



*Dear,* **INDIEGAMES**

# THE DICO

**INDIEFIX** ISSUE #11 - THE LATEST IN INDIEGAME NEWS





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GREETINGS, HUNGRY  
ADVENTURER!

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ATTENTION ALL CHAMPIONS! GET  
YOUR HELMETS AND SWORDS  
READY FOR THE ULTIMATE QUEST!

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## RELEASE DATES ANNOUNCED

**26-27** **MAY**      **28-29** **JUNE/JULY/AUGUST**

The title card features a vibrant, stylized illustration of a coastal archipelago. In the foreground, a woman in traditional, ornate attire stands holding a large, double-headed axe. To her right, the back of another character's head and shoulders is visible. The background shows a lush green coastline with a blue sea and a bright sky with white clouds. The title 'ALZARA' is written in large, bold, red letters with a white outline, and 'RADIANT ECHOES' is written in smaller, white, all-caps letters below it. A decorative golden archway with intricate patterns and spikes frames the title.

# ALZARA

## RADIANT ECHOES

**Bring  
peace to a world on the brink  
of war by working together through the power of  
the elements in this 3D turn-based JRPG.**

**Developer:** Studio Camelia

**Publisher:** Studio Camelia

**On:** Windows

**From:** [STEAM](#)

**D**eveloped in collaboration with Japanese composer Motoi Sakuraba (Dark Souls, Golden Sun) and artist Yoshiro Ambe (Genshin Impact, Fire Emblem Heroes, Trials of Mana), ALZARA Radiant Echoes is a 3D turn-based JRPG aimed to be released on PC and consoles in 2026.

The game tells the tale of four heroes in the harsh realities of an invasion, where the concept of sharing becomes a moral battleground with profound consequences. During their journey, players will traverse the Taqsim archipelago's stunning landscapes and spearhead the Resistance against the militaristic Vedorian nation.

**THE [REVEAL TRAILER](#) OPENS A WINDOW TO A VIBRANT TRIBUTE TO THE GOLDEN AGE OF JRPG'S!**

**IN ALZARA RADIANT ECHOES, PLAYERS EXPLORE A FANTASY MEDITERRANEAN ARCHIPELAGO IN A WORLD ON THE BRINK OF WAR. AN ADVENTURE AWAITS YOU ON [KICKSTARTER](#).**

