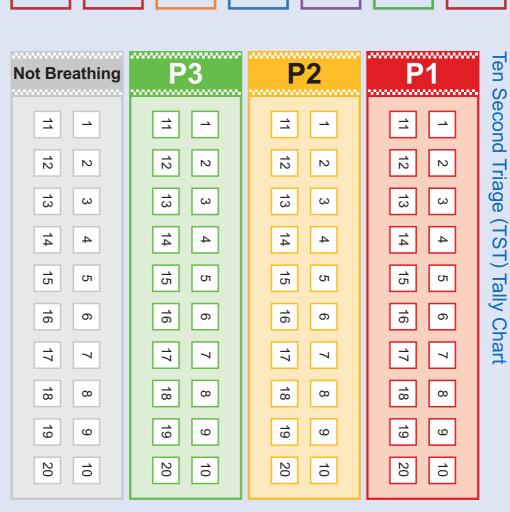




Ten Second Triage (TST)







Ten Second Triage (TST)



