

01

MORE THAN 100 WORDS IN FEW DAYS

NOTE : THIS INTERACTIVE BOOK CONTAIN MANY BUTTONS LINKED TO AI PLATFORMS AND VIDEO PUZZLES

PART01
APRIL 2021
2022-2023
PRODUCTION
PRESCHOOL 3-5
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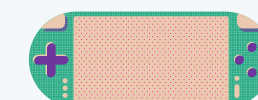


Ai for kids

PLAY AND LEARN SERIES



watch



play



practice

Through the

Digital Activity Book



COLORING AND PLAY

a list of animation games to teach children all colors through different functional street cars

COUNTING UP TO FIVE

playing with dough and learning numbers up to five in an excellent way , in addition to training on digital calculator

VEGETABLES -FRUITS- ANIMALS

learn the types of vegetables and fruits , as well as various animals, through many drawing activities and workshops



Coloring



Digital



network



Intelligence



memory



logic



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A) HOW TO USE BOTH DIGITAL AND COLORING ACTIVITY BOOK



Coloring



Digital

01) HOW TO USE THE DIGITAL BOOK

01 : Timing

twice to three sessions per week

duration ?

for one digital page , watching video puzzles must not pass 30 min

02) HOW TO USE THE COLORING BOOK

using the coloring book with accordance to the digital book following the icons associated with the digital page

Coloring activity book is an activity book that goes along with the digital book, as we always refer to the digital book to give the child the activities related to the digital description icon.

Also to watch video puzzle about the subject , play related educational game , use digital tool to practice before coloring .



01 BUTTONS

Use these buttons to control the classroom and have some fun with the kids



these **buttons** are linked to many video games , educational programmes and AI platforms ,



02 ICONS

it is used for the purpose of educating teachers about the methodology used in this digital book, including timing, when to use games and when to use the coloring activity book,



00/30

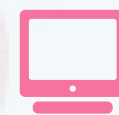
02/01 COLORING PAGE

Coloring icon indicates that the coloring activity book of the related lesson is used with the coloring page.



02/02 REPLAY

the **Replay** icon indicates that you can repeat this game or video once if needed



02/03 SCREEN

Screen icon is to indicates that this page includes interactive vedio puzzle



02/04 OBJECTIVE

objective icon is used to describe the objective of the lesson in a sentence



15 min

02/05 STOPWATCH

the **stopwatch** indicates the maximum time you spend with the associated vedio puzzle



02/06 INTERACTIVE

Interactive finger indicates that the associated video includes actions that children should interact with



02/07 ORDER NUMBER

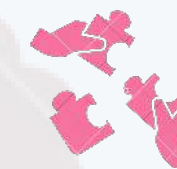


watching video by numbers order



02/08 NOISE

when you have noise in classroom to regain attention



02/09 USE GAMES

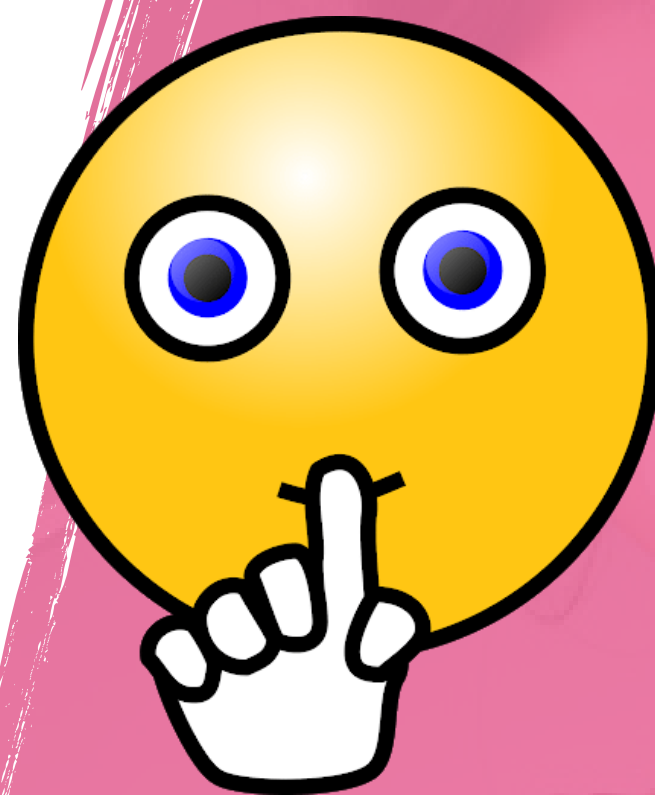
use games icon indicates that you can use games to support the activity

