## 2025 De hrain de







## **Consumer Shows**

In 2025, Outset Media exhibited at the world's five largest consumer game shows: Origins, UK Games Expo, Spiel Essen, PAX Unplugged, and Gen Con. We look forward to expanding our presence at these fairs and connecting once again with our consumers. Our booths are branded with the phrase "Games for Everyone" and we lean into this message by offering to teach everything from Dragon Dash to Feed the Kraken, depending on the audience. We hope these efforts will help grow the presence of Outset in the minds of gamers of all stripes, and help our titles perform at retail.



## USA JIGSAW

## March 27-29, 2026

Cobble Hill will be debuting a dozen new titles and sponsoring some fun speed-puzzling events at the USA Jigsaw Puzzle Association's National Competition, held in Atlanta this year. We will also be debuting the 2026 Speed Run puzzle title.



## **GEN CON**

July 30 - August 2, 2026 In 2025, we ran over 200 scheduled events and had 17 tables on the go. We debuted Guildlands. The inventors, Ken Boyter and Kedric Winks, were there to teach and promote the game. AC Atienza of Wiggles 3D had a busy time teaching One Hit Heroes.



## May 29-31, 2026

Last year we had 10 tables on the go, plenty of staff to teach games, and inventor Maikel Cheney (designer of Feed the Kraken) drawing people to the booth for a piratically good time.





## October 22-25, 2026

We exhibited last year for the first time at Spiel Essen - the mecca of gaming. A busy fair with gamers of all ages, experience, and interests - we were busy teaching our games and introducing Outset to a whole new audience.







## June 17-21, 2026

In 2025, we had 7 play tables constantly filled to capacity. Cobble Hill also sponsored the Tournament of Pieces speed puzzling competition. During the competition we launched 7 brand-new-never-before-seen images.



## UNPLUGGED

## September 4-6, 2026

We returned in 2025 to Pax Unplugged for the second time. We doubled the size of our booth and play area. Cobble Hill took up almost half of the booth and we were happy that our puzzle selection was popular with the games-oriented attendees.





young players. Players use their counting skills as they race to be the first to reach the finish line.

Ages: 3+	19237
Players: 2-6	Case Pack: 6
13 <sup>7</sup> /8"(w) x 9 <sup>7</sup> /8"(h) x 2 <sup>1</sup> /8"(d)	
6 pawns, 6 pawn stands, game board, spinner	

Made in Canada



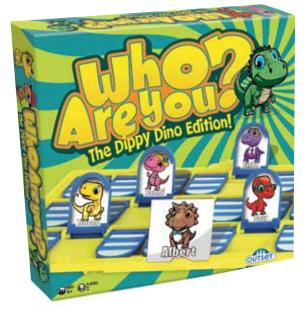








## dominoes



WHO ARE YOU? DINOSAURS is the fun game of prehistoric deduction! Who will be the first to identify their opponent's mystery dinosaur? Ask smart "Yes" or "No" questions to rule out different dinosaurs and zero in on the correct one. Can you outwit your opponent and become the ultimate dinosaur detective?

Ages: 6+	19267	
Players: 2	Case Pack: 6	
11 ¼"(w) x 11 ¼"(h) x 2"(d)		
2 game boards, 2 sets of frames, 2 sets of dino cards, secret dino cards		
Made in China		



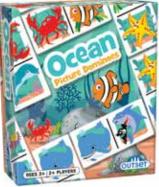




## PICTURE DOMINOES: DINO

Ages: 3+	19209
Players: 2+	Case Pack: 12
5 ½"(w) x 6 ½"(h) x 2"(d)	
36 paperboard dominoes	
Made in China	

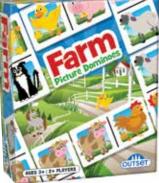




## PICTURE DOMINOES: OCEAN

Ages: 3+	19208
Players: 2+	Case Pack: 12
5 ½"(w) x 6 ½"(h) x 2"(d)	
36 paperboard dominoes	
Made in China	

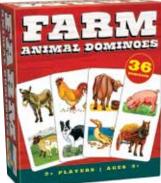




## PICTURE DOMINOES: FARM

Ages: 3+	19207	
Players: 2+	Case Pack: 12	
5 ½"(w) x 6 ½"(h) x 2"(d)		
36 paperboard dominoes		
Made in China		





## FARM ANIMAL DOMINOES

DOMINOLO		
Ages: 3+	19201	
Players: 2+	Case Pack: 12	
5 ½"(w) x 6 ½"(h) x 2"(d)		
36 paperboard dominoes		
Made in China		















## D-CARD-4-KID

36 Units (9 each) 14 1/4"(w) x 10"(h) x 7 <sup>5</sup>/8"(d)





## DRAGONS OLD MAID

Ages: 4+	19150	
Players: 2-4	Case Pack: 18	
3 3/8"(w) x 5 5/8"(h) x 3/4"(d)		
37 cards		
	. 01.	





## **GO FISH**

Ages: 4+	19149
Players: 2-4	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
36 cards	
Made in China	

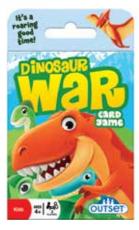




## **CRAZY 8'S**

Ages: 4+	19147
Players: 2-4	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
36 cards	
Made in China	





## **DINOSAUR WAR**

Ages: 4+	19148
Players: 2	Case Pack: 18
3 3/8"(w) x 5 5/8"(h) x 3/4"(d)	
36 cards	
Made in China	





## **BUG OUT**

Ages: 4+	19146
Players: 2-6	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
72 cards	
Made in China	





## **GO OINK!**

Ages: 4+	19125	
Players: 2-6	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
54 cards		
Made in China		





## GO APE!

Ages: 4+	19126
Players: 2-6	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
54 cards	
Made in China	















# Walk Colike

## preschool



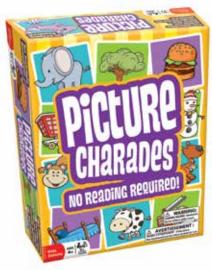
## WALK LIKE A CHICKEN is a

hide-and-seek activity game that gets kids moving and having fun! Hide the 24 picture discs. Kids must now move around the house while walking like the picture they are looking for.

Ages: 3+	17801	
Players: 2+	Case Pack: 6	
8"(w) x 8"(h) x 2 1/4"(d)		
24 large discs		
Made in Canada		
6 25012 17801 3		

STINK BUG is a great matching game for kids. Put the cards in a big pile and try to find matching leaves. But beware, there are bugs in the leaf pile too, some will help but others won't! The player with the most matching leaves wins!

Ages: 4+	19307	
Players: 2-4	Case Pack: 6	
6"(w) x 8"(h) x 2 ½"(d)		
76 oversized leaf tiles		
Made in China		
6 25012 19307 8		



Ages: 4+	19205
Players: 2+	Case Pack: 6
7"(w) x 9"	(h) x 2 <sup>3</sup> /4"(d)
192 cards, 1 spinner	
Made in Canada	
6 25012 19205 7	



PICTURE CHARADES makes it easy for the wee ones to act out! The best part the pictures are open to interpretation, and it's up to the children to decide what they are supposed to be acting. NO READING REQUIRED!



Ages: 4+	19211	
Players: 2+	Case Pack: 6	
8"(w) x 6"(h) x 2 ½"(d)		
192 cards		
Made in Canada		
6 25012 19211 8		











**GUACAMOLE!** is the perfect card game to spice up your day! Use critical thinking to collect the ingredients for your guacamole recipes. With new possibilities and foiled plans, playing GUACAMOLE! can be as challenging as picking a ripe avocado!

Ages: 8+	11604	
Players: 2-4	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup> /8"(h) x 1 <sup>3</sup> /4"(d)		
21 recipe cards, 60 cards, pencil		
Made in Canada		
6 25012 11604 6		



**MYSTERY ISLAND PIRATES** is a back-and-forth race from Pirate's Cove to Treasure Island, where anything can happen. So choose your boat, roll the dice, and head off on the high seas for a wild adventure.

Ages: 5+	19305	
Players: 2-6	Case Pack: 6	
8"(w) x 8"(h) x 2 ½"(d)		
40 tiles, 6 ships,		
1 treasure chest, 1 die		
Made in China		
6 25012 19305 4		



**DINO DASH** React fast, and try to play all your dinosaur cards before anyone else. But watch out for falling meteorites. You'll roar with laughter in this dino matching game that's guaranteed to ensure the survival of the quickest.

Ages: 4+	11602	
Players: 2-6	Case Pack: 8	
5 <sup>3</sup> / <sub>8</sub> "(w) x 5 <sup>3</sup> / <sub>8</sub> "(h) x 1 <sup>3</sup> / <sub>4</sub> "(d)		
55 double-sided cards,		
score pad, pencil		
Made in Canada		
6 25012 11602 2		



**CROWN THE UNICORN** is a fun search and find game for kids! The unicorn has lost her crown and you have to return it! Find the unicorn but be careful to avoid the lion!

Ages: 4+	11611
Players: 2-6	Case Pack: 8
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup>	5/8"(h) x 1 ³/4"(d)
36 tiles, 6 counters	
Made in China	
6 25012 11611 4	



THE WILD CARD GAME is a trick-taking game. The player who plays the highest card wins the trick, but if two high cards match, then the next highest card wins the round. Play your cards carefully and try to outwit your opponents in this totally roarsome game!

Ages: 6+	11609	
Players: 2-5	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup>	<sup>3</sup> /8"(h) x 1 <sup>3</sup> /4"(d)	
55 cards, score pad, pencil		
Made in Canada		
6 25012 11609 1		









## kids 🚆



BAFFLED is the ultimate memory challenge. You have just 60 seconds to memorize the positions of 12 symbol tiles before they are covered. The goal is to corrrectly name and uncover the symbols without making mistakes. The twist? The symbols keep swapping and moving around the board!

Ages: 6+ 11125

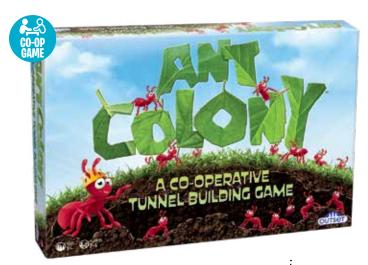
Players: 2-4 Case Pack: 6

8"(w) x 8"(h) x 2 1/4"(d)

12 symbol tiles, 12 symbol covers, game board,
4 elephant pieces,
20 life tokens, die

Made in China





ANT COLONY is loads of co-operative fun. Players must overcome obstacles as they work together to build an ant colony. Just watch out for hidden rocks, angry beetles, and pesky anteaters!

Ages: 5+	19240	
Players: 2-6	Case Pack: 6	
13 7/8"(w) x 9 7/8"(h) x 2 1/8"(d)		
40 tiles, 1 jumbo die, game board		
Made in Canada		
6 25012 19240 8		



DRAGON DASH is a co-operative game where players must build a safe path to unite the kingdom, while dashing past diving dragons! Will you make it before you run out of resources? Or will the dragons be victorious?

Ages: 5+	17807	
Players: 2-6	Case Pack: 6	
13 <sup>7</sup> /8"(w) x 9 <sup>7</sup> /8"(h) x 2 <sup>1</sup> /8"(d)		
40 tiles, 2 jumbo dice, game board		
Made in Canada		
6 25012 17807 5		











the winner!

