

# Squaring the Circle with the True Value of the PI Number

Squaring the circle is a challenge of constructing a **square** with the same area as of a given **circle** by using only a finite number of steps with **compass and straightedge only**. According to my information the challenge is still not solved.

In official science the PI number  $\pi = 3.14159\dots$  is a mathematical constant defined originally as the ratio of a circle's circumference to its diameter. Meanwhile it got various equivalent definitions and appears in many formulas in all areas of mathematics and physics.

Okay, I agree that with the PI number value of 3.14159... the challenge of squaring the circle is not possible to solve. But, I firmly believe that with knowledge everything is possible. Therefore, let me apply the new concepts and laws of creation in order to determine the true value of the PI number with which is possible to solve the challenge of squaring the circle.

All matter vibrates, and thus has a frequency (rate of vibration) associated with it. The physical is a reflection (and a subset) of the non-physical universes. The non-physical universes are also made up of energies which vibrate and pulse.

Temperature, atmospheric content and other things must be considered as are "doorways" created from passage between the physical and non-physical. It is mathematical and physical - not mystical. Because existence is interplay between non-physical cause and physical effect, it is obvious that some relation must be connecting them which can be quantified by a number which is a doorway between the physical and non-physical. That value must have a property which is quite unique in itself. It must have a reciprocal which is a mirror image of itself.

Both matter and motion are an illusion which is caused by the division of ONE into PARTS. Since ONE is infinite and eternal the PARTS must contain everything that ONE contains and that is the essence of the holographic principle. Each action births its own reaction so that every particle of matter is a mirror which reflects its reverse image into another matter – a perfect holograph in every fragment.

The existence can be expressed numerological as 10 where 1 stands for the beginning and 0 stands for the potential for anything. In according to the holographic principle, PARTS contain everything that ONE contains, and having in mind requirements for the PI number, division by the PI value must give the same result:

$$10/\pi = \pi; \pi = \sqrt{10} = 3.16227766$$

If we divide one by this number we get: 0.316227766 – a mirror image of itself or a doorway between the physical and non-physical.

Everything is possible with knowledge. The definition and the evaluation of the true value of the PI number is a wonderful example how application of the true concepts and the true laws of

creation can resolve every challenge. Everyone who wants integrate the divine energies into own creations and create immortally should use the true value of the PI number which is  $\sqrt{10}$ .

I USED ONLY COMPASS AND STRAIGHTEDGE!

I will generally use notation AB equal to the length between points A and B.

First let's fix the point O and length OB = 3 arbitrary units and then construct the normal straight line *n* (at angle of 90 degrees) at point O relative to the straight line *a* containing points O and B (that is well known and one needs for it only compass and straightedge). Then using compass, let's find the point A so that OA = 1 on the straight line *n* so that the length AB is:

$$AB = \sqrt{1^2 + 3^2} = \sqrt{10} = \pi \dots\dots\dots (1).$$

Let's say that **r** is a given half diameter of the circle and let's draw the circle with the center in A and the half diameter AC = **r**. The surface of this circle is equal to  $\pi r^2$ .

Let's now construct  $\sqrt{\pi}$ . On the straight line *m* first let's find point D so that AD = 1 and find the center point E of the length DB, and draw the circle with the center in E and half diameter DE = EB. Let's now construct the straight line *b* in the point A which is normal to the straight line *m*. The intersecting point F of this circle with the straight line *b*, defines the length AF =  $\sqrt{\pi}$ , because:

$$(\pi + 1)^2 = DF^2 + BF^2 \dots\dots\dots (2)$$

$$\pi^2 + AF^2 = BF^2 \dots\dots\dots (3)$$

$$1^2 + AF^2 = DF^2 \dots\dots\dots (4)$$

From (2), (3) and (4) it follows that AF =  $\sqrt{\pi}$ .

Now let's find the point G on the straight line *m* so that AG = 1 and draw the straight line *c* through the points G and F. Using the compass, let's in the point F draw the straight line *d* normal to the straight line *b* and find the point H so that FH = GC and GF = CH. The straight line *e* through points H and C is parallel to the straight line *c* and following relation is true:

$$\frac{\sqrt{\pi}}{1} = \frac{AI}{r}, \text{ or } AI^2 = \pi r^2 \dots\dots\dots (4),$$

where I is intersection point of straight lines *b* and *e*.

