

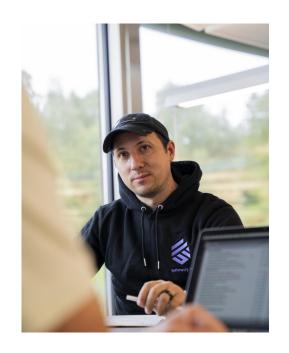
Dencun Hardfork



Igor Mandrigin

- CTO & Cofounder, Gateway.fm
- core dev, Polygon's zkEVM & Gnosis Chain

- previously
 - o core dev & researcher, Ethereum (Erigon Team)
 - o fintech, Opera
 - o mobile browsers, Opera







Presto / RPC / Staking / Core R&D























Dev experience in blockchain protocols

99.99%



24/7/365 on-call







Eduardo Antuña Díez 22:41

zkEVM Cardona cdk-erigon beta release

Happy to announce that we already have the **first beta release** of cdk-erigon compatible with the zkEVM and available for anyone who want to start testing it on their infrastructure: https://github.com/0xPolygonHermez/cdk-erigon/releases/tag/v0.9.4. The instructions on how to run it are in the readme of the repository, but feel free to ask any questions you may have.

For now it is **only recommended** to use it for **Cardona testnet**, but soon it will be available for mainnet. We're still using the zkevm-node as RPC on our infra, but soon we will start using cdk-erigon as official RPC endpoint.

Special thanks to all the gateway.fm team for making this possible





- Intro
- DA, L2s & Blobs
- KZG & Scalability
- A&Q •







Introduction

Dencun Hardfork

Deneb (Consensus Layer)

Cancun (Execution Layer)

Included EIPs

- EIP-1153: Transient storage opcodes
- EIP-4788: Beacon block root in the EVM
- EIP-4844: Shard Blob Transactions
- EIP-5656: MCOPY Memory copying instruction
- EIP-6780: SELFDESTRUCT only in same transaction
- EIP-7044: Perpetually Valid Signed Voluntary Exits
- EIP-7045: Increase Max Attestation Inclusion Slot
- EIP-7514: Add Max Epoch Churn Limit
- EIP-7516: BLOBBASEFEE opcode

