



*Dear,* **INDIEGAMES**

# **THE DIG**

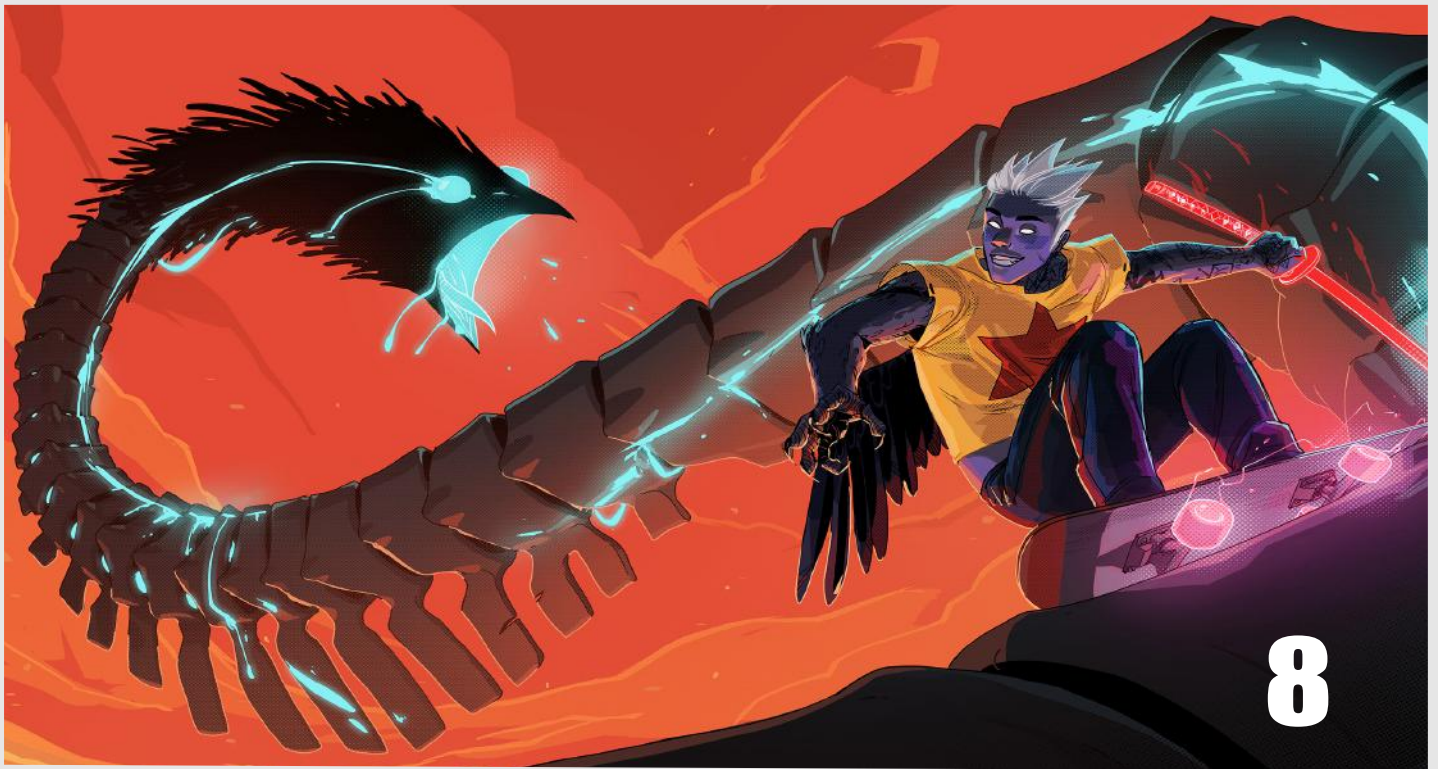
**INDIEFIX ISSUE #3 - THE LATEST IN INDIEGAME NEWS**





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# AIRHEAD FEB 12TH

**Developer:** Octato, Massive Miniteam

**Publisher:** HandyGames

**On:** Windows, PS5, XBS/X

**From:** [STEAM](#), [EPICSTORE](#), [GOG](#)

WATCH THE [TRAILER](#)

**P**lay as *Body*, a small creature who meets a round, inflated organism and uses it as a head. And while *Head* is slowly but surely deflating, you have a chance to save its life.