**STAND UP! SIT DOWN?** is the action packed quiz game for kids. For every question there are two possible answers... simply stand up or sit down depending on which answer you think is correct. The last person standing (or sitting) is

Ages: 8+	10988	
Players: 3+	Case Pack: 6	
8"(w) x 8"(h) x 2 1/4"(d)		
288 cards (576 questions), 16 winner tokens		
Made in Canada		
6 25012 10988 8		







6 25012 19300 9

OBSERVATION is a card game of speed and keen observation. Flip a card to determine what "type" of character to look for - and when you observe them being played in the right quantity, be the first to slap the ringer to win the cards.



Ages: 7+	12150	
Players: 2+	Case Pack: 6	
10 ½"(w) x 10 ½"(h) x 2 ¾/4"(d)		
290 cards		
Made in Canada		

6 25012 12150 7

SEE-IT? SLAM-IT! is a fast-paced card game! There are three picture cards showing at all times. A letter card is flipped over, and players race to spot something on any one of the cards beginning with that letter.







## **POOP ATTACK and POOP ATTACK 2**

From alpaca to zebra, compare different statistics to see who wins. The person with the most poop at the end wins!







## POOP ATTACK

Ages: 8+	13280	
Players: 2+	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
54 cards		
Made in China		





## **POOP ATTACK 2**

	•	
Ages: 8+	13281	
Players: 2+	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
54 cards		
Made in China		





### D-CARD-2-PA

18 Units (9 each)
7"(w) x 9 <sup>3</sup>/<sub>8</sub>"(h) x 7 <sup>3</sup>/<sub>4</sub>"(d)





Ages: 6+ 13346

Players: 2-6 Case Pack: 6

101/2"(w) x 101/2"(h) x 21/6"(d)

162 cards, game board,
6 pawns, 6 pawn stands, 1 die

6 25012 13346 3

BUGS 'N' SLUGS is creepy crawly fun. The world is full of insects, some beautiful and some a bit gross - and BUGS 'N' SLUGS™ provides kids with a great way to learn about them.



Ages: 6+ 13331

Players: 2+ Case Pack: 6

10½"(w) x 10½"(h) x 2½"(d)

162 cards, game board,
6 pawns 6 pawn stands 1 die

6 pawns, 6 pawn stands, 1 die Made in Canada



**SCABS 'N' GUTS** is the totally exciting "meducational" board game that's packed with interesting, and occasionally disgusting, anatomical facts.













**PROFESSOR NOGGIN** series of educational games encourages kids to learn interesting facts about their favorite subjects. Each of the thirty game cards combine trivia, true or false, and multiple choice questions. A special threenumbered die creates interaction and promotes communication between players. Easy and hard levels keep kids challenged - while having fun! Started in 2001 with eight titles, the series grew to sell over a million units.

Ages: 7+ Players: 2+ Case Pack: Mix and Match 24 units. 5 1/8"(w) x 6 5/8"(h) x 1 1/2"(d) 30 cards, 1 die

Made in Canada





12 Units PND-04 Made in Canada

60 Units PND-15

Made in China









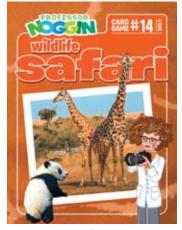








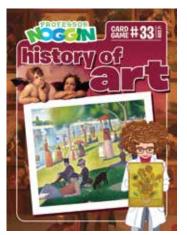




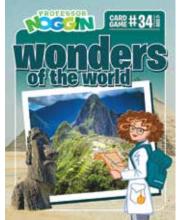




11422 **world of pets** 6 25012 11422 6



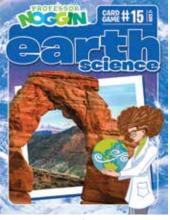
11433 history of art [25012]11433] 2



11434
wonders
of the world







11415 earth science 25012 11415 8



wonders of science



the human body 25012|11427 1











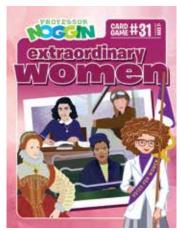








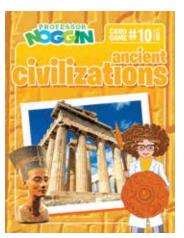
inventions and discoveries



11431 **extraordinary women**6 25012 11431 8



medieval times 25012 11425 7



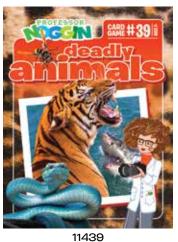
11410 **ancient civilizations** 6 25012 11410 3



11403
wildlife of
north america



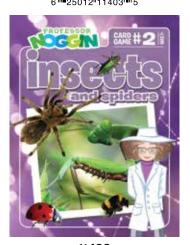
11404 birds of north america



deadly animals 25012 11439



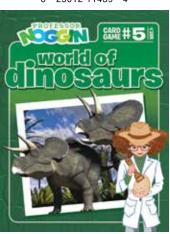
11401 life in the ocean



insects and spiders



reptiles and amphibians



11405 world of dinosaurs 25012 11405 9



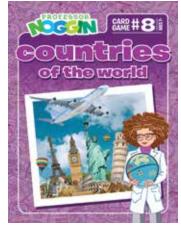






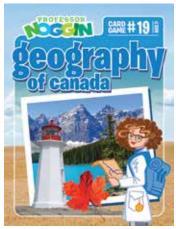




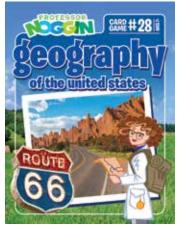


11408
countries
of the world





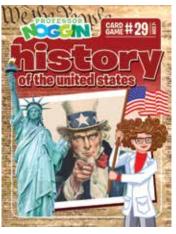
geography of canada



geography of the united states



presidents of the united states



history of the united states <sub>6</sub> 25012 11429 5



11417 **american revolution** 6 25012 11417 2



11416 **civil war** 25012"11416" 5















KIDS SCAVENGER HUNT is active fun for kids. Quick! Find something orange. Now find a pine cone. Kids will have a great time frantically searching for items shown on their cards. Contains two decks for both indoor and outdoor play.







## FAMILY SCAVENGER HUNT CARD GAME

Ages: 6+	19173
Players: 2+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5	5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)
71 cards	
Made in China	
6 25012 19173 9	



## FAMILY CHARADES CARD GAME

Ages: 8+	19166
Players: 2+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
71 cards	
Made in China	
6 25012 19166 1	





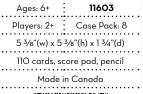






## scavenger **hunts**





fun... it's that simple!









Ages: 0+	111/9
Players: 2+	Case Pack: 6
8"(w) x 8"	(h) x 2 <sup>1</sup> /4"(d)
140 kids cards	s, 140 adult cards
Made i	n Canada

6 25012 11179 9

FAMILY SCAVENGER HUNT is a great game for the whole family. Everyone plays on the same level, even if it's adults versus kids! Contains cards for kids and adults with both indoor and outdoor possibilities. So whether you are at home on a rainy day or at the park in the summer, FAMILY SCAVENGER HUNT is a fantastic game for year round fun.

Ages: 6+	11172
Players: 2+	Case Pack: 6
6"(w) x 8"	(h) x 2 <sup>1</sup> /2"(d)
140 kids cards, 140 adult cards	
Made in Canada	
	<b>                                    </b>















charades for you to act, it's a frantic race across the board as you try to guess people, films, TV shows, songs, book titles, and more!



Ages. 12	10700
Players: 2+ Teams	Case Pack: 6
8"(w) x 8"(	h) x 2 ½"(d)
	200 charades),

sand timer, game board, 6 pawns

6 25012 10986 4

ACT FAST is a fast-paced charades game. One
"Guesser" is tasked with watching the multiple
charades of many "Actors" all acting at the same
time! Each "Actor" is armed with 3 sand
timers, and must ACT FAST before time
runs out. Ready... Set... Act Fast!

det co	Ages: 10+	10970
	Players: 4+	Case Pack: 6
AND .	8"(w) x 8"(h)	x 2 ½"(d)
	144 cards, 9 s score pad	
Made in Canada		
	6 25012	10970





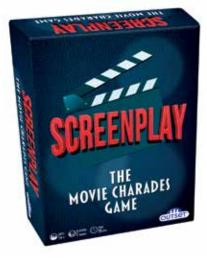


## charades 🛣



## PARTY CHARADES

Ages: 10+	11153	
Players: 2+ Teams	Case Pack: 6	
6"(w) x 8"(h) x 2 1/2"(d)		
110 cards (550 charades),		



## **SCREENPLAY**

Ages: 14+	10977
Players: 2 Teams	Case Pack: 6
6"(w) x 8"	(h) x 2 <sup>1</sup> /2"(d)
	game board, s. sand timer

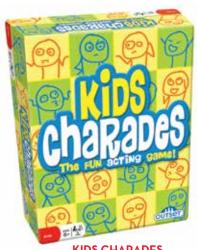




## **CAMPING CHARADES**

Ages: 6+	11606	
Players: 2+ Teams	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup> /8"(h) x 1 <sup>3</sup> /4"(d)		
110 cards, score pad, pencil		
Made in Canada		





## KIDS CHARADES Ages: 6+ 19705

Players: 2 Teams	Case Pack: 6
6"(w) x 8"(h) x 2 ½"(d)	
110 cards (440 charades), sand timer, score pad, pencil	
Made in Canada	





### FAMILY CHARADES

Players: 2+ Teams	Case Pack: 6
6"(w) x 8"(h) x 2 ½"(d)	
200 cards (600 charades), sand timer, score pad, pencil	
Made in Canada	





## FAMILY CHARADES RETRO DESIGN

Ages: /+	11101
Players: 2+ Teams	Case Pack: 6
5 ½1/8"(w) x 7	<sup>3</sup> /8""(h) x 3"(d)
220 cards (880 charades), sand timer	

Made in Canada













Ages: 8+ 13292

Players: 2-6 Case Pack: 8

5 3/6"(w) x 5 3/6"(h) x 1 3/4"(d)

54 cards, 7 fart characters, 1 fart meister troph, 8 stands

Made in China

Made in China

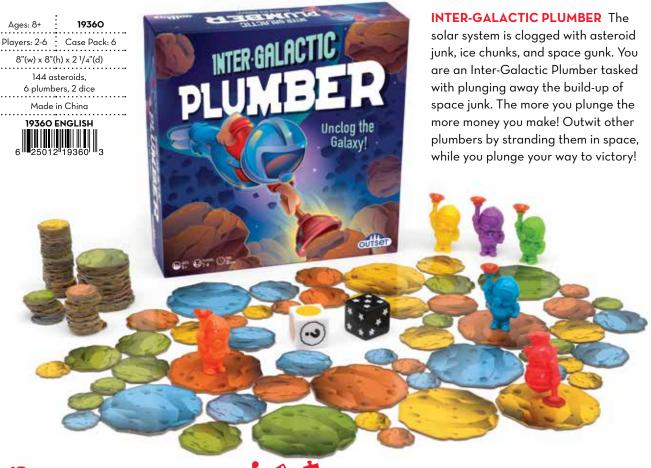
25012 13292 3

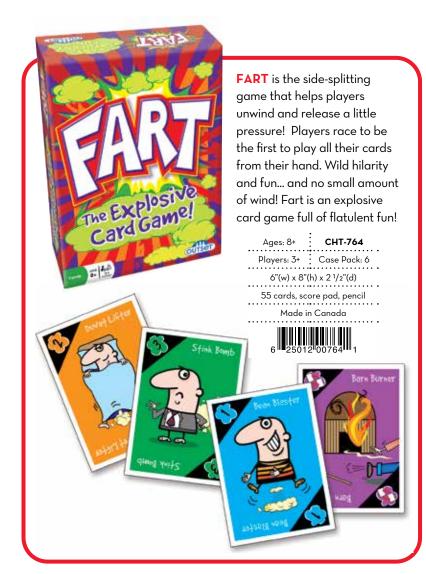
SILENT BUT DEADLY is an outrageous game of windy fun! Loosely based on the traditional game of Crazy Eights, Silent But Deadly® includes humorous fart facts that add an element of twisted fun. A kids card game that adults will love playing toot!