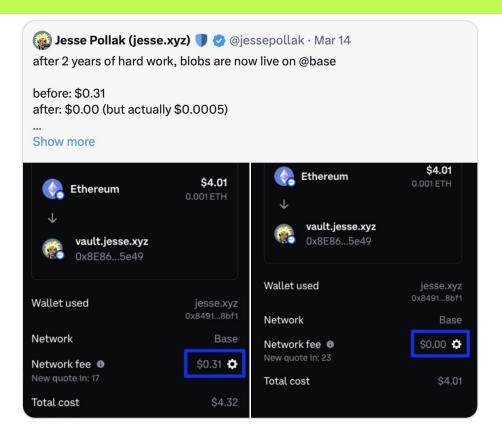






DA, L2s & Blobs

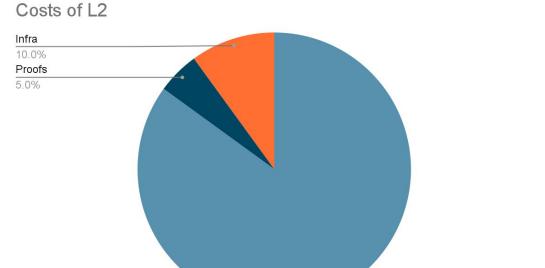










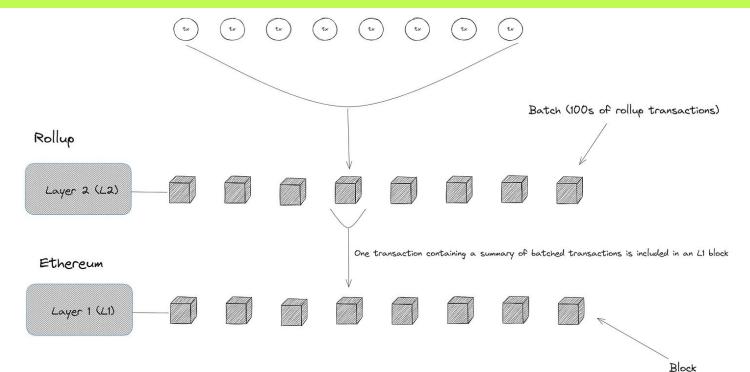






DA 85.0%

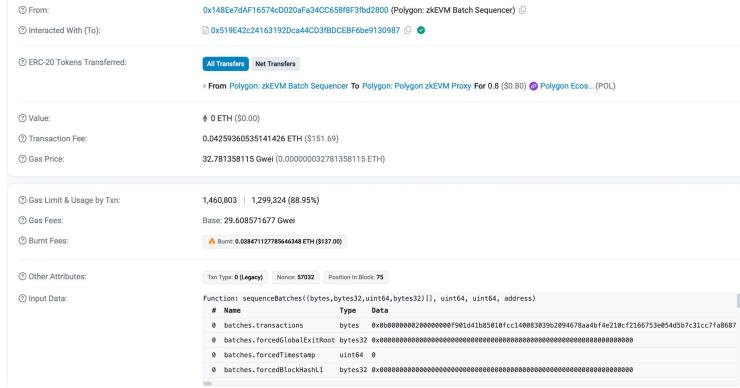
Data Availability







Data Availability





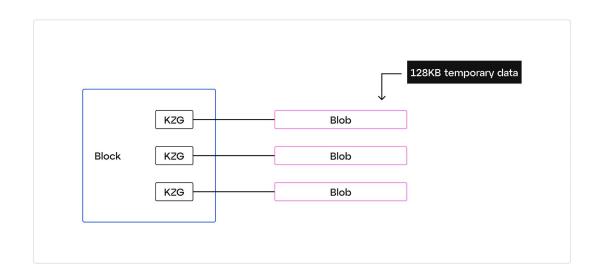
by gateway.fm

Data Availability

0x148Ee7dAF16574cD020aFa34CC658f8F3fbd2800 (Polygon: zkEVM Batch Sequencer) □ 0x519E42c24163192Dca44CD3fBDCEBF6be9130987 □ Net Transfers ▶ From Polygon: zkEVM Batch Sequencer To Polygon: Polygon zkEVM Proxy For 0.8 (\$0.80) @ Polygon Ecos... (POL) ♦ 0 ETH (\$0.00) 0.04259360535141426 ETH (\$151.69) 32.781358115 Gwei (0.000000032781358115 ETH) 1,460,803 | 1,299,324 (88.95%) Base: 29.608571677 Gwei A Burnt: 0.038471127785646348 ETH (\$137.00) Txn Type: 0 (Legacy) Nonce: 57032 Position In Block: 75 Function: sequenceBatches((bytes,bytes32,uint64,bytes32)[], uint64, uint64, address) # Name Data 0 batches.transactions 0x0b0000000200000000f901d41b85010fcc140083039b2094678aa4bf4e210cf2166753e054d5b7c31cc7fa8687 0 batches.forcedTimestamp 0 batches.forcedBlockHashL1



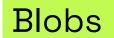








Block #32930553

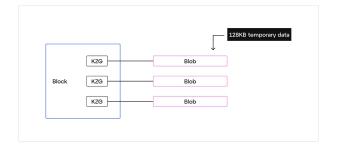




Transaction details



https://gnosis.blockscout.com/tx/0xefa7d0b31405366a00902d0e5ce70d7924751772f6244519029bf091dd607cd3?tab=blobs







	Blockspace	Blobspace
Seen by all nodes	Yes	Yes
Storage	Execution Client	Consensus Client
EVM access	Yes	No
Longevity	Forever	18 days
Cost	Expensive	Cheap





Blobs 1

```
const response = await fetch(network.beacon + `/eth/v1/beacon/blob_sidecars/${slot}`);
const data = await response.json();

if (address !== currentAddress) {
    return;
}

for (const blob of data.data) {
    const hash = await toVersionedHash(blob.kzg_commitment);
    if (hash === versionedHash) {
        handleBlob(blob.blob, address, metadata);
        return;
    }
}
```





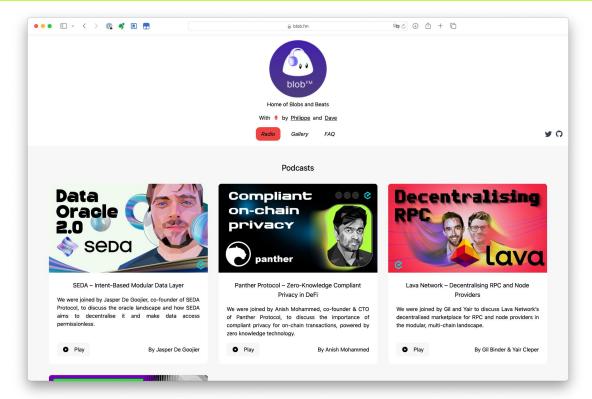
Blobs Send (Execution Layer)

```
// Blob
const blobs = [createBlob(blob)];
const kzqCommitments = blobsToCommitments(blobs);
// Transaction
const txData: BlobEIP4844TxData = {
        data: '0x8d7cd6da',
        gasLimit: 50000,
        to: Address.fromString(network.gallery),
        chainId: network.id,
        maxFeePerBlobGas: 50n * oneGwei,
        maxPriorityFeePerGas,
        maxFeePerGas: maxPriorityFeePerGas + (feeData.maxFeePerGas ?? 49n * oneGwei) +
        blobs,
        kzgCommitments,
        blobVersionedHashes: commitmentsToVersionedHashes(kzqCommitments),
        kzgProofs: blobsToProofs(blobs, kzgCommitments),
        nonce
};
const blobTx = BlobEIP4844Transaction.fromTxData(txData, { common });
const signed = blobTx.sign(hexToBytes(wallet.privateKey));
const raw = bytesToHex(signed.serializeNetworkWrapper());
tx = (await provider.send('eth_sendRawTransaction', [raw])) as string;
```