INTRODUCING ALL OPTIONS IN YOUR DIGITAL BOOK





LET'S LEARN
COLORS THROUGH
TOYS AND GAMES

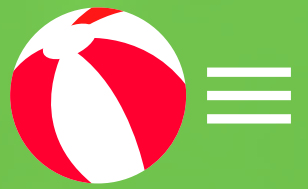


KEEP CALM





02/32



COLORS AND BALLING



15 min





COLORS THROUGH TRUCKS



03/32
04/32

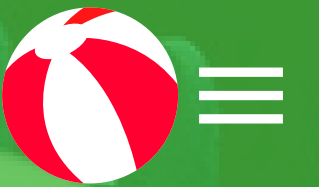


15 min

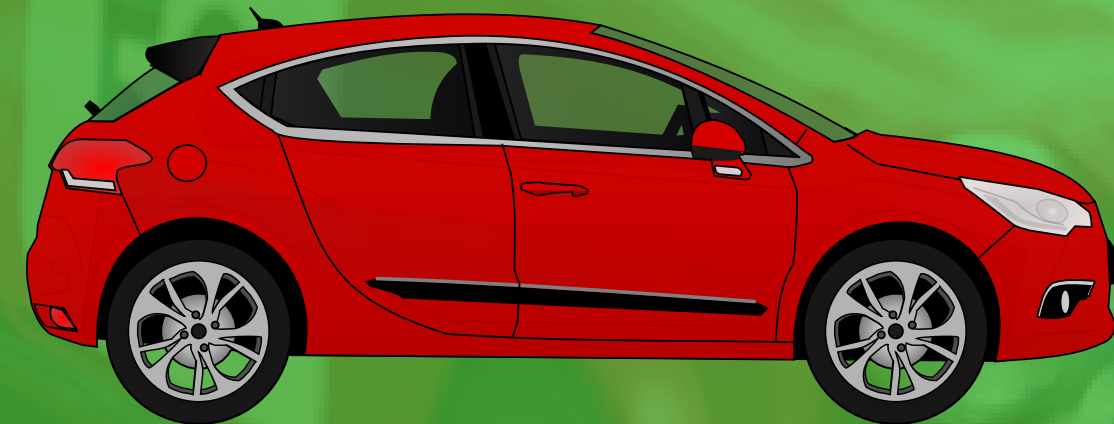




05/32

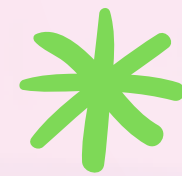
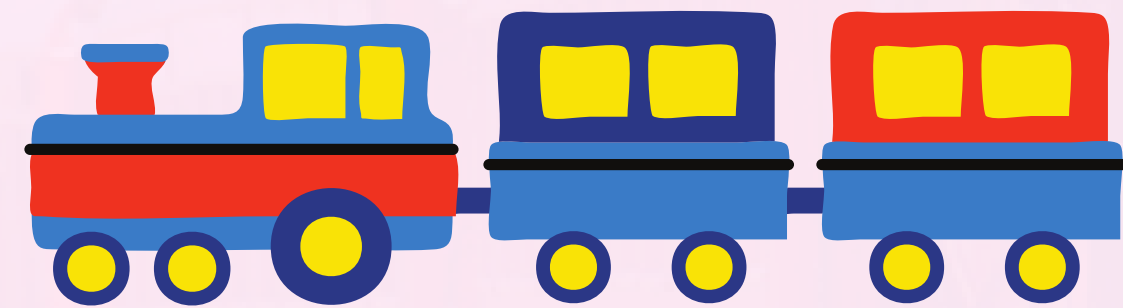


