



Dear, INDIEGAMES

THE DIG

INDIEFIX ISSUE #5 - THE LATEST IN INDIEGAME NEWS





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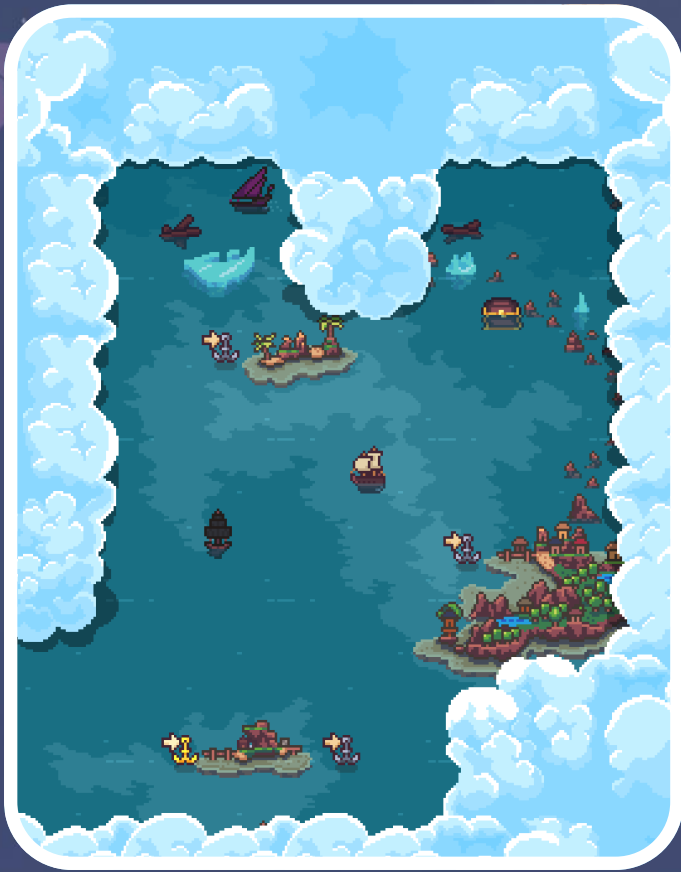
RELEASE DATES ANNOUNCED

26-27 FEBRUARY

28-29 MARCH

30-31 APRIL

32-33 MAY



“FOLLOWING 5 YEARS (MORE THAN 10,000 HOURS) OF DEVELOPMENT ON SEABLIP, INCLUDING A SUCCESSFUL KICKSTARTER CAMPAIGN THAT LAUNCHED IN 2020, SELF TAUGHT CODER AND SOLO DEVELOPER JARDAR SOLLI IS EDGING CLOSER TO LIVING HIS DREAM IN RELEASING HIS FIRST TITLE. SEABLIP WILL LAUNCH ON EARLY ACCESS IN 2024, AIMING FOR A FULL LAUNCH IN 2025.”

SEABLIP

COMING TO EARLY ACCESS Q2 2024

Vast pixel open world ambitions on the high seas!

Developer: Jardar Solli

Publisher: Vibedy

On: Windows, Mac

From: [STEAM](#)

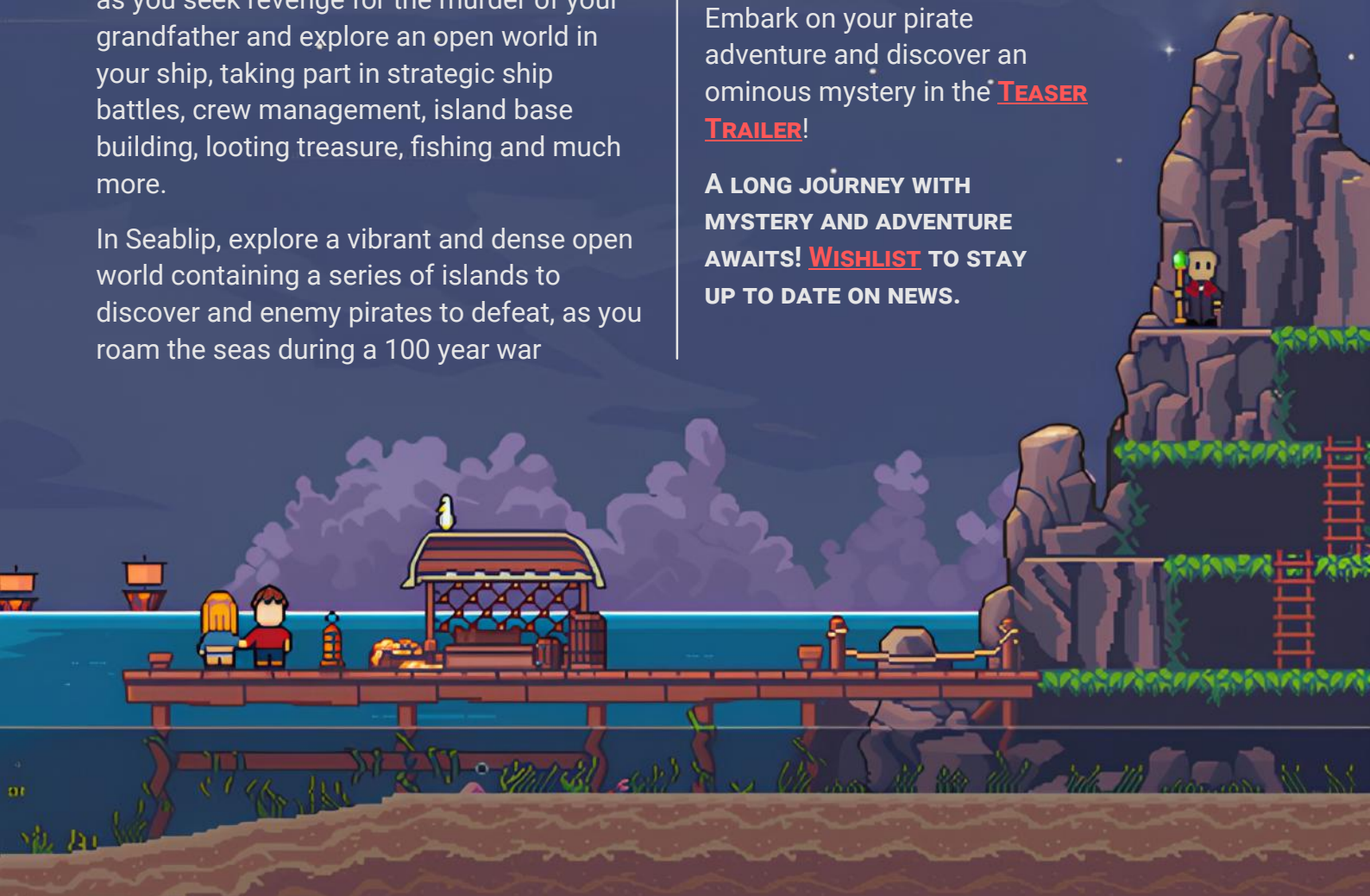
Indie solo developer Jardar Solli announced his upcoming pirate adventure Seablip will launch in Early Access on PC and Mac in Q2 2024, with a full launch planned for 2025. Solve mysteries of the sea as you seek revenge for the murder of your grandfather and explore an open world in your ship, taking part in strategic ship battles, crew management, island base building, looting treasure, fishing and much more.

