

INTRODUCTION

VFX, or visual effects, are techniques used to enhance the visuals of games and animations.

The goal is to create an immersive experience that keeps players engaged.

To achieve this, VFX artists and developers should stay current with industry developments, trends and work with a professional VFX service provider like Starloop Studios.

This will ensure that you get highquality, creative and costeffective VFX that will make your game stand out from the rest.



Gaming VFX can also be used to create a sense of realism and immersion, as well as to convey information and feedback to the player, such as damage or hit effects, creating an even more engaging experience for the players

WHAT ARE VISUAL EFFECTS

IN GAMES?

VFX play a critical role in enhancing the gaming experience, with computergenerated animations, images and graphics used to create a more immersive virtual world. VFX designers use advanced graphic tools and specialised software to bring their ideas to life, adding an extra layer of realism, excitement, and atmosphere to video games.

VFX in games is diverse, from simple smoke and fire animations to detailed particle effects like explosions, water splashes, and weather patterns, adding both visual appeal and a more believable gaming environment.

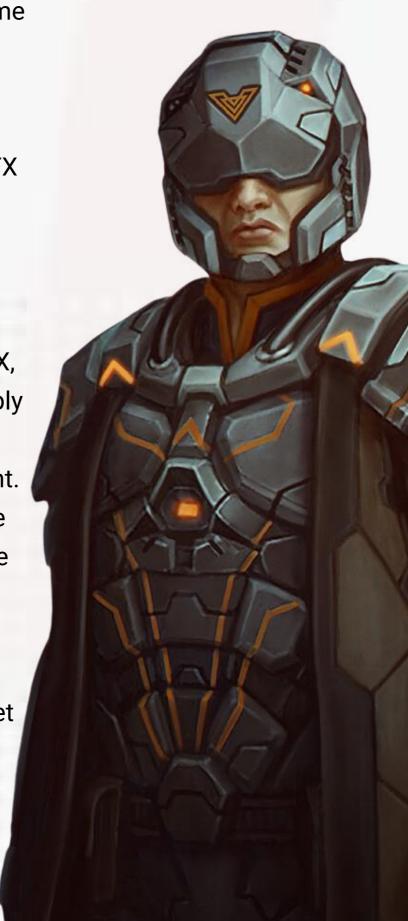


PLAYER EXPERIENCE WITH VFX

VFX adds an extra layer of excitement to the gaming experience by bringing the game world to life with dynamic and believable reactions to player actions. From explosions and smoke to fire and lightning, VFX can be used to make players feel more in control of their abilities and powers.

By incorporating impactful VFX, players can engage more deeply in the gameplay and feel a greater sense of empowerment. This, in turn, can create a more memorable gaming experience for players.

VFX is a crucial tool for game developers, as it can help to set their games apart and make them stand out in an increasingly crowded market.

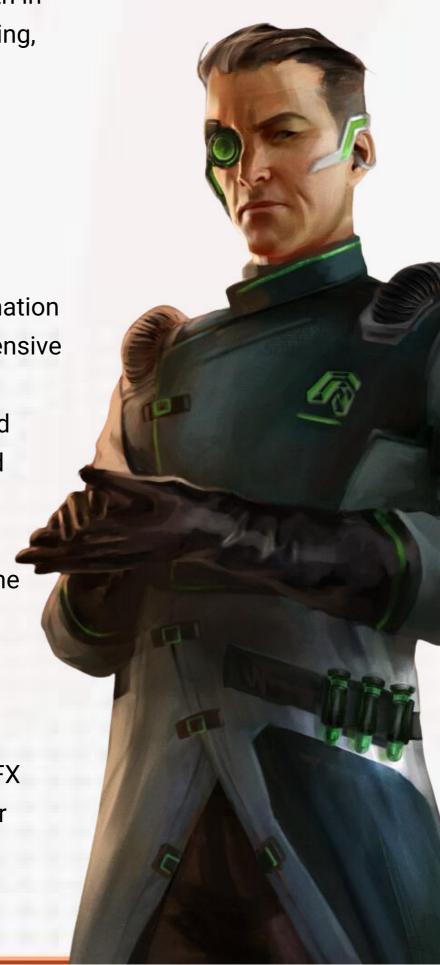


HOW TO MAKE VFX FOR GAMES

3Ds Max: A full-fledged VFX
 development program with in depth control over rendering,
 animation, and scene
 processing, ideal for
 experienced VFX artists
 seeking more control.

specialized VFX and animation program with a comprehensive suite of tools for motion graphics, rotoscoping, and motion tracking, designed for VFX professionals.

 Unreal Engine/Unity: Game development platforms offering integrated VFX creation and testing. With ready-made assets for customization, making VFX creation more efficient for game developers.



WHAT KINDS OF VISUAL EFFECTS ARE USED IN GAMES?

VFX play a crucial role in the video game industry by bringing the virtual world to life and enhancing the overall gaming experience.

Morphing is a technique that transforms one object into another, creating a sense of magic and wonder.

Motion Capture (MOCAP) allows for the transfer of real human movements to digital game characters.

Computer-Generated Images
(CGI) are used to create additional elements for characters and scenes, and often utilize real-life recordings for more realism.



VFX FOR GAMES

ON DIFFERENT PLATFORMS

Designing VFX for Mobile Games

- Should be lightweight and less detailed due to smaller screens and lower performance
- Focus is to display player interaction and create necessary gameplay details
- Motion capture is not used due to limited character movements and budget constraints

Designing VFX for PCs, Consoles and VR

- Quality VFX is necessary for these platforms due to larger screens and higher performance
- Special attention given to VR and console games for immersive effect
- VFX artists use creative methods to achieve realism and entertainment.

WE'RE PART OF MAGIC MEDIA

Starloop Studios is a game development company that is part of Magic Media, a group that provides a range of services to the games and entertainment industry.

At Starloop Studios, we value teamwork, diversity, and innovation and are dedicated to creating top-quality products and delivering excellent service to our clients.





- starloopstudios.com
- hello@starloopstudios.com

