

PC **DVD**
ROM

HADES

SUPERGIANT
★ GAMES

12TM
www.pegi.info

This game has received a PEGI 12 because it features moderate violence and use of bad language. Not suitable for persons under 12 years of age.

This game contains depictions of non-realistic looking violence towards human-like characters. The majority of the violence is inflicted with melee weapons and magic. Regardless of the type of weapon used, the reaction to the violence remains the same. Characters are often knocked backwards and lose their balance, although no visible wounds are shown. Bright lights and magical effects appear when characters are hit, with some blood effects present.

⚠ Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

PEGI ratings and guidance applicable within PEGI markets only.

What is the PEGI System?

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:















The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:



For further information visit <http://www.pegi.info> and pegionline.eu

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INTRODUCTION

As the immortal Princess of the Underworld, you'll explore a bigger, deeper mythic world, vanquishing the forces of the Titan of Time with the full might of Olympus behind you, in a sweeping story that continually unfolds through your every setback and accomplishment.

















New locations, challenges, upgrade systems, and surprises await as you delve into the ever-shifting Underworld again and again.

HOW TO PLAY

CONTROLLER

ATTACK		MOVE DOWN	
DASH		MOVE RIGHT	
CAST		GIFT	
SPECIAL		SALUTE	
HEX		ALTER	
INTERACT		RARIFY	
MOVE UP		BOOK OF SHADOWS	
MOVE LEFT		INVENTORY	

KEYBOARD AND MOUSE

ATTACK		MOVE DOWN	
DASH		MOVE RIGHT	
CAST		GIFT	
SPECIAL		SALUTE	
HEX		ALTER	
INTERACT		RARIFY	
MOVE UP		BOOK OF SHADOWS	
MOVE LEFT		INVENTORY	

GAMEPLAY

Hades II is a Roguelike Action RPG where you take control of Melinoë, the Princess of the Underworld, daughter of Hades and sister of Zagreus, the protagonist from the first game.

Melinoë will have to go through a series of “runs” to try and defeat Chronos. During each run you will receive upgrades called Boons, given to Melinoë by the gods of Olympus. These powers will help you go further and further to the regions of the Underworld.

But it won't be easy to defeat Chronos and you will end up dying and going back to The Crossroads and having to start all over again.

You can collect several resources during each run that can be used in the Crossroads or in the Training Ground to upgrade your stats, weapons and get access to several bonuses. These will help in Melinoë's future runs.



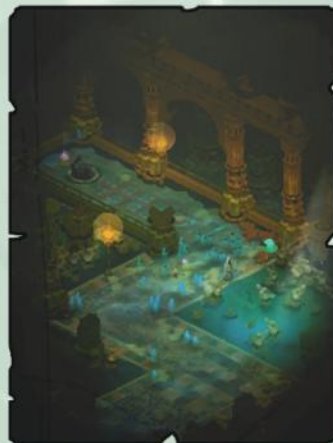
REGIONS

Melionë can explore 4 main Regions in the Underworld:

- Erebus: Starting Region; Forest where all the souls initially arrive.
- Oceanus: Second Region; Aquatic biome under Poseidon's Domain.
- Fields of Mourning: Third Region; Home of many Shades.
- Tartarus: Fourth Region; Indoor biome outside the House of Hades.



EREBUS



OCEANUS



FIELDS OF MOURNING



TARTARUS

Melionë can also explore 2 Surface Regions:

- City of Ephyra: Starting Region; City filled with the dead.
- Rift of Thessaly: Second Region; Path to Mount Olympus flooded by Poseidon.



CITY OF EPHYRA



RIFT OF THESSALY

BOONS

Boons are upgrades given to Melinoë by the gods to help in her journey to kill Chronos. They can be acquired as Rewards for clearing a room or purchased from Charon's Shop.

Melinoë has 5 slots that can hold unique Boons: "Attack"; "Special"; "Cast"; "Sprint"; and "Magick".

Boons also have 4 rarities, each more powerful than the last: "Common"; "Rare"; "Epic"; and "Heroic".






























					
	Attack	Special	Cast	Sprint	Magick
Zeus					
Hera					
Poseidon					
Demeter					
Apollo					
Aphrodite					
Hephaestus					
Hestia					

DUO BOONS

Duo Boons are a combination of the power of 2 different gods in one effect. With the combinations between the 8 gods there are in total 29 different Duo Boons.

