

Voxie Tactics Version Releases in June 2024

Release Summary

1.0.10 - June 11, 2024

The latest patch brings a host of improvements and fixes to enhance your gameplay. The ranking system has been revamped for better player distribution and more intense competition at the top. We've also fixed the Voxel claim notification error and optimized asset loading times. Various tweaks to abilities and armor will keep battles interesting.

1.0.11 – June 25, 2024

This patch zaps game-sticking bugs and beefs up error handling. We've also enhanced Party Roster feedback and ensured elemental resistances are applied correctly. Adventure awaits!

Release Details

GAME CLIENT

General

- [1.0.10] Optimized loading of assets to reduce initial loading times.
- [1.0.11] Made various improvements to error handling.

UX / UI

- [1.0.10] Swapped Staff and Wand Icons in Party Roster and when Equipping in Battle.
- [1.0.11] Added an icon to indicate if Voxies' equipment in the Party Roster is saved correctly.
- [1.0.11] Users will receive feedback and have their changes saved when exiting the Party Roster with unsaved modifications.

Zombie Undead

�/

Bug Fixes

- [1.0.10] Fixed an issue where the claim Voxels button was enabled when a claim was pending.
- [1.0.11] Resolved an issue causing games to get stuck when not ending properly.

GAME SERVICES

Multiplayer

- [1.0.10] Ranking Changes:
 - The ranking system has been adjusted to better distribute players across different ranks.
 - The ELO distances between the top three ranks have been reduced, making it more competitive at the top of the leaderboard.

Reward System

- [1.0.10] Reward Balancing: The difference in rewards between high and low ranks has been increased, offering greater incentives for players to achieve higher ranks.
- [1.0.10] Reward Volatility: The volatility of rewards has been increased, resulting in greater variability in rewards for the same battle. This makes consistency crucial for earning higher rewards.

GAMEPLAY

General

• [1.0.10] All Classes base armor was reduced from 50 to 0

Voxie Tactics Version Releases in June 2024 (Continued)

Bug Fixes

- [1.0.10] Fixed an issue where stat changes from Inspire and other beneficial buffs were not displaying correctly on the target Voxie Overview Card.
- [1.0.10] Resolved an issue that caused the Undead Voxies' racial passive to trigger multiple times when equipment was changed in battle.
- [1.0.10] Fixed a display issues during the Placement phase.
- [1.0.11] Resistances should now correctly be applied to elemental attacks.
 - Similar to how armor effectiveness scales with the amount of armor points, elemental resistance effectiveness scales with elemental resistance points. Each point of elemental resistance reduces incoming elemental damage by 0.25% per point, up to a maximum reduction of 50%.

CHARACTERS

Classes



White Mage

• [1.0.10] **Smite** chance to Silence reduced from 100% to 75%.

Robo

• [1.0.10] Spark Blast damage adjusted from 50-75 to 50-60.

Races



Dragon

• [1.0.10] Dragon Blaze damage adjusted from 35-55 to 20-35.

Pets

Eagle

• [1.0.10] **Swooping** Talon damage adjusted from 35-55 to 30-40.

Frog

• [1.0.10] **Poisonous** Touch damage adjusted from 35-55 to 30-40.

Pig

• [1.0.10] Mud Splatter damage adjusted from 35-55 to 30-40.

Mini-Skeleton

• [1.0.10] Bone Rattle damage adjusted from 35-55 to 30-40.



• [1.0.10] Stick Up damage adjusted from 60-75 to 60 flat.



Pigeon

• [1.0.10] **Pigeon Poop** damage adjusted from 35-55 to 30-40.

Slime

• [1.0.10] Slime Trap damage adjusted from 35-55 to 30-40.



• [1.0.10] Nut Toss damage adjusted from 35-55 to 30-40.

Fish

• [1.0.10] Bubble Shot damage adjusted from 35-55 to 30-40.

Voxie Tactics Version Releases in June 2024 (Continued)

👔 Cat

• [1.0.10] **Cat Scratch** damage adjusted from 35-55 to 30-40.