You look like you have a good set of shoulders. So why not get ahead and use that inflated brain of yours to solve intricate puzzles within a sprawling, interconnected *Metroidvania*.

This is a world where mind and body must work as one to survive... Sometimes



# UDO FEB 1ST

**Developer:** Blue Firefly Studio

**Publisher:** Short N Sweet

**On:** Windows, Switch

**From:** [STEAM](#)

WATCH THE [TRAILER](#)

**A** delicious arcade down-scroller roguelike where you dig into a creepy hole with an oversized drill!

The only way is down, and what'll you find? Mysterious technologies and strange creatures who definitely don't want you around. The good news is that those mysterious technologies will help improve your drill and suit, letting you dig even deeper!

Just keep digging, just keep digging lalalala laaaaaa.



# RELEASE DATES ANNOUNCED



**Developer:** Lunarch Studios

**Publisher:** Behaviour Interactive Inc

**On:** Windows

**From:** [STEAM](#)

WATCH THE [TRAILER](#)



**ISLANDS  
OF INSIGHT  
FEB 13TH**

**“T**here are hundreds of hours of puzzle content waiting in *Islands of Insight*. We think it's the biggest collection in a puzzle game period.” - Elyot Grant

A shared-world puzzle game you can explore and journey with over 10,000 puzzles to solve across 5 unique biomes. I'm not sure we have had a game quite like this before. Seekers - Go seek!







# LYSFANGA: THE TIME SHIFT WARRIOR FEB 13TH

...ting. This god must have been quite the warrior.  
...e never been much for... selflessness.



**Developer:** Sand Door Studio

**Publisher:** Spotlight by Quantic Dream

**On:** Windows

**From:** [STEAM](#), [EPICSTORE](#)

**WATCH THE [TRAILER](#)**

**“***It has been an incredible adventure, with the game starting as a student project and evolving into our studio's first-ever title,” - Thibault Legouet*

*I haven't seen time-bending game mechanics used as effectively as this since Prince of Persia.*

*The hack'n'slash combat feels fast, impactful, and satisfying. However, where Lysfanga really shines is how the Remnant mechanic is used to create clones of yourself to overcome enemies and solve puzzles.*

*I had a blast flexing my tactical muscle in the Gamescom demo, and you will too, in the upcoming Steam Next Fest.*



**Developer:** Phantom Coast

**Publisher:** Phantom Coast

**On:** Windows, Mac

**From:** [STEAM](#)

**WATCH THE [TRAILER](#)**

**In three weeks, you'll be able to shred your way through the afterlife like a veritable god of skating!**

*Oh boy, I am too excited for Helskate and so happy a demo is available right now!*

Skate and slash your way through Vertheim, a hellscape full of monsters and Skate Gods to defeat in epic battles!

*Chain combos, do ollies, ignite enemies when you jump, throw shurikens, and plant explosives charges. Do all this and more while looking good with sick threads and fresh ink.*



**HELSKATE  
FEB 15TH**







# TELMARI FEB 16TH



**Developer:** Phoenix Blasters  
**Publisher:** Phoenix Blasters  
**On:** Windows, Mac, Linux  
**From:** [STEAM](#), [ITCHIO](#)  
**WATCH THE [TRAILER](#)**

**H**elp *Telmari* save her *Sunflowers* on her journey to the *Demon Tree*

*So many questions.*

*Armed with your trusty bow and plunger-headed arrows, strike your own path. Take the easy long road, or shoot your shot and make your own shortcut to the Demon Tree.*

*Also, you have a cat companion- SOLD!*



**Developer:** Thomas Waterzooi  
**Publisher:** Thomas Waterzooi  
**On:** Windows  
**From:** [STEAM](#)  
**WATCH THE [TRAILER](#)**

**I**n honour of the 75th anniversary of James Ensor's passing in 2024, players are invited to dive into the world of the Belgian Modern Art pioneer.

*A wholesome experience for relaxing, reflecting, and playful tinkering.*

*Help a wandering skeleton artist navigate the surreal painted universe of James Ensor.*



# PLEASE, TOUCH THE ARTWORK 2 FEB 19TH





**Developer:** Gentle Giant  
**Publisher:** Gentle Giant  
**On:** Windows, Mac  
**From:** **STEAM**

WATCH THE **TRAILER**

**“A** heartfelt thank you to our Early Access players who have been with us since the beginning, and a big welcome to new players to discover what Spiritfall holds for them.” - Avrahamy

A platformer that is all about cool flashy combos and divine spirits who offer powerful blessings.