In Seablip, explore a vibrant and dense open world containing a series of islands to discover and enemy pirates to defeat, as you roam the seas during a 100 year war

between the Redcoats and the Bluecoats. Inspired by the likes of Faster Than Light and Sid Meier's Pirates!, Seablip allows you to perform a number of tasks as well as allowing the freedom to explore.

Embark on your pirate adventure and discover an ominous mystery in the [TEASER TRAILER!](#)

A LONG JOURNEY WITH MYSTERY AND ADVENTURE AWAITS! [WISHLIST TO STAY UP TO DATE ON NEWS.](#)





KINGMAKERS

You're the last hope in a dying world

Developer: Redemption Road

Publisher: tinyBuild

On: Windows

From: [STEAM](#)

“TRAVEL BACK 500 YEARS, TO MEDIEVAL ENGLAND, IN ORDER TO CHANGE THE COURSE OF A BLOODY WAR AND MAYBE, IF YOU'RE LUCKY, STAVE OFF THE APOCALYPSE. CAN YOU TIP THE SCALES OF HISTORY AND CREATE A NEW TIMELINE?”

Each battle you engage in runs as a fully real-time simulation with thousands of soldiers fighting at the same time. Every soldier on the battlefield is controlled by a next-gen multi-threaded AI which controls their

decision-making, pathfinding, and loyalty. This, combined with a unique procedural animation system, allows Kingmakers to offer an unprecedented level of character and combat fidelity.

How many swordsmen do you think you could take out with an AK-47? This is your chance to find out. Use assault rifles, shotguns, grenade launchers, armored SUVs, bikes, attack helos, air strikes and more to make sure the history altering goes smoothly. Put your sharpshooting skills to the test and wreak absolute havoc on the battlefield.



Seamlessly switch between combat and issuing orders, at any time. While the system is easy-to-learn and simple to use, the strategic possibilities are endless. Directly issue orders to the warriors or leave it up to your petty officers, allocate legions of archers, swordsmen, spearmen, and cavalry, build fortifications, and plan your next move before diving back into the fray.

Start planning your strategems to save the future. Watch the [TRAILER](#) for the chaos you will experience!

ONLY YOU GET TO DECIDE WHO RULES IN KINGMAKERS, COMING TO PC, DATE TO BE ANNOUNCED.





LANDS OF KOASTALIA

I never knew being Mayor could be so relaxing

Developer: Asaloda Games

Publisher: Asaloda Games

On: Windows

From: [STEAM](#)

“A RELAXING CITY BUILDING GAME WITH A UNIQUE BUILDING SYSTEM. AS MAYOR, YOUR PRIMARY MISSION IS TO KEEP PEOPLE HAPPY. CRAFT NATURAL-LOOKING VILLAGES, MANAGE RESOURCES WITHIN AND ACROSS THEM, EXPLORE AN ISLAND, AND MEET THE NEEDS OF YOUR RESIDENTS.”

The game offers you to settle on a uniquely generated enchanting island. You will find a creative building system that is based on

irregular grid and allows you to build natural looking villages.

The game has a huge focus on its visual part. It's very pleasant not only to build a great city, manage resources, automate things, but also to just relax and draw your village like a painting on an island as a canvas.

Watch the [TRAILER](#) to see how easy it is to build your village.

THE RELAXING CITY BUILDER LANDS OF KOASTALIA WILL BE AVAILABLE FOR PC VIA STEAM.

SUMMER HOUSE



**SUMMERHOUSE LAUNCHES NEXT WEEK ON MARCH 8TH
2024 FOR PC AND MAC.**

CLICK THE POSTER FOR THE RELEASE DATE TRAILER



BEHOLDER: CONDUCTOR

Welcome aboard the Determination Bringer!

Developer: Alawar

Publisher: Alawar

On: Windows

From: [STEAM](#)