🐏 🛛 Panda

• [1.0.10] **Snooze damage** adjusted from 35-55 to 30-40.

Sector Dog

• [1.0.10] **Ankle Snapper** damage adjusted from 35-55 to 30-40.

Penguin

• [1.0.10] **Penguin Peck** damage adjusted from 35-55 to 30-40.



• [1.0.10] Flame Sneeze damage adjusted from 35-55 to 30-40

🚊 Bees

• [1.0.10] **Sting** damage adjusted from 35-55 to 30-40.

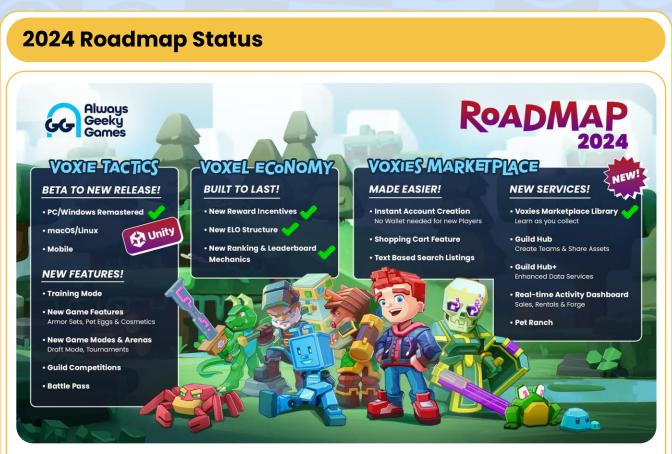


• [1.0.10] **Squawk** damage adjusted from 35-55 to 30-40.

ITEMS

Armors

- [1.0.10] Fixed various NFTs that were incorrectly marked as Virtual.
- [1.0.11] The **Snow Crystal** Resistance points for all elements adjusted from 40 to 60.
- [1.0.11] Note: The team is still investigating separate reports of issues with a limited amount of items in the party roster. Some items have been reported to not saving properly after equipping which results in Voxies joining battles without their much needed equipment. Others have been reported as not being available when they should be. The team is working diligently to correct these issues as quickly as possible and will be releasing a fix in a future update. The Party Roster UI now clearly indicates when all equipment has been equipped and saved on your Voxie. Look for a green checkmark next to the character name in the party roster.



As we are now halfway into 2024, let us revisit AGG's 2024 Roadmap for Voxie Tactics and the Voxies Ecosystem:

- Voxie Tactics: The PC/Windows Unity Version was released in April 2024! macOS, Linux and Mobile versions and the new features outlined in the roadmap are still on track in 2024, as discussed by the team in their <u>Discord</u> <u>AMA</u> last month.
- Voxel Economy: The Unity version came with new rank tiers and a new reward system: Rank Rewards and Voxie Bounties. The team is also active in monitoring rewards and adjusting them for balance across tiers, such as this month's <u>VOXEL rewards increase for certain ranks</u>.
- Voxies Marketplace: Various upgrades were applied to the Marketplace, such as more functions in the Profile page. For the roadmap items, the Library is now packed with information on Voxies and their classes and races, Items, and Pets.

Voxie Tactics Now LIVE on MetaMask Games

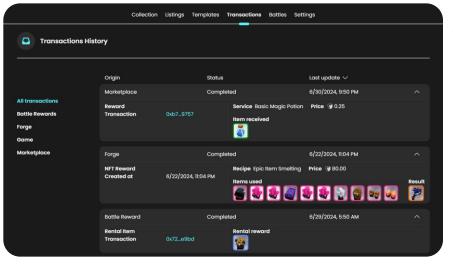
Voxie Tactics is now LIVE on the MetaMask Portfolio Games, the portfolio page of the world's leading Web3 Wallet. Announced in an X post on June 6th, Voxie Tactics is featured alongside 40+ games which are integrated to HyperPlay. Since 2023, Voxie Tactics has been part of HyperPlay, a Web3 game launcher and gaming aggregator that allows the player to easily download and update their games with seamless wallet integration and is available on a wide variety of platforms. In the X post, the team stated that they joined HyperPlay because they support their vision to empower developers to push the envelope of what's possible with Web3 gaming.