OBEY THE BLOCK to win the game! Draw a blue block! Use your left hand! Take another turn! The classic game of physics, luck and a steady hand, with a playful twist. Now you must do what the block says when you remove it from the tower.

Ages: 8+	10770	
Players: 2+	Case Pack: 8	
3"(w) x 9 <sup>3</sup> / <sub>4</sub> "(h) x 3"(d)		
48 wooden blocks		
Made in China		
6 25012 10770 9		









## **MOOSE FARTS**

Ages: 8+	13294
Players: 3+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
54 cards	

Made in China



## **MOOSE FARTS** is a

hilarious new version of our best-selling game Fart. Features cute cartoon illustrations of North American wildlife releasing a little pressure.



## PUKE CARD GAME

Ages: 8+	CHT-763
Players: 3+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
55 cards	
Made in China	
6 25012 00763 4	



## FART CARD GAME

Ages: 8+	CHT-761
Players: 3+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
54 cards	
Made in China	





## SILENT BUT DEADLY CARD GAME

13290		
Case Pack: 18		
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
54 cards		
Made in China		





## D-CARD-3-EW

27 Units (9 each) 10 <sup>3</sup>/<sub>4</sub>"(w) x 10"(h) x 7 <sup>5</sup>/<sub>8</sub>"(d)



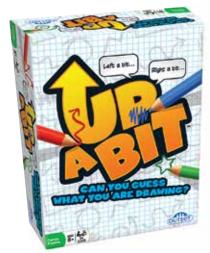






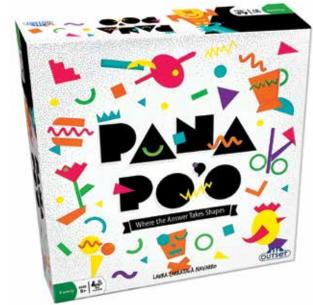


## family



**UP A BIT** is the fun drawing game where players take turns describing an object on a card for opponents to draw and guess. The catch... the players drawing don't get to see the object being described, and the describing player doesn't get to see what the other players are drawing!

Ages: 8+	10315	
Players: 3+	Case Pack: 6	
7"(w) x 9"(h) x 2 <sup>3</sup> / <sub>4</sub> "(d)		
100 cards, grid pad, score pad, 6 screens, 6 pencils, sand timer		
Made in Canada		
6 25012 10315 2		



PANA PO'O is creative fun. Using only an assortment of colored shapes, players use their imagination, brainpower, and creativity as they race against the one-minute timer while their teammates try to guess what it is they are struggling to create.

Ages: 8+	10370	
Players: 3+	Case Pack: 6	
10 <sup>1</sup> / <sub>2</sub> "(w) x 10 <sup>1</sup> / <sub>2</sub> "(h) x 2 <sup>3</sup> / <sub>4</sub> "(d)		
2 dice, 70 cards, score pad, sand timer, 84 shapes, 1 pencil		
Made in China		





FAMILY QUIZ NIGHT is the all-ages trivia game that allows everyone to join in the fun. This quiz game has been carefully crafted so that both kids and adults can play at the same time.

Ages: 8+	14003
Players: 2+	Case Pack: 6
4 1/4"(w) x 6 1/4"(h) x 2"(d)	
216 cards, game board, 4 pawns, die	
Made in China	
6 25012 14003 4	



answer tracker, sandtimer,

Made in China

game board, pawns

where teams battle to name words that match a given topic. Quick! Can you name ten Mario Brothers characters? How about ten animals found in the zoo? Sounds easy, but can you do all ten in under a minute?

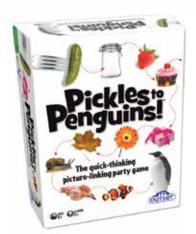












## **PICKLES TO PENGUINS!**

Ages: 8+	10214	
Players: 2+	Case Pack: 6	
6"(w) x 8"(h) x 2 ½"(d)		
264 double-sided cards		
Made in Canada		



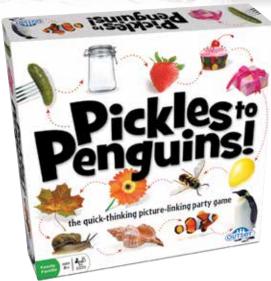


**ART** 

## PICKLES TO PENGUINS! TRAVEL GAME

Ages: 8+	10211	
Players: 2+	Case Pack: 12	
6 ½"(w) x 5 ¼"(h) x 1 ⅓"(d)		
132 double-sided cards		
Made in Canada		
•••••		





## **PICKLES TO PENGUINS is**

a frantic party game where you link pictures to win. Take a deep breath and let the action and chaos begin. Link the pictures as quickly as you can... but do it fast before another player beats you to it! Fast-paced fun for all ages.

## PICKLES TO PENGUINS! BIG BOX

Ages: 8+	10210	
Players: 2+	Case Pack: 6	
10 <sup>1</sup> /2"(w) x 10 <sup>1</sup> /2"(h) x 2 <sup>3</sup> /4"(d)		
528 double-sided cards		
Made in Canada		





Ages: 8+	10219
Players: 2+	Case Pack: 12
6 ½"(w) x 5 ¼"(h) x 1 1/8"(d)	
132 double-sided cards	
Made in Canada	

6 25012 10219 3

**GRIZZLIES TO GLACIERS** is a version of Pickles to Penguins that focuses on northern climate. Zebras are out and Icebergs are in!



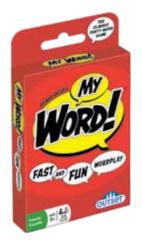








MY WORD!\* is the word game that plays like a party game! Search for words while single and double letter cards are dealt onto the table. The first player to call out a word using at least three cards wins those cards.



## **TUCK BOX**

Ages: 8+	19130	
Players: 2-6	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> / <sub>4</sub> "(d)		
55 cards		

Made in Canada







BRAIN ACHE is the puzzling picture game for the whole family. Race to identify familiar catchphrases or words represented by perplexing drawings! Quickest to guess the card wins the card, first player to ten wins!

Ages: 12+	10971	
Players: 3+	Case Pack: 6	
6"(w) x 8"(h) x 2 <sup>1</sup> /2"(d)		
360 cards		
Made in China		
6 25012 10971 0		



PICK TWO is the always changing, ever-arranging crossword game! Players draw letter tiles and build their own personal crosswords as fast as they can!

Ages: 8+	11015	
Players: 3-6	Case Pack: 6	
6"(w) x 8"(h) x 2 <sup>1</sup> /2"(d)		
180 letter tiles, tile bag		
Made in China		
6 25012 11015 0		









## Word



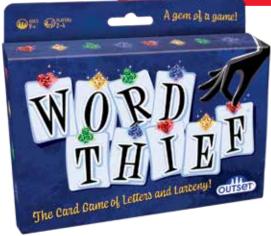




**LETTER GRAB** is a fun game of letter-taking and wordmaking. On their turn, a player must steal a card from an opponent to make their own words. See a letter you like? Go ahead and grab it!

Ages: 8+	11608	
Players: 2-6	Case Pack: 8	
5 <sup>3</sup> / <sub>8</sub> "(w) x 5 <sup>3</sup> / <sub>8</sub> "(h) x 1 <sup>3</sup> / <sub>4</sub> "(d)		
110 cards, score pad, pencil		
Made in Canada		





**WORD THIEF** allows players to use letter cards to make words and score points. A strong vocabulary doesn't win the game, competitors can snatch away other players letters and words, adding an extra element of plotting, planning, and fun!

Ages: 9+	11124	
Players: 2-4	Case Pack: 12	
6 ½"(w) x 5	¼"(h) x 1 ⅓8"(d)	
110 cards		
Made in Canada		
6 25012 11124 9		



**SIDE LINKS** is the game of creative word connections. It's easy to spot the link between "map" and "directions". But what about "chocolate" and "birds"? In SIDE LINKS, players take turns placing tiles, trying to make links between words. Multiple connections mean more points!

Ages: 8+	10966	
Players: 2-5	Case Pack: 6	
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)		
140 cards, score pad, pencil		
Made in Canada		
	• • • • • • • • • • • • • • • • • • •	





**CODE BUSTERS** is a box of bafflement containing cunning ciphers. It's up to you to crack the codes and reveal the mystery phrases, songs, film titles and so much more!

Ages: 14+	10978
Players: 3+	Case Pack: 6
6"(w) x 8"(h	n) x 2 ½"(d)
168 cards. sand timer, die, score pad, pencil	
Made in China	





















LONG COW is an udderly ridiculous card game! Race to build the longest, silliest cow by collecting heads, middles and tails! The longer the cow, the more points you score. But watch out for tornadoes and alien abductions that can scatter your herd.

Ages: 8+	14005	
Players: 2-5	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup>	/8"(h) x 1 <sup>3</sup> /4"(d)	
110 cards, 3 tokens		
Made in China		
6 25012 14005 8		

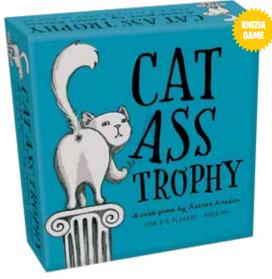


POISON is everywhere! Can you perfect your potions despite dastardly opponents trying to foil you at every turn? In Reiner Knizia's POISON, players are trying to get the lowest score possible. Easy to understand and fun to play, with endless chances to poison your opponents!

Ages: 8+	11600	
Players: 3-6	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup> /8"(h) x 1 <sup>3</sup> /4"(d)		
54 cards, score pad, pencil		
Made in Canada		

Made in Canada

6 25012 11600 8



CAT ASS TROPHY™ is the game with attitude. Cats are big jerks. Break the most stuff! Push those books off YOUR shelf. Knock that lamp off YOUR table. Collect sets of cat-astrophies to win the CAT ASS TROPHY. And if you lose, do it with cattitude!

CAT ASS TROPHY is a re-design of Reiner Knizia's game "Zero".

Ages: 10+	11601	
Players: 2-5	Case Pack: 8	
5 <sup>3</sup> / <sub>8</sub> "(w) x 5 <sup>3</sup> / <sub>8</sub> "(h) x 1 <sup>3</sup> / <sub>4</sub> "(d)		
55 cards, score pad, pencil		
Made in Canada		
6 25012 11601 5		









## card





**LOOT** is a captivating card game of who rules the high seas. Storm your opponents' merchant ships and seize valuable treasure. But watch your back, matey plundering pirates are also out to capture your loot. Yo-Ho-Ho and a barrel of fun!

Ages: 10+	14001
Players: 2-8	Case Pack: 8
5 <sup>3</sup> / <sub>8</sub> "(w) x 5 <sup>3</sup> / <sub>8</sub> "(h) x 1 <sup>3</sup> / <sub>4</sub> "(d)	
78 cards	
Made in China	
6 25012 14001	



**SKULLDUGGERY** is the game of piratical pilfering that separates the seasoned sea dogs from the listless landlubbers! It's time to divide the plundered booty in this cunning card game of treasure and treachery. Arrrr!

Ages: 8+	11607	
Players: 2-6	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup> /8"(h) x 1 <sup>3</sup> /4"(d)		
55 cards, skullduggery tokens		
Made in China		
6 25012 11607 7		



LAMBADA is a game of skill and planning. Strategically play letter cards on top of the word Lambada, while avoiding the forbidden color. Each turn demands planning as you navigate shifting colors and dodge penalties, while racing to try and empty your hand.