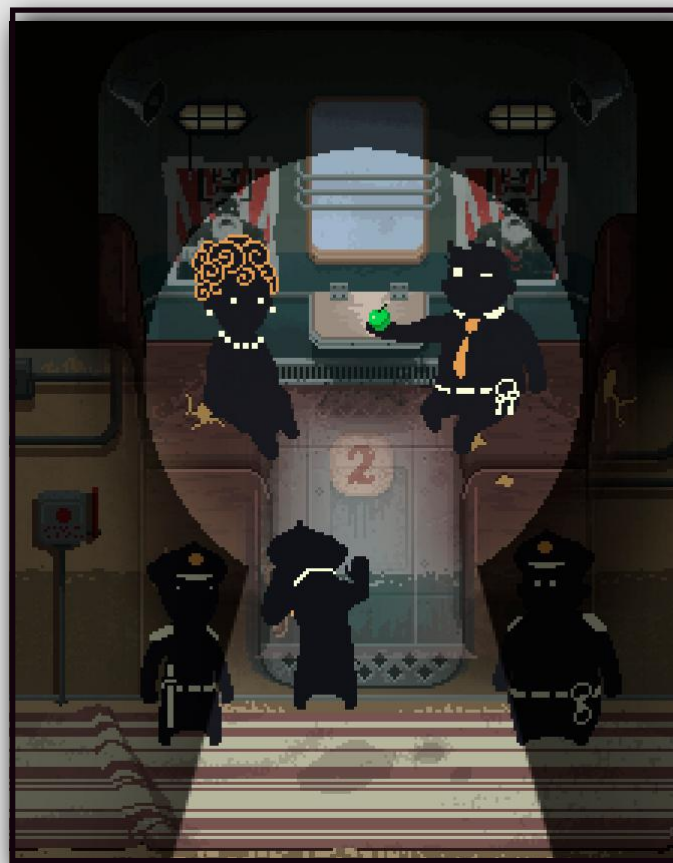
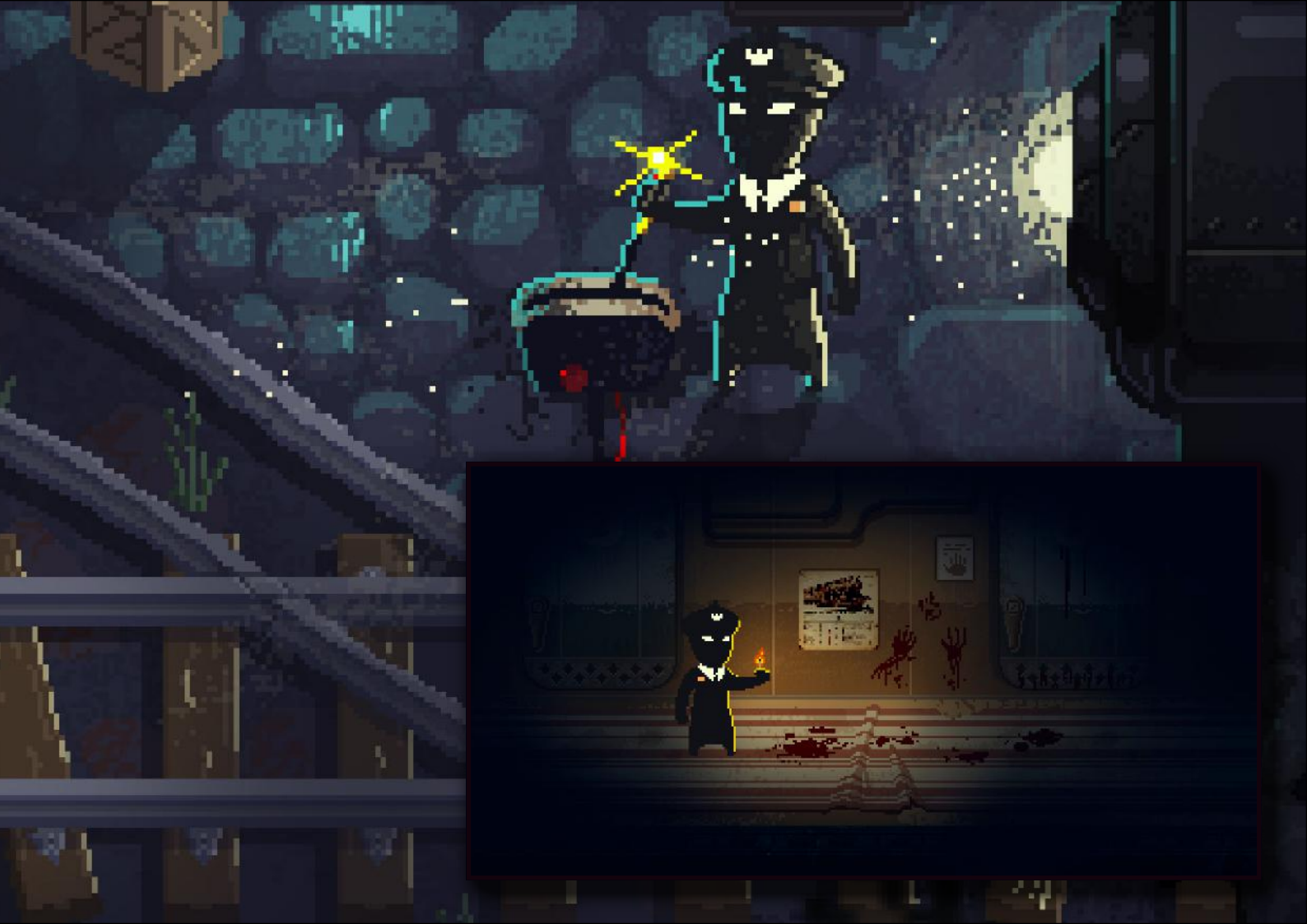
“THE MINISTRY HAS APPOINTED YOU AS A CONDUCTOR OF THE DETERMINATION BRINGER TRAIN! MONITOR PASSENGERS, REPORT INCIDENTS, AND CARRY OUT IMPORTANT MINISTRY ASSIGNMENTS. CHECK OUT THE REVEAL TEASER TRAILER FOR A FIRST PEEK AT THIS NEW GAME.”

Beholder: Conductor is a strategic, choice-based political sim, much like its predecessors. While it’s not directly

related to the story in previous games, players can expect similar gameplay that has made the franchise popular!

Make difficult decisions determining the fate of passengers and your colleagues - walk over their heads up the career ladder or go all the way with crystal-clean karma. The Ministry will not let your dedication go unnoticed.

What kind of person will you be at the end of the journey? The choice is yours!



Check out the brand-new teaser [TRAILER](#) for a first look at Beholder: Conductor!

ALL ABOARD THE TRAIN FOR BEHOLDER: CONDUCTOR, COMING TO PC. RELEASE DATE IS TO BE ANNOUNCED.



UNDEAD INC.

TEASES DATE REVEAL YOUR CAREER WITH ENDSWELL MEDICAL STARTS HERE

Developer: Rightsized Games

Publisher: Team17

On: Windows, Mac

From: [STEAM](#)

Being at the top is tough, and choosing the right director to stand at the helm of the newest Endswell Medical franchise is imperative to success, each one boasts their own special abilities, buffs, and back stories.

THE [TRAILER](#) FOR RIGHTSIZED GAMES' DEBUT TITLE GIVES PLAYERS THEIR FIRST GLIMPSE INTO LIFE AS AN ENDSWELL MEDICAL FRANCHISEE, WHERE EVERYTHING IS LEGAL, SAFE, AND 100% ETHICAL AT ALL TIMES.



AS THE PUBLIC-FACING ARM OF ENDSWELL MEDICAL KEEPS THINGS RUNNING ABOVE GROUND (AND ABOVE BOARD) ITS NEFARIOUS UNDERBELLY IS WHERE THE REAL TRANSFORMATIVE AND LUCRATIVE MAGIC HAPPENS. PLAYERS WILL RESEARCH AND DEVELOP BIOWEAPONS, QUESTIONABLE PHARMACEUTICALS, AND DANGEROUS TECHNOLOGY UP FOR SALE TO THE HIGHEST BIDDER, ALL WHILE KEEPING ANY ... SITUATIONS ... LITERALLY AND FIGURATIVELY BEHIND CLOSED DOORS.



WHAT THE CAR?

An absurdly silly adventure full of racing

Developer: Triband

Publisher: Triband

On: Windows, Mac, Apple Arcade

From: [STEAM](#)

INDIE STUDIO TRIBAND (WHAT THE GOLF? + WHAT THE BAT?) ARE SETTING THEIR SIGHTS ON A NEW FRONTIER... THE RACETRACK! 'WHAT THE CAR?' IS AN ABSURDIST RACING GAME YOU PLAY AS A CAR WITH LEGS.

You're a car with legs! Race through hundreds of unique levels: jump, fly with jetpacks, climb tall buildings, deliver packages, and so pretty much everything you can't do in a normal racing game.

It's not all about the need for speed. Explore the many islands to meet new friends, find hidden treasures or solve quirky puzzles (Hint: Look behind the waterfalls!). You can also make your own wacky levels, share them with friends and family, or climb the leaderboards of unhinged levels made by other players.

It might be best to see for yourself. Check out the [TRAILER](#).

STRETCH YOUR LEGS FOR WHAT THE CAR? COMING TO PC IN 2024.



CRAB GOD

Make waves, praise the claw!

