



NOTES FROM
PLANET CRAY

DECEMBER 2023

December's "IMAGE":

History

Another catch-up issue... most of December was spent cleaning up life's messes from November, keeping an eye on that jury duty scheduled (long story, but I'm good now; no fine/arrest), and preparing for a month long trip to China, then Japan.

~12 years of CFV. 16 billion years of Planet Cray's story. What scale of time is that? Earth is only 4.6 billion years old!! Hey, are the lore writers sure about this??

Other exciting things, got a really cool guest decklist this time by @ozrockbitway!

-Tempest
@dragon8blade

FINAL RUSH THROUGH TIME

Gear Chronicle
+ Bruce
Premium Format
by @ozrockbitway



Re-ride
and
Re-stand



Note: crafted prior to Viamance Bruce. Main focus is time leaping into G4 with Final Rush.

What you need:

Minimum of 5 in soul, which is easy to achieve by the time you're on your 2nd G3/kill turn.

-The more soul the better!

Minimum of 2 CB. 1 for Grogrock and 1 for G4 Bruce.

-This deck can eat CB if you're not careful.

A full board.

-Grogrock needs you to bind 4 rearguards

Ride into Bruce as your first G3.

-Final Rush needs to be active

Steam Breath and Eight are good G1 ride targets. Irkab is nice for G2 turn if you have the CB to spare.

G3 ride needs to be Bruce in order to set up Final Rush on the following turn.

If you ride into Chronojet, you will need to change your main offensive play!



<https://decklog-en.bushiroad.com/view/MZ2X>

The FINAL RUSH:

This deck can have up to 8 attacks total if played correctly! It's very hard to pull off but if you can manage to do it it feels so satisfying.

Persona Riding is a great way to start Final Rush. Getting a +10,000 to the front row for the entire turn is great when multi-attacking. There is the option of riding into Chronojet to get a force marker, but it's not as deadly and only affects one unit. And if your opponent hits a defensive it can turn off your whole turn.

You have to stride into Grogrock as it lets you go into your G4. After the stride step, it's time to see what you can do. The setup all depends on your board/hand. I've found that using Lyle, Deryck, and Lenard are very effective especially if you're low on resources.



1CB, +5000
SC2 call 1



+5000
1CB, RG to soul
retires and call



+5000
+column attack
easy on hit SC
and call 1



Search
for Chrono Dran



Ideally you want to have Chrono Dran out on RG for the extra front row unit after Grogrock's skill, to get the most out of G4 Bruce's skill

Dran also counts as an extra "soul charge" for having enough to use G4 Bruce's skill.

Now, we have our board, whether built or being built during the battle phase. The first two attacks are done with both Rearguards. Use your boosters if you have any because once the Vanguard swings, they're gone.

On Grogrock's swing, make sure any triggers go to one rear guard you intend to keep! As we should have a full board, four of them have to go. It's important that Chrono Dran is one of the ones you bind to activate his effect as he'll get you Chronojet, which counts as an extra attack.

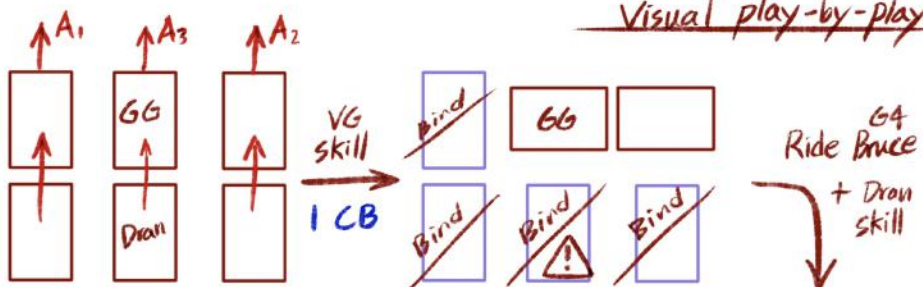
(GG)

At the end of Grogrock's attack, you ride into G4 Bruce and should get Chronojet on the field, which is a standing rearguard. You'll attack with him first before swinging with Bruce. Because of Grogrock's skill, you get -1 drive. But since Bruce is a G4 with triple drive, you get to do 2 drive checks.

(B)

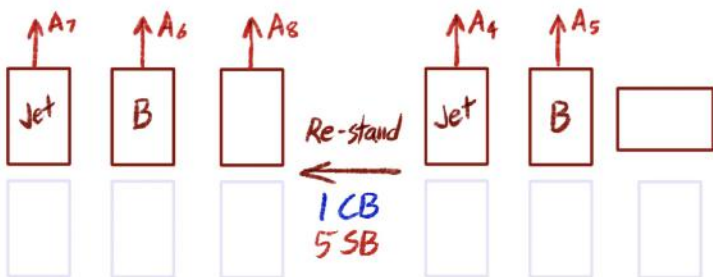
After you swing with Bruce, it's time to use his effect! Restand the front row! So that's another 3 attacks! Granted, there are no additional drive checks, but performing more attacks to eat at your opponent's hand and go for the kill is always desirable!

Visual play-by-play



3 VG swings
5 drive checks
5 RG swings

2 CB Mandatory resource
5 SB resource



More useful guys:



Resource management + card recycler

Draw/cycle on bind →



BLUE DEATHSTER EMBLEM

(i manipulated and traced and cleaned this up
off of the tiny card art so you don't have to)

Free download: [-link-](#)

For personal use only, I do not own
this emblem design, obviously.