Check out Voxie Tactics in MetaMask Portfolio <u>here</u>.



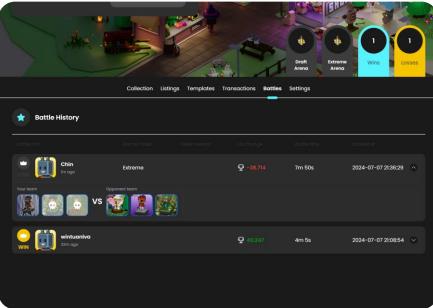
Marketplace Updates

Profile Updates



Transactions

Transactions history is now available, showing Battle NFT Rewards, Forge recipe details including items burned, Earned VOXEL Claims and Tavern purchases.



Rank Information

Rank Information is now available on the Profile Page, showing current rank tier in Draft and Extreme arenas and Total Wins and Losses

Battles

Battle History data is now available, showing battle (win/loss), result Game mode, Token reward (currently not yet available), Voxies used and defeated, Game Mode, Elo change, Time, Battle and Time Started.

Library Updates

The Library now has Voxie Class and Race details:

- Each class now shows its Description, Primary Stat, Armor Type, equippable Weapons, Abilities, Strengths and Weaknesses.



Bard

Bards are spirited adventurers, with music as their talent, they inspire allies with uplifting anthems and impede enemies with powerful holy hymns. They can use an array of buffs, debuffs, and their unique abilities to influence the battlefield beyond just dealing damage.

Primary Stat: Intelligence

Armor: Light Weapons: Instruments

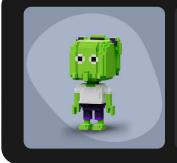
.

Abilities: Morale Melody; Lullaby: Holy Hymn; Fan Service

Strengths: Songs that heal and energize; Crowd control; Widespread buffs and spells; Targeting multiple targets at once

eaknesses: Physicality; Direct attacks; Front line combat

- Each race now shows its Description and Racial Ability.



Alien

Aliens are the most mysterious beings on the Voxie realm, appearing from a distant world with highly advanced technology. Other guiding themes include curiosity, intellect and a deep connection to the cosmos. Alien Voxies possess an active ability to *beam up* which allows them to teleport across the battlefield regardless of terrain.

Game Backend Updates in June 2024

Rewards Update - June 14th

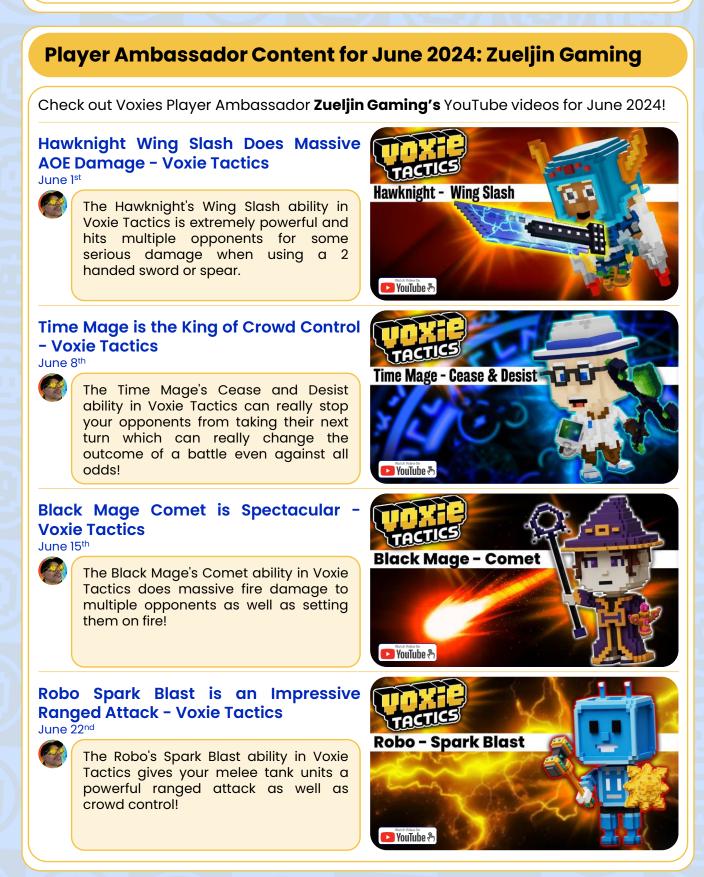
VOXEL Rewards:

- Increased VOXEL Rewards for **Veteran** Ranks (2% Increase of Average Rewards)
- Increased VOXEL Rewards for **Tactician** Ranks (34% Increase of Average Rewards)

REMINDER: Multipliers effects depend on team compositions. This means different team compositions will experience different changes throughout different ranks.

Matchmaking Update - May 22nd

• A matchmaking update was pushed to help make matchmaking faster, after reports from players regarding matchmaking issues.



Voxie Tactics Dev Diaries - Summary for June 2024

The **Voxie Tactics Dev Diaries** is a little update of what the team have been working on which is released on Fridays in the Voxies Discord #announcements channel. Check out what the team has been up to for May. Note: This summary covers Dev Diaries for June 14th

Game Development

- Refactoring the Table Loot System, to allow for easier modifications in future
- Updating Matchmaking Service
- Implementing fixes for the most common Error Logs

Game Design

- NPC Lore Design
- Redesign of Draft Arena
- Testing Battle Resistance Qualities
- Drafting Documentation for New Arenas
- Monitoring Balance Changes that went out
- Testing Bug Reports
- Testing Class Abilities for Possible Adjustments

Marketing

- Planning Logistics for attending Comic Con in Montreal!
- Coordinating with the Game Economy team for our Summer Event
- Strategizing on Partnership with OpenSea
- Setting up Google Ads Campaign
- Launched Voxie Cards and Library Content
- Launched Gm Campaign
- Launched Battle Bytes Campaign with Zueljin
- Published this month's Voxies Newsletter

Game Economy

- Work on the upcoming Summer Event for exciting opportunity to earn more VOXEL
- Continuous Balancing of Rewards Across Tiers
- Extensive Review of Data Charts

Web Development

- Adding more Transaction Types in the 'Transaction History' area on the Player Profile Page
- Adding more Rank Information on Profile Page for users to see their Rank, Marketplace Profile, Total Losses, Total Wins









Gartic is a game wherein a player will draw what is shown on his/her screen and then the other players will try to guess what he/she is drawing. The game revolved around Voxie Tactics with a 50 VOXEL prize per game, for a total of 3 games.

Congratulations to the 3 winners of the June 12th Gartic event!

- Fubuki 50 VOXEL
- Goshu Satoru 50 VOXEL
- 1213 | VL 50 VOXEL



Voxie Tactics: Desafio Quiz (EN: Voxie Tactics: Quiz Challenge) is a Brazilian Community-exclusive event which tests the players' knowledge in the world of Voxie Tactics. The Top 3 players in the quiz game on June 23rd, Whiispers, Keeler and Gab, won 50 VOXEL each!

Try answering some of the quiz questions below (translated to English)!

- 1. Which of these features will also be included in the Battle Pass?
 - A. Emoticons and visual customizations of characters within the game.
 - B. New maps and territories.
 - C. Equipment improvements.
 - D. All of the above.
- 2.Which of the following is LIKELY to be a feature of the new and improved Draft mode?
 - A. All rarities.
 - B. Uncommon rarity items.
 - C. Rare rarity items.
 - D. Epic rarity items.
- 3.What types of attacks are particularly disadvantageous against the Robo class?
 - A. The complete replacement of Extreme mode as the game's main competitive mode.
 - B. The introduction of story NPCs with unique abilities.
 - C. The ability to use only Starter Voxies.
 - D. Implementation of a permanent classification system for characters used in Draft mode.