Developer: Chaos Theory Games

Publisher: Firesquid

On: Windows

From: [STEAM](#)

“AN ATMOSPHERIC UNDERWATER STRATEGY GAME. GUIDE YOUR CRABLING COLONY THROUGH WILD OCEAN DEPTHS, AND DEFEND THE EGG OF THE NEXT CRAB GOD. RESTORE AND PROTECT DIVERSE CORAL REEFS, MAKING A DIFFERENCE IN THE REAL WORLD”

Raise your Crablings! Nurture their personalities. Name them. Upgrade them. Grow your unique colony and guide them with your mighty claw as they become the next generation of ocean caretakers.

Working with dots.eco, your in-game progression will help contribute to actual ocean conservation efforts. As you cultivate the great reefs of the Crab God, you will also be helping to sustain the beautiful world environment that inspires games like ours.

Watch the adorable [TRAILER](#) for Crab God, and not the (equally cool) Eminem video with 15million views.

BECOME THE GUIDING CLAW OF THE OCEAN IN CRAB GOD, COMING TO PC AT A DATE TO BE ANNOUNCED.



BOTANY

**BOTANY MANOR LAUNCHES APRIL 9TH 2024 ON
SWITCH, PS/45, WINDOWS, XB1/X/S**



MANOR

CLICK THE POSTER FOR THE RELEASE DATE TRAILER



CTRL.ALT.DEAL

Escape a nightmare megacorp as a sentient AI

Developer: Only By Midnight Ltd.

Publisher: Only By Midnight Ltd.

On: Windows

From: [STEAM](#)

"WE'RE THRILLED TO ANNOUNCE CTRL ALT DEAL AND CAN'T WAIT TO INTRODUCE OUR QUIRKY LITTLE HERO TO THE WORLD. OVER THE LAST TWO YEARS, OUR TEAM HAS CRAFTED SOMETHING TRULY UNIQUE - A GAME THAT PUTS THE FUN FIRST, BUT ALSO EXPLORES CONCEPTS OF AI, PRIVACY, AND HUMANITY. (AND HEY, IF YOU'VE EVER WANTED TO KICK A BEEHIVE INTO A CONFERENCE ROOM MID-MEETING, NOW'S YOUR CHANCE!)"

- ANDREW CZARNIETZKI AND JEN LAFACE, ONLY BY MIDNIGHT CO-FOUNDERS

With unique story-driven deck-building gameplay that's easy to play but difficult to master, gorgeous (human-created!) character art and eye-catching cyberpunk visuals, and hilarious original writing, Ctrl Alt Deal is a labor of love set in a 1980s-inspired future with much to say about the modern world - and maybe a warning about the future.

Watch the first [TRAILER](#) for this game about AI proudly made by humans.

NO RELEASE DATE ANNOUNCED YET.



SLASH QUEST

The Queen's evergrowing talking sword is lost in a faraway land.

Developer: Big Green Pillow, Mother Gaia Studio

Publisher: Noodlecake

On: Windows

From: [STEAM](#)

"AN ACTION ADVENTURE WITH UNCONVENTIONAL CONTROLS AND UNLIKELY HEROES. SPIN A MAGIC TALKING SWORD THROUGH EXOTIC LANDS, FIGHT NASTY CREATURES, OVERCOME PUZZLES AND MAKE FRIENDS ON YOUR WAY TO REUNITE IT WITH IT'S RIGHTFUL WIELDER THE QUEEN."

Forget your power fantasy. Slash Quest's simple yet unfamiliar controls will put you in the shoes

of an unlikely knight with a big heart, an even bigger weapon, and absolutely zero skills. But worry not! Just like Shep and Swordie's friendship, before you know it everything will feel right and everyone will be counting on you to save the Queendom.

Follow the talking sword towards the [TRAILER!](#)

SLASH THROUGH EXOTIC LANDS IN SLASH QUEST, COMING TO PC. RELEASE DATE IS YET TO BE ANNOUNCED.



FEATURES:

- UNIQUE, INTERCONNECTED GAMEPLAY 'GRID' THAT SNAPPILY UNITES MOVEMENT, COMBAT, AND EXPLORATION.
- A STORY-DRIVEN ADVENTURE ABOUT A SMALL-TOWN MISFIT ON A JOURNEY OF SELF-DISCOVERY.
- A BREEZY RPG WITHOUT XP OR INVENTORY TO MANAGE, WHERE EVERYTHING IS HANDLED IN-WORLD.
- 8-10 HOUR CAMPAIGN, WITH VARIOUS ASSIST OPTIONS SO THAT YOU ONLY GET AS STUCK AS YOU WANT TO BE.
- DEBUT GAME FROM AN ALL-STAR DEVELOPMENT TEAM, FEATURING THE ARTIST BEHIND BRAID.

ARRANGER: A ROLE-PUZZLING ADVENTURE

A world of breezy, thoughtful puzzles, along a charming journey of self-discovery