# A VIBRANT TRIBUTE TO JRPG CLASSICS

- ▶ FULLY FUNDED IN 48HRS!! (£4,300 UNTIL ENGLISH VOICE ACTING STRETCH GOAL)
- ▶ ENDS FRIDAY 14TH JUNE AT 11PM BST

CLICK IMAGES TO ENLARGE





# Paper Sky

**Fold, Glide, and Deliver your message in a semi-open world Paper Plane adventure!**

**Developer:** BRUTE FORCE

**Publisher:** BRUTE FORCE

**On:** PC, Mac, Linux, SWITCH

**From:** [STEAM](#)

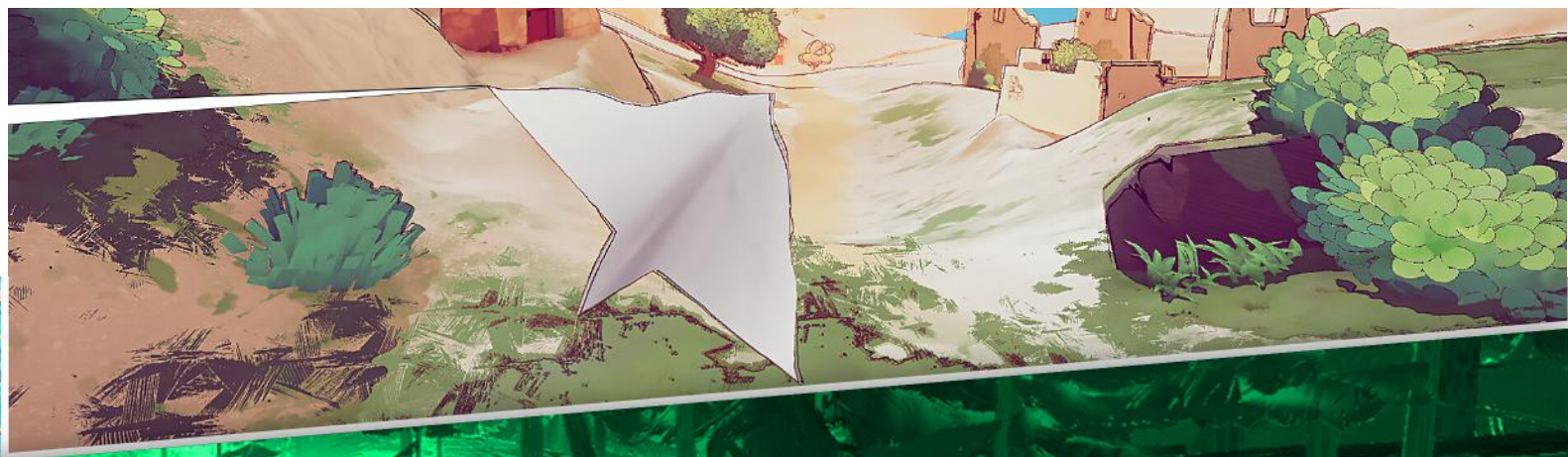
In this hand-crafted, semi-open world escapade, players will control a paper plane through exciting and connected worlds. This is not a free-flight plane game; instead, you must build up vertical momentum to smoothly glide through increasingly difficult environments, requiring a quick adaptation to the world elements that will help you stay airborne.

Should you fail, you can always revert to a crumpled ball and roll down to try again.

Master the art of flow, building momentum to go over obstacles and enjoy the journey.

**FOLD YOUR OWN PAPER PLANE TO FLY, SOAR, GLIDE TO THE [KICKSTARTER TRAILER](#)**

**PAPER SKY COMBINES THE THRILL OF AN ADVENTURE GAME WITH THE MECHANICS OF A PAPER PLANE SIMULATOR. IT IS TIME TO LEAVE YOUR MARK ON THE [KICKSTARTER](#) PAGE.**



## A PAPER PLANE JOURNEY

- ▶ FULLY FUNDED WITH ONE DAY TO GO!
- ▶ ENDS FRIDAY 24TH MAY AT 4PM BST
- ▶ [FREE DEMO AVAILABLE](#) TO PLAY

CLICK IMAGES TO ENLARGE





# Oyster Wars

**Grapple walls, grab items and navigate a secret-filled island on your way to take down the Man's End Oyster Company.**

**Developer:** Bauldy

**Publisher:** Bauldy

**On:** PC

**From:** [STEAM](#)

In a world where the rich step on the poor without consequence, Wade ventures to the private island of a ruthless CEO for revenge. Help Wade use his hook shot to clear gaps, grab items, and find secrets in this pixel platformer.

Heavily inspired by Celeste and The Legend of Zelda, Oyster Wars combines the two into an open world precision platformer.

GET A GLIMPSE INTO A STORY ABOUT ENVY AND ECONOMIC STRUGGLE WITH THE [KICKSTARTER TRAILER](#).

OYSTER WARS WILL HAVE YOU HOOKSHOTTING AND GRAPPLING YOUR WAY TO THE [KICKSTARTER PAGE](#).





## A DYSTOPIAN GRAPPLING PLATFORMER

- ▶ £3200 AWAY FROM THEIR GOAL!!
- ▶ ENDS SATURDAY 1ST JUNE AT 1PM BST

CLICK IMAGES TO ENLARGE



Escape from a children's storybook world in this brand new creepy AF adventure from the creators of The Mystery Of Woolley Mountain.

**Developer:** Lightfoot Bros Games

**Publisher:** Lightfoot Bros Games

**On:** PC

**From:** [STEAM](#)

**S**leepytime Village is the story of a neglectful, workaholic father who makes one wrong choice too many and becomes trapped in a children's storybook reality, haunted by the residents of Sleepytime Village, its formless narrator and visions of his childhood. What is the Village, what does it want from him, and how can he escape?