Voxies Market Trends for June 2024



12

Voxies/Item Upfront Rental Fee Average – June

Voxies Average Rental Price (VOXEL/day)

Parameters: 1 Voxie per listing, no items, Upfront fee > 0 VOXEL, % share = 0%, Daily price = Upfront fee/Duration, NFT to Renter

·			isting, no items, Upfront fee > 0 VOXEL, % share = 0%, Daily																	
	Rarity			ommo	on	Un	comm	ion		Rare			Epic		Le	gendo	ary		Godly	
	Movement Stat		3	4	5	3	4	5	3	4	5	3	4	5	3	4	5	3	4	5
	6	Squire	1.64	1.89	1.78	2.93	2.68	2.86	5.43	5.66	5.95	10.16	10.62	10.71	27.62	24.52				
	6	Undead	2.82	2.55	2.87	4.04	4.18	4.62	6.50	7.08	7.14	10.96	11.63	12.69	22.43	27.15	30.00			
	Ü	Robo	1.62	1.73	1.82	2.90	3.09	3.34	5.68	5.78	6.20	10.10	10.68	10.92	15.00	23.96	27.14			
Classes		White Mage	2.10	2.64		4.16	3.73	4.64	6.57	7.16	8.53	11.06	10.71	12.98	25.00					
	R.	Priest	1.80	1.67	1.68	2.82	2.70	2.76	5.32	5.69	6.19	9.73	10.09	10.71	19.86	25.71				
	All All	Black Mage	3.56	4.08	5.04	5.76	6.18	7.15	8.54	9.91	10.71	12.15	11.83		25.24					
	R	Warrior	1.81	1.95	2.10	3.72	3.65	5.36	6.10	7.05		9.93	6.67	15.71		26.05				
		Necromancer	2.98	3.10	3.11	4.31	5.22	5.57	7.65	8.25	8.61	12.86	10.00	10.00	22.26					
	×X	Ranger	2.24	2.42	2.87	3.83	4.15	4.32	6.58	7.45	8.00	10.70	11.43	8.57			30.00			
	No.	Knight	2.01	2.09	2.43	3.18	3.36	3.06	5.79	6.11	6.20	10.63	11.57		24.71					
		Ninja	2.10	2.45	1.86	3.42	3.70	4.02	6.27	6.53	6.03	10.30	10.71		24.05					
	D	Bard	2.74	3.26	3.45	4.02	4.73	4.21	6.81	6.55	8.14	9.99			23.17	24.24				
	S.	Druid	2.82	2.43	3.57	4.23	4.50	4.42	6.06	7.13	7.86	10.62	11.22	11.79	22.50	27.14				
	H.	Monk	2.54	2.60	2.98	4.20	4.58	4.53	6.39	7.84		10.55	13.21		23.10	13.33				
	Ö	Thief	2.13	2.32		3.32	3.68		5.76	7.86	7.71	10.36	10.79							
	E.	Hawknight		2.63	3.14	3.67	4.67		7.43	7.63		11.12	10.00		22.50	27.14	29.64			
	劒	Drako	2.47	2.48	2.31	3.81	4.32		7.41	7.58		10.65	12.20		18.99					83.33
	100 100	Time Mage	2.60	2.55	1.79	4.08	5.70		7.69	7.63		9.48	11.60							
	Ë	Chemist	2.17	2.51	2.36	3.90	5.14		6.68			12.14								
	989) 989)	Samurai	2.12	2.76		3.84	4.08		7.03	7.44		8.33								
	200	Pirate	2.17	2.57		3.18	4.29		6.79	7.00		10.51		13.86	27.86		27.14			

Item Average Rental Price (VOXEL/day)

Parameters: 1 Item per listing, Upfront fee > 0 VOXEL, % share = 0%, Daily price = Upfront fee/Duration, NFT to Renter