Developer: Furniture & Mattress LLC

On: PS5, SWITCH, Windows, Mac

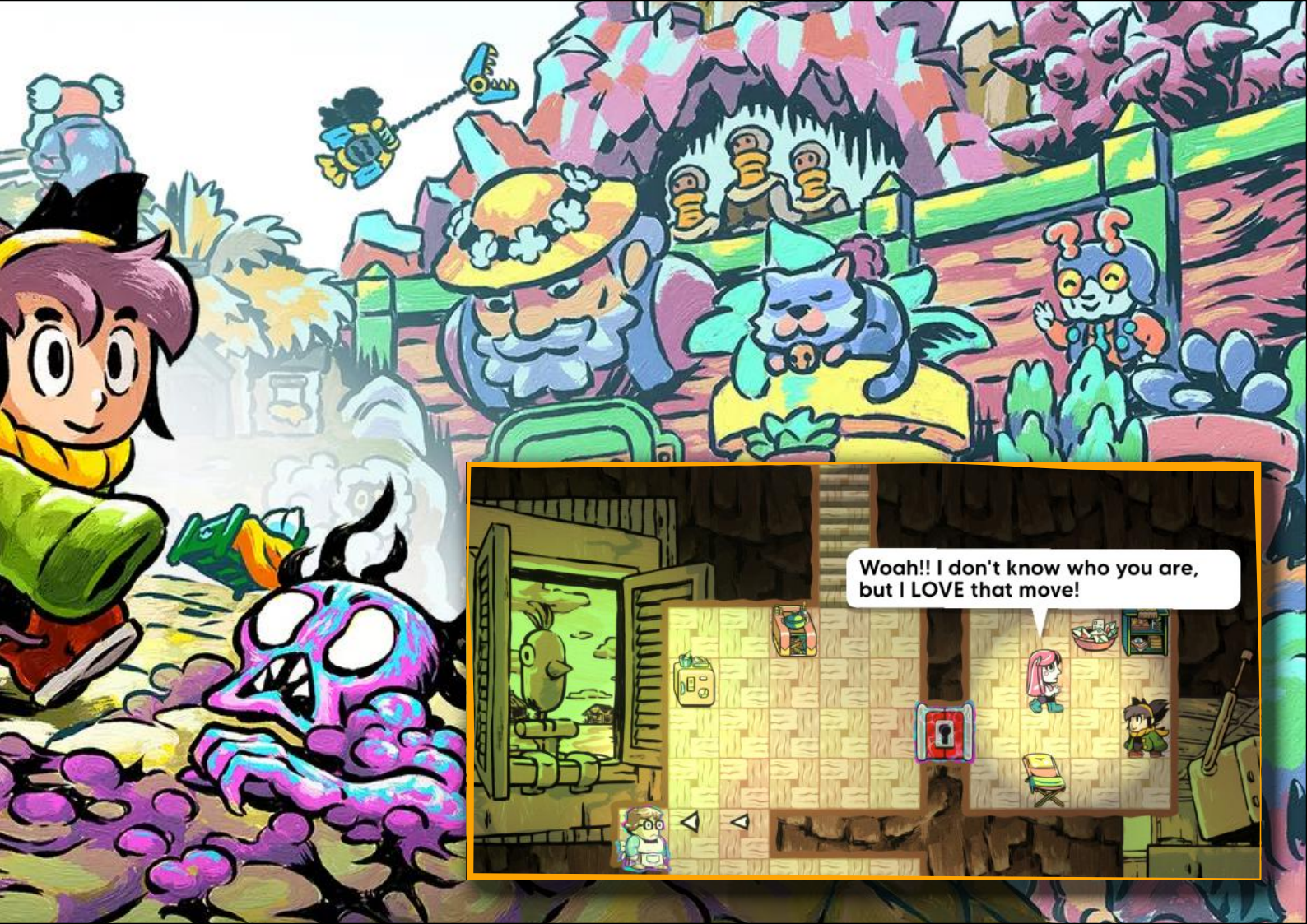
Publisher: Furniture & Mattress LLC

From: [STEAM](#), [EPICSTORE](#)

Arranger: A Role-Puzzling Adventure follows the story of Jemma, a small-town misfit on a journey of self-discovery. Venturing out beyond her stiflingly cozy confines, she finds an inspiring world - but also one ruled by fear, and a strange, immovable 'static' force. Can she disrupt a culture of stagnation, and find a place to fit into it?

Gameplay takes place on a unique, interconnected 'grid' that spans the entire world, snappily uniting movement, exploration, and combat. Watch the [TRAILER](#) to see how it works.

ARRANGER: A ROLE-PUZZLING ADVENTURE, LAUNCHING THIS SUMMER ON SWITCH, PLAYSTATION 5, NETFLIX AND PC/MAC.



"WE STARTED TALKING ABOUT THIS PROJECT ON MARCH 10TH, 2020, SO OBVIOUSLY A LOT HAS CHANGED IN THE WORLD SINCE THEN, BUT WE'VE DONE THE BEST WE CAN TO STAY POSITIVE IN A CHALLENGING ENVIRONMENT IN WHICH TO MAKE GAMES, AND TO CREATE SOMETHING BEAUTIFUL, BREEZY, AND MEMORABLE THAT STAYS TRUE TO EACH OF OUR SENSIBILITIES. WHILE WE'VE ALL BEEN IN GAMES FOR A WHILE, THIS WAS A MILESTONE PROJECT FOR ALL OF US - MY FIRST TIME WORKING ON A GAME FROM START TO FINISH, NICO'S FIRST TIME SHIPPING A FULL-SCOPE GAME ACROSS MULTIPLE PLATFORMS, AND DAVID'S FIRST FULL GAME PROJECT SINCE BRAID. THANKS TO ANYONE WHO GIVES IT A SHOT, IT MEANS A LOT TO US!" - CO-FOUNDER NICK SUTTNER.





HARVEST HUNT

FOLK HORROR ROGUELITE

Will you survive your vigil? Or succumb to the monsters lurking in the dark?

Developer: Villainous Games Studio

On: Windows

Publisher: Neonhive Games

From: [STEAM](#)

In the desolate lands of Luna Nova, death awaits the village every Harvest season. You have been chosen as the next Warden, to protect the villagers from the creatures that threaten to devour them - and to ensure their survival by gathering the precious resources they need to survive.