COLORS AND CARS

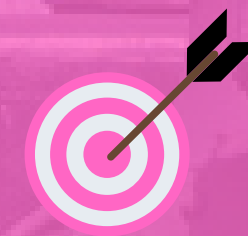


15 min

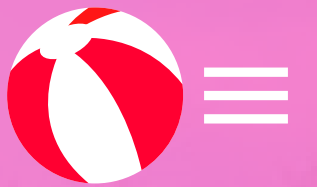




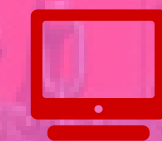
COLORS AND TRAINS



06/32

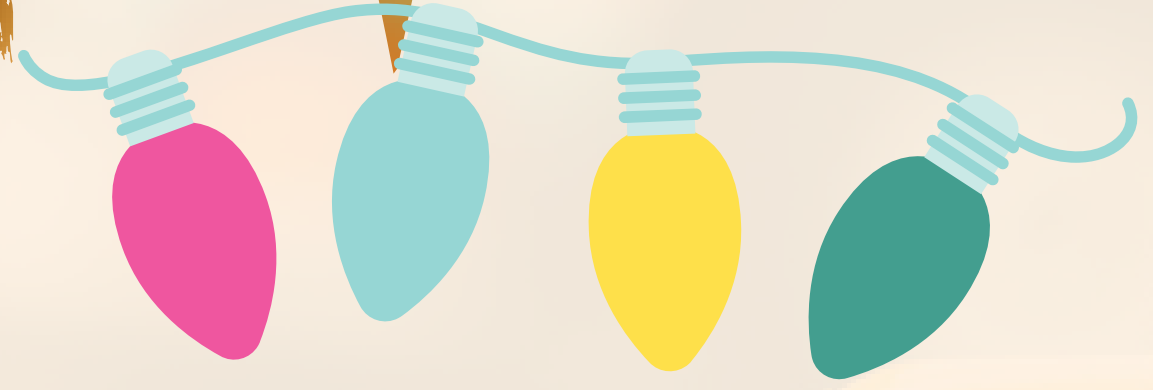


15 min



06 / 23



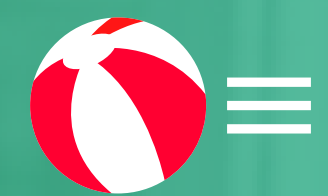


COLORS AND MACHINES





07/32



COLORS WORKSHOP



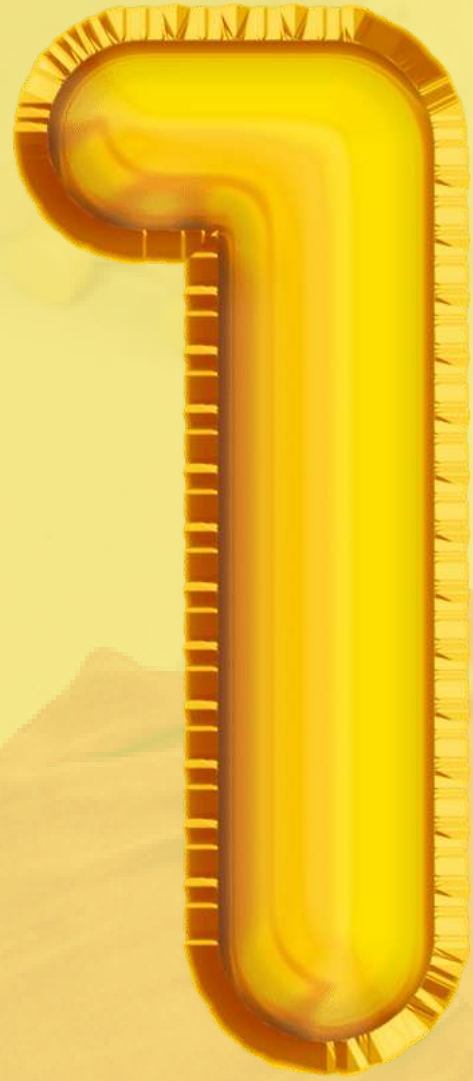


LISTEN



LET'S LEARN NUMBERS
WITH DOUGH





1



15 min

2



5 min

2



1



2



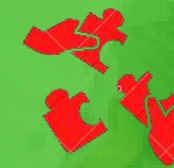
15 min



5 min



1



15 min

2



5 min



1



15 min

2



5 min



1



15 min

2




5 min





NUMBERS WORKSHOP




1







15 min

2





15 min



KEEP CALM & LISTEN



LET'S LEARN VEGETABLES , * FRUITS AND ANIMALS





* **DRAWING FRUITS**

1

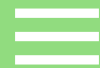
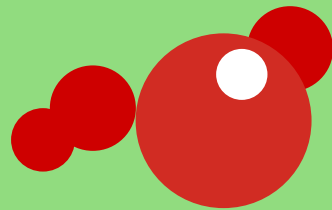


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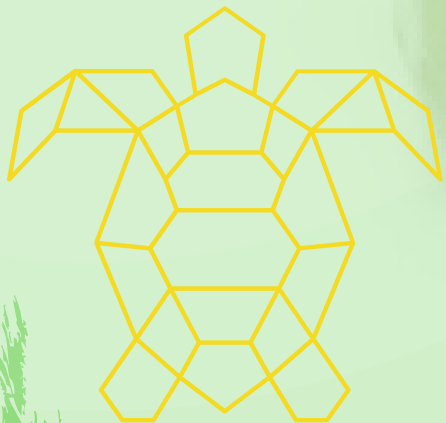