After 10 monthly updates, the full launch will include the final region of The Brink, along with new enemies, a final boss fight, and access to all the weapons and their final forms.



## BALATRO FEB 20TH

**Developer:** LocalThunk  
**Publisher:** Playstack  
**On:** Windows, PS4/5, XBS/1, SWITCH  
**From:** **STEAM**

WATCH THE **TRAILER**

**A** hypnotically satisfying deck-builder where you play illegal poker hands, discover game-changing jokers, and trigger adrenaline-pumping, outrageous combos.

I guarantee you have not played a poker game quite like this. I'm not sure I even understand all the rules, but I know I'm having a tonne of fun when I load up the demo.

Use different Decks, Jokers, Tarot cards, Planet cards, Spectral cards, and Vouchers to get your deserved victory!





# REVEIL MAR 6TH

**Developer:** Pixelsplit

**Publisher:** Daedalic Entertainment

**On:** Windows, PS4/5, XBOX/S/1

**From:** [STEAM](#)

**WATCH THE [TRAILER](#)**

**S**tep right up, don't be scared! This is only a memory. Or is it a dream? Or, perhaps a bit of both bleeding into your reality...

Come on, be honest, does anyone actually enjoy the circus? It is a focal point for so many horror stories across multiple mediums. Surely, that's a sign.

Missing wife and daughter, fragmented memories, and puzzles everywhere. All the ingredients of a psychological horror



# TIME TO MORP MAR 7TH

**Developer:** Team HalfBeard

**Publisher:** Yogscast Games

**On:** Windows

**From:** [STEAM](#)

**WATCH THE [TRAILER](#)**

**I**f making a fully-automated base and wrangling cute, plush, yet chaos-driven little creatures sounds like it's up your alley, be sure to dive into the free Prologue; [Time to Morp: First Contact](#) today!

A cosy and cute colony sim where you land on a new planet and discover a spreading corruption endangering the local creatures.

Since you're not heartless, you start to gather the lil Morps, build a base, and find a way to save them.





# SUMMERHOUSE MAR 8TH

**Developer:** Friedemann

**Publisher:** Future Friends Games

**On:** Windows, Mac

**From:** **STEAM**

**WATCH THE [TRAILER](#)**

**A** love letter to the feeling of long lost summer afternoons.

*Every now and then, we need a break from the competitive highs of gaming. We need to chill out.*

*No rules. No pressure.*

*Soak in the atmosphere and lose yourself in the soothing sounds of summer afternoons. The whistling winds of the mountain. As you paint yourself a neighbourhood of tiny, beautiful lived in homes.*

*Ah, that's the life.*





# STAR RACER MAR 8TH

**Developer:** Whatnot Games

**Publisher:** Whatnot Games

**On:** Windows, Mac

**From:** [STEAM](#)

**WATCH THE [TRAILER](#)**

**S**trap in for a high-octane retro racer that will challenge you within the cosmic circuit. Speed, drift, soar, shoot and smash your way to victory.

Feel the rush of speeding across the stars and defy gravity as you compete in an intense battle across the intergalactic racetrack.

Taking you to new heights as you jam out to featured tracks by legendary composer Grant Kirkhope (*Banjo Kazooie*, *GoldenEye 007*).



# ABIOTIC FACTOR MAY 2ND

**Developer:** Deep Field Games

**Publisher:** Playstack

**On:** Windows

**From:** [STEAM](#)


**WATCH THE [TRAILER](#)**

**A**s a GATE employee, you extend the bounds of human knowledge and seek to explain the unexplainable - including anomalies and paranormal entities: from gravity-distorting artifacts to supernatural creatures with an unbridled instinct for violence. Safety, security, and secrecy are of the utmost importance... usually.