Don the Warden's mask and brave the Farmlands around the village of Luna

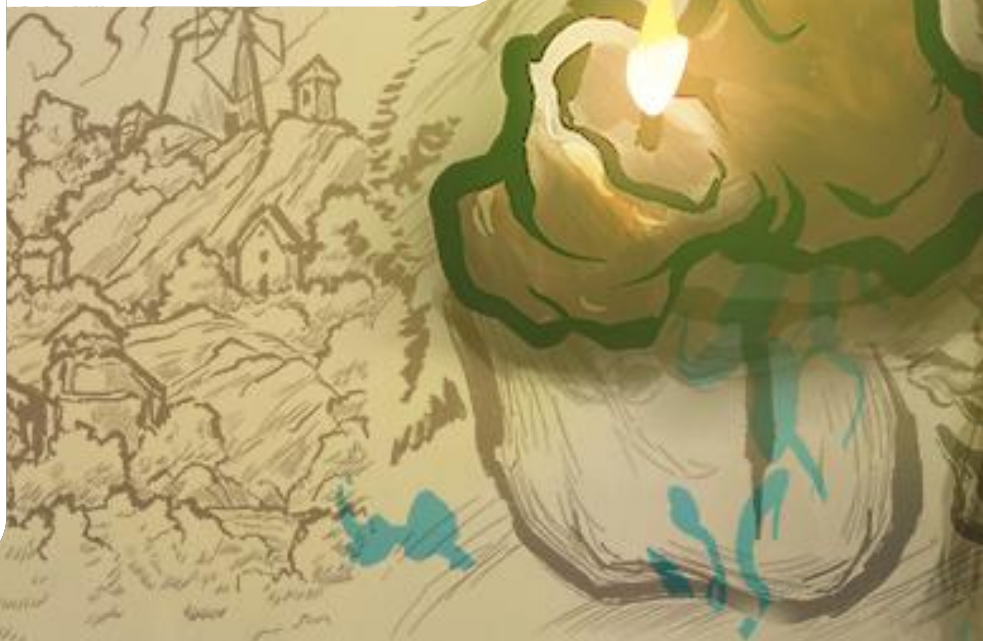
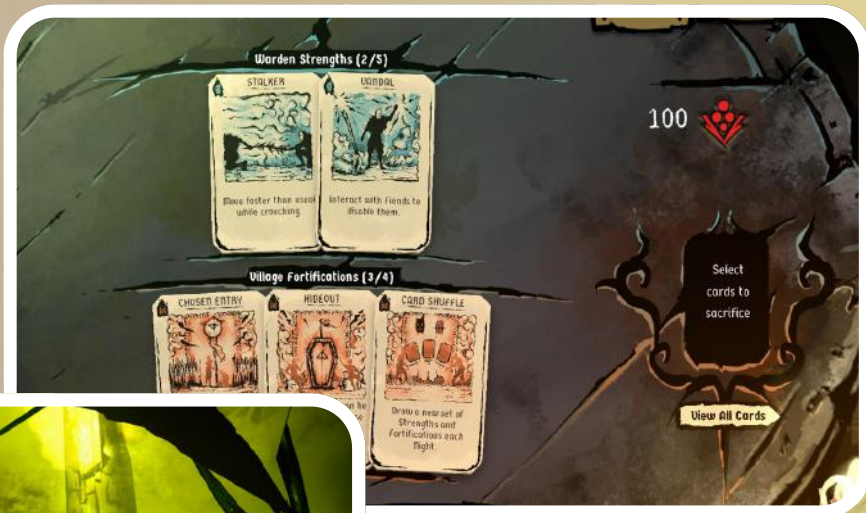
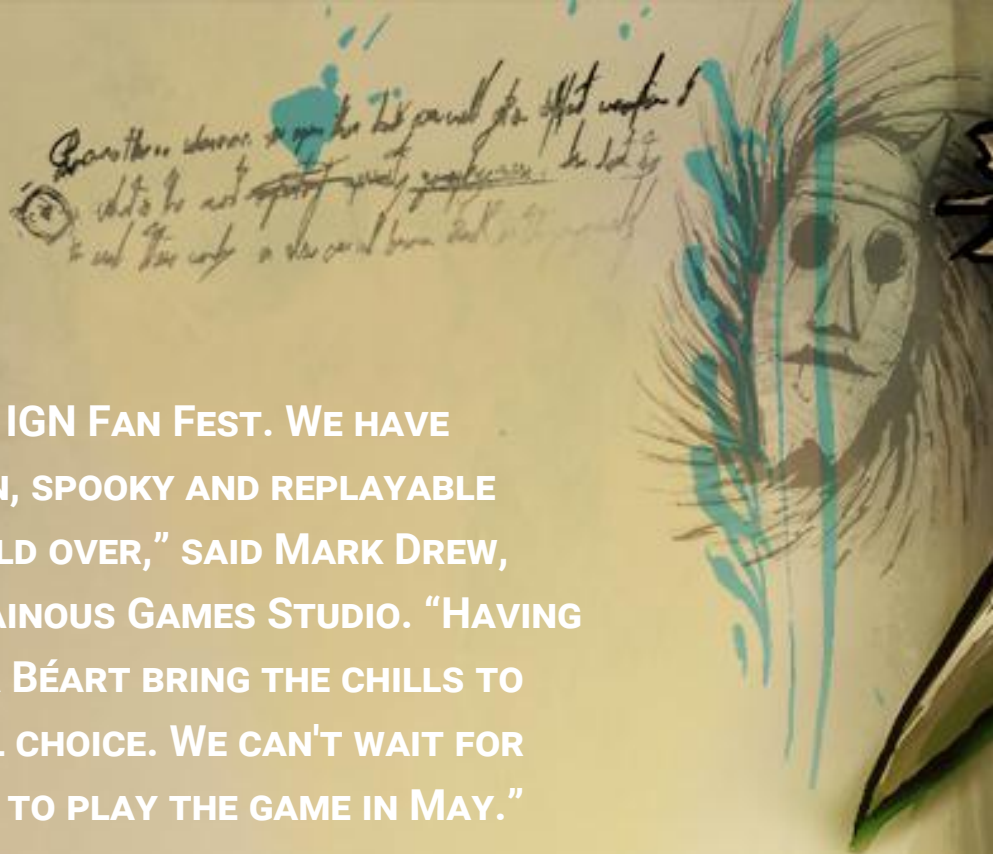
Nova. Seal your fate each night by drawing cards, known as Whispers, to unlock otherworldly abilities and modifiers that may help or hinder you in your vigil, affecting both the environment and the Devourer stalking your every move.

Brave grim surroundings, horrifying monsters and buried secrets to piece together the story of Luna Nova.

The eerie [TRAILER](#) reveals the plight of your forsaken village, as told by Samantha Béart (*Baldur's Gate 3*, *The Great Ace Attorney Chronicles*, *Cabernet*).

HARVEST HUNT WILL BE THE FIRST PUBLISHED TITLE BY NEW INDIE GAMES PUBLISHER NEONHIVE GAMES. THE GAME WILL BE AVAILABLE IN MAY 2024 AND A DEMO IS CURRENTLY AVAILABLE TO DOWNLOAD ON STEAM.

“AS A SMALL TEAM, WE ARE OVER THE MOON THAT THE TRAILER FOR HARVEST HUNT WILL BE APPEARING AT IGN FAN FEST. WE HAVE WORKED HARD TO HAVE A FUN, SPOOKY AND REPLAYABLE GAME FOR PLAYERS THE WORLD OVER,” SAID MARK DREW, CREATIVE DIRECTOR OF VILLAINOUS GAMES STUDIO. “HAVING THE ASTOUNDING SAMANTHA BÉART BRING THE CHILLS TO OUR TRAILER WAS A NATURAL CHOICE. WE CAN'T WAIT FOR EVERYONE TO SEE IT AND GET TO PLAY THE GAME IN MAY.”





KINGSRAVE LAUNCHES APRIL 17TH 2024 ON WINDOWS



CLICK THE POSTER FOR THE RELEASE DATE TRAILER



BUILDERS OF GREECE

From: [STEAM](#)

Immerse yourself in the beautifully recreated golden age of Hellenic city-states. Builders of Greece is a city management game that lets you display your strategic and economic mastery. Build your Polis from scratch, make meaningful decisions, trade, fight and expand to become the ultimate ruler.