The characters are all based on drawings by writer / composer Steven Horry's daughter, created between the ages of 3 and 5 and interpreted by Ukrainian artist Yulia Lapko.

**DARE YOU ENTER THE VILLAGE? YOUR FIRST STEP CAN BE WATCHING THE [TEASER TRAILER](#).**

**MEET THE VILLAGERS OF SLEEPYTIME VILLAGE AND DISCOVER MORE ABOUT THE INSPIRATIONS BEHIND THE ART AND STORY, ON THE [KICKSTARTER PAGE](#).**





## A CREEPY POINT AND CLICK ADVENTURE

- ▶ £3200 AWAY FROM THEIR GOAL!!
- ▶ ENDS MONDAY 3RD JUNE AT 11AM BST
- ▶ [FREE DEMO AVAILABLE](#) TO PLAY

CLICK IMAGES TO ENLARGE





**DUCK DETECTIVE: THE SECRET SALAMI IS COMING TO SWITCH, WINDOWS, LINUX, MAC, XBOX/S ON MAY 23RD 2024**



**CLICK THE POSTER FOR THE LAUNCH TRAILER**

# A turn-based strategy and base-building game where you teach orcs how to feel

**Developer:** Fika Productions

**Publisher:** Fika Productions

**On:** PC

**From:** [STEAM](#)

**S**kulls pile up, but the coffers are empty. Blinded by their constant destructive urges, the Orcs leave nothing standing in their wake. A simple raid for wood quickly turns into a massacre and clear-cutting. Something has to change, and fast. You assume the role of a self-proclaimed Life Coach with an extraordinary solution: What if... We don't kill them all?

Orcs are complex beings made up of many conflicting emotions, aspirations, hopes, and dreams, but all of that is hidden beneath a hard shell of brutality and violence. Your job as their self-appointed Life Coach is to crack through that tough carapace and get to the emotional jelly underneath.

**PASSION IS POWER, AND THE [KICKSTARTER TRAILER](#) IS FULL OF PASSION.**

**AS A HALF-ORC RAISED BY ELVES, YOUR GOAL IS TO HELP THE ORCS OUT OF THEIR PLIGHT.**

**THEY'RE FAMILY, AFTER ALL! THE [KICKSTARTER](#) PAGE HAS A VERY WELL THOUGH OUT PLAN.**





## STRATEGY, BASE-BUILDING & ORC EMOTIONS

- ▶ £3000 AWAY FROM THEIR GOAL!!
- ▶ ENDS THURSDAY 6TH JUNE AT 2PM BST

CLICK IMAGES TO ENLARGE



OLIVE, THE LIFE COACH

Okay, like we said, be mindful of resources!  
And remember, **DON'T KILL THEM ALL!**

## A 2D adventure, featuring vivid ligne-claire comic visuals, epic music and seamless gameplay... A comicvania!

**Developer:** Póntica

**Publisher:** Póntica

**On:** PC, SWITCH

**From:** [STEAM](#)

**T**his exhilarating yet complex encounter between Europe and the Americas unfolds as a classical adventure. Using the Metroidvania genre to recount these significant historical events.

After a grueling battle, Don Juan finds himself on the brink of death when Nacu, a young native, saves him from certain demise. Despite her heroic act, she swiftly disappears into the wilderness. Fueled by gratitude and a sense of obligation, Don Juan manages to track down this mysterious woman. This will make him understand the real implications of war, conquest and rebellion for a local culture.