*I'm not sure I could be more convincing than that, so I'll just say that this is a survival crafting experience full of chaos brought on by the world's greatest minds- FUN!*







# GUILD SAGA: VANISHED WORLDS APR 16TH

**Developer:** Ocelot

**Publisher:** Ocelot

**On:** Windows

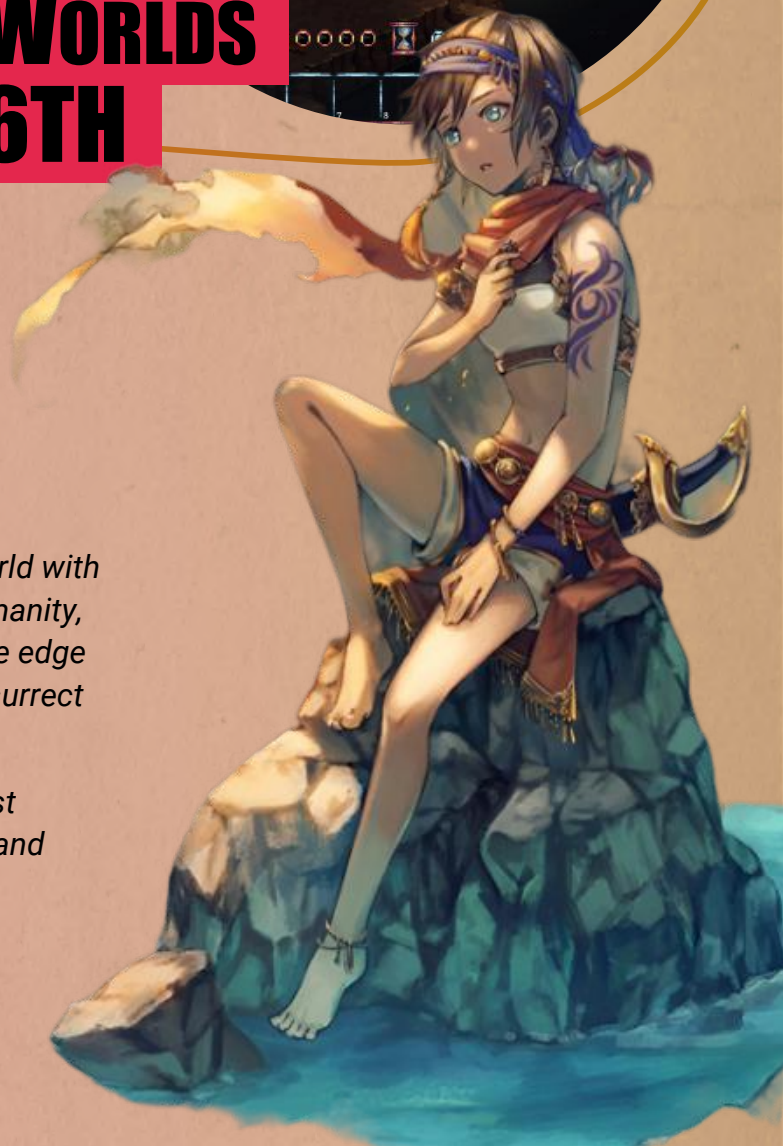
**From:** [STEAM](#)

**WATCH THE [TRAILER](#)**

**A** *n immersive RPG experience inspired by classics like Final Fantasy Tactics and EverQuest*

*You thought your life was bad? Try living in a world with an enraged deity threatening his wrath upon humanity, the kingdoms of man, elf, and beast teeter on the edge of war, and a mysterious cabal attempting to resurrect an ancient evil that almost tore the world in two.*

*To survive in a crazy world such as this, you must assemble the perfect party by recruiting heroes and animal companions throughout the continents of Aarde. For you have a mission of grave importance. Unravel mysteries, explore uncharted continents, and seek opportunity.*







# MICEGARD

**Developer:** Game Dynasty, Aivictory

**Publisher:** Game Dynasty

**On:** Windows

**From:** **STEAM**

**P**lay MiceGard, adventure game where viking mice fight for honor, fame and survival. Explore the world inspired by Norse mythology, meet with gods and warlocks and seize the glory of the fiercest mouse-warrior in this action-packed saga!