Ages: 8+	11612
Players: 2-6	Case Pack: 8
5 <sup>3</sup> / <sub>8</sub> "(w) x 5 <sup>3</sup> / <sub>8</sub> "(h) x 1 <sup>3</sup> / <sub>4</sub> "(d) 63 cards, 8 victory tokens	
Made in China	
6 25012 11612 1	



**KARATE GRANNIES** brings the mojo to the dojo! Prepare for a high-stakes blend of knitting and martial arts! Collect Granny's favorite items by outsmarting your opponents or overpowering them. Do you have what it takes to win against all the other grannies?

Ages: 7+	11613	
Players: 3-7	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup> /8"(h) x 1 <sup>3</sup> /4"(d)		
60 cards, 10 tokens		
Made in China		
6 25012 11613 8		











MYSTERY TRAIN lets you test your powers of deduction in a classic whodunit mystery game. A crime has been committed... and only you can solve it. Play the role of a famous detective – from Sheerluck Homes and Missing Marbles to Hercules Parrot and Ivan Inkling – moving from carriage to carriage collecting clues and trying to fit the pieces of the puzzle together. Classic family fun, it's a race to reveal who did the dastardly deed!

Players: 2-6 Case Pack: 6

10 1/2"(w) x 10 1/2"(h) x 2 3/4"(d)

6 section playing board, 6 sleuth pawns, 35 evidence cards, 1 pad of sleuthing sheets, 6 pencils, 1 die

Made in China



## **NANCY DREW COLLECTOR**

is the premier auction of vintage Nancy Drew Books! You are there to complete your collection. Use your deductive reasoning skills to figure out what books your opponents are after. Cards feature vintage Nancy Drew covers from 1930 to 1979. See 99 Ages: 8+ 17561

Players: 2-4 Case Pack: 6
6"(w) x 8"(h) x 2 1/2"(d)

27 large book cards, 26 cards, 250 record sheets

Made in Canada







## light strategy



witty witches is match, magic and mischief fun! Guide witches, wizards and dragons into the party by playing matching cards. Doppelgangers shake up the turn order, while spells bless, curse or unleash chaos for surprising twists throughout the game.

Ages: 6+	14006	
Players: 2-6	Case Pack: 8	
5 <sup>3</sup> /8"(w) x 5 <sup>3</sup> /8"(h) x 1 <sup>3</sup> /4"(d)		
45 character cards 16 magic spells		
Made in China		
6 25012 14006 5		











KEYS TO THE CASTLE is door flipping madness. Race against your fellow knights through the castle, where behind every door awaits a surprise. By opening and locking doors, be the first to cross the precarious maze!

Ages: 8+	19383
Players: 2-4	Case Pack: 6
6"(w) x 8"(h) x 2 ½"(d)	
54 cards, 40 tiles,	
12 pawns, 4 pawn stands	
Made in China	
6 25012 19383 2	

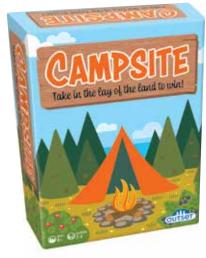


THE CROOKED CROWN is a game of bluffing, tension and treachery! Use your cards to commit dastardly deeds with the goal of claiming the crown! But once you have it, you have to hold on to it! So you'll need to cast suspicion on other players and bluff your way to victory!

16380		
Case Pack: 6		
6"(w) x 8"(h) x 2 1/2"(d)		
78 cards, 6 goblin tokens, 6 stands, game board, wooden crown token		
Made in China		









CAMPSITE has players competing for the best camping spot. Lay a card, pitch your tent, score points for the best forest, mountain, or meadow location - and for camping near water or a trail. Luck and strategy combine in the great outdoors (no actual camping required).



score pad, pencil

Made in Canada

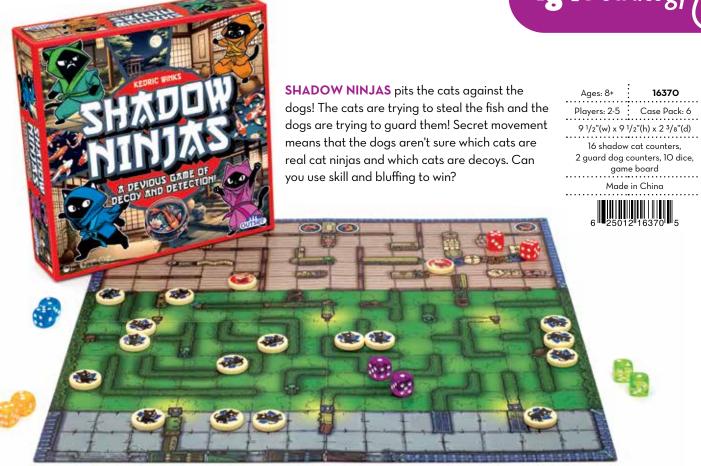








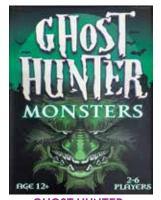
## light strategy





## strategy

**GHOST HUNTER** is a range of spooktacular card games for 2-6 players. In each game, players compete to capture spirits, ghouls or vampires without succumbing to the horrors and ending up haunted for life!



## GHOST HUNTER MONSTERS

Ages: 12+	CHT-8310
Players: 2-6	Case Pack: 12
3 1/8"(w) x 4 1/8"(h) x 1 1/8"(d)	
52 cards	
Made in China	

5 015766 003100



### GHOST HUNTER: SPIRITS

Ages: 12+	CHT-8311
Players: 2-6	Case Pack: 12
3 1/8"(w) x 4 1/8"(h) x 1 1/8"(d)	
52 cards	
Made in China	





### GHOST HUNTER VAMPIRES

Ages: 12+	CHT-8312
Players: 2-6	Case Pack: 12
3 1/8"(w) x 4 1/8"(h) x 1 1/8"(d)	
52 cards	
Made in China	

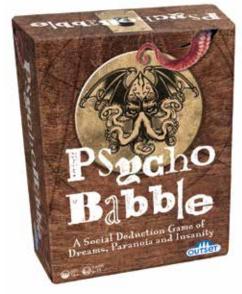




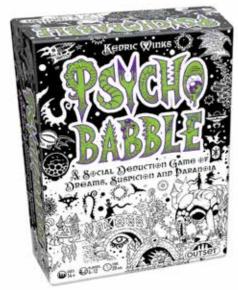
### **D-GHOST**

18 Units (6 each) 10 <sup>3</sup>/<sub>4</sub>"(w) x 10"(h) x 7 <sup>5</sup>/<sub>8</sub>"(d)









Ages: 14+ 10972

Players: 4-11 Case Pack: 6

6"(w) x 8"(h) x 2 1/2"(d)

48 dream cards, 36 cypher cards, 2 dice Made in China

6 25012 10972 7

**PSYCHOBABBLE** is a deduction game of dreams and insanity! One player is the therapist, while the others are patients who have had a shared dream. Except one who is insane, but doesn't know it! It's up to the therapist to discover the dream, up to the patients to find the lunatic, and it's up to the lunatic to stay hidden!

Ages: 14+	10993
Players: 4-12	Case Pack: 6
6"(w) x 8"(h) x 2 ½"(d)	
48 dream cards, 36 cypher cards, 2 large dice	
Made in China	











strategy

**OBSCURIANS** is a game of intrigue, deception and deduction. You cleverly exchange goods with other players, in attempts to mislead others and advance your own agenda!

Strategy and Bluffing will be needed in equal measure.

Ages: 12+ 19396

Players: 4-6 Case Pack: 6

10 1/2"(w) x 10 1/2"(h) x 2 3/4"(d)

6 Playerboards, 60 Goods, 36 Suspicion chips, 5 Henchmen dice, 1 Cursed artifact, 1 Magic lamp, 1 Magic lamp card, 6 Trade ban tokens, 6 Mission cards, 13 Event cards, 1 Sandstorm card, 1 Scoring pad.







## **SPIES AND LIES: A STRATEGO**

**STORY** is a game of deployment, deduction, and deception. Players secretly select the right soldiers for the mission – with the ultimate goal being to capture the enemy's flag, of course. Includes a variant for 3-4 players.

Ages: 12+	J-81945
Players: 2	Case Pack: 6
8 "(w) x 8 "(h) x 1 <sup>1</sup> /2"(d)	
Game board, 3 tower pieces, 20 soldier cards, 8 mission cards, 6 intel cards, 13 tokens	
Made in China	





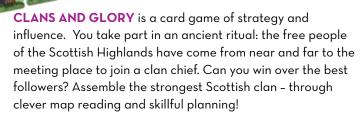
CADAVER is the light hearted game of raising the dead. Players compete to reanimate as many corpses as possible before the break of dawn. Different bodies require different resurrections so you must use an array of arcane assets and accomplices to do your dastardly deeds!

Ages: 14+	CHT-8301	
Players: 2-6	Case Pack: 8	
5 <sup>3</sup> / <sub>8</sub> "(w) x 5 <sup>3</sup> / <sub>8</sub> "(h) x 1 <sup>3</sup> / <sub>4</sub> "(d)		
110 cards		
Made in China		
5 015766 083018		









Ages: 8+	10982
Players: 2-4	Case Pack: 6
6"(w) x 8"(h) x 2 1/2"(d)	
6 meeting place tiles, 20 wood shields, 42 cards	
Made in China	





ATELIER: FIRSTS AND FORGERIES has players collecting the colors and canvases needed to complete five masterpieces. But be quick, other talented players might have the same stroke of genius and complete the painting before you do! Be the first to finish, or score fewer points for your knock-off reproductions.

Ages: 8+	10985
Players: 2-5	Case Pack: 6
6"(w) x 8"(h) x 2 1/2"(d)  110 cards, 20 objective cards 5 palette guides, tokens	
Made in China	
6 25012 10985 7	

**SIXTEEN SAMURAI** is a fast-action game of cards and dice, where players face off against each other on the battlefield. Each samurai victory is a mix of character, skill, and chance.

Ages: 8+	19430
Players: 2-4	Case Pack: 6
7"(w) x 9"(h) x 2 <sup>3</sup> / <sub>4</sub> "(d)	
90 cards, 16 dice	
Made in China	
6 25012119430 3	













Ages: 10+	19391
Players: 2-4	Case Pack: 6
4"(w) x 10 1/2"(h) x 4"(d)	
39 dandelion pieces, 32 dandelion mission cards, 5 bee pawns, game board, 51 mushroom pieces, 32 mushroom mission cards, 14 special power tokens	
Made in China	

6 25012 19391 17

**APE TOWN** is a territory control game of power... and bananas! Choose a tile, place a tile, and score points! Unless you get trapped in an escalating battle of lemurs, chimps, mandrills, tarsiers, and orangutans! It's all about who controls the most territory, so spread out, but be careful not to look weak! It is your town, go bananas!

Ages: 10+	19392
Players: 2-4	Case Pack: 6
10 ½"(w) x 10 ½"(h) x 2 ½"(d)	
80 tiles, 24 money tokens, 60 transparent discs,	
4 scoring tokens, game board	
Made in China	



















**5 MINUTE MYSTERY** is a high-intensity deductive game! You'll work together with your friends to find hidden symbols, piece together clues and arrest a culprit, all in just five minutes! This new design features 10 additional scene cards!