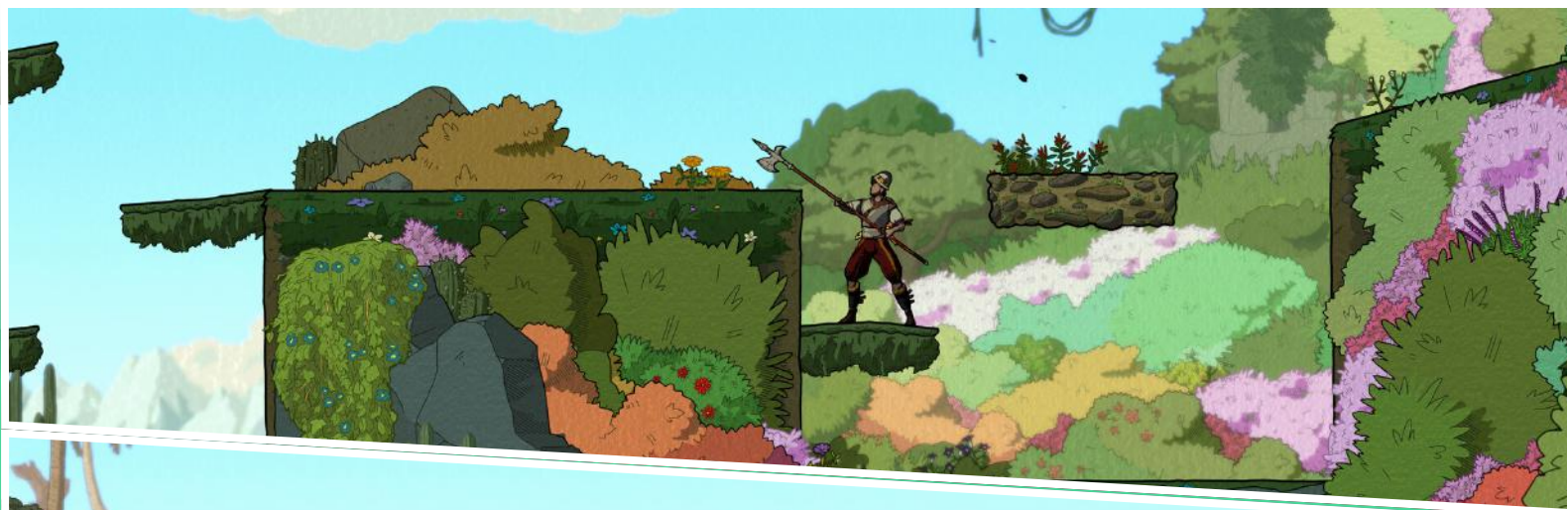
**THIS EXHILARATING YET COMPLEX ENCOUNTER BETWEEN EUROPE AND THE AMERICAS UNFOLDS IN THE [REVEAL TRAILER](#) AS A CLASSICAL ADVENTURE.**

**EMBARK ON AN EPIC ADVENTURE IN WHICH YOU'LL SEE THE INS AND OUTS OF ONE OF HISTORY'S MOST CRUCIAL EVENTS! HAVE A READ THROUGH THE [KICKSTARTER](#) PAGE TO LEARN MORE ABOUT THE RESEARCH PUT IN AND THE CULTURAL IMPACTS BEHIND THE PRODUCTION OF PLUS ULTRA: LEGADO.**



**Plus Ultra**  
**LEGADO**





**CLICK IMAGES TO ENLARGE**

## **A COMIC-STYLE, HISTORICAL METROIDVANIA**

- ▶ **£2200 AWAY FROM THEIR GOAL!!**
- ▶ **ENDS SATURDAY 15TH JUNE AT 11PM BST**

Explore bizarre landscapes, meet new people, and build a dream world of your own through the power of agriculture.

**Developer:** Future Cat LLC

**Publisher:** Future Cat LLC

**On:** PC

**From:** [STEAM](#)

The world of Margin—a lush, sprawling, and utterly bizarre ecosystem made entirely out of glass—exists somewhere beyond the world of the waking. Though it's colloquially called "the dream world", very few humans are able to access this place, but those who can are able to mold it to their will... at least to some extent.