	Rarity	Rare	Epic	Legendary	Godly	Special
	🖉 One H. Sword		0.28	0.97	3.57	0.74
	Dagger	0.14	0.60	1.53		
	Axe		0.27	1.33		1.29
	Mace	0.14	0.26	1.13		
	🖌 Katana		0.51	1.48		
	Spear		0.45	1.38		
	🖉 Two H. Sword	0.21	0.97	1.55		0.50
	Monk Fists		0.60	1.53		
ltem Type	Crossbow		0.27	0.75		
.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	🌈 Two H. Bow		0.50	1.58		
	🖉 Gun	1.09	0.49	1.45		
	🦉 Instrument	0.29	0.49	1.38		
	Wand		0.33	1.17		
	🖉 Staff		0.36	1.17		
	Mag. Artifact		0.21	0.97		
	Shield		0.31	0.62		
	Accessory	0.39	0.97	2.51		1.36
	Head		0.34	1.29		
Links	Thest		0.22	1.18		
Light	Gloves		0.16	1.46		
	Legs		0.17	1.16		
	Head	0.40	0.74	1.24		
Madium	Chest		0.24	1.58		
Medium	Gloves		0.37	1.50		
	Legs		0.20	1.27		
	Head	0.39	0.58	1.11		
Heavy	Thest		0.29	1.19		
neuvy	Gloves		0.30	1.07		
	Legs		0.32	0.86		
All	Head					0.19
All	Legs					5.89
Pets	Giraffe: 0.27	Reindeer: 1.01	D. Goat: 1.63	Bone D.: 0.58	V. Bat: 0.34	Pumpkin: 0.6

OpenSea Voxies/Item NFT Floor – June

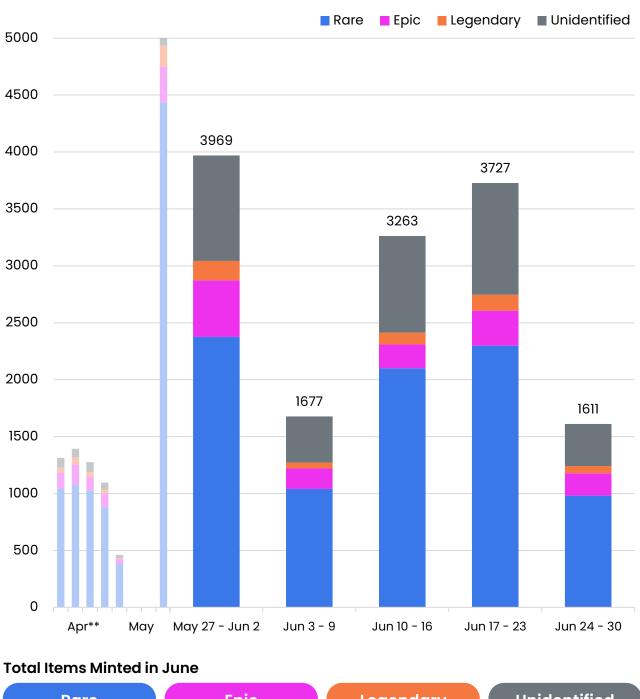
V	oxies NFT Floor	0.07	0.08	0.17	0.28	1.05		
	6 Squire	0.07	0.30	0.19				
	👶 Undead	0.07	0.13	0.32	0.79	1.05		
	Robo	0.15	0.13	0.89	0.28	2.99		
	Nhite Mage	0.07		0.17	0.28			
	Rriest	0.07	0.49		0.28			
	Black Mage	0.07	0.15	0.59				
	Warrior	0.07	0.08					
	Necromancer	0.07	0.25					
		0.10	0.25	0.19	1.59			
					1.59			
	Knight	0.07	0.15	0.20	0.70			
Classes	Ninja 🖉	0.07	0.12		0.79			
	Bard			0.49				
	Druid		0.28		0.28	3.99		
	Monk	0.07	0.13					
	🥘 Thief	0.07	0.20					
	lawknight		0.40	0.55	0.44			
	🧑 Drako	0.50			1.29			
	🌏 🛛 Time Mage	0.12	0.79					
	🔀 Chemist							
	Samurai				1.25			
	pirate							
Voxie	e Tactics Item Floor			0.0007	25 USDC			25 USDC
	🖉 One Handed Sword			0.0025				
	Dagger			7 USDC				
				4.5 USDC				
	Mace			0.0025				
	Katana							
	Spear Spear							
	🖉 Two Handed Sword			0.0007	25 USDC			
literat	Monk Fists			0.0020				
ltem Type	Crossbow			0.0007	28 USDC			
	🌈 Two Handed Bow			0.0025				
	Gun			0.0025				
	🦉 Instrument							
	P Wand			4.5 USDC				
	🖉 Staff			0.0025				
	Magical Artifact			0.0025				
	Shield			4.5 USDC				
	Accessory							
	Head			0.0025				
	Chest			4.5 USDC				
Light	 Gloves 			0.0015				
	Legs			0.0007				
	Head			0.0007				
Medium	Chest			0.0025				
	Gloves			0.0015				
	Legs			7 USDC				
	Head							
Heavy	Chest			0.0007				
	Gloves			0.0020				
	Legs			7 USDC				
	Head							25 USDC
All	Legs							
Other	Crystal			0.0007				
🚷 Gira	ffe: 0.08 (Reindeer:	- 0	Ember: 7 U.	👌 Aqua:	– 👌 Fro	zen: –	👷 🥐 Unide	entified:0.000
🌒 D. G			Dust: –	Energy:		wling: 0.0011	Others	