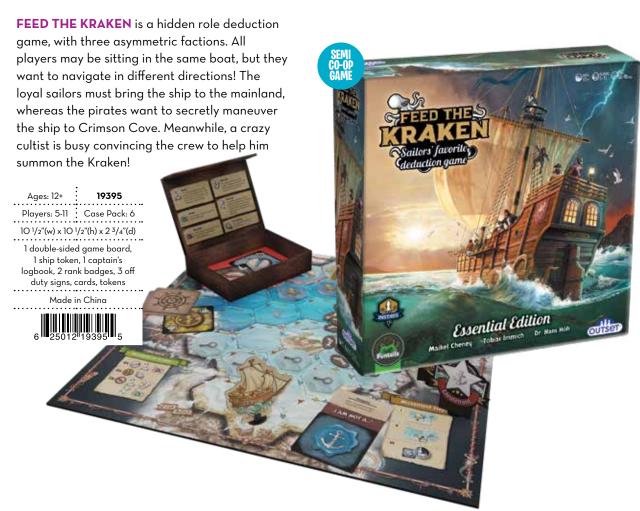
Ages: 8+ Players: 1-6

W3D-50024 Case Pack: 6  $8"(w) \times 10^{1/2}"(h) \times 2^{3/4}"(d)$ 

1 codex, 36 suspect cards, 36 culprit tiles, 16 clue tiles, 50 scene cards, 6 reference cards, 19 case file cards Made in China























Ages: 10+	W3D-70001
Players: 2-4	Case Pack: 4
12 ½1"(w) x10 ½1"(h)x 2½1 (d)	
8 boss decks, 6 booster card	

8 boss decks, 6 booster card packs, 4 hero decks, 70 damage tokens, 2 dice, 4 player mats, 4 energy sliders

Made in China



**ONE-HIT HEROES** is a co-operative boss rush game where your team must defeat the boss without getting hit even once. Each boss has a custom deck of moves to try and land hits on your team, but each of you have a unique hero deck with your own tools for blocking, dodging and damaging the boss. The more bosses you defeat, the more your Armory improves as you unlock more card variety each time you play an episode.



#### CURSES! FOILED AGAIN! EXPANSION

Ages: 0+	W3D-30010
Players: 2-6	Case Pack: 12
4 ½"(w) x 8 ½"(h) x 1 ¾4"(d)	
1	

1 double-sided hero mat, 25 boss cards, 52 hero cards, 6 artifact cards, 2 challenge cards Made in China

24284 50010



**5 MINUTE DUNGEON** is a chaotic, co-operative, real-time card game in which players have only five minutes to escape the dungeon! Communication and teamwork are critical to survival because there's no time to form a carefully considered plan — and no predicting what dangers lie ahead!

Ages: 8+ **W3D-19385**Players: 2-5 Case Pack: 6

10 <sup>1</sup>/<sub>2</sub>"(w) x 10 <sup>1</sup>/<sub>2</sub>"(h) x 2 <sup>1</sup>/<sub>2</sub>"(d)

200 player cards, 55 dungeon cards, 20 challege cards, 5 double-sided hero mats, 3 double-sided boss mats

Made in China











## strategy

**COMET** is a competitive engine builder without combat with a unique resource concept. The basic mechanics and rules of the game can be learned in 5 minutes, while the complexity unfolds as the game progresses. In the distant past, you try to save various animal species from an impending comet impact. Choose wisely, because the rescued animals will support your future rescue maneuvers in various ways.



Ages: 12+	HUT-14566
Players: 2-4	Case Pack: 6
10 ½"(w) x 10 ½"(h) x 2 ¾/4"(d)	

100 silver cards, 50 gold cards, 1 comet card, 10 hero cards, 4 saviour tableaus, 1 mammoth, 1 giant turtle, 12 saviour tokens in 4 different colours, 1 double-sided game board

Made in China



NEW **GUILDLANDS** is a tile placement game, where every player wins differently! Strategically lay tiles to rebuild roads, markets, gardens, and defences. Deploy workers to claim key locations, block opponents and control the flow of the city. Spend gold to gain extra actions and turn the tide in your favor. Every decision counts. Will you emerge triumphant?

Ages: 10+	19390	
Players: 2-6	Case Pack: 6	
10 ½"(w) x 10 ½"(h) x 2 ½"(d)		
52 city tiles, 6 guild boards, 12 workers, 11 guild tokens, 35 gold coins, score pad, pencil		
Made in China		
111111111111		



## strateg



GLEN MORE II: CHRONICLES is a Dice Tower's Seal of Excellence award-winning territory building strategy game. This is your chance to become a Scottish clan leader from the early medieval ages to the 19th century! How will you make a name for your clan? Will it be by growing barley for whiskey production, or by creating new pastures for your livestock? How about selling your goods on the various markets? Want more variation? Includes 8 chronicle boxes that will add new elements and change how you play!

HUT-54190 Case Pack: 4  $10^{1/2}$ "(w) x  $14^{1/2}$ "(h) x  $4^{1/2}$ "(d) 2 game boards, 40 player pieces, 250 cardboard tokens, 90 wooden resources, 1 die, 8 chronicle boxes, 25 whisky casks, 4 home territory tiles, 2 NPC river tiles, 4 boats, 1 market overlay, 1 mountain, 102 tiles, 3 sticker sheets, 83 cards

Made in China







**CALCADA** is a clever tile placement game. Players develop their boards by moving cobblestones, which allow them to obtain the right tiles for their boards. The problem? The other players are trying to do the same thing! You'll have to be flexible in your strategy because the point values decrease as the game progresses.

Ages: IO+	19398	
Players: 2-4	Case Pack: 6	
10 <sup>1</sup> /2"(w) x 10 <sup>1</sup> /2"(h) x 2 <sup>3</sup> /4"(d)		
125 Calcada tiles, 20 cobblestones, 27 bonus tiles, 4 calcada		

boards, 4 scoring tokens, 2 double-sided score boards, game board, first player marker Made in China











## **karak**

KARAK is a great entry level dungeon crawler. Ages: 7+ 19380 Easy to learn for newbies, yet engaging Players: 2-5 Case Pack: 6 enough to keep gamers of all abilities and ages 10 1/2"(w) x 10 1/2"(h) x 2 1/2"(d) entertained. 80 dungeon tiles, 6 cardboard heroes with stands, Players lead one of the six characters into 6 hero cards, 5 inventory sheets, 30 health tokens. the catacombs of Karak. Tile by tile, players 1 bag for monster and treasure uncover the sprawling labyrinth - it will be tokens, 43 monster tokens, 10 locked treasure chest different each time you play. Fight monsters, tokens, 2 dice, 1 curse token equip your characters with weapons and spells, Made in China and most importantly - collect treasure. The player with the most treasure is the winner and the true champion of Karak!

**KARAK REGENT** is an expansion and can only be played together with the base game **KARAK**. Includes four new heroes, battle arenas, cursed rooms, and monsters. At some point during the game, a player will become the Lord of Karak, a character that steals other players' powers!



## karak 🗲





#### **KARAK: MINIATURES SET**

Ages: 7+	19552	
Players: 2-5	Case Pack: 16	
7 4/5"(w) x 3"(h) x 1 1/2"(d)		
6 miniatures		
Made in China		





Ages: 7+	19550
Players: 2-5	Case Pack: 12
7"(w) x 4 <sup>3</sup> / <sub>4</sub> "(h) x <sup>4</sup> / <sub>5</sub> "(d)	
3 cardboard heroes with stands 3 cards	
Made in China	

6 25012 19550 8

**KARAK: NEW HEROES EXPANSION** allows you to add three new heroes to your **KARAK** game, including Elspeth the warrior princess, Kirima the Beast Hunter, and Doctor Sidhar the alchemist.



KARAK II is a stand-alone sequel to the award-winning family game KARAK. No knowledge of the original game is required to enjoy KARAK II. Take on the role of a unique hero and explore the landscape around Karak Castle. Battle monster armies and collect resources to develop your city, all while training new troops to help your heroes on their quest to defeat evil!

Ages: 10+	19553
Players: 2-5	Case Pack: 6
12"(w) x 12"(h) x 2 <sup>3</sup> / <sub>4</sub> "(d)	

1 starting tile, 28 landscape tiles, 6 cardboard heroes and stands, 6 hero cards, 5 hero boards with inventory, 6 city tokens, 6 hero dice, 35 unit dice, 5 glory banners, 30 life tokens, 30 building tokens, 40 food tokens, 40 wood tokens, 40 stone tokens, 1 cloth bag, 36 monster army tokens, 1 dark general with special tile,

5 praetorian tokens, 1 plague token Made in China











## cribbage

#### LARGE PRINT PLAYING CARDS

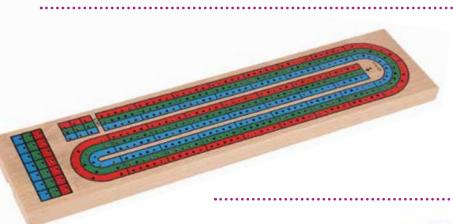
Ages: 4+	19181	
Players: 1+	Case Pack: 1 (12 in PDQ)	
2 <sup>1</sup> /2"(w) x 3 <sup>1</sup> /2"(h) x <sup>3</sup> /4"(d)		
54 cards		
Made in China		
6 25012 19181 4		





#### STANDARD PLAYING CARDS

Ages: 4+	19180	
Players: 1+	Case Pack: 1 (12 in PDQ)	
2 <sup>1</sup> / <sub>2</sub> "(w) x 3 <sup>1</sup> / <sub>2</sub> "(h) x <sup>3</sup> / <sub>4</sub> "(d)		
54 cards		
Made in China		
6 25012 19180 7		



#### CRIBBAGE BOARD

OKIDDA OL DOAKD		
Ages: 6+	19266	
Players: 2-4	Case Pack: 12	
3 1/2"(w) x 14 1/2"(h) x 3/4"(d)		
wood gameboard, 9 plastic pegs		
Made in China		





CHICAGO CRIBBAGE allows players to demand a re-cut, stall their opponents, trade hands, and even prevent scoring! At the beginning of a game, players are dealt seven special cards to be used during the game, adding a level of strategy and fun.

Ages: 10+	31002
Players: 2-4	Case Pack: 8
4 1/4"(w) x 6 1/4"(h) x2 1/8"(d)	
80 cards	
Made in China	





cross cribb is a an exciting strategy game that will appeal to anyone wanting to learn a variation of cribbage. The fun escalates as you build five high-scoring cribbage hands while trying to sabotage your opponents' hands.

Ages: 13+	C-100
Players: 1-6	Case Pack: 6
11 ½"(w) x 11	¹/4"(h) x 2 ¹/2"(d)
54 cards, game board, score pad, pencil, 1 die	
Made in USA	







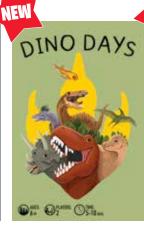




### 2 player



**DUNGEON DAYS** 





**DUNGEON DAYS, DINO DAYS,** and **ZOMBIE DAYS** are easy, two player card games where players are trying to get a creature on every day of the week. The player who has the most points at the end of the game wins. But be careful because your opponent is looking to sabotage your collection so they can finish first!

#### 11712 Ages: 6+ 11710 11711 Ages: 6+ Case Pack: 12 Players: 2 Case Pack: 12 Players: 2 Case Pack: 12 Players: 2 3 1/4"(w) x 4 3/4"(h) x 1 1/2"(d) 3 1/4"(w) x 4 3/4"(h) x 1 1/2"(d) 3 1/4"(w) x 4 3/4"(h) x 1 1/2"(d) 78 cards 78 cards 78 cards Made in Canada Made in Canada Made in Canada

**DINO DAYS** 





**ZENSU** is a fun blend of stealth, strategy and skill. The aim is to cross into your opponent's home territory before they reach yours. But with pieces moving in four directions, you have to keep your wits about you!