*transparent PNG
in DL link*



A Brief History of Cray

- Dragons, p
- insects, f
- 'Dragonia'
- nations es

16

14

10

16 billion years ago
Planet Cray is born

14 billion years ago
Cray Elementals appear

10 billion y
Originator G
comes into b
the 6 Progen

Dual Deities Era

Messiah is born

'Laws of the world'
are re-written by
Messiah; magic is
introduced to Cray

Clans formed:

- OTT
- Nova Grappler
- Dark Irregulars
- Neo Nectar
- Great Nature
- Kagero
- Tachikaze
- Nubatama
- Granblue
- Aqua Force

99% of the lore we know, but a sl

Dark Zone nation
founded: Pale Moon
circus and Spike
Brothers clans emerge

United Sanctuary beco
a nation; led by the
Alfred bearing the bl
of the Guardian Drago
(Sanc Guard)

Post war:

- Bermuda Triangle
becomes a popular
idol group
- Star Gate nation
established

Dimensional doors begin
to appear. Cray is
plagued by earthquakes
and Ubiquitous Ogres in
the days to come

3 Drago
of the
- Thing
- Soul
- Ark S

Thing S
good fr

plants, beasts,
first appear
and 'Zoo'
established

- First contact w/Etrangers
- Contact with other aliens
- Dimension Police established becoming Cray's first 'clan'

5 3.5 0

years ago
Genesis Dragon
being; from it,
ator Dragons

5 billion years ago
First humans

3.5 billion years ago
Messiah is born,
Dual Deities Era

(events not marked to time scale)



- Gastille succeeds in summoning Gyze
- Valeos and Gredora become apostles
- Zeroth Dragons are born
- Dual Deities War begins

Zenon appears to guide a hero to the holy sword, Fides; Royal Paladin is formed

- Gyze is defeated:
- AqF is sealed
 - Zeroth Dragons and Fides are sealed on Earth(?)
 - Body of Gyze sealed on Cray
 - Apostles missing
 - Messiah goes into dormant state

river in the history of the planet

omes
first
essing
on

Keter Engine is created by OTT

ns that served as avatars
Sacred Guardian Dragon:
y Saver Dragon
Saver Dragon
Saver Dragon

Cray Year ~2000 - 5000

Anime/Manga corresponding
timeline events on next page

Saver said to have been
riends with Dragonic Overlord

~2000 ~2100 2500

4500

5000

Deity-less Era

Events of Shining
Swordsman Gaiden
(Blaster weapons)

Events of S1 CFV

- United Sanctuary civil war
- Dragonic Overlord confronts PBO

Asia Circuit

- AqF unsealed
- Royals, Shadows, Kagero sealed
- Liberation War
- Narukami and Gold Paladin established

Link Joker

- Star Vader invasion
- Reverse incidents
- CBD creates Glendios
- Unlock is mastered

Legion Mate

- messed up timeline
- it's fucked.
- Don't ask ANY historian wtf happened here.
- Go ask Zenon.

~2000s

2500 - Cray is left without divine powers; magical power significantly weakened

4500 - Complete break in any historical records

5000 - Sunrise Egg hatches at Red Dawn Manor; Chakrabarthi Divine Era begins

V/Shinemon

- Astral Plane is discovered by Genesis
- Genesis and Gear Chronicle observe the world/spacetime distortions

Events of G S1

- Stride rampage incidents
- Claret Sword's failed revolt

GIRS/Stride Gate

- Chronofang and Bind Time Dragon capture ZTBs to activate Demiurge
- Fides's existence is reported on both planets simultaneously (???) (Historical records are fucked on this too)

G NEXT/Z

- Diffride project
- Apostles +CBD assemble to revive Gyze using Luard as a vessel
- Gyze is defeated by Chronojet/Dran and Luard is freed
- CBD, Valeos, and Gastille dead until further notice
- Gredora signs an armistice
- Messiah slowly ceases activity

→ 2100

For more details, check out the official site and/or Cray Adventurer's translations!



Little Sage,
Marron

Steam Sclar,
Sin-Magir



Great Sage
of Heavenly
Law, Solrairon



Antithesis
of a Deva

@dragon8blade

*Transience is the reality of all things.
Releasing oneself from the chains which bind,
underneath an infinite sky, footsteps light...
To where, does tomorrow's road lead?
Hells emerge from a path of your own unmaking.*

*Desire is the reason for living.
Escaping from this cycle of attachment and loss,
love and hatred, acceptance and denial...
Unwilling to let go of chains that no longer
shackle you.....what thoughts rest in your
intoxicated mind?
One born with wings to reach the heavens,
nevertheless chooses to walk the earth...*



New things for 2024?

I've had a few lore related fanfics yet to be written, sitting in bits and pieces on google docs and notepad's and scraps of paper for a while now. Hard to put it all in words, hard to draw.

But I've decided to drag one of them out into the open, as a long term doujin project to be updated each month as a part of 'Notes From Planet Cray' ... 1-2 pages a month maybe? Combination of writing and comics, likely.

Please bear with my lack of experience as I do my best to put my 100+ headcanons into a post-Gera doujin.

December 2024: Cover + Prologue

-Tempest