# SOVEREIGN SYNDICATE

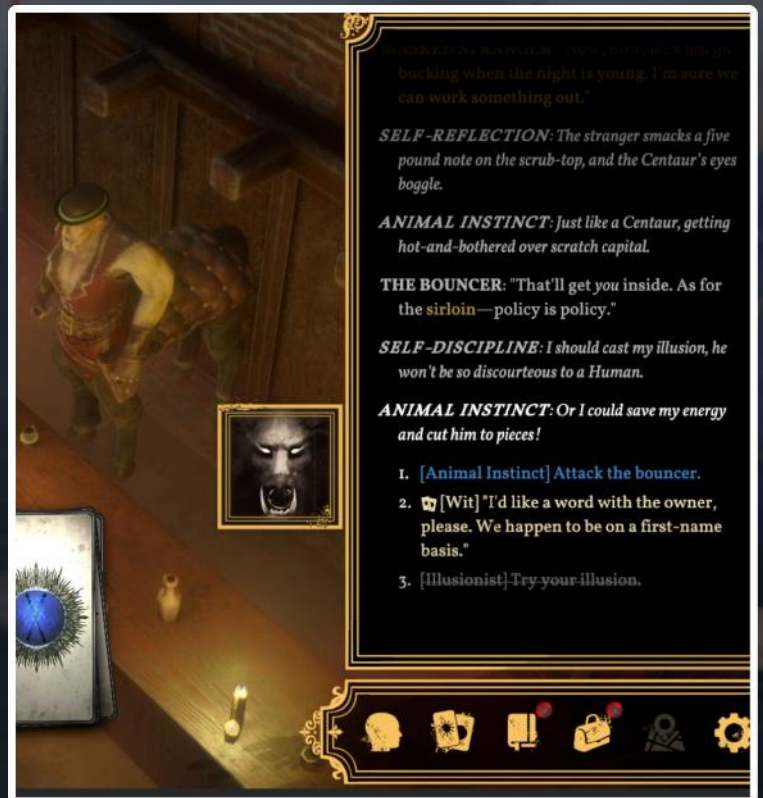
**Developer:** Crimson Herring Studios

**Publisher:** Crimson Herring Studios

**On:** Windows

**From:** **STEAM, GOG**

**A** Victorian steampunk RPG with tarot cards instead of dice. Investigate the disappearance of society's most vulnerable to uncover a mysterious cult. Play as three characters, each with their own skills and motivations. Customize your characters with narrative choices to unlock new tarot cards.



*...backing when the night is young. I'm sure we can work something out."*

**SELF-REFLECTION:** The stranger smacks a five pound note on the scrub-top, and the Centaur's eyes boggle.

**ANIMAL INSTINCT:** Just like a Centaur, getting hot-and-bothered over scratch capital.

**THE BOUNCER:** "That'll get you inside. As for the sirloin — policy is policy."

**SELF-DISCIPLINE:** I should cast my illusion, he won't be so discourteous to a Human.

**ANIMAL INSTINCT:** Or I could save my energy and cut him to pieces!

1. [Animal Instinct] Attack the bouncer.
2. [Wit] "I'd like a word with the owner, please. We happen to be on a first-name basis."
3. [Illusionist] Try your illusion.



# NEW INDIE GAMES

## HOME SAFETY HOTLINE

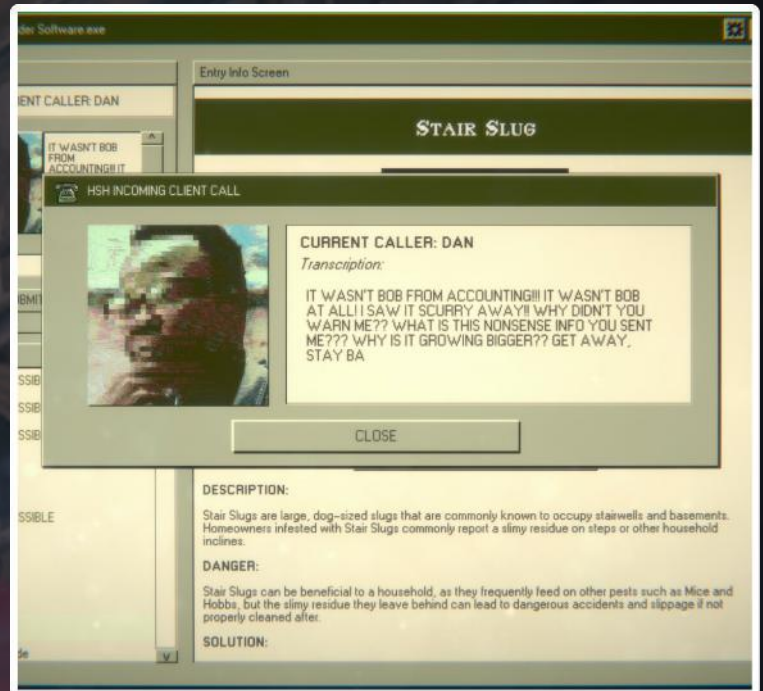
**Developer:** Night Signal Entertainment

**Publisher:** Night Signal Entertainment

**On:** Windows

**From:** [STEAM](#)

**H**ome Safety Hotline is an analog horror inspired telephone operator simulator where you answer incoming callers' questions about what's inside their home. Read through a vast catalog of common pests and household hazards, and do your best to become an expert in home safety. You will be held responsible for what happens.