Ages: 8+	10975	
Players: 2	Case Pack: 6	
7 <sup>3</sup> / <sub>4</sub> "(w) x 10.5"(h) x 2"(d)		
24 wooden playing pieces, game board		
Made in China		
6 25012 10975 8		







Ages: 7+	14018	
Players: 2	Case Pack: 6	
4 1/4"(w) x 6 1/4"(h) x2"(d)		
57 cards, card holder		
Made in China		
6 25012 14018 8		





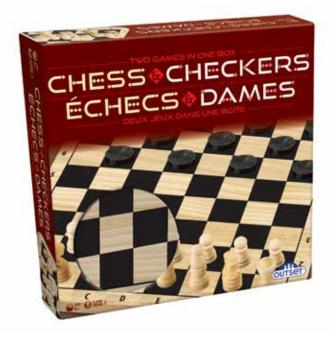




BACKGAMMON is the classic game of strategy and luck. Can you get all your pieces off the board before your opponent? Or will you get trapped? This version includes two extra dice for doubling if you want an even greater challenge.

Ages: 6+	19265	
Players: 2	Case Pack: 6	
10 ½"(w) x 10 ½" (h) x 1 ½"(d)		
5 dice, 30 light and dark wood pieces, wood game board		
Made in China		





CHESS & CHECKERS gives players two great strategy games in one box. Will you king yourself, or will you check the king? Why not do both! With this deluxe wood version, you can!

Ages: 6+	19264
Players: 2	Case Pack: 6
10 1/2"(w) x 10 1/2" (h) x 1 7/8"(d)  24 wood checkers, 32 wood chess pieces, wood game board	
Made	in China







#### DELUXE EDITION (BILINGUAL)

Ages: 8+	13330
Players: 2+	Case Pack: 6
4 <sup>1</sup> / <sub>4</sub> "(w) x 6 <sup>1</sup> / <sub>4</sub> "(h) x 2"(d)	
two 40 card decks, score pad	
Made in China	





#### HANG TAB (BILINGUAL)

Ages: 8+	61330
Players: 2+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
40 cards	

Made in China



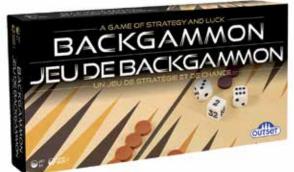








## classic (



#### **BACKGAMMON**

Ages: 6+	19268
Players: 2	Case Pack: 8
11 <sup>3</sup> / <sub>4</sub> "(w) x	6"(h) x 1 ¹/2"(d)
5 dice, 30 plastic pieces, game board	
Made in China	

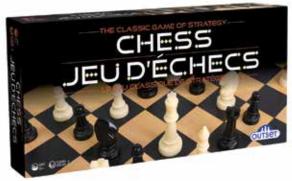




#### **CHECKERS**

Ages: 6+	19262
Players: 2	Case Pack: 8
11 <sup>3</sup> / <sub>4</sub> "(w) x 6"(h) x 1 <sup>1</sup> / <sub>2</sub> "(d)	
24 plastic pieces, game board	
Made in China	

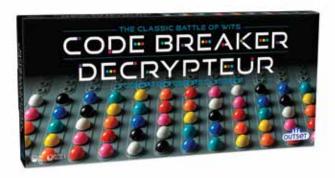




#### **CHESS**

Ages: 6+	19263
Players: 2	Case Pack: 8
11 <sup>3</sup> / <sub>4</sub> "(w) x 6"(h) x 1 <sup>1</sup> / <sub>2</sub> "(d)	
32 plastic pieces, game board	
Made	in China





#### **CODE BREAKER**

Ages: 8+	16300
Players: 2	Case Pack: 8
14 <sup>1</sup> /4"(w) x 6	<sup>3</sup> /8" (h) x 1 <sup>1</sup> /2"(d)
192 pegs, 32 black pegs, 42 white pegs, 4 scoring pegs, game board	
Made in China	







#### **CHECKER PIECES**

Ages: 6+	19260
Players: 2	Case Pack: 96
4 ½"(w) x 7"(h) x ½"(d)	
24 plastic checkers pieces	
Made in China	







#### **CHESS PIECES**

Ages: 6+	19261
Players: 2	Case Pack: 96
4 ½"(w) x 7"(h) x 1 ½"(d)	
32 plastic chess pieces	
Made in China	





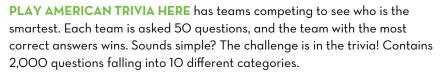














Ages: 12+	18021
Players: 2+ Teams	Case Pack: 6

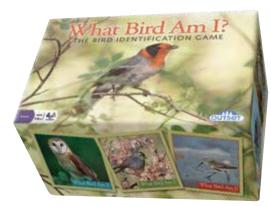
6"(w) x 8"(h) x 2 ½"(d)

200 cards, score pad, pencil Made in Canada



WHAT BIRD AM I? features 300 spectacular photographs of birds from across the continental United States and Canada. With 3 levels of difficulty, WHAT BIRD AM I?® is perfect for novice and intermediate birdwatchers, as well as truly serious birders.

Ages: 14+	10225	
Players: 2+	Case Pack: 6	
8 <sup>3</sup> /4"(w) x 6 <sup>1</sup> /8"(h) x 4"(d)		
300 cards, score pad, pencil		
Made in Canada		
6 25012 10225 4		











## trivia

#### **BLINDED BY SCIENCE**

13347 Players: 2+ Case Pack: 6 7 <sup>3</sup>/8"(w) x 5 <sup>1</sup>/8"(h) x 3"(d)

220 cards





#### **MINDTRAP CLASSIC EDITION**

Ages: 12+	37090
Players: 2+	Case Pack: 6
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)	
220 cards	

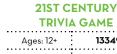




#### **80S 90S TRIVIA** GAME

Ages: 12+	13337
Players: 2+	Case Pack: 6
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)	
220 cards (1100 questions)	





7 <sup>3</sup>/8"(w) x 5 <sup>1</sup>/8"(h) x 3"(d)

220 cards (1100 questions)

Made in Canada





#### **MOVIES TRIVIA GAME**

Ages: 12+	13334
Players: 2+	Case Pack: 6
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)	
220 cards (880 questions)	





#### **POP CULTURE TRIVIA**

Ages: 12+	13352	
Players: 2+	Case Pack: 6	
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)		
220 cards (1100 questions)		
Made in Canada		

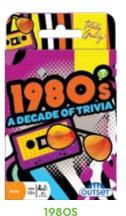




#### **D-CARD-3-DEC**

27 Units (9 each) 10 <sup>3</sup>/<sub>4</sub>"(w) x 10"(h) x 7 <sup>5</sup>/<sub>8</sub>"(d)





#### A DECADE OF TRIVIA

Ages: 12+	19141
Players: 2+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
71 cards (355 questions)	
Made in Canada/China	







#### **1990S** A DECADE OF TRIVIA

Ages: 12+	19142
Players: 2+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
71 cards (355 questions)	
Made in China	





2000S A DECADE OF TRIVIA

Ages: 12+	19143	
Players: 2+	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
71 cards (355 questions)		
Made in China		
•		







#### HORROR TRIVIA GAME

Ages: 15+	18890
Players: 2+	Case Pack: 6
4 ½"(w) x	6 ¹/₄"(h) x 2"(d)

100 cards, score pad, pencil Made in Canada

25012 18890 6



#### PUB QUIZ: THE RED LION EDITION Ages: 14+ 18886

Ages: 141	
Players: 2+	Case Pack: 6
4 1/4"(w) x 6 1/4"(h) x 2"(d)	
100 double-sided cards,	
score nad nencil	

Made in Canada

6 25012 18886 9



#### **MOVIE TRIVIA**

Ages: I2+	18885
Players: 2+	Case Pack: 6
4 <sup>1</sup> / <sub>4</sub> "(w) x 6 <sup>1</sup> / <sub>4</sub> "(h) x 2"(d)	
100 double-sided cards, score pad, pencil	
Made in Canada	





#### **TOP TRIVIA: 1980s**

Ages: 12+	18887	
Players: 2+	Case Pack: 6	
4 1/4"(w) x 6 1/4"(h) x 2"(d)		
100 cards, score pad, pencil		
Made in Canada		





#### **TOP TRIVIA: 1990s**

Ages: 12+	18888	
Players: 2+	Case Pack: 6	
4 1/4"(w) x 6 1/4"(h) x 2"(d)		
100 cards,		
score pad, pencill		
Made in Canada		





#### **TOP TRIVIA: 2000s**

Ages: 12+	18889	
Players: 2+	Case Pack: 6	
4 <sup>1</sup> / <sub>4</sub> "(w) x 6 <sup>1</sup> / <sub>4</sub> "(h) x 2"(d)		
100 cards, score pad, pencil		
Made in Canada		

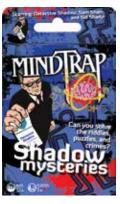




#### D-CARD-3-MT

27 Units (9 each)
10 <sup>3</sup>/<sub>4</sub>"(w) x 10"(h) x 7 <sup>5</sup>/<sub>8</sub>"(d)

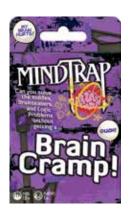




#### SHADOW MYSTERIES

Ages: 12+	37057	
Players: 1+	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
71 cards		
Made in China		

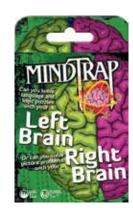




#### **BRAIN CRAMP**

		<b>.</b>
	Ages: 10+	37056
•	Players: 1+	Case Pack: 18
•	3 <sup>3</sup> /8"(w) x 5	5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)
•	71 cards	
•	Made	e in China





#### **LEFT BRAIN RIGHT BRAIN**

Ages: 14+	37055	
Players: 1+	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
71 cards		
Made in China		









MAGIC SQUARE TILE PUZZLES are hours of frustrating fun! There are infinite ways to put the puzzle together, but only one correct way! Can you use sudoku-style logic to find the solution or will you have to start again?





10831	
Case Pack: 12	
3 1/2"(w) x 3 1/2"(h) x 3 1/2"(d)	
Made in China	





Players: 1 Case Pack: 12 3 1/2"(w) x 3 1/2"(h) x 3 1/2"(d) Made in China

MAGIC SQUARE 49 F	DIECES	
MAGIC SQUARE PUZZLE:		

#### TIDAL POOL (49PC)

Ages: 8+	10833
Players: 1	Case Pack: 12
3 ½"(w) x 3 ½"(h) x 3 ½"(d)	
Made in China	











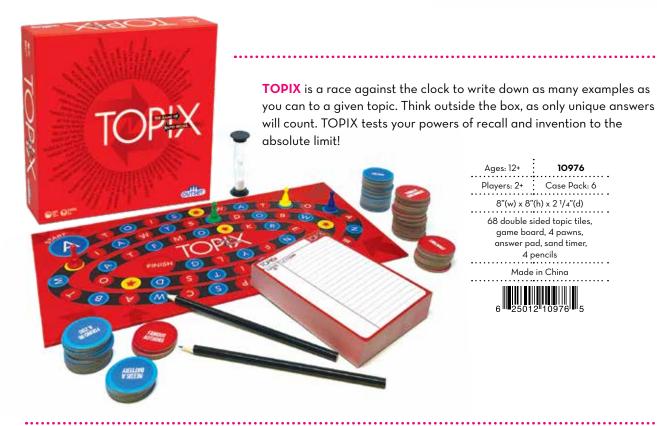




**3 THINGS** is the game all about surviving real (and not so real) life. Buried alive by mistake? Being chased by rogue clowns? Glued your hand to your own face? Grab **3 THINGS** and explain why your crazy plan is the one that saves you. Creativity wins... logic optional... hilarity guaranteed!