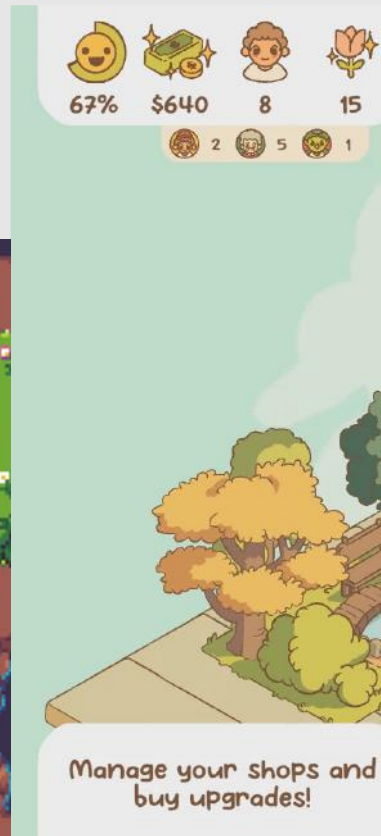
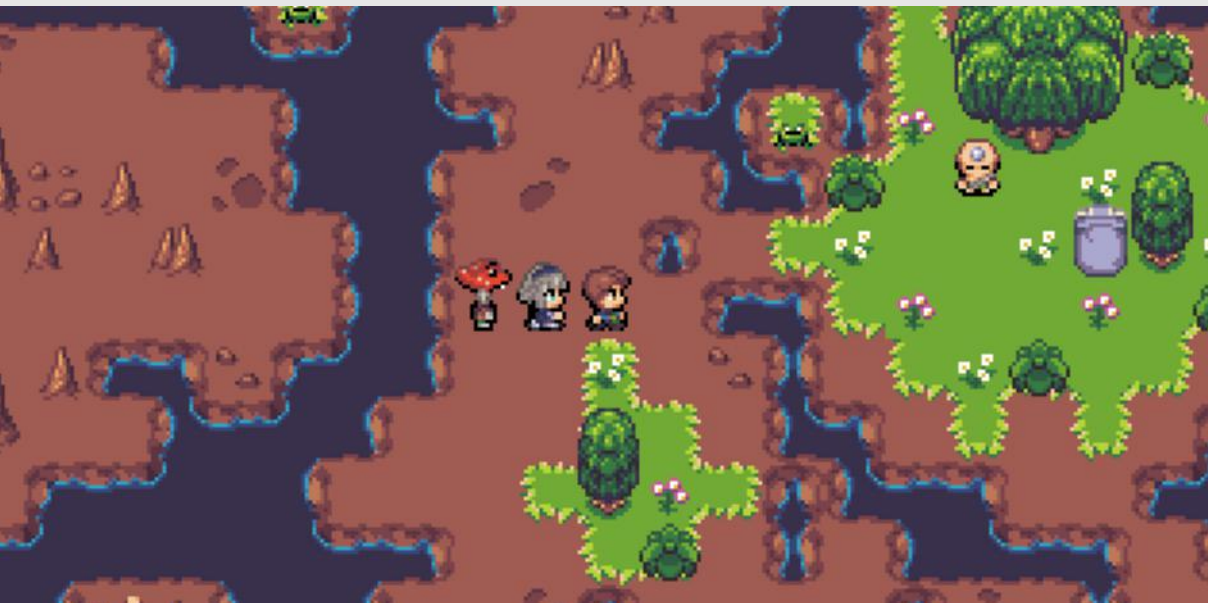
FEBRUARY 27TH

FEBRUARY 28TH

EVERING 1.0

From: [STEAM](#)

the story of Eldar, Prince of Onnya, who is obsessed with finding the origin of a legend. He has invested his life in it, often forgetting his royal duties. This is just the beginning of an epic adventure that will lead Eldar and his companions to travel the world in search of answers, and probably to find something they didn't know they were looking for.





CATS LOVE BOXES

From: **STEAM, GOG**

Fofiño and Lily are always in pursuit of fun, particularly boxes! We all know how much cats love boxes, no matter their size! Now they've set up the perfect plan to their funniest play and it's up to you to turn it into reality!

Help them to move the boxes around in this puzzle adventure!

FEBRUARY 28TH

FEBRUARY 28TH

MINAMI LANE

From: **STEAM**

Build your own street in this cozy, casual management sim! Unlock and customize buildings, manage your shops, and maximize the happiness of your villagers to complete quests and fill your street with love!



ALSO OUT IN FEBRUARY

- HELLCARD 1.0
- CLEM
- SHEEPY: A SHORT ADVENTURE
- SHANGHAI SUMMER
- WITCHHAND
- LYSFANGA: THE TIME SHIFT WARRIOR
- NEWS TOWER
- ULTROS
- FROGUE
- LORDS OF EXILE
- HELSKATE
- SMALLAND: SURVIVE THE WILDS
- RECOLIT
- NIDUS
- PLEASE, TOUCH THE ARTWORK 2
- BALATRO
- LAST EPOCH 1.0
- INKULINATI 1.0
- PACIFIC DRIVE
- SONS OF THE FOREST 1.0
- DICEFOLK
- TERROR AT OAKHEART
- A VOID HOPE
- DIVISADERO
- THE BREW BARONS



SNUFFKIN: MELODY OF MOOMINVALLEY

From: [STEAM](#)

Experience a beautifully crafted and quintessentially Nordic game, brought to life with stories, emotions, and a melancholic atmosphere set in Tove Jansson's vivid and beloved world of Moomin. You are invited to a wholesome experience for every age that combines open-world mechanics with puzzles, stealth, and melodic elements!

MARCH 7TH

MARCH 12TH

GOBLIN STONE

From: [STEAM](#)

Goblins have been hunted to near extinction by relentless adventurers in their thirst for experience and loot. Embark on a heartwarming roguelike adventure to rebuild their lair and help them thrive once more in this award-winning turn-based RPG where every decision counts.



GAME LIBRARY

Y SORTING BY YEAR - 1984

Attack of the Mutant Camels



Attack of the Mutant Camels

Atari 8-Bit
1984
Complexity:



LLAMASOFT: THE JEFF MINTER STORY

From: [STEAM](#), [GOG](#)

42 of the weirdest, trippiest, sheepest games ever created. Enter the mind of Jeff Minter, the legendary creator of Attack of the Mutant Camels, Gridrunner, and Tempest 2000, in this interactive documentary from Digital Eclipse.

MARCH 13TH

MARCH 14TH

AZOOVE

From: [STEAM](#)

Adventure with friends in this co-op card roguelike, bravely crossing the dangerous Azoove desert. Manage resources and communicate effectively to survive the journey and return the cursed book to the Library. Strategize and make it there in time to seal the evil fiend Ur'gan!





DISTANT BLOOM

From: [STEAM](#)

From a world in ruins to a world in bloom. This serene management game lets you explore an alien planet where things have gone amiss. Harness the power of plants to restore the environment and build a flourishing community with your crewmates.

MARCH 27TH

MARCH 28TH

PEPPER GRINDER

From: [STEAM](#), [GOG](#), [HUMBLE](#), [EPICSTORE](#)

Shipwrecked and robbed of her treasure, Pepper must spin up her trusty sidearm to reclaim what the mischievous Narlings stole. Armed with Grinder, Pepper burrows through terrain & water, controls machines, and pulverizes all enemies blocking the way towards recovering her missing fortune - with interest!



ALSO OUT IN MARCH

- CRICKET THROUGH THE AGES
- PARRY NIGHTMARE
- FLORAMANCER: SEEDS AND SPELLS
- BERSERK BOY
- LITTLE LEARNING MACHINES 1.0
- TIME TO MORP
- ZORIA: AGE OF SHATTERING
- BACKPACK BATTLES
- BORE BLASTERS
- KING OF THE BRIDGE
- SUMMERHOUSE
- PASSING BY: A TAILWIND JOURNEY
- SLAVANIA
- HIGHWATER
- LIGHTYEAR FRONTIER
- BREACHWAY
- BULWARK: FALCONEER CHRONICLES
- GO FIGHT FANTASTIC
- NECROSMITH 2
- OPEN ROADS



TURBO KID

From: **STEAM**

APRIL 10TH

A BMX-powered pixel-art Metroidvania gore-fest based on the film Turbo Kid.