From equation (4) it is obvious that the length AI is the side of the square with the surface equal to the surface of the circle with the given half diameter **r**.



Let's now find the point J so that  $AJ = JI$  and draw straight line  $f$  normal to the straight line  $b$  in the point J, and find on the straight line  $f$  the points K and L so that  $AJ = JI = JK = JL$ . Obviously that  $AI = KL$ .

Now there are many ways to finish construction of the desired square and one of them is the following:

Let's draw lines through points K and A and through points L and A and using the circle let's determine on these lines points M and N so that  $LM = LK$  and  $KN = KL$ .

Obviously that the surface of the square KLMN is equal to  $AI^2$  and that, according to the equation (4), it is equal to the surface  $\pi r^2$  of the circle with the given half diameter  $r$ .

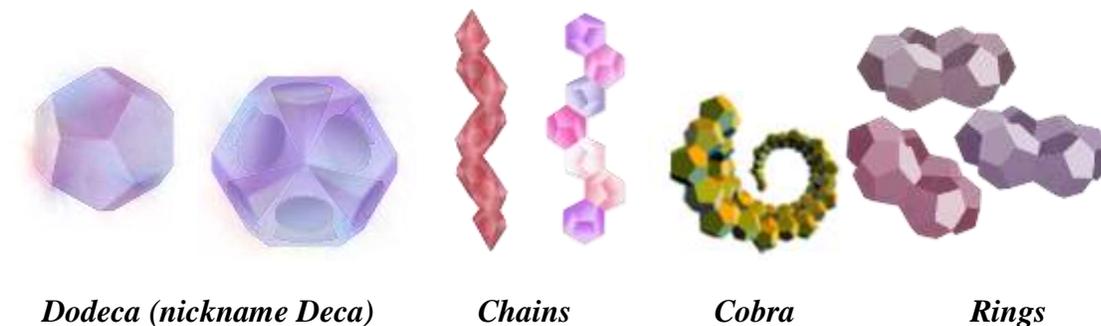
### Why the practical importance of the true value of the PI number is awesome?

On August 17th, 1987 our civilization has entered the new cycle when the new era of freedom and consciousness has begun, and on September 18<sup>th</sup>, 2007 on our planet has been established **the new conscious energy** with which we can change everything by letting energy to serve us instead of us serving energy, as it was the case till that date. Actually, we have decided to experience UNLIMITED potentials and create in NEW way EASY, SIMPLE, EFFICIENT and CHEAP, with NEW tools: DESIRE, COM-PASSION, LOVE, JOY and POWER-LESS.

New energy responds to Love, thoughts and intents, enabling in this way conscious creation without electricity. I call **I-Change** this new technology of conscious creation.

The unit of the new energy, called Dodeca (Deca), has dodecahedral form which is comprised of internal six pairs of photon like spirals, spiraling in and out simultaneously and creating absolutely balanced unit in itself – unit of Love! DoDeca unit is stand-alone **unit of energy with awareness**. DoDeca can penetrate anything and can balance anything.

DoDeca can create different forms, each appropriate for a different application (see below).



*Dodeca (nickname Deca)*

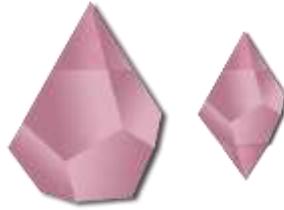
*Chains*

*Cobra*

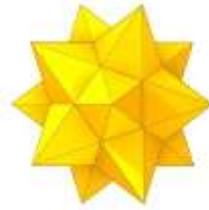
*Rings*



*Conlomerates*



*Pointed DoDeca*



*Stellated DoDeca (victory)*

Knowing that the true PI number is a doorway between physical and non-physical, it is clear that using the true value of the PI number in DoDeca forms enables omnipotent divine energy of love to come into the physical dimensions and balance anything. In other words, both DoDeca and the true value the PI number are the game changers on this planet.

In my humble opinion, using both of them it is possible to create, without electricity, both light and heat (the only products that companies are creating and selling very expensive), what would be the basis of a **new civilization without electricity**. What a challenge!

Using the true PI number and DoDeca form I've developed conscious chip Deca101 (see picture below) with which, according to tests on red blood cells, I successfully balanced remotely an imbalanced microwave radiation.



*Conscious Chip Deca101*

And so it is.

I Am Laki