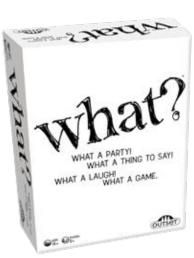
Ages: 16+	10371	
Players: 4+	Case Pack: 6	
6 <sup>1</sup> /2"(w) x 5"(h) x 2"(d)		
55 double-sided chips, 80 survival scenario cards, 150 scoring rations		
Made in China		
6 25012 10371 8		





WHAT?® is a hilarious party game of who-said-what. Players are asked to write humorous responses to questions and situations, and everyone must guess who wrote what. Honesty is not the best policy in this game!

Ages: 14+	39391	
Players: 5+	Case Pack: 6	
6"(w) x 8"(h) x 2 ½"(d)		
96 cards, answer sheets, score sheets, 6 pencils		
Made in Canada		
6 25012 39391 1		









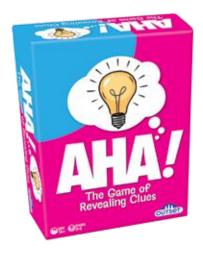


### party

GUESSTIMATION What percentage of DNA do humans have in common with a banana? What did it cost to build the Golden Gate Bridge? Don't know!?! It doesn't matter! You don't need to know the answer, you just have to be closer than everyone else.

Ages: 10+	10941
Players: 3+	Case Pack: 6
6"(w) x 8"(h) x 2 1/2"(d)	
432 cards, jumbo die	
Made in Canada	
6 25012 10941 3	





AHA! is the word-guessing game that's packed full of fun. One by one, clues are revealed and it's a race to discover the mystery word! The fewer hints you need, the more you score. Cryptic clues keep you guessing until... finally... you reach that AHA moment!

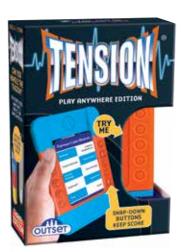
Ages: 14+	10979
Players: 2-6	Case Pack: 6
6"(w) x 8"(	(h) x 2 ½"(d)
168 cards, clue revealer, answer pad, 6 pencils	
Made in China	





#### **GABBLE: TRAVEL EDITION**

Ages: 12+	11700	
Players: 2 Teams	Case Pack: 6	
4 <sup>3</sup> / <sub>4</sub> "(w) x 6 <sup>3</sup> / <sub>4</sub> ""(h) x 2"(d)		
55 cards, card dispenser,		
sand timer, scoring tokens		
Made in China		
6 25012 11700 5		



#### **TENSION: TRAVEL EDITION**

Ages: 12+	11701	
Players: 2 Teams	Case Pack: 6	
4 <sup>3</sup> / <sub>4</sub> "(w) x 6 <sup>3</sup> / <sub>4</sub> ""(h) x 2"(d)		
55 cards, card dispenser, sand timer, scoring tokens		
Made in China		











#### **TAKE 10: TRAVEL EDITION**

11702	
Case Pack: 6	
4 <sup>3</sup> / <sub>4</sub> "(w) x 6 <sup>3</sup> / <sub>4</sub> ""(h) x 2"(d)	
55 cards, card dispenser, die, scoring tokens	
Made in China	
֡	





**HOW DO YOU DOODLE?** Can you draw pants? Of course you can. But what if some players are drawing jeans, while others are drawing trousers. Will your drawing communicate the difference? So we ask again... can you draw pants?

Ages: 12+	10320	
Players: 3-7	Case Pack: 6	
8"(w) x 8"(h) x 2 1/2"(d)		
72 tokens, 137 topic cards, 7 reference cards, doodle pad, 7 pencils, sand timer		
Made in Canada		







**DIE LAUGHING** is a race to score points as either the Grim Reader or a Digger. The Grim Reader must repeatedly recite a tongue-twisting epitaph while the Diggers search the Coffin Cards for the

matching body or hidden treasures. Quick reactions, sharp eyes, and a steady tongue are key to outpacing your opponents in this chaotic mix of wordplay and card-searching fun!

Ages: 8+	10983
Players: 3-7	Case Pack: 6
8"(w) x 8"	(h) x 2 ½"(d)
72 tomb twister cards, 90 coffin cards, tomb counter, score pad, pencil	
Made	in China

6 25012 10983 3

IT FITS is a party game of dreaming up connections. Each player is given a card with a statement like "Fits in a blender". Then six more cards are placed face up. The goal is to think of something that fits your card and as many face-up cards as possible, and then make your case to the other players.











#### PEOPLE, PLACES, AND THINGS card

games give people a great game at an impulse price, with exclusive content not contained in the main game. Use these cards on their own, or as an expansion to the big box edition (10796)!



#### PLACES CARD GAME

PEACES CARD CAME		
Ages: 12+	10799	
Players: 4-44	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
70 cards		
Made in China		
6 25012 10799 0		



#### THINGS CARD GAME

Ages: 12+	10798
Players: 4-44	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5	<sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)
70 cards	
Made in China	
6 25012 10798 3	



#### PEOPLE CARD GAME

TEST EE SARS SARTE		
Ages: 12+	10797	
Players: 4-44	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
70 cards		
Made in Canada		
6 25012 10797 6		



#### **D-CARD-3-TTE**

27 Units (9 each) 10 <sup>3</sup>/<sub>4</sub>"(w) x 10"(h) x 7 <sup>5</sup>/<sub>8</sub>"(d)





THIS THAT & EVERYTHING is the fastpaced, easy-to-learn, crowd-pleasing game. Players race to describe a list of six people, places, or things for their teammates to guess. Doesn't sound like much of a challenge? Try to describe all six in thirty seconds.

Ages: 12+	10796	
Players: 4+	Case Pack: 6	
10 ½"(w) x 10 ½"(h) x 2 ¾4"(d)		
396 cards, score pad, pencil, sand timer		
Made in Canada		





#### THIS THAT & EVERYTHING: **AMERICA**

Ages: 12+	18891	
Players: 4-44	Case Pack: 6	
4 <sup>1</sup> / <sub>4</sub> "(w) x 6 <sup>1</sup> / <sub>4</sub> "(h) x 2"(d)		
100 double-sided cards, score pad, pencil, sand timer		
Made in Canada		













## **3** party

SPOT THE INTRO is the crazily addictive audio quiz game in which teams compete to recognize songs from short music clips! Featuring hits from the 1960s to the 2010s, and utilizing your favorite music-streaming service, there are 960 great tip-of-the-tongue tracks for every generation to try and guess.

Ages: 14+	16350	
Players: 2+	Case Pack: 6	
9 <sup>1</sup> / <sub>2</sub> "(w) x 9 <sup>1</sup> / <sub>2</sub> "(h) x 2 <sup>3</sup> / <sub>8</sub> "(d)		
480 spot the intro cards, 4 pawns, game board		
Made in China		
111 <b>2   112   113   114   114   114   114</b>		







HUMM BUG is a marvelous mix of fun and nostalgia! Played in teams, you'll soon be humming timeless tunes from the last seven decades for everyone else to try and guess. We can't guarantee the quality of the sound, but we do know you'll have hours of musical mayhem!

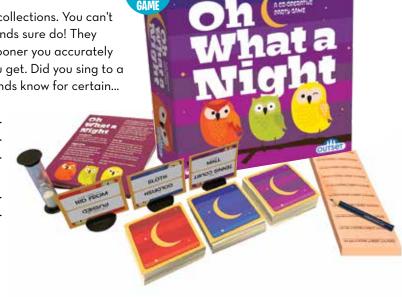
Ages: 14+	10987
Players: 3+	Case Pack: 6
6"(w) x 8"(l	h) x 2 ½"(d)
168 cards, tokens, game board, sand timer	
Made in China	

6 25012 10987 1

**OH WHAT A NIGHT** is a party game of foggy recollections. You can't remember what happened last night but your friends sure do! They will give you hints as to what you got up to. The sooner you accurately guess what you did last night, the more points you get. Did you sing to a raccoon in a parking lot last night? Only your friends know for certain...

Ages: 12+	10326	
Players: 3-8	Case Pack: 6	
8"(w) x 8"(h) x 2 1/4"(d)		
189 cards, pad of clue sheets, 8 pencils, 3 card stands,		
sand timer		
Made in Canada		
<b>    </b>		



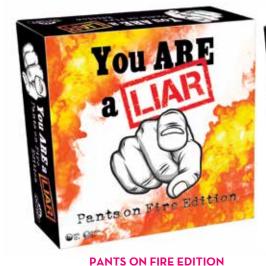








## party 🧣



## You ARE a LIAR (or maybe not) THE GAME

#### STANDARD EDITION

Ages: 12+	19420	
Players: 3+	Case Pack: 4	
6"(w) x 8"(h) x 2 1/2"(d)		
120 true cards, 120 liar cards, 24 finger cards		
Made in Canada		

6 25012 19420 4

YOU ARE A LIAR is sure to raise a few eyebrows! Players take turns being the reader and guesser. The player who is the guesser has to determine who is lying in the stories told by the readers. There is always at least one liar in the group. Guess the most lies and win the game!



Players: 3+ Case Pack: 6 8"(w) x 8"(h) x 2 1/4"(d) 186 true cards, 186 liar cards, 24 finger cards, 8 card shields

Made in Canada

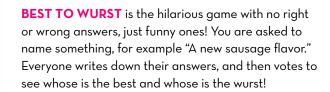
6 25012 19422 8

**TO DO OR TO DON'T** has players trying to be the first to clear their To Do list. But there's a twist... some of those tasks might just be fibs! Roll the die, reveal your tasks, and use your best bluffing skills to get ahead.

Ages: 10+	10984
Players: 3-10	Case Pack: 6
6"(w) x 8"	(h) x 2 <sup>1</sup> /2"(d)
300 To Do strips, large die, 21 tokens, 2 reference cards	
Made in China	







Ages: 14+	10981	
Players: 4+	Case Pack: 6	
6"(w) x 8"(h) x 2 1/2"(d)		
132 cards, answer pad, 6 pencils		
Made in Canada		
6 25012 10981		













Ages: 14+ 10989

Players: 2 Teams

Case Pack: 6

9 1/2"(w) x 9 1/2"(h) x 2 3/8"(d) 200 buzzword cards,

10 scoring cards, card board, sand timer, game board, pawns

Made in China

BUZZA BUZZA THE GAME THE BUZZES YOUR BRAINS

**BUZZWORD** is a team game of clues and buzzwords! One member attempts to give clues to 10 words. The cards state its "buzzword". Other team members must solve each clue by saying the phrases that includes the buzzword. Meanwhile, the other team keeps track of the time and the missed clues.



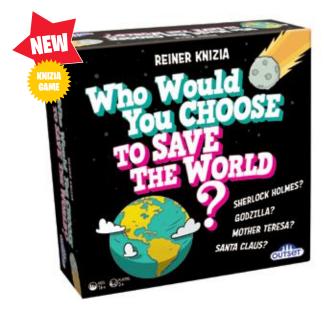




**VUDU** is a wacky party game of sorcery and sneaky spells! Curse your rivals into performing ridiculous antics and hope they slip up. Roll for ingredients, cast chaotic spells and pile on the mischief. Every stumble gives you points - race to out-hex the competition and triumph in the Vudu tournament!