## KINGSVEIN

**Developer:** Rad Codex

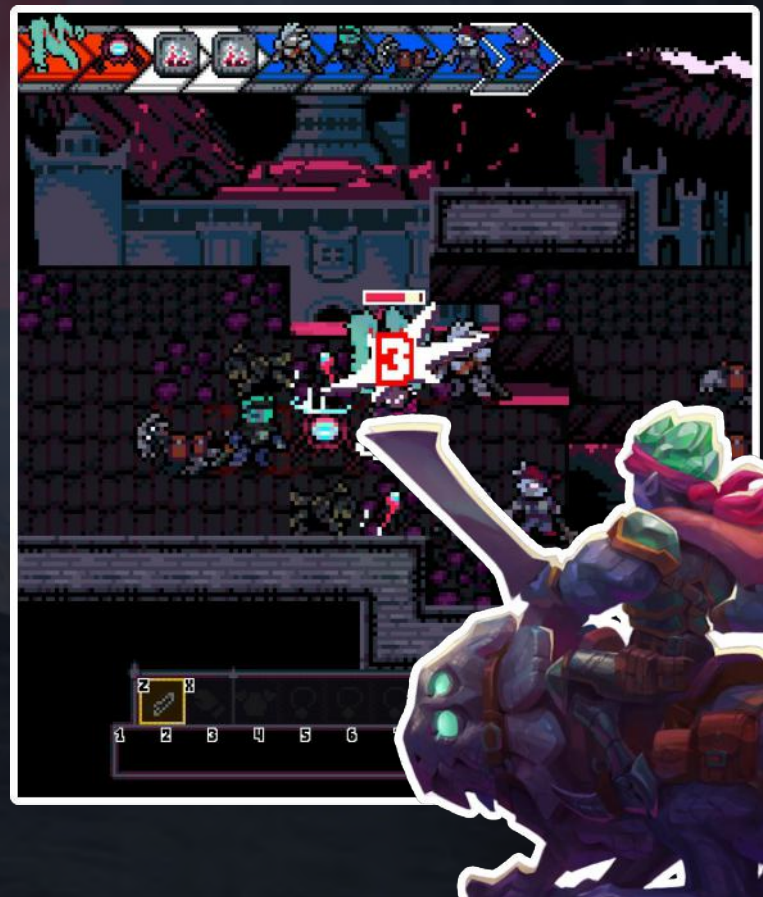
**Publisher:** Rad Codex

**On:** Windows

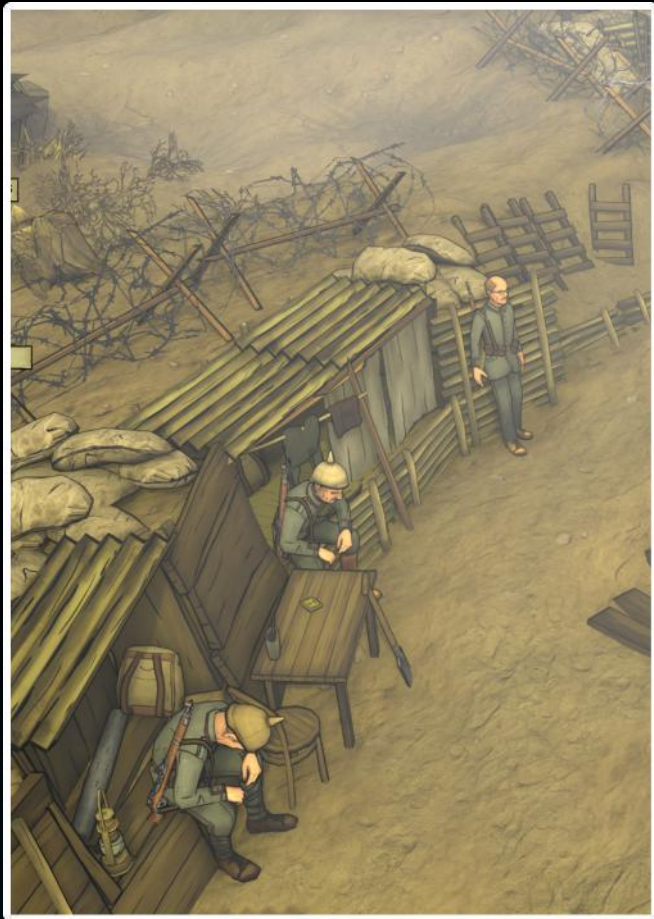
**From:** [STEAM](#)

