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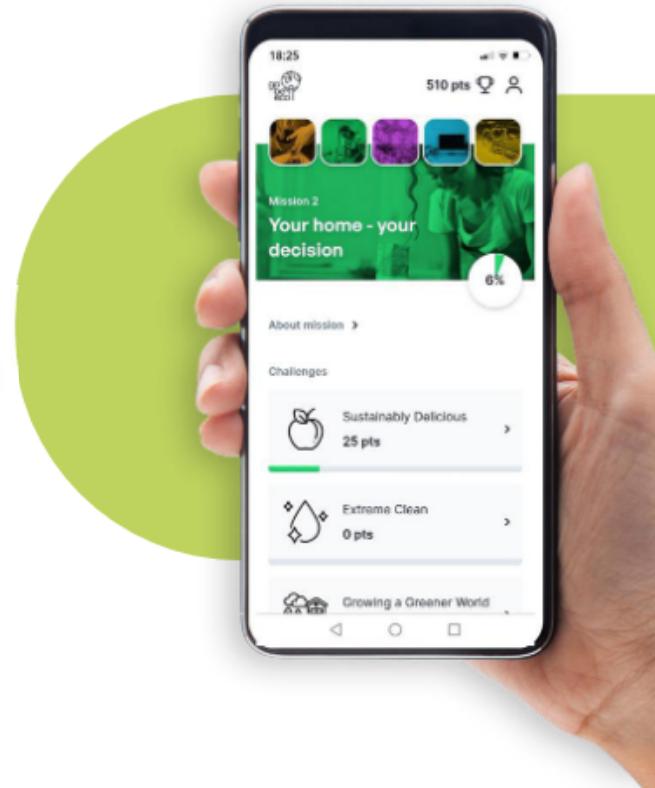
# Newsletter

## GoBeEco Gamification

AVAILABLE IN



Let's GO and  
BE ECO with us!



**GoBeEco –**  
Gamification of eco-friendly  
habits in adult education

- 👉 The GoBeEco web app was developed to help you learn more about your personal impact on the environment in a playful way and to change everyday habits towards more sustainability in the long term.
- 👉 Every small step is important – whether it's at your home, work, public space, while you move, drive your car or do shopping.
- 👉 There are 21 challenges set for you in 5 different missions that you can choose if you want to challenge yourself and change your daily actions towards sustainability.



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## Digital Edu Skills Handbook News

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**The project team is very proud to present the finalised GoBeEco Game to all interested parties. The web app is available in four languages.**

**You have been planning to deal more intensively with the important topic of sustainability for a long time? Are you a "Secret Climate Hero" and "Ecomobility Leader" at heart? Do you want to gain new knowledge in the field of sustainability in your everyday life?**

**Then the sustainability game GoBeEco is just right for you. Let's GO and BE ECO with us!**

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## Digital Edu Skills Handbook Goals

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### Through the GoBeEco Game:

- **Players learn to change entrenched habits in a sustainable way**
- **Newly acquired sustainability knowledge can be consolidated in the quizzes**
- **The personal environment can also be included in the sustainability transformation**
- **Teaching modules on sustainability can be made appealing by making the game part of the lesson**



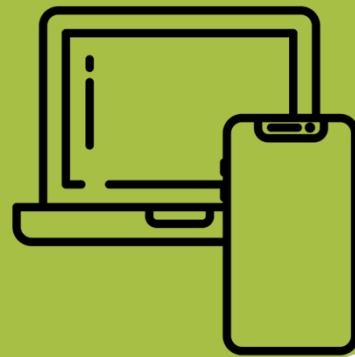
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## Digital Edu Skills Handbook Content

This gamification is designed to enhance your experience and provide 5 doable (but challenging!) missions that address our daily habits and behaviours. The entire gamification includes a total of 100 tasks. It may take you at least 1 month to complete them all and even more to develop eco habits, but don't give up, Saving the world is also in your hands!



[Link to the GoBeEco  
Gamification web app](#)



## GoBeEco Project Information

### Project Partners:



Staatlich anerkannte, private  
Fachhochschule des  
Mittelstands (FHM)



POLSKO-AMERYKAŃSKI  
INSTYTUT ZARZĄDZANIA



Fachhochschule des Mittelstands // PAIZ Konsulting  
Fundacja Ekopotencjał // Virtual Campus // Energie Impuls OWL

### Further Information:



[www.gobeeeco.eu](http://www.gobeeeco.eu)