0 newly minted NFT items were minted in June 2024

Voxie Tactics Items – June Mint Trend

All Voxie Tactics Items Minted Weekly in June 2024*

Twice per week Mint of NFT Battle Rewards + Arcanist's Forge Rewards + Other sources



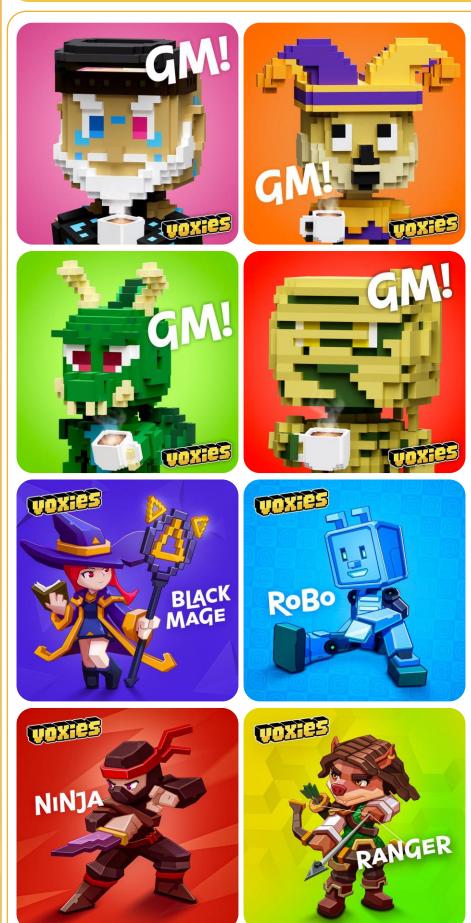
RareEpicLegendaryUnidentified6,4349253652,605

Notes:

* The mint trend of the previous newsletters showed items minted daily. Starting from this issue, mint trend will now show the data weekly for better comparison as battle NFT rewards mints are scheduled twice a week. Each week starts at Monday and ends at Sunday.

** Generally only the previous month is showed for comparison, but for this issue April is included due to the item minter getting disabled for a few weeks after Unity release. This also provides a comparison for pre- and post-Unity release data.

Voxies Social Media Content – June 2024



June GM Campaign

GM from the Arcanist, Bard, Drako and the Mummy!

June Featured Classes

Classes are now featured every week on various social media! The X posts also come with a poll asking the community which class ability is their favorite.

Check out the poll results!

- <u>Black Mage</u>
- <u>Robo</u>
- <u>Ninja</u>

About The Author



Moonscaper here! I'm a Voxies and Voxie Tactics Items NFT holder and I've been a part of the Voxies community since June 2021.

Currently occupied with the Atelier JRPG series.