**E**xplore and reclaim the infested castle-city of Kingsvein! Ride into its depths on your trusty wyvern, and lead your customizable party of Knights and Mystics in deep tactical combat.

From the maker of the highly-rated Horizon's Gate, Voidspire Tactics and Alvora Tactics.







# ALL QUIET IN THE TRENCHES

**Developer:** Totally Not Aliens

**Publisher:** Totally Not Aliens

**On:** Windows

**From:** [STEAM](#)

**A** narrative turn-based strategy RPG set in World War I. Get to know your soldiers, take care of their needs and lead them in battle, trying to strike a precarious balance between the ambitions of your superiors and the survival of your men.



The chaos of war threatens the physical and mental well-being of the soldiers. Again and again you have to make decisions in an attempt to face the fatal coincidences of the battlefield.

# FIRST CUT: SAMURAI DUEL

**Developer:** Night Eyes Interactive

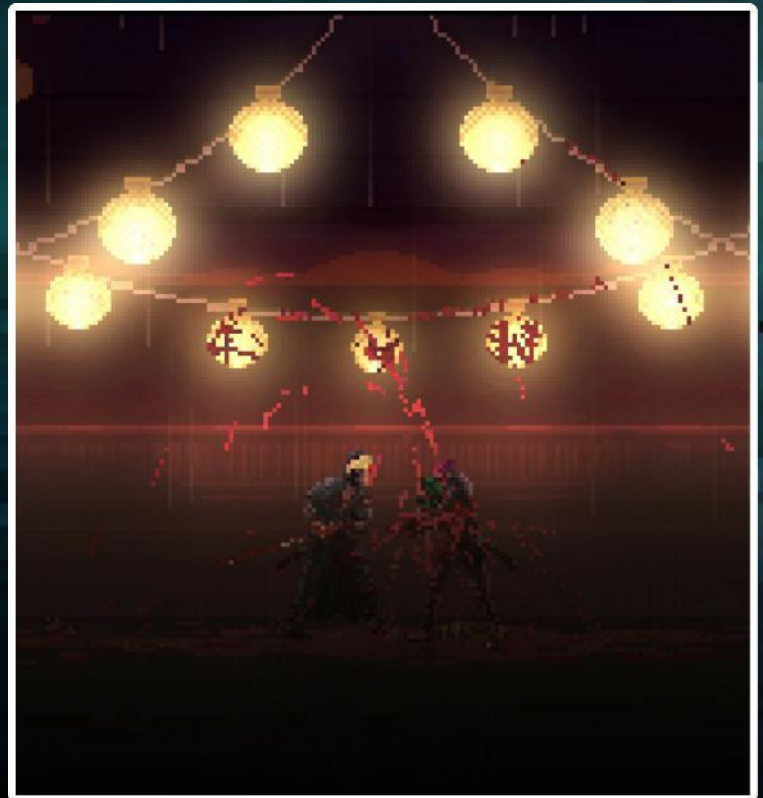
**Publisher:** Night Eyes Interactive

**On:** Windows

**From:** [STEAM](#)

**E**very strike is lethal in this blood-soaked sword fighting game. Slash, clash, parry, dodge and watch limbs fly. Choose your move carefully - the first cut is also the last.

A refined and intuitive fighting system. It takes a minute to learn, and a lifetime to master.