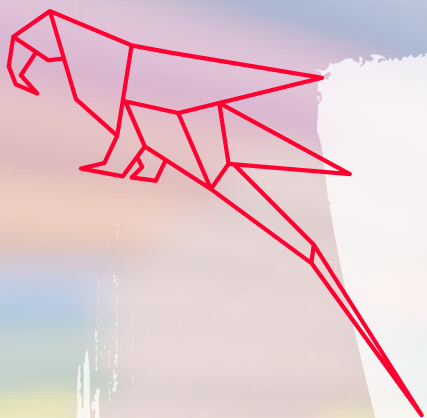


23/32
24/32
25/32



*DRAWING VEGETABLES

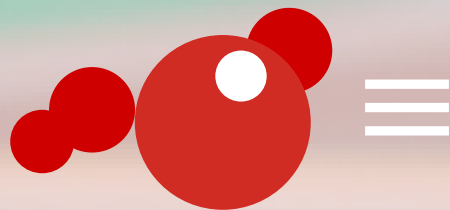




**WORKSHOP OF
FRUIT**



26/32



1



15 min



2



15 min



3

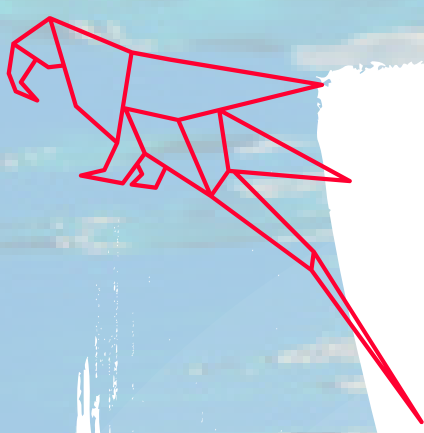


15 min



20 / 23





*** DRAWING FISHES**

1



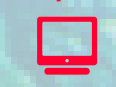
2

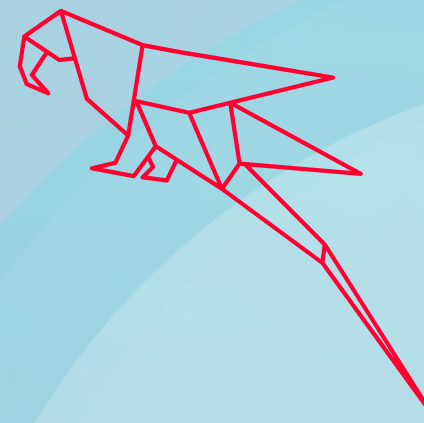


15 min



15 min





FISHES WORKSHOP



1



2



15 min



15 min



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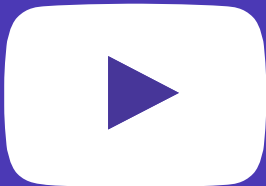
01 CEO LAMCHI ILYES



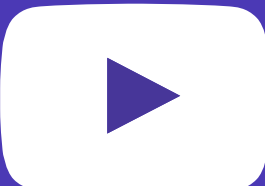
WHAT's up +213770727781

02

YOUTUBE CHANEL



ENGLISH



ARABIC

03 CONTACT US

gevalleyhr@gmail.com
gevalleyinfo@gmail.com

04

AI FOR KIDS RADIO STATION

FACEBOOK



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Frequently Asked Questions



01) WHAT ARE WE SELLING TO YOU VIA THIS BOOK?

Through our books, we provide you with a **systematic map to impart educational information** and skills to your children using the **latest technology** as teaching tools, and these books are designed to simulate all the attitudes and **behaviors of children**. Additionally, **these books are designed to not be harmful to use in all respect**



02) WHAT IF MY QR CODE DOES NOT WORK

you can access the digital book through the link provided in the description box of our **youtube chanel**



03) WHAT IS INCLUDED IN THE DIGITAL BOOK ?

a **hybrid digital book** for both kids and teachers for the Educational unites. free updates of the book for both teachers and kids .

04) IS THE DIGITAL ACTIVITY BOOK ENOUGH FOR TEACHING ?

No , it is not enough , the Digital activity book is **an oriented Methodological book** for teachers . Each student must have the associated coloring activity book to create a **long-term memory** to record all information during the course.