Our protagonist, Ling, has recently acquired the ability to access Margin after a life-changing event called "dying". (He got better). Now, partnered symbiotically with one of Margin's denizens, Ling sets out to uncover the mysteries of this world, and maybe learn a few things about himself in the process.

...say, how did he die, again?

**MARGIN OF THE STRANGE IS A GARDENING-THEMED MYSTERY ADVENTURE GAME ABOUT THE WORLD OF HUMAN DREAMS. DISCOVER HOW TO EXPLORE YOUR DREAMS IN THE [KICKSTARTER TRAILER](#).**

**MARGIN OF THE STRANGE IS A STORY-HEAVY GAME, SO THERE WILL BE MANY CHARACTERS TO MEET. YOU CAN FIND THEM ALL ON THE [KICKSTARTER](#) PAGE**

# MARGIN

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## of the Strange





**CLICK IMAGES TO ENLARGE**

## **A GARDENING-THEMED MYSTERY ADVENTURE**

- ▶ **FULLY FUNDED IN 4HRS!! (STRETCH GOALS ARE COMING SOON)**
- ▶ **ENDS THURSDAY 20TH JUNE AT 11PM BST**



**LITTLE-KNOWN GALAXY IS COMING TO WINDOWS  
AND MAC ON MAY 20TH 2024**



**CLICK THE POSTER FOR THE LAUNCH TRAILER**



# Greetings, hungry adventurer!

**Developer:** Skaule      **Publisher:** Whitethorn Games

**On:** PC, XBOX/S/1      **From:** [STEAM](#)

Take on the role of the young witch Flora, who travels to the adventurer's town of Grat to grow her magical skills and cook enchanting delicacies for the townsfolk. Collect an assortment of inspiring ingredients from shops, foraging through the town, and by growing them in your garden, cook up a storm in your upgradeable kitchen using a variety of tools and deliver your meals to fulfill the orders from hungry townsfolk. Explore the unfamiliar town of Grat, learn new ways to traverse, discover secrets, and experience a unique and witchy world one dish at a time.

Stay spellbound with the [Release Window Trailer](#).

GET READY FOR A DELECTABLE ADVENTURE AS THE HIGHLY ANTICIPATED METROIDVANIA-LITE MEETS WHOLESOME COOKING GAME [MAGICAL DELICACY](#) IS COMING TO PC AND XBOX — AVAILABLE DAY ONE WITH XBOX GAME PASS — THIS SUMMER!



# BIG HELMET HEROES

**Attention all champions! Get your helmets and swords ready for the ultimate quest!**

**Developer:** Exalted Studio

**Publisher:** Dear Villagers

**On:** PS5, XBX/S, PC

**From:** [STEAM](#)

**W**here courage meets victory and heroes emerge triumphant without the glory going to their heads. Immerse yourself in a world filled with perilous challenges, fearsome adversaries and glorious conquests.

Big Helmet Heroes isn't just an exhilarating solo adventure; it's also an absolute blast when experienced as a couch co-op game. Gather your friends for a gaming session filled with laughter, camaraderie, and epic battles. Strategize together, combine your unique abilities, and dive into the action-packed world of Big Helmet Heroes for an unforgettable cooperative gaming experience that's bound to keep you entertained for hours on end.

**BIG HELMET HEROES IS COMING AND READY FOR BATTLE IN THE [ANNOUNCEMENT TRAILER](#).**

**DEAR VILLAGERS AND EXALTED STUDIO UNVEIL  
THIS EPIC ACTION-ADVENTURE BEAT'EM  
ALL THIS YEAR ON PS5,  
XBX/S, AND PC.**





*“Each hero comes with their own special abilities that can demolish obstacles and enemies alike. These superpowers are not only unique but also visually explosive, adding an extra layer of excitement to your gameplay.”*





## DETHRONED

From: [STEAM](#)

Assemble a team of extraordinary creatures, build your influence, level up your mage, and discover powerful artifacts to recover the lost realms. Take on the role of mages that once ruled the world side by side, until it was usurped by a rebellious mage - Qorus. With the help of fantastic creatures and monsters, restore the world to its former order.