KEEPSAKES

Keepsakes are items that can be equipped by Melionë and offer her a bonus benefit. The Keepsakes can be equipped in the Training Grounds.

 <p>Metallic Droplet From <i>Hermes</i></p> <p>You move, strike, and Channel 20% faster for the next 200/250/300/400 Sec.</p>	 <p>White Antler From <i>Artemis</i></p> <p>For the next Region, gain +20/25/30/50% chance to deal Critical damage, but you have 10% chance to be hit.</p>	 <p>Moon Beam From <i>Selene</i></p> <p>A reward from Selene is likely. The next Path of Stars you find grants +3/4/5/7 upgrades.</p>	 <p>Cloud Bangle From <i>Zeus</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Beautiful Mirror From <i>Aphrodite</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Adamant Shard From <i>Hephaestus</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Everlasting Ember From <i>Hestia</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Lion Fang From <i>Heracles</i></p> <p>Deal +30/40/50/70% bonus damage, but lose 5% of this after each Encounter.</p>
 <p>Iridescent Fan From <i>Hera</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Vivid Sea From <i>Poseidon</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Barley Sheaf From <i>Demeter</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Purest Hope From <i>Apollo</i></p> <p>(see Keepsakes From Olympians.)</p>	 <p>Blackened Fleece From <i>Hades</i></p> <p>After you take 250 damage, your Q Moves deal +20/30/40/60% damage.</p>	 <p>Crystal Figurine From <i>Cerberus</i></p> <p>After the next Guardian, activate a random level 1/2/3/4/5 Arcana Card.</p>	 <p>Silken Sash From <i>Arachne</i></p> <p>Gain +20% while you have at least 1 gold, gain +2/3/4/5 after each Location.</p>	 <p>Aromatic Phial From <i>Narcissus</i></p> <p>Fountains restore +10% HP. The next makes 1 random Common Boon of yours Rare/Epic/Heroic.</p>
 <p>Silver Wheel From <i>Hecate</i></p> <p>While you Channel your Q Moves, everything moves slower for 1/1.5/2/3 Sec.</p>	 <p>Knuckle Bones From <i>Odysseus</i></p> <p>The next Guardian loses -5/10/15/20% HP. You take -15% damage from Guardians.</p>	 <p>Luckier Tooth From <i>Schlemius</i></p> <p>After you fall to 0 HP, automatically restore 51/76/101/151 HP once this night.</p>	 <p>Ghost Onion From <i>Dora</i></p> <p>Whenever you exit a Location, fully restore your HP, up to a total of 50/75/100/150 HP this night.</p>	 <p>Concave Stone From <i>Echo</i></p> <p>After choosing a Boon, 25/50/75/100% of the time randomly take 1 more, once this night.</p>	 <p>Experimental Hammer From <i>Icarus</i></p> <p>Gain 1 random Common/Rare/Epic/Heroic Chaos blessing once this night. Every 8 Encounters, replace it.</p>	 <p>Transcendent Embryo From <i>Chaos</i></p> <p>Gain a random Common/Rare/Epic/Heroic Chaos blessing once this night. Every 8 Encounters, replace it.</p>	 <p>Gorgon Amulet From <i>Athena</i></p> <p>While you have no HP, Athena may appear once this night with at least 1 Common/Rare/Epic/Heroic Boons.</p>
 <p>Evil Eye From <i>Nemesis</i></p> <p>Deal +20/25/30/40% to the last foe that vanquished you. Currently (Enemy Name).</p>	 <p>Engraved Pin From <i>Moros</i></p> <p>After you fall to 0 HP, become Impervious for 10 Sec. If no foes remain, restore 30/45/60/90 HP.</p>	 <p>Discordant Bell From <i>Eris</i></p> <p>After each Encounter, you deal +0.5/0.75/1/1.5% damage, but also take that much more.</p>	 <p>Gold Purse From <i>Charon</i></p> <p>Gain +100/125/150/200 gold once this night.</p>	 <p>Fig Leaf From <i>Dionysus</i></p> <p>Most Encounters have 50% chance to be blissfully free of any foes. 1/2/3/4 time(s) this night.</p>			

NOCTURNAL ARMS

Weapons are Melinoë's primary way of attacking. Melinoë's starter weapon is the Witch's Staff, but as you progress more can be unlocked. The Nocturnal Arms can be equipped in the Training Grounds.