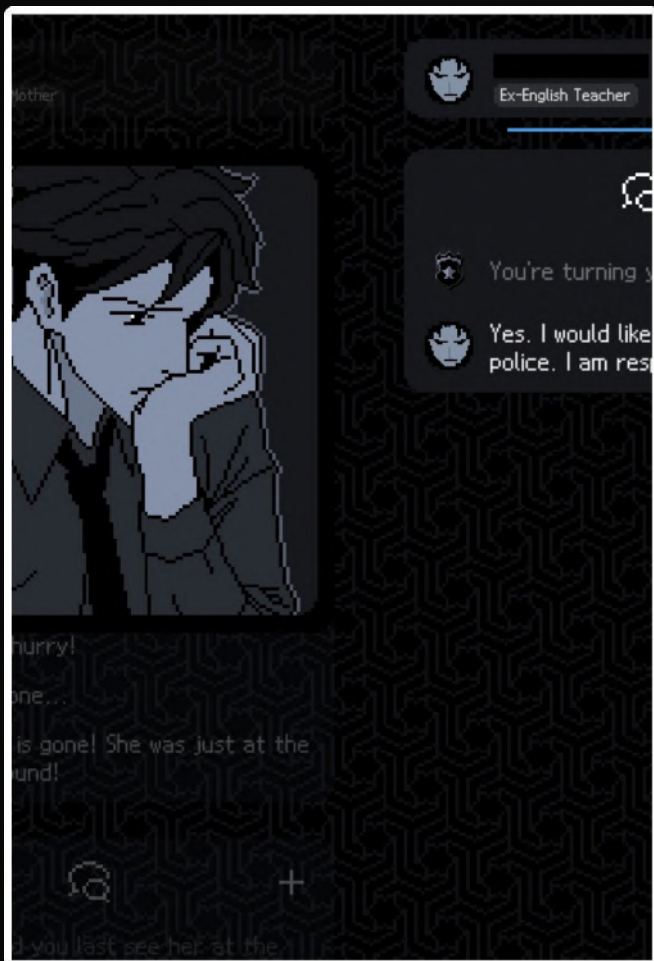


# ULTROS



**ULTROS LAUNCHES FEBRUARY 13TH 2024 ON PC,  
PLAYSTATION 5|4, AND MAC.  
CLICK THE POSTER FOR THE RELEASE DATE TRAILER**





## NO CASE SHOULD REMAIN UNSOLVED

**Developer:** Somi  
**Publisher:** Somi  
**On:** Windows, Mac  
**From:** [STEAM](#)

**T**welve years after Senior Inspector Jeon Gyeong's retirement, she is visited by a young police officer: a woman who pleads with her to reexamine Seowon's case. But with each uncovered memory, only one thing becomes clear: everyone in Seowon's vicinity was lying.

A detective game where players uncover and piece together memory fragments to solve a long-forgotten case. Follow former police detective Jeon Gyeong as she acquires clues and testimony relating to the case of a missing girl.

## TURNIP BOY ROBS A BANK

**Developer:** Snoozy Kazoo  
**Publisher:** Graffiti Games  
**On:** Windows, XB1/X/S, SWITCH  
**From:** [STEAM](#), [EPICSTORE](#), [HUMBLE](#)

**T**urnip Boy is back! This time he's teaming up with the fearsome Pickled Gang to plan and execute the weirdest heist of all time. Shake down hostages, steal precious valuables, battle the fuzz, and use wacky tools bought off the dark web to move further into the vaults of the Botanical Bank.





# THE CUB

**Developer:** Demagog Studio

**Publisher:** Untold Tales, Gamersky Games

**On:** Windows

**From:** **STEAM**

**F**rom the creators of *Golf Club Nostalgia* and *Highwater*. Return to their whimsical, neon-lit apocalypse in a *Jungle Book* meets *The Armageddon* fusion. Parkour through the remains of humanity as a child being hunted, while catchy end-of-days tunes and curious survivor stories play on the radio.

Meticulously drawn and stylized to look like the classic animated films of the late 90s - *Atlantis*, *Tarzan*, *Road to El Dorado* - while also taking a page from *Samurai Jack*'s creator Genndy Tartakovsky's critically acclaimed series, *Primal*.



**ALL INDIEGAMES**

**RELEASED FROM JAN 15<sup>TH</sup>**

**TO JAN 20<sup>TH</sup>**





CATCH THE NEXT  
**INDIEFIX**

EVERY TUESDAY

HERE AT

**THE DIG**

BY *Dear,* **INDIEGAMES**