**MAY 27TH**

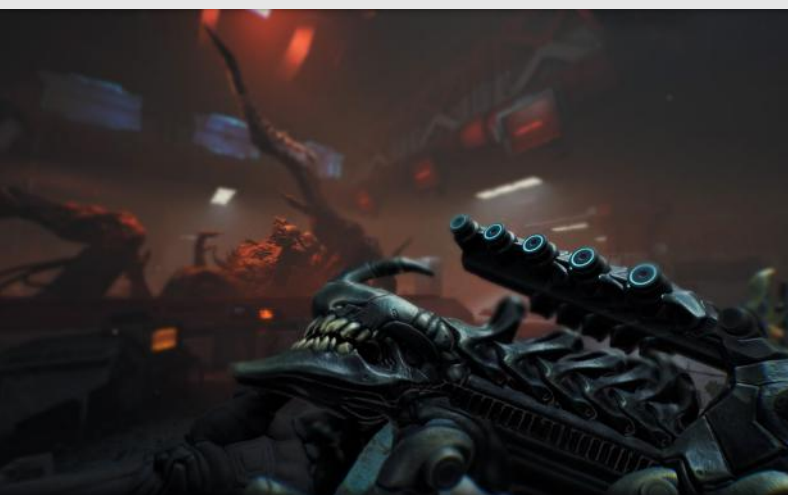
**MAY 28TH**

## RIPOUT 1.0

From: [STEAM](#), [GOG](#), [HUMBLE](#)

Traverse (not-so) abandoned spaceships filled with terrifyingly deadly monstrosities.

As you sweep the forbidding hallways of derelict starships, you'll encounter genetically altered beings that can attach smaller mutants to their bodies. Luckily, you can harness the power of your enemies with the Pet Gun, using their own biotech to tear through the most formidable defenses!



## SCHOLAR'S MATE

From: [STEAM](#)

an immersive first-person horror experience that puts you in the shoes of Judith, a young woman who wakes up in the gloomy facilities of a psychiatric hospital. You must escape from this macabre place by solving mysteries while avoiding capture by Eddie, your sinister hunter.

**MAY 30TH**

**MAY 30TH**

## TINY TERRY'S TURBO TRIP

From: [STEAM](#)

Terry wants to launch himself into space using his new car. Doing something this cool and reckless will surely make him the talk of the town. Run, drive and glide through this small journey of big discoveries as Terry works towards achieving this goal.



# ALSO OUT IN MAY

- GESTALT: STEAM & CINDER



- PAMPAS & SELENE: THE MAZE OF DEMONS

- PAPER TRAIL

- PLAYING KAFKA

- SURVIVAL: FOUNTAIN OF YOUTH 1.0

- SYNERGY



- HARVEST HUNT

- ISLES OF SEA AND SKY

- OUROS

- RKGK / RAKUGAKI

- VENTURE TO THE VILE

- DUCK DETECTIVE: THE SECRET SALAMI



- GALACTICARE

- HAUNTII

- PINE HEARTS

- ROCKET RUMBLE 1.0

- SERUM

- THE EIGHTFOLD PATH

- UNTIL THEN



- ZET ZILLIONS



## THE ANCIENTS

From: [STEAM](#), [GOG](#)

**JUNE 5TH**

Grab your spears! Turn-based prehistoric survival strategy, The Ancients takes the core mechanics of real-time prehistorical survival strategy, Dawn of Man, and brings it to a unique turn-based experience, complete with deep skill tree, diverse wildlife, real Ice Age biomes and increasingly challenging migration routes to keep your survival skills honed.

Explore Earth in prehistoric times. The continents are shifting, the last ice age is coming. Fierce predators prowl the land. Lead your tribe to survive against the harsh world.