WITCH'S STAFF



SISTER BLADES



LIMINAL FLAMES



MOONSTONE AXE



ARGENT SKULL

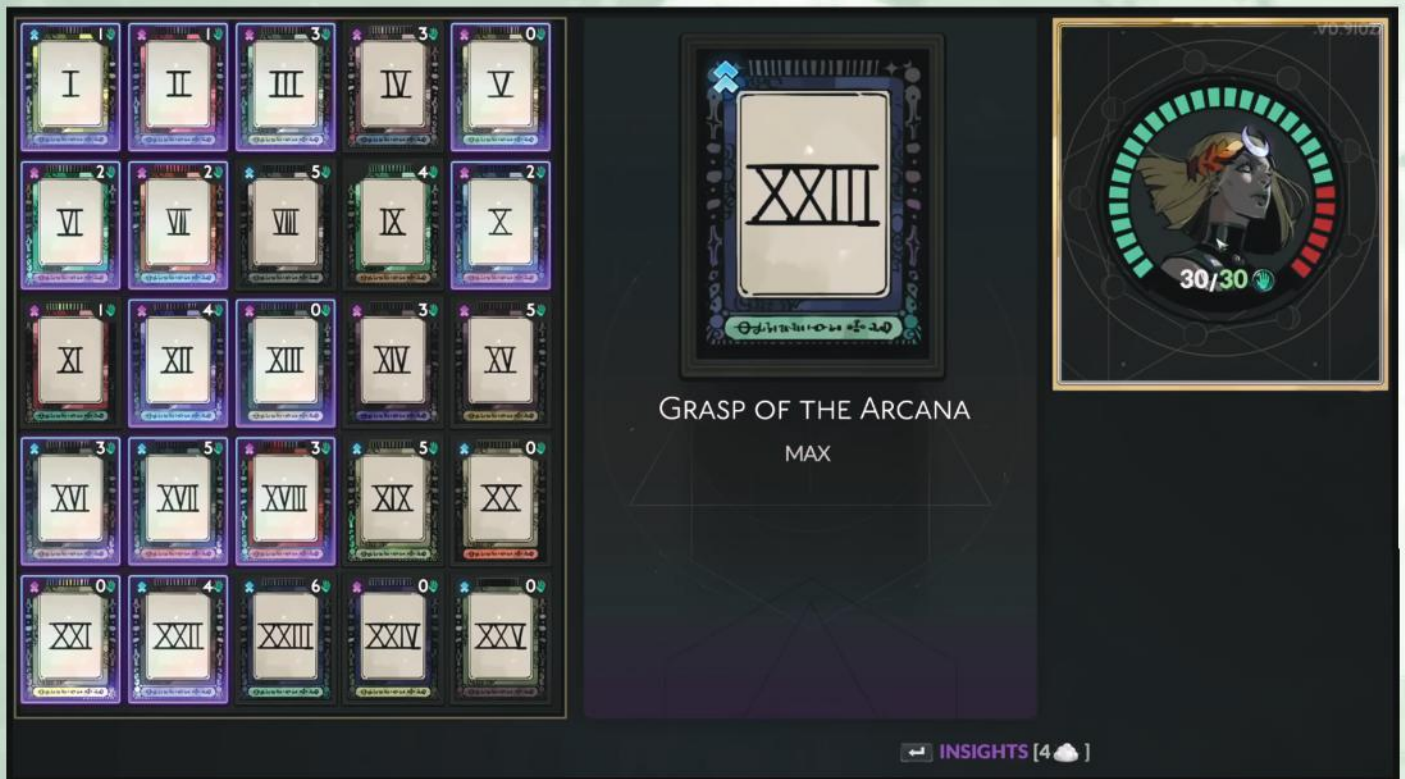


BLACK COAT

ARCANA CARDS

Arcana Cards are permanent upgrades that can be crafted in Training Grounds using Melinoë's Alter of Ashes.

To unlock each card you need to collect Ash during your runs and can be activated up to a certain number of Grasp Points. This limit can be increased by spending Psyche that can also be collect as reward during the runs.