Ages: 8+	19340	
Players: 2-8	Case Pack: 6	
9 1/2"(w) x 9 1/	2"(h) x 2 <sup>3</sup> /8"(d)	
VuDu doll, ingredients dice, game board, skull tokens, curse cards, artifact cards, target card		
Made i	n China	





#### WHO WOULD YOU CHOOSE TO SAVE THE WORLD? Scooby

Doo? Frank Sinatra? Pikachu? One player reads a scenario and then each player chooses a hero to save the day. Take turns debating who is least qualified until there is only one hero left!

Ages: 16+	10991	
Players: 3+	Case Pack: 6	
8"(w) x 8"(	h) x 2 ½/4"(d)	
312 character cards, 110 scenario cards		
Made in China		
6 25012 10991 8		







**ADULT XXX CHARADES** is all the fun of regular charades but with more excitement! This titillating game is full of suggestive innuendos to turn up the heat and keep your party all tied up for the night! Regular charades

may be fun... but these charades will really rock your world!

Ages: 18+ 14002

Players: 4+ Case Pack: 6

4 1/4"(w) x 6 1/4"(h) x 2"(d)

100 cards, score pad, sand-timer

Made in Canada

6 25012 14002 7





KNOW YOUR PARTNER has couples competing to see who knows their partner the best. Players are challenged to guess exactly how their partners will answer a question.

Ages: 18+	10951	
Players: 2+ Teams	Case Pack: 6	
6"(w) x 8"(h)	) x 2 <sup>1</sup> /2"(d)	
330 cards, score pad, answer pad, 6 pencils		
Made in Canada		





**TELEPATHS: COUPLE VS COUPLE** has couples competing to write identical responses to words and images. The couple who answers the same wins the game!

Ages: 16+	10235	
Players: 2+ Couples	Case Pack: 6	
8"(w) x 8"	(h) x 2 ½"(d)	
312 cards, game board, writing pad, 6 pencils, 6 pawns, 6 pawn stands, sand timer, 1 die		
Made in Canada		





**DRUNK-ISH** is adult drinking mayhem, with 3 different drinking games that will have you laughing til' you drop! Needless to say drinking age is required!

Ages: 21+	19440	
Players: 3+	Case Pack: 6	
6"(w) x 8"(h) x 2 ½"(d)		
213 cards		
Made in Canada		
6 25012 19440 2		









## **S** christmas



#### D-CARD-2-XM

18 Units (9 each) 7"(w) x 9 ³/8"(h) x 7 ¹/4"(d)





#### CHRISTMAS CHARADES CARD GAME

Ages: 8+	19136	
Players: 4+	Case Pack: 18	
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)		
71 cards (210 charades)		
Made in Canada/China		





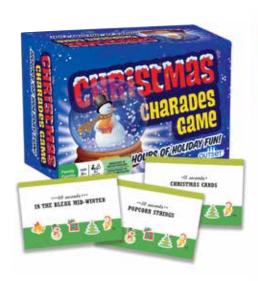
#### CHRISTMAS TRIVIA CARD GAME

Ages: 12+	19135
Players: 2+	Case Pack: 18
3 <sup>3</sup> /8"(w) x 5 <sup>5</sup> /8"(h) x <sup>3</sup> /4"(d)	
71 cards (280 questions)	
Made in Canada/China	
6 25012 19135 7	



#### CHRISTMAS ACTIVITY GAME

A0111111	OAME	
Ages: 7+	13348	
Players: 2+	Case Pack: 6	
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)		
220 cards		
Made in Canada		
6 25012 13348 7		



#### CHRISTMAS CHARADES GAME

Ages: 8+	13336
Players: 4+	Case Pack: 6
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)	
220 cards	
Made in Canada	
6 25012 13336 4	



#### CHRISTMAS TRIVIA GAME

Ages: 12+	13335	
Players: 2+	Case Pack: 6	
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)		
220 cards (880 questions)		
Made in Canada		
10 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		





#### CHRISTMAS SCAVENGER HUNT

Ages: 6+	13351
Players: 2+	Case Pack: 6
7 <sup>3</sup> /8"(w) x 5 <sup>1</sup> /8"(h) x 3"(d)	
220 cards	
Made in Canada	













**THE CHRISTMAS EXPRESS** is a great game for the holidays and anytime during the year. Be the first to make it to the North Pole! But be careful! There are hazards and other players looking to delay your progress! Classic card-based movement system and lots of player interaction makes this a great game for any day, not just the holidays!





#### CHRISTMAS FAMILY GAME NIGHT

Ages: 7+	18882
Players: 4+	Case Pack: 6
4 <sup>1</sup> / <sub>4</sub> "(w) x 6 <sup>1</sup> / <sub>4</sub> "(h) x 2"(d)	
100	

100 cards, sand timer, score pad, pencil Made in Canada





#### **CHRISTMAS TRIVIA**

OTIKIOTI IAO TKI VIA		
Ages: 12+	18884	
Players: 2+	Case Pack: 6	
4 1/4"(w) x 6 1/4"(h) x 2"(d)		
100 cards, score pad, pencil		
Made in Canada		













#### **D-TOYS: MINI PUZZLES** (40 IN PDQ)

Ages: 6w+ : **DT-901** Players: 1 Case Pack: 1 (40 in PDQ) Made in Romania





#### **IQ BUSTERS: CHROMA PUZZLES**

(32 IN PDQ) Ages: 8+ : WG-02170

Players: 1 Case Pack: 1 (32 in PDQ)

Display 8"(w) x 6 <sup>3</sup>/<sub>8</sub>"(h) x 8"(d)



















11612

#### 5" X 5" **GAMES** COUNTER **DISPLAY**

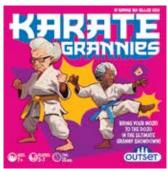
Custom packed with your choice of games. Holds 4 titles, 3 units per title.



**D-OGC-12** 

12 units 4 games (3 each) 11 <sup>7</sup>/8"(w) x 8 <sup>7</sup>/8"(h) x 11 <sup>3</sup>/4"(d)

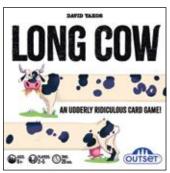




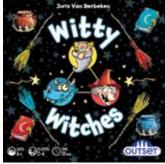
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14005



14006



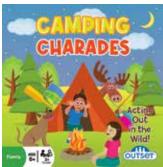
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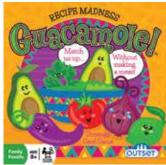
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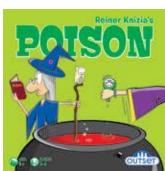
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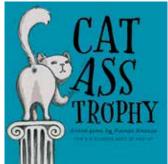
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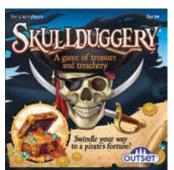
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CHT-8301



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14001















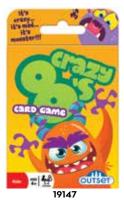


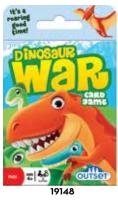








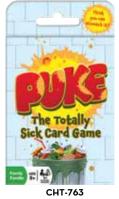


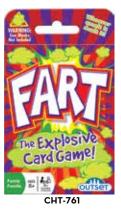








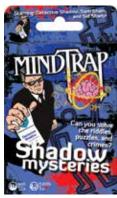


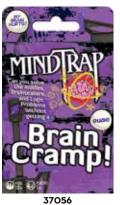


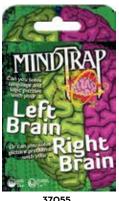


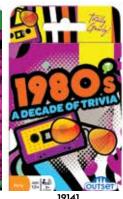
















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19141

















#### MIX & MATCH CARD GAMES

Custom pack a displayer of your choice with any card games from p.60 & p.61.



#### D-CARD-1

l game (10 units) 3 ½"(w) x 5 ¾4"(h) x 8"(d)

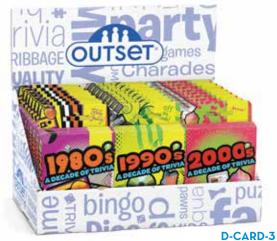




#### D-CARD-2

18 units: 2 games (9 each)
7"(w) x 9 <sup>3</sup>/<sub>8</sub>"(h) x 7 <sup>3</sup>/<sub>4</sub>"(d)





27 units: 3 games (9 each)
10 <sup>3</sup>/<sub>4</sub>"(w) x 10"(h) x 7 <sup>5</sup>/<sub>8</sub>"(d)





#### D-CARD-4

36 units: 4 games (9 each)
14 1/4"(w) x 10"(h) x 7 <sup>5</sup>/<sub>8</sub>"(d)













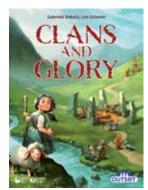
#### D-OGF-32

32 units 8 games (4 each)
13 ½"(w) x 65"(h) x 15 ¾/4"(d)

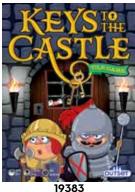


#### 6" X 8" **GAMES FLOOR DISPLAY**

Custom packed with your choice of games. Holds 8 titles, 4 units per title.

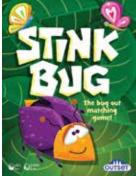


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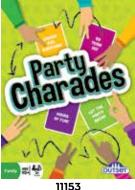






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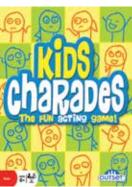
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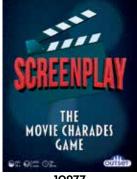








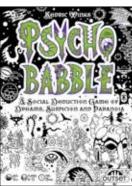
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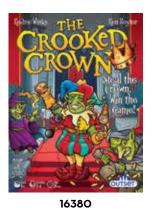


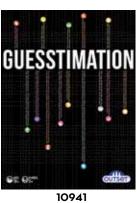


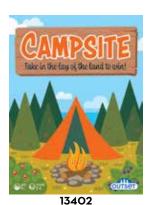


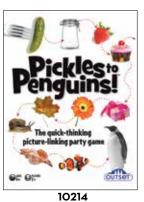


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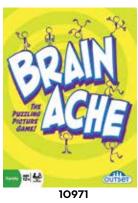


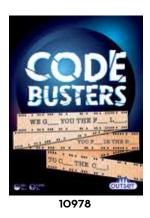




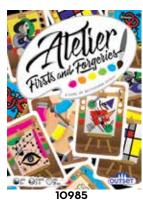










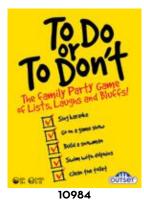






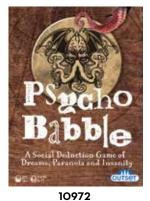




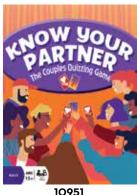


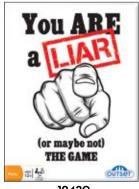
























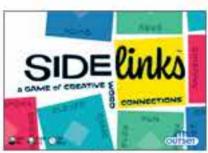
D-OGC-16

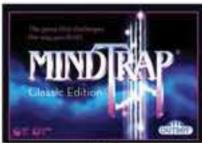
16 units 4games (4 each) 14 D'e'(w) x 10 Be'(h) x 12 Bc'(d)



#### 7" X 5" GAMES **COUNTER DISPLAY**

Custom packed with your choice of games. Holds 4 titles, 4 units per title.





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## rades 5 — Charades 5 ZLES\* 5 (D) 5 PUZZLES\* 5













ENJOY P W Z Z L E

# Strates Cards Strategy Strates Cards Strategy Strates Cards Strates Cards Strategy Strates Cards Strates Cards Strategy Strat





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