# ALSO OUT IN JUNE / JULY / AUGUST

• [FIRESIDE](#)



• [SONGS OF SILENCE](#)

• [ROLLING HILLS: MAKE SUSHI, MAKE FRIENDS](#)

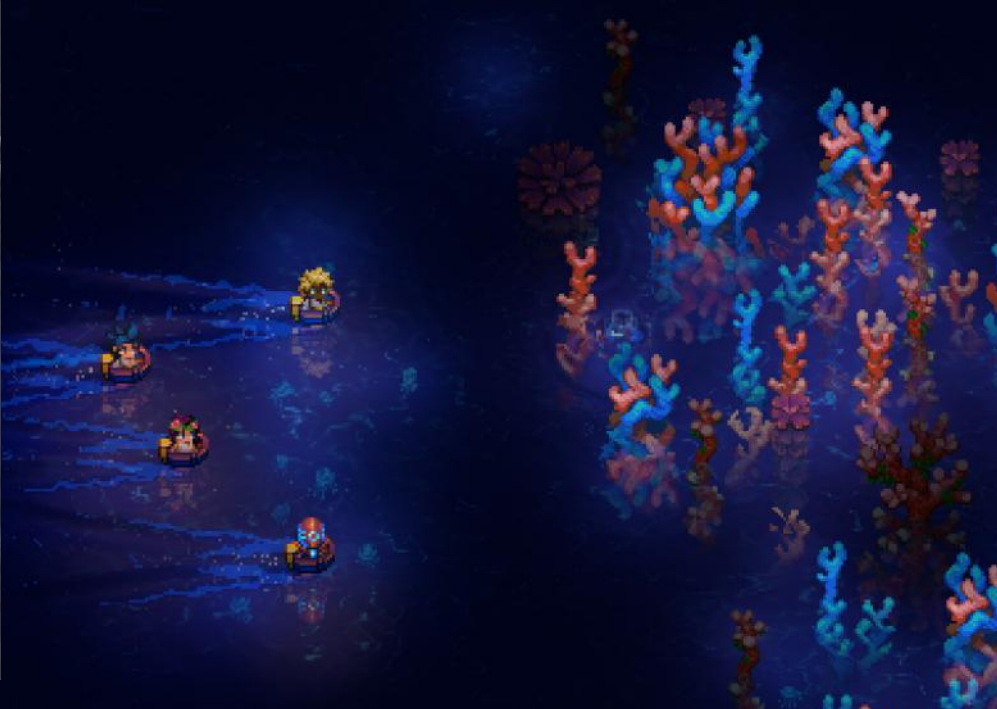
• [BLOCKBUSTER INC](#)

• [CHORNOBYL LIQUIDATORS](#)

• [EMPIRES OF THE UNDERGROWTH 1.0](#)

• [DRAGON IS DEAD](#)





"It's been amazing to see over 2 million players discover the charm, mystery and fun of Core Keeper throughout the game's time during Steam Early Access, and we can't wait for even more to discover everything it has to offer with the full launch. From building, farming and fishing, to hatching pets, battling huge bosses and exploring mysterious lands, Core Keeper combines so much of what players love into a compelling package that they can play entirely as a single-player adventure or together online with friends." said Vincent Coates, Senior Brand Manager at Fireshine Games.

## CORE KEEPER 1.0

From: [STEAM](#), [HUMBLE](#)

**AUGUST 27TH**

- [VAMPIRE THERAPIST](#)

- [#BLUD](#)



- [STILL WAKES THE DEEP](#)

- [THALASSA: EDGE OF THE ABYSS](#)

- [AARIK AND THE RUINED KINGDOM](#)

- [CRAB GOD: MOTHER OF THE TIDE](#)

- [QUINTUS AND THE FORMIDABLE CURSE](#)

- [HOME OF THE YOKAI](#)

- [CATACLISMO](#)

- [BŌ: PATH OF THE TEAL LOTUS](#)

- [DUNGEONS OF HINTERBERG](#)



- [NORLAND](#)

- [SCHIM](#)

- [SLIDER](#)

CATCH THE NEXT  
**INDIEFIX**  
EVERY THURSDAY

HERE AT

**THE DIG**

BY *Dear,* INDIEGAMES