05) DO I HAVE TO PAY FOR THE DIGITAL BOOK

No , the digital activity book is **free of charge**



06) IS THERE ANY TRAINING PROGRAMME FOR TEACHERS ?

yes ,there are many supporting videos through our **channel on youtube** in **English French and Arabic** , Additionally, you can **sign up for our training program** on our YouTube channel via the link in the video description for each of our webinars.



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06) COPY RIGHT FOR LINKED RESOURCES

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07) CAN I TRY USE THE DIGITAL BOOK IN MY CLASSROOM

yes , the digital activity book is usable as a **teaching guide** .



AI FOR KIDS

SMART DIGITAL BOOKS FOR SMART GENERATION



AI FOR KIDS

An innovative digital program that relies on artificial intelligence as a teaching methodology for the introductory, preparatory and primary departments according to the annual progression specified by the Education Programme

Un programme numérique innovant qui s'appuie sur l'intelligence artificielle comme méthodologie d'enseignement pour les départements préscolaire et primaire selon la progression annuelle spécifiée par le programme d'éducation



OUR DIGITAL BOOKS

The digital books were tested with pre-school classes across many semesters for a period of six months
This experience has yielded amazing results and a clear development

Les livres numériques ont été testés avec des classes préscolaires sur plusieurs semestres pendant une période de six mois.
Cette expérience a donné des résultats étonnants et un développement clair

SMART BOOKS FOR SMART GENERATION

LIVRES INTELLIGENTS POUR UNE GÉNÉRATION INTELLIGENTE



AUTHOR /LAMCHI ILYES