



Notes From Planet Cray

February 2025

February's "IMAGE":

Birefringence

I thought I'd have a lot of time to rest after coming back to the states before BCS Toronto, man does time fly out the window. Bit of testing, bit of travel arrangements, bit of clan tag making, bit of patch designs, and a lot of 'holy fuck this semester threw me a curve for grad school class schedule fuckery' and before I knew it, it was the tail end of February.

Some of you might've heard, but I actually spent the week before BCS away from home, visiting friends (also bound for BCS). It was a great call, getting to chill with friends and not having to adjust to a new time zone the night before BCS.

But all that put together, very little time spent at home; no deck list this month! Plus, a different approach to lore notes once again...

- Tempest
@dragon8blade

Standard Soup for the Premium Soul:

KETER SANCTUARY

Brief notes on various (mostly lesser known) Keter Sanctuary cards I've found use/potential use for in various premium decks.



Additional Angel:

Love her, one of my favorites for her "unconditional CC" even if your opponent refuses to give you a single damage. At another stage of the game, she can grab crucial G3 RGs from the damage.

Still use her in Ezel.

Knight of Desolation, Fionnuala:

An odd card that has a completely different context in premium due to the presence of accel circles.

Used her as a pivot/attacker in Ezel for a while. Not bad



Witch of Moon Rabbit, Rubinia:

Niche usage of targeted soul charge that is rare in most United Sanctuary clans not called Genesis.

Currently running 1 in Altmile.



Magic of Auspicious Signs, Tataril:

There are 3 clans here with very limited number of ways to get extra attacks. And of those, 2 can alter your chances of hitting this.

I've tried it in Youthberk Genesis, but I want to try it in OTT too.

Knight of Excision, Diorruing:

Splashable drop zone recursion in a nation lacking in exactly that.

I've run him in just about everything (except revengers) at some point.





Mage of Alteration, Turnarr:

A countercharge on a very unique timing. Which is also G2.

For more info on 'why' see my premium Altmile deck writeup from last year... Wait was it actually 2023? Well, not much has changed.

Knight of Rampage, Adarolf:

Speaking of premium Altmile, ok maybe something WILL change... with ADK Altmile's skill and maybe a Force 2 marker, 3-card guard restrict is pretty nice!

I will try this and report back.



Knight of Lucidity, Blethyn:

Knight of Slash Sins, Nehalenia:

Fangaon:

I'm putting these 3 together because of their... "interesting" board "removal" capability. I have been on the unpleasant receiving end of at least 1 of them. I'll let you know if they ever end up in my deck.

Break Ride

ep 223



@DragonBlade

Gold Paladin / Ezel patches (+ Shadow Paladin)

Feel free to use these designs for
whatever non commerical purposes



**Download
PNG here**

Cleaned-up
unisanc flag



alt color preview

LIMIT BREAK

灼熱の獅子

Limit Break
+

Incandescent Lion



might make designs
for some of the other
sacred beast corps

At least, black horse,
white hare, and silver
wolf

Extra:
Shadow Paladin

maybe I will do
royals just to
round out the
paladin clans



Equipment of the Navy: Pyroxene

Jewel of the Aqua Force Fleet



On planet Cray we know "Pyroxene" to be a green, crystalline material, used in many Aqua Force armaments. There is said to be several different types of pyroxene (unknown what each of them looks like, but it might be safe to assume they are similar in appearance given the almost ubiquitous greenish glow on Aqua Force units' equipment) and they can be infused with mana, like in the case of Paschal's shield projector (the green crystal on his palm).



Interestingly enough, the only information we currently have on the origins of pyroxene are from a single lore. Icefall Dragon is said to come from a tribe of tear dragons who grow mana filled crystals on their bodies. These stones were analyzed (with permission) by Aqua Force and Paschal's pyroxene is a by-product of this research. It is unknown if pyroxene also occurs naturally in addition to the synthetic stone.

Specific examples/related:

Electra, (another PG) explicitly a pyroxene user



Homerus, explicitly stated to be using an artificially produced hydro engine crystal that is NOT pyroxene, but otherwise functions similar to Paschal's shield.



Pyroxene beam noted by card name only, where it IS in the weapon is unknown, however highly likely explanation is that pyroxene acts as the gain medium in the laser (crystal rods made of ruby or alexandrite are oft used in lasers on Earth).



Inferred examples (unconfirmed but likely depicted):

- Numerous, but fall into 3 major categories:
- Solid crystal weapon **A**
- Pyroxene laser **B**
- Pyroxene shield **(seen in Electra and Paschal)**
- Badge (potentially acting as power supply?) **C**





B



C

A minor gripe with naming: Why PYROXENE???

For those not aware, a mineral (group of closely related minerals actually) called pyroxene does in fact exist on Earth. It is a (typically) greenish-black, mafic mineral often found in oceanic crust and the upper mantle. Its name derives from the Ancient Greek words for 'fire' and 'stranger', for how it was often found as crystals within volcanic glass. Oceanic? Greek name? Sounds about right for Aqua Force, yeah?



HERE COMES OLIVINE WITH THE STEEL FOLDING CHAIR!!!

IF WE ARE TALKING ABOUT MAFIC/ULTRAMAFIC MINERALS PRESENT IN OCEANIC CRUST AND MANTLE ROCK, ARE WE REALLY GOING TO IGNORE THE NOTABLY VERY VERY GREEN OLIVINE???? DUDE, CMON??

Like yeah ok, 'pyroxene' sounds like a cooler name but seriously, they made the "pyroxene glow" pretty much the EXACT color of typical olivine (forsterite) —some varieties of pyroxene are pretty green, but it's far more commonly dark in color and meanwhile the common olivines are GREEN. Here's a comparison (with some of the greenest pics of pyroxene I could find).

(Images from wikipedia, mindat, and rockchasing)



Stoichea
image



Stone +
Leather
setting