CHARACTERS

THE UNSEEN



MELINOË



HECATE



NEMESIS



DORA



ODYSSEUS



SCHELEMELUS



MOROS



CHARON



SELENE



CIRCE



MEDEA

CHARACTERS

THE OLYMPIANS



ZEUS



HERA



APHRODITE



DEMETER



APOLLO



HEPHAESTUS



HESTIA



ATHENA



DIONYSUS



ARTEMIS



HERMES

CHARACTERS

OTHER CHARACTERS



CHRONOS



HADES



CERBERUS



HERCULES



ICARUS



ARACHNE



NARCISSUS



ECHO



SCYLLA



POLYPHEMUS



ERIS



PROMETHEUS



HYPNOS



CHAOS

CREDITS

Supergiant Games

Design: Amir Rao, Gavin Simon, Eduardo Gorinstein, Alice Lai, Greg Kasavin
Engineering: Gavin Simon, Andrew F. Wang, Dexter Friedman, Alice Lai, Nikola Šobajić, Devansh Maheshwari, Caleb Cornett
Writing: Greg Kasavin
Music & Sound: Darren Korb
Art: Jen Zee
Voiceover: Logan Cunningham
UI & Visual FX: Josh Barnett
Operations : John-Paul Gabler
Environment Art : Joanne Tran
Office & Support : Caitlin Sales
Publishing: Will Turnbull
Design Quality Assurance: James Auck
Quality Assurance: Allison Rassmann
Production Quality Assurance: Ellis Powell
3D Modeling: Morgane Malville
Animation: Craig Harris
Finance: Stephen Puckett
Technical Art: Raveen Rajadorai (Ray)
Platforms Quality Assurance: Jonathan Villarisa

Contributors

Additional Music Vocals : Ashley Lynn Barrett (as Ashley Barrett)
Additional Set Dressing: Kristen Beech
Additional Animation: Nikita Taranduke, Alon Helman, Jan Straka (as Crow)
Additional 3D Modeling: Sylvain Decaux, Frederick Allain
Additional UI Art: Alicia Feng
Additional Quality Assurance: Krystian Doniec (Tiank)
Additional 3D Rigging: Aliza Aeon Adviento, Adit Deshar
Additional Concept Art: Jesse Turner
Additional Sound Editing: Brad Hagmann
Additional Visual FX Concepts: Spencer Wan, Andre Mina

Voice Cast

Melinoë & Echo: Judy Alice Lee
Hecate: Amelia Tyler
Chronos, Hades, Poseidon, Polyphemus, Homer, & Charon: Logan Cunningham
Dora & Scylla: Erin Yvette
Nemesis: Becca Q. Co
Odysseus: Jason Marnocha
Moros: Sterling Sulieman
Eris: Brianna Bryan
Schelemeus, Narcissus, & Additional Voices: Darren Korb
Selene: Sarah Grayson
Artemis: Jamie Landrum
Hermes: Andrew Marks
Arachne: Shelby Young (credited as Shelby Heather)
Apollo: Colin Ryan
Demeter: Laila Berzins
Hestia: Cerris Morgan-Moyer (as Cerris Morgan Moyer)
Zeus & Chaos: Peter Canavese
Aphrodite: Courtney Vineys
Hephaestus: David B. Mitchell
Hera: Josette Eales
Heracles: Matthew J. Waterson (as Matthew Waterson)
Medea: Tara Langella
Circe: Hannah Whiteoak
Hypnos & Additional Voices: Greg Kasavin
Icarus ("With ... as Icarus") Asa Butterfield

Music Production

Vocalists: Scylla & The Sirens
Scylla: Erin Yvette
Roxy: Ashley Lynn Barrett (as Ashley Barrett)
Jetty: Judy Alice Lee
Flutist: Josh Plotner

LEGAL

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GAME KEY

9K9N-4C79-MTVTM-J4EH-LQM4

Minimum:

Requires a 64-bit processor and operating system
OS: Windows 10 64-bit
Processor: Dual Core 2.4 GHz
Memory: 8 GB RAM
Graphics: GeForce GTX 950, Radeon R7 360, or Intel HD Graphics 630
Storage: 10 GB available space

Recommended:

Requires a 64-bit processor and operating system
OS: Windows 10 64-bit
Processor: Quad Core 2.4ghz
Memory: 16 GB RAM
Graphics: GeForce RTX 2060, Radeon RX 5600 XT, or Intel Arc A580
Storage: 10 GB available space

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BAD LANGUAGE



VIOLENCE