Blob.fm 19



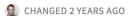






KZG, Scalability & Danksharding

EIP-4844 - Proto-Danksharding





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New sharding design with tight beacon and shard block integration

Previous data shard construction: Add n=64 data shards to the beacon chain. Each slot, n proposers independently propose their shard blobs, which are then confirmed by committees. Once a shard blob is confirmed (this can take several slots), it can be referenced by the execution chain.

Here is an alternative proposal: Add a new type of transaction that can contain additional sharded data as calldata. The block is then constructed by a single block builder (which can be different from the proposer using proposer builder separation), and includes normal transactions as well as transactions with sharded calldata. This is efficient because it means that tight integrations between rollups and L1 become possible, and it is expected that this "super-block-builder" strategy will emerge in practice anyway in order to maximize MEV extraction.





Danksharding 22

The work that is already done in this EIP includes:

- A new transaction type, of the exact same format that will need to exist in "full sharding"
- All of the execution-layer logic required for full sharding
- All of the execution / consensus cross-verification logic required for full sharding
- Layer separation between BeaconBlock verification and data availability sampling blobs
- Most of the BeaconBlock logic required for full sharding
- A self-adjusting independent base fee for blobs

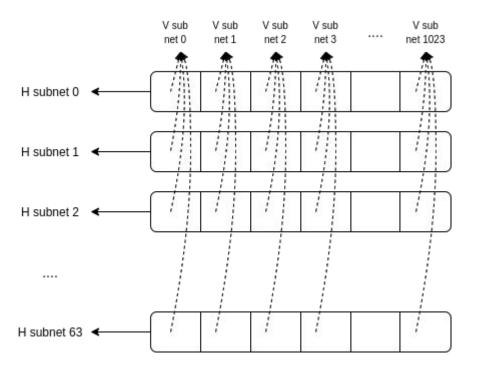
The work that remains to be done to get to full sharding includes:

- A low-degree extension of the commitments in the consensus layer to allow 2D sampling
- · An actual implementation of data availability sampling
- PBS (proposer/builder separation), to avoid requiring individual validators to process 32 MB of data in one slot
- Proof of custody or similar in-protocol requirement for each validator to verify a particular part of the sharded data in each block





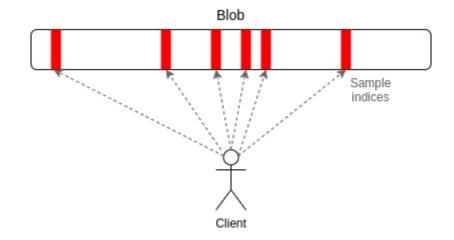
Danksharding







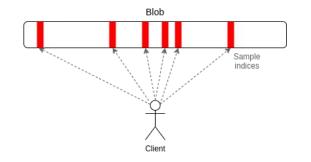
Danksharding

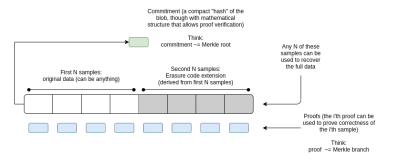


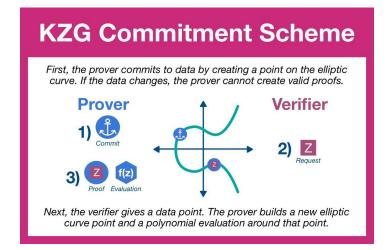


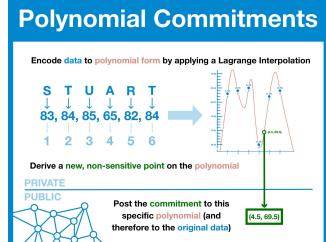


KZG (non-cryptographer's view)















ABQ





Thank you!

ask any questions here