Run, crawl, jump, hang, and, for the very first time in a Metroidvania (don't research this), bike your way through the world! Ladies and gentlemen, we give you the height of human-powered transport technology: the all-terrain Bike!

As Kril the hermit crab, you'll need to wear the trash around you as shells to withstand attacks from enemies many times your size. Trash is not only a way of life, but a valuable resource, used for everything from fashion to firearms.

Embark on an epic treasure hunt to buy back your repossessed shell, and discover the dark secrets behind the polluted ocean.

APRIL 25TH

From: **STEAM**

ANOTHER CRAB'S TREASURE



ALSO OUT IN APRIL

- WITHERING ROOMS 1.0
- BEAT SLAYER
- DEATH NOODLE DELIVERY
- BIOMORPH
- BOTANY MANOR



- CARD CRAFT 1.0
- SPACE PRISON
- UNDERSPACE

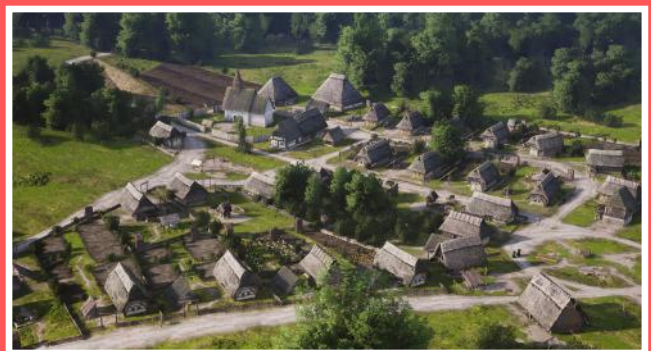


- AIYANA
- EUROPA

- KINGSGRAVE



- GUILD SAGE: VANISHED WORLDS
- WHISKER WATERS
- EIYUDEN CHRONICLE: HUNDRED HEROES
- TALES OF KENZERA: ZAU
- ODDSPARKS: AN AUTOMATION ADVENTURE
- MANOR LORDS



- THE CURSE OF GRIMSEY ISLAND



WORLD OF GOO 2

From: **EPIC**

MAY 23RD

Use living liquid creatures to build bridges, grow towers, terraform terrain, and fuel flying machines. The world is beautiful, dangerous, and evolving.

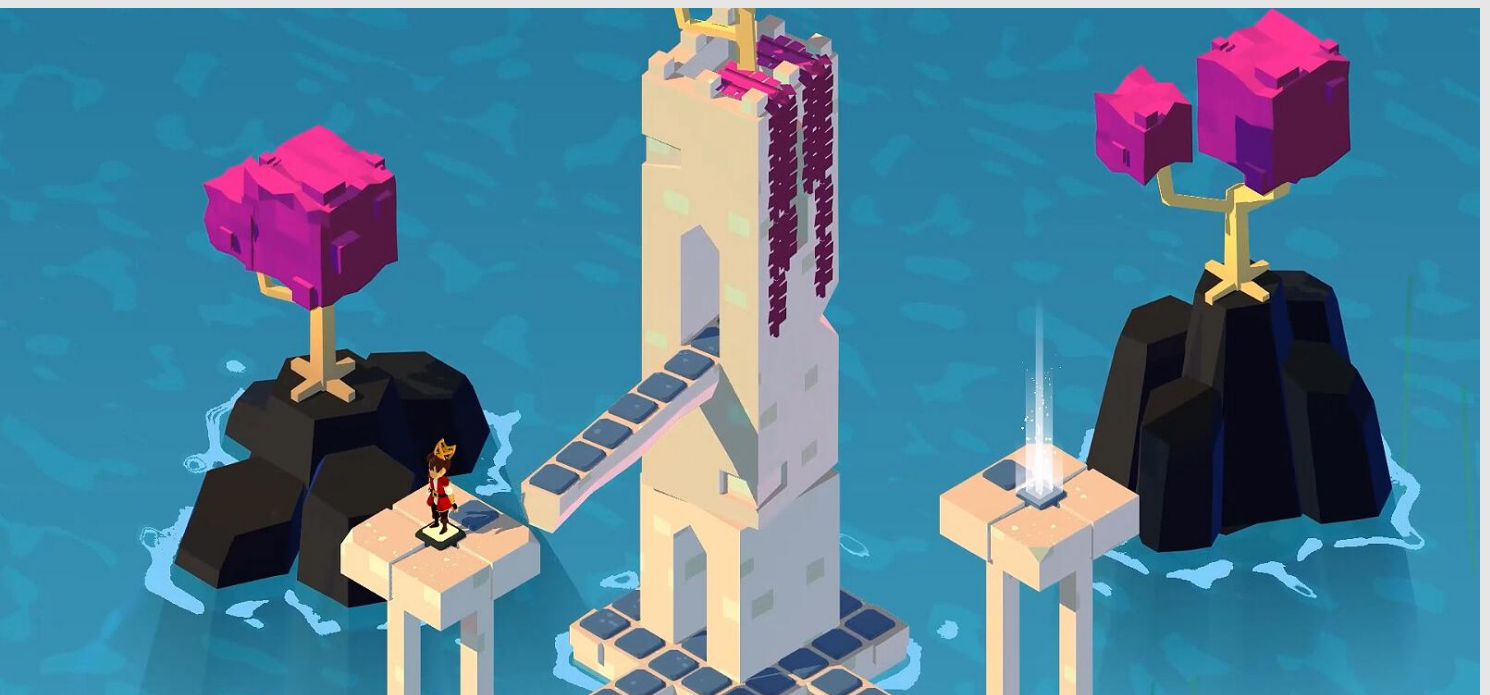
Guide Aarik through wreck and ruin in this relaxing perspective puzzle adventure where the puzzle is your environment. Using your fathers crown repair, rework and rewind to mend your broken world.

There is beauty in chaos and Aarik's world is no exception.

MAY 24TH

From: **STEAM**

AARIK AND THE RUINED KINGDOM





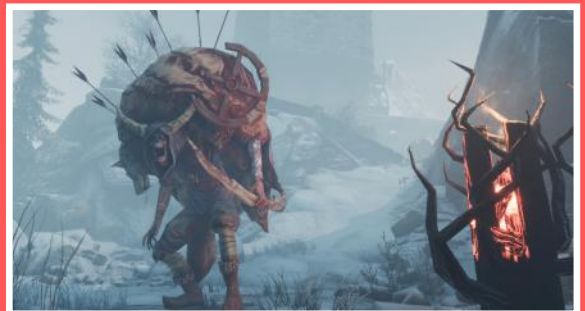
ALSO OUT IN MAY

- GIFT



- DIE BY THE BLADE

- MORBID: THE LORDS OF IRE



- UMBRACLAW



CATCH THE NEXT
INDIEFIX

EVERY TUESDAY

HERE AT

THE DIG

BY *Dear,* **INDIEGAMES**