



**END OF YEAR
EXPECTATIONS
FOR
YEAR 1
2025 - 2026**



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ENGLISH

WORD READING

- Respond speedily with the correct sound to graphemes (letters or groups of letters) for all 40+ phonemes, including, where applicable, alternative sounds for graphemes
- Read accurately blending sounds in unfamiliar words containing Grapheme Phoneme Correspondences that have been taught (The children make the correct sound for the written letter)
- Read common exception words, noting unusual correspondences between spelling and sound where these occur in the word
- Read aloud accurately books that are consistent with their developing phonic knowledge and that do not require them to use other strategies to work out words.

COMPREHENSION

- Listening to and discussing a wide range of poems, stories and non-fiction at a level beyond that at which they can read independently
- Becoming very familiar with key stories, fairy stories and traditional tales, retelling them and considering their particular characteristics
- Checking that the text makes sense to them as they read, correcting inaccurate reading
- Discussing the significance of the title and events
- Predicting what might happen on the basis of what has been read so far.

COMPOSITION

- Sequencing sentences to form short narratives Re-reading what they have written to check that it makes sense.



SPELLING AND GRAMMAR

- Words containing each of the 40+ phonemes already taught
- Naming the letters of the alphabet in order
- Write from memory simple sentences dictated by the teacher that includes words using the GPCs and common exception words taught so far
- Identify and use capital letters, full stops, question marks and exclamation marks to demarcate sentences.



We want everyone in our community to find their strengths and talents

MATHS

NUMBER, PLACE VALUE & THE FOUR OPERATIONS

(+ - x ÷)

- Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
- Count, read, write numbers to 100 in numerals; count in multiples of twos, fives and tens
- When they are given a number they can identify one more and one less
- Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs
- Represent and use number bonds and related subtraction facts within 20
- Add and subtract one digit and two digit numbers to 20, including zero
- Solve one step problems that involve addition and subtraction, using concrete objects and pictorial representations and missing number problems such as $7 = ? + 9$
- Solve one step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

FRACTIONS

- Recognise, find and name a half as one of two equal parts of an object, shape or quantity
- Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

GEOMETRY & MEASUREMENT

- Measure, begin to record, compare, describe and solve practical problems for:
 - Lengths and heights (long/short, longer/shorter, taller/short, double/half)
 - Mass and weight (heavy/light, heavier than, lighter than)
 - Capacity and volume (full/empty, more than, less than, half, full, half full, quarter)
 - Time (quicker, slower, earlier, later)
- Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times
- Recognise and name common 2-D and 3-D shapes, including:
 - 2-D shapes: including cuboid (rectangular prism), cube, pyramid and sphere
- Describe position, direction and movement, including whole, half, quarter and three quarter turns.



SCIENCE

- Animals, including humans and the senses
- Plants
- Materials and their properties
- Seasonal changes
- Working Scientifically skills.

COMPUTING

- Online Safety
- Basic coding
- Algorithms
- Keyboard / mouse skills
- Information technology beyond school
- Digital imagery.

GEOGRAPHY

- Locational knowledge
- Place knowledge
- Mapping skills
- Human and physical geography
- Geographical skills and field work of local area
- UK and Capital Cities.

HISTORY

- Historical events, people and places
- Events within living memory
- Significant individuals (Wright Brothers, Bessie Coleman).

PE & SWIMMING

- Fundamentals
- Ball Skills
- Gymnastics
- Fitness and team building
- Sending and receiving
- Athletics
- Swim unaided on both front and back
- Water Safety.

DESIGN & TECHNOLOGY

- Design, create and evaluate a product
- Use of tools and materials
- Cooking and nutrition (making a smoothie).

PSHE

- Zones of Regulation
- Feeling safe
- Me and others
- What do we put into and onto our bodies?
- Feelings
- Money
- Growing and caring for ourselves.

ART & DESIGN

- Working with different materials and mediums
- Colour, pattern, texture and line techniques
- Drawing and painting
- Study a variety of artists
